

# Tomorrow's Shared- Everything Architectures



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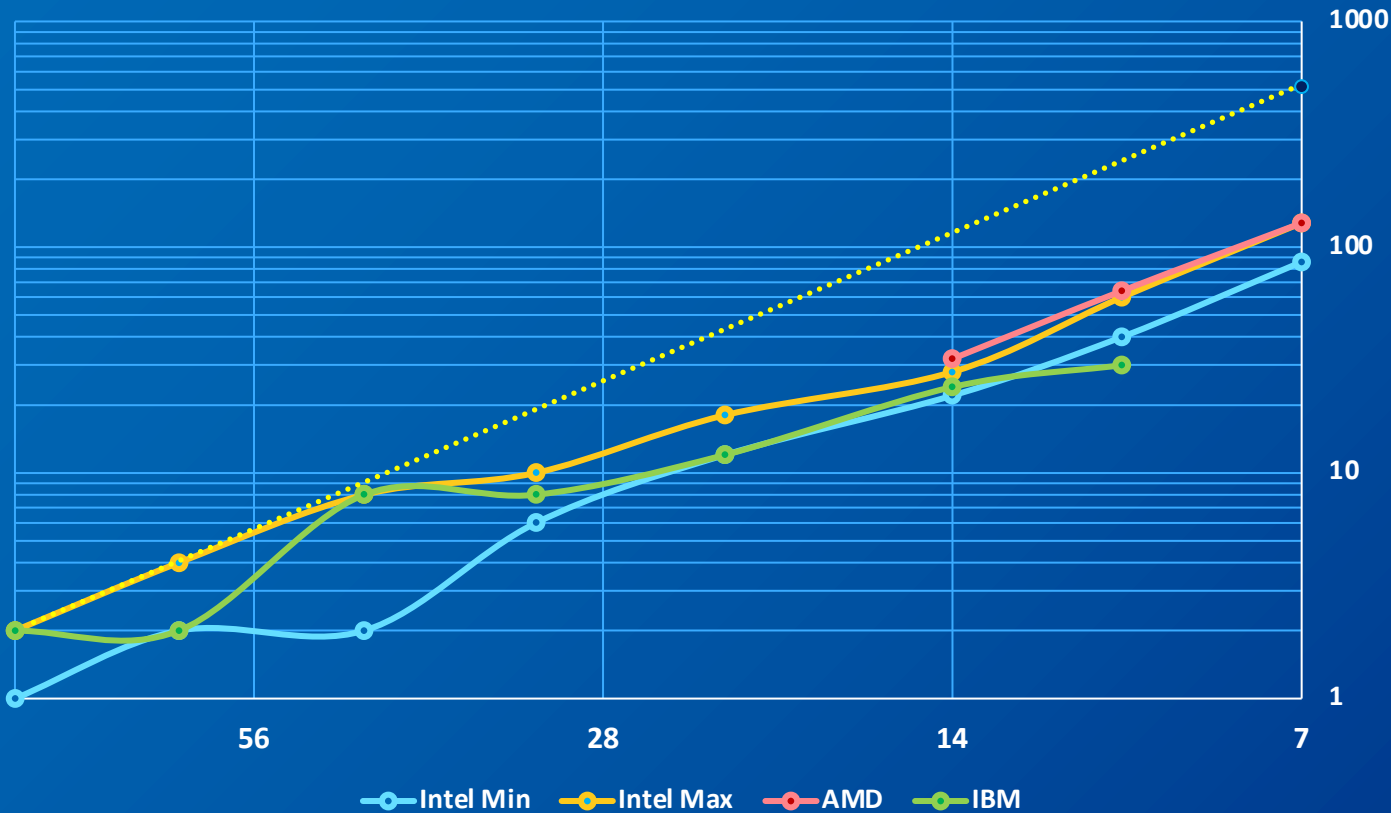
Josh Fryman, PhD  
Office of the CTO, Intel Fellow

05/08/2023



# Market Pressure: The Race

Core Count Growth vs Lithographic Fab Node

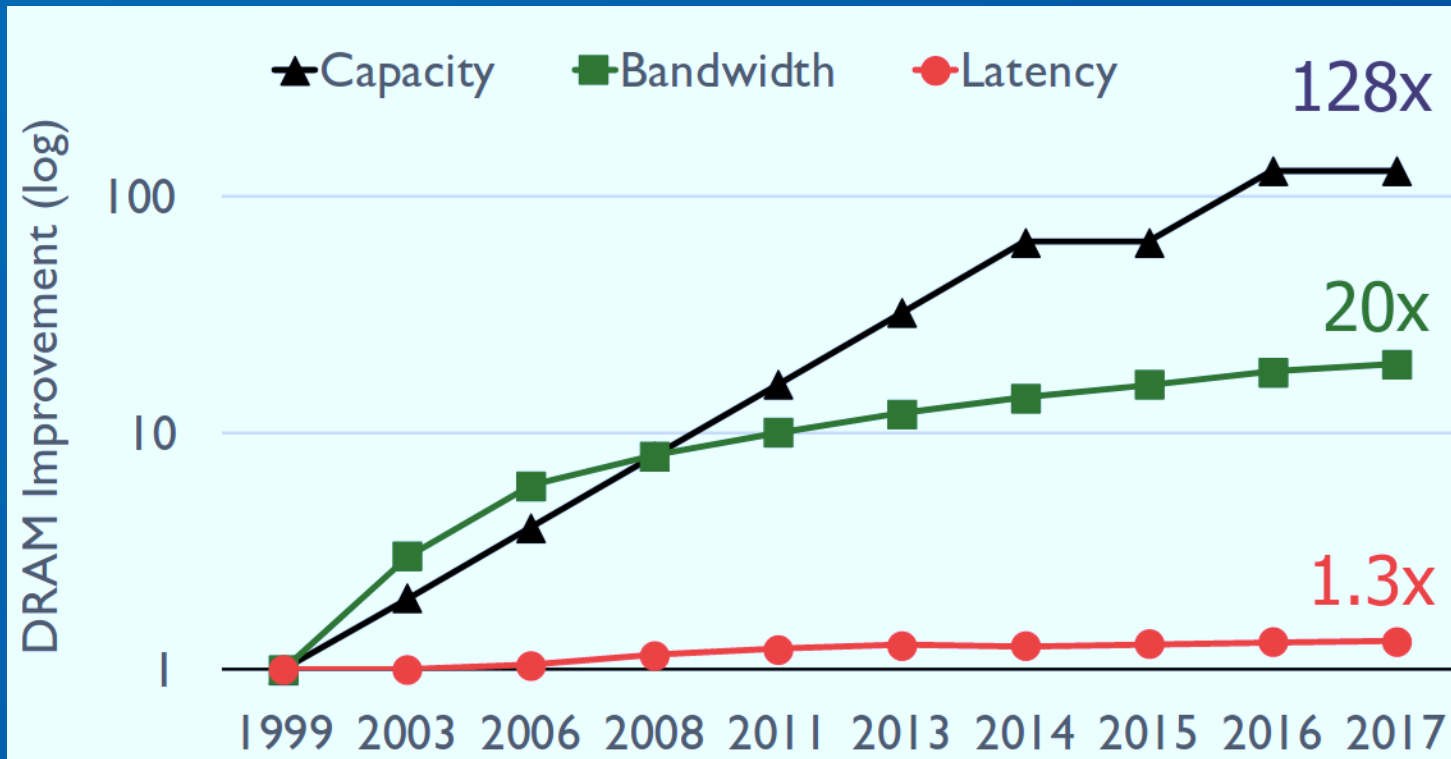


Source: Wikipedia, 2021

Memory capacity/core is relatively constant by market segment . . . 0.5-4 GB/core

Memory bandwidth per core is also relatively constant by segment . . . 2-16 GB/s/core

# Market Pressure: The Cliff



Source: "A modern primer on processing in memory," by Onur Mutlu et al, arxiv.org, Dec 2020.

## Recent Historical Prices

DDR memory typically in \$3.5-4.5/GB range

HBM memory typically in the \$8-10/GB range

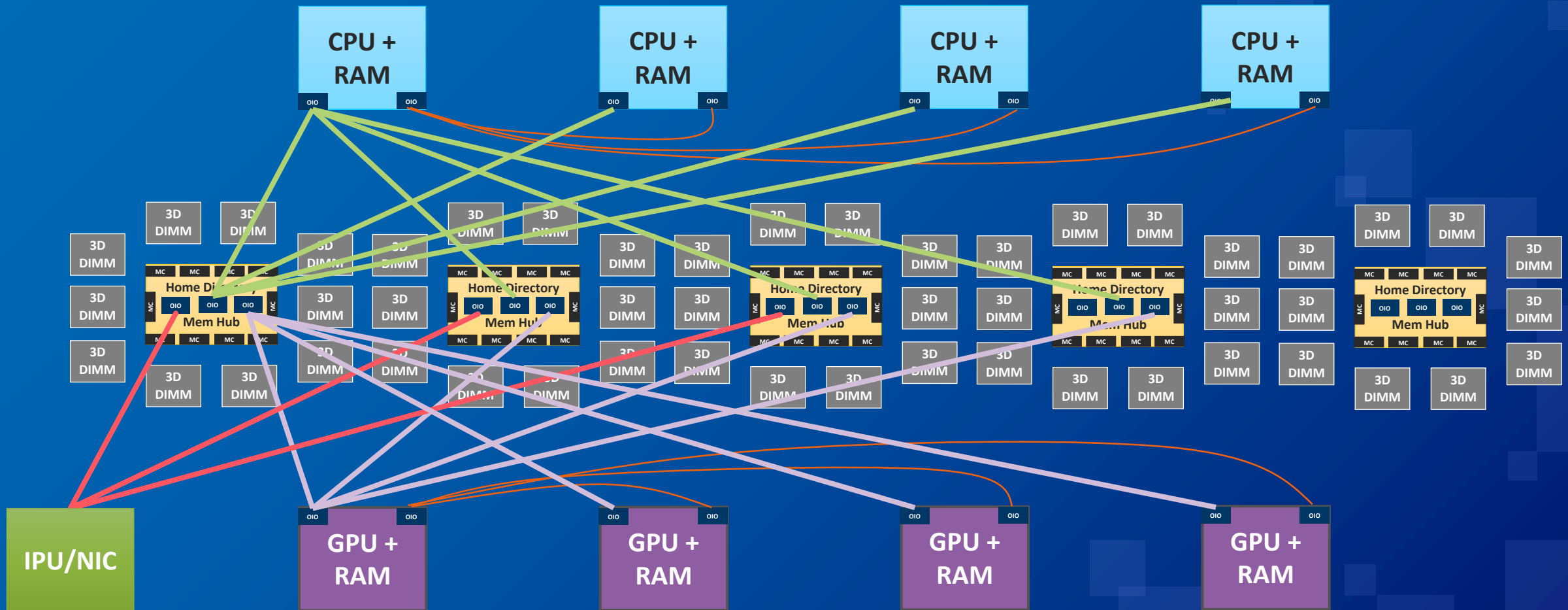
Capacity:BW scaling is off by >6x

Customers buy for bandwidth,  
but pay for (unused) capacity –  
creating a TCO problem  
at a global scale

Volume customers drive market solutions, dragging everyone along for the ride –  
whether or not they have the same problems

# Re-thinking system architectures for Total Cost of Ownership

Correct pain by “right sizing” local memory and centralizing pooled resources for pathological corners

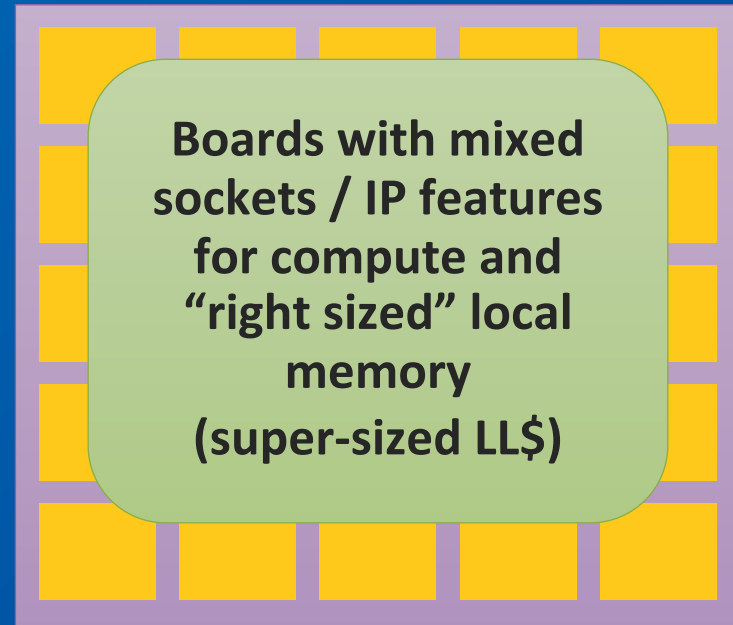


Not all links are drawn for simplicity

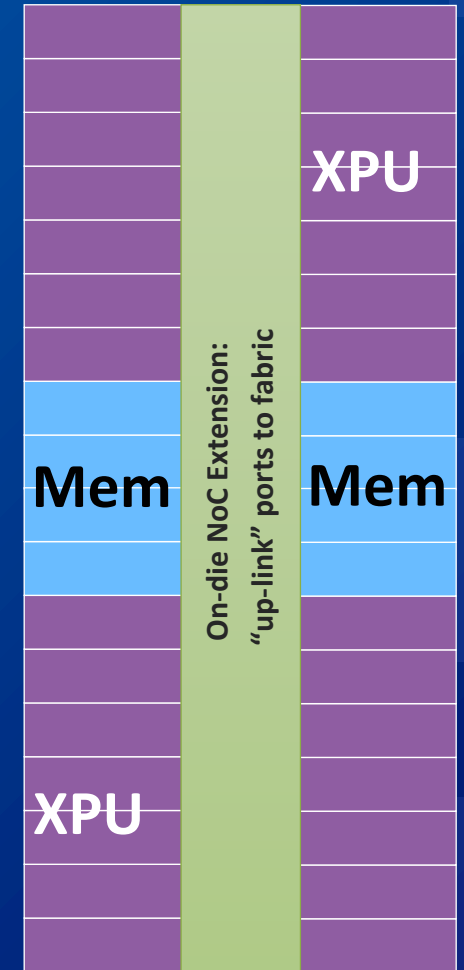
# Is the future rack acting like today's socket?

xPU

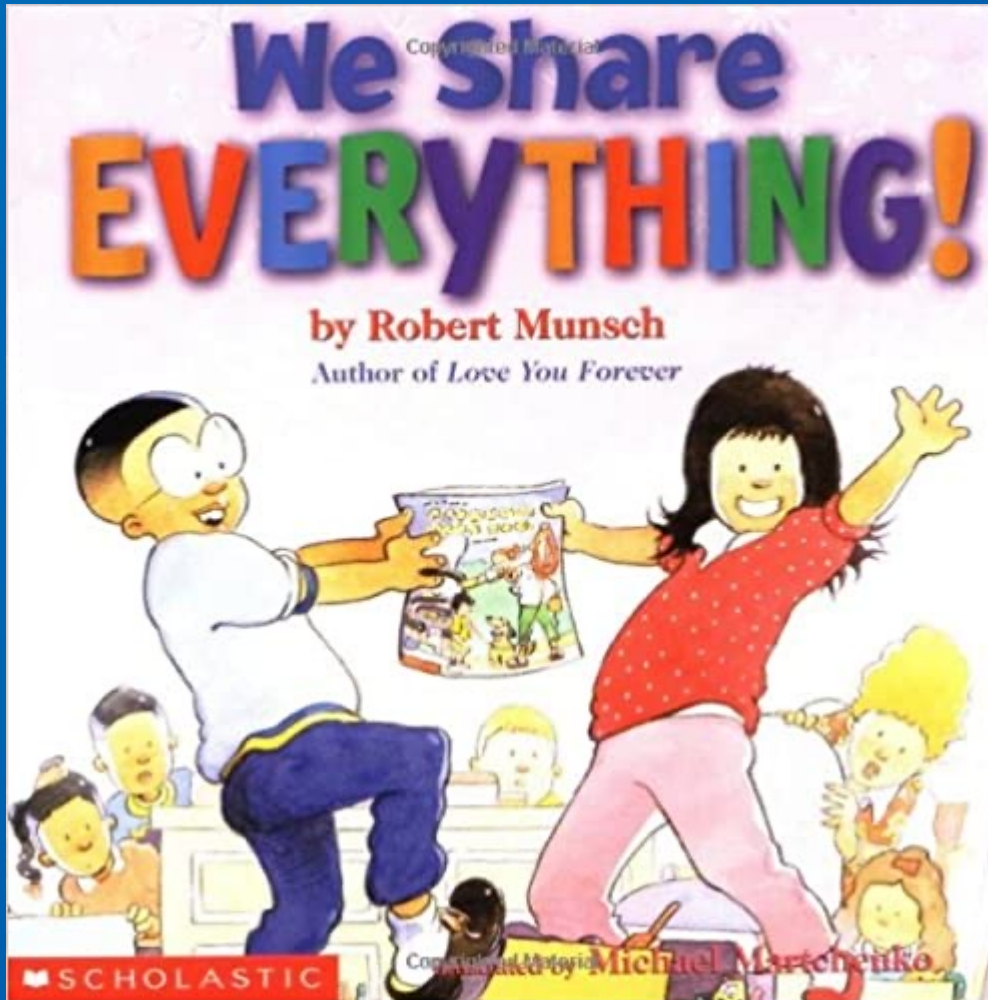
- OIO extends NoC
- Not old protocols
- Coherent
- Shared Addresses



- Build "Mesh Extension" to every socket in the rack
- The "rack" becomes the logical "socket" boundary
- Shared address space enables "pointer passing" productivity



# Two (Humorous) Views of This Model . . .

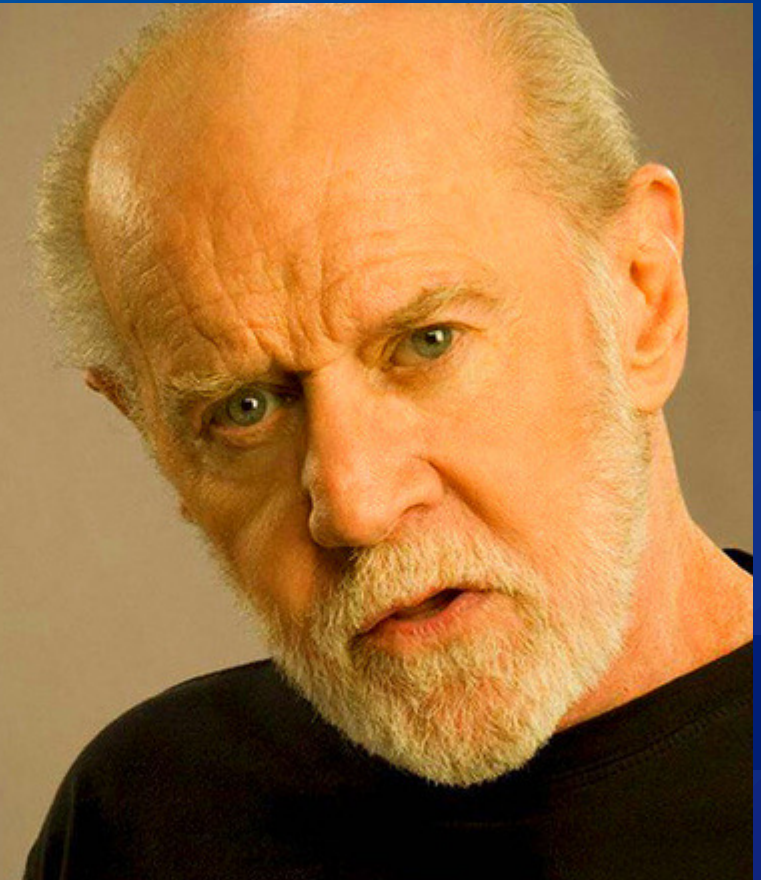


Source: <https://www.amazon.com/We-Share-Everything-Robert-Munsch/dp/0590896016>

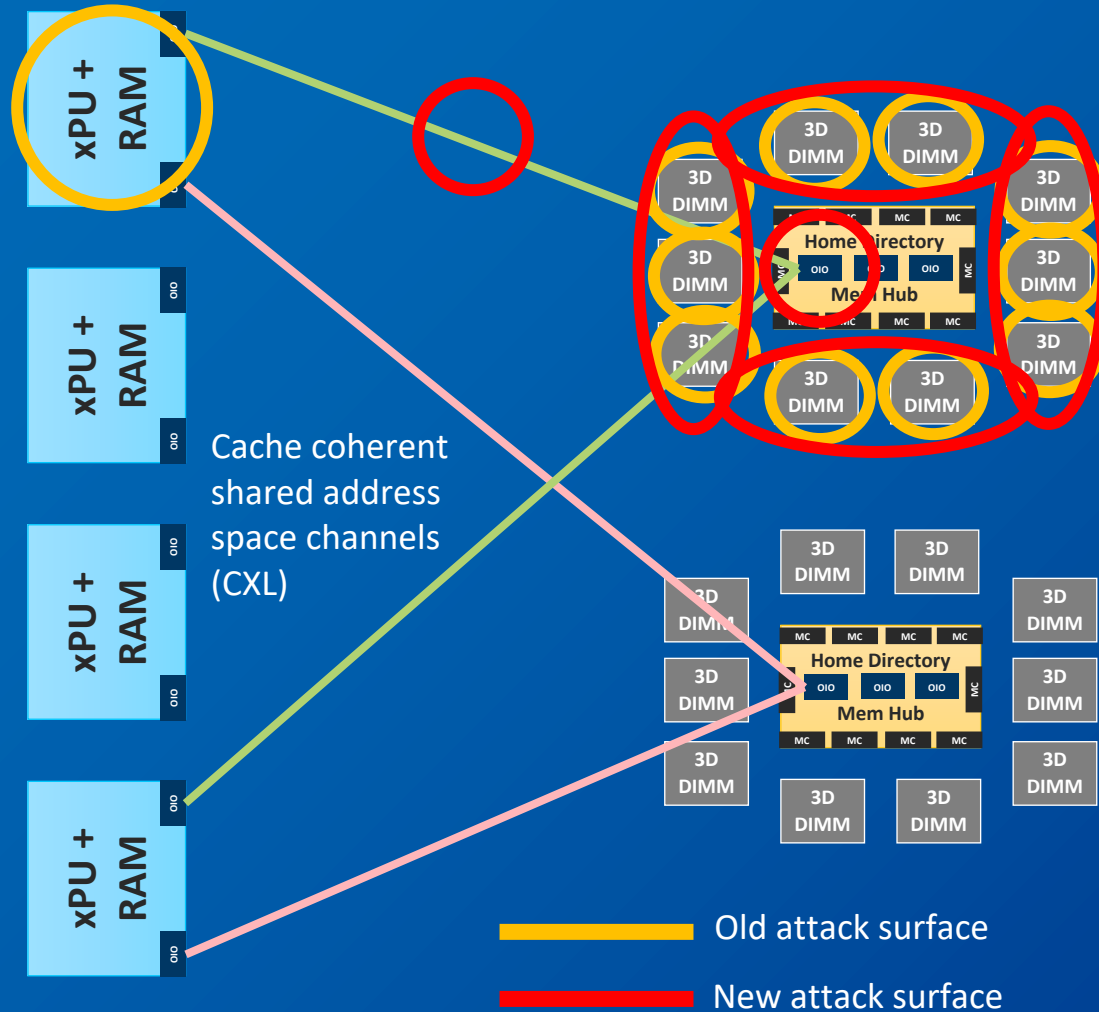
"We all have stuff, and we're pretty particular about our stuff. We move it around with us, it's hard for some of us to get rid of it, and some of us don't like our stuff mixed up with other people's stuff"

*George Carlin*

Source: <https://www.deviantart.com/jev12345/art/George-Carlin-s-Stuff-Quote-920282794>



# A closer look at “shared everything” platforms



## 1. Physical Separation?

- Replicate hardware: TCO problem!

## 2. Temporal Separation?

- SLA/QOS terms: TCO problem!

## 3. Logical Separation?

- Skip sharing via “ceiling” allocations: TCO problem!

## 4. FHE Cryptographic Separation?

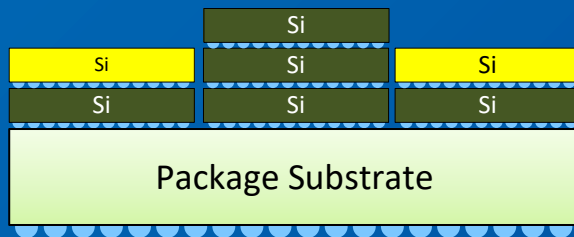
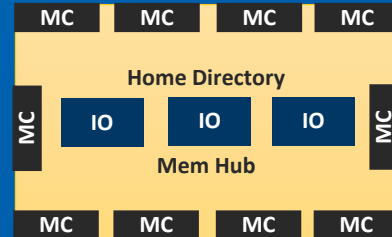
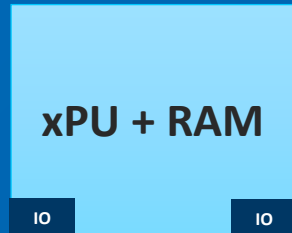
- Overheads (FLOPs, Bytes): TCO problem!

## 5. New Attack Opportunities

- More side channels (exponential)
- OS/MemHub resource handshake
- Resource isolation
- Malicious 3<sup>rd</sup> party IP “snooping”
- **Blast radius of compromise**



# This is also a “micro” problem – not just “macro”



Cache-coherent shared address space interface for die-to-die operation (UCIe / CXL)

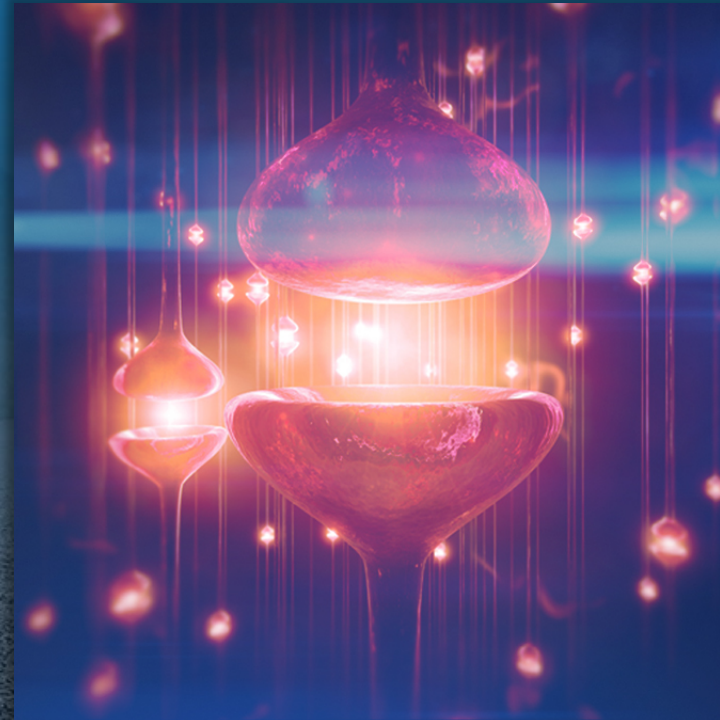
1. **Physical Separation?**
  - Replicate hardware: TCO problem!
2. **Temporal Separation?**
  - SLA/QOS terms: TCO problem!
3. **Logical Separation?**
  - Skip sharing via “ceiling” allocations: TCO problem!
4. **FHE Cryptographic Separation?**
  - Overheads (FLOPs, Bytes): TCO problem!
5. **New Attack Opportunities**
  - More side channels (exponential)
  - OS/MemHub resource handshake
  - Resource isolation
  - Malicious 3<sup>rd</sup> party IP “snooping”
  - **Blast radius of compromise**

# Adapting to major industry trends

PROLIFERATION OF  
**Cloud  
Computing**



GROWTH OF  
**AI & Analytics**



CLOUDIFICATION OF THE  
**Network &  
Edge**



# Loss of IP is devastating

2014



SQL injection

2015



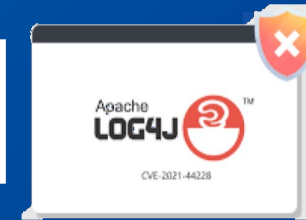
2017



2018



2021



2022



Privilege escalation

Memory scraping

**\$18 M**

Avg. cost of  
cybercrime per  
company

**\$10.5 T**

Global cybercrime  
annual costs by  
2025

**\$1.25 B**

GDPR data breaches  
fines since Jan. 28,  
2021

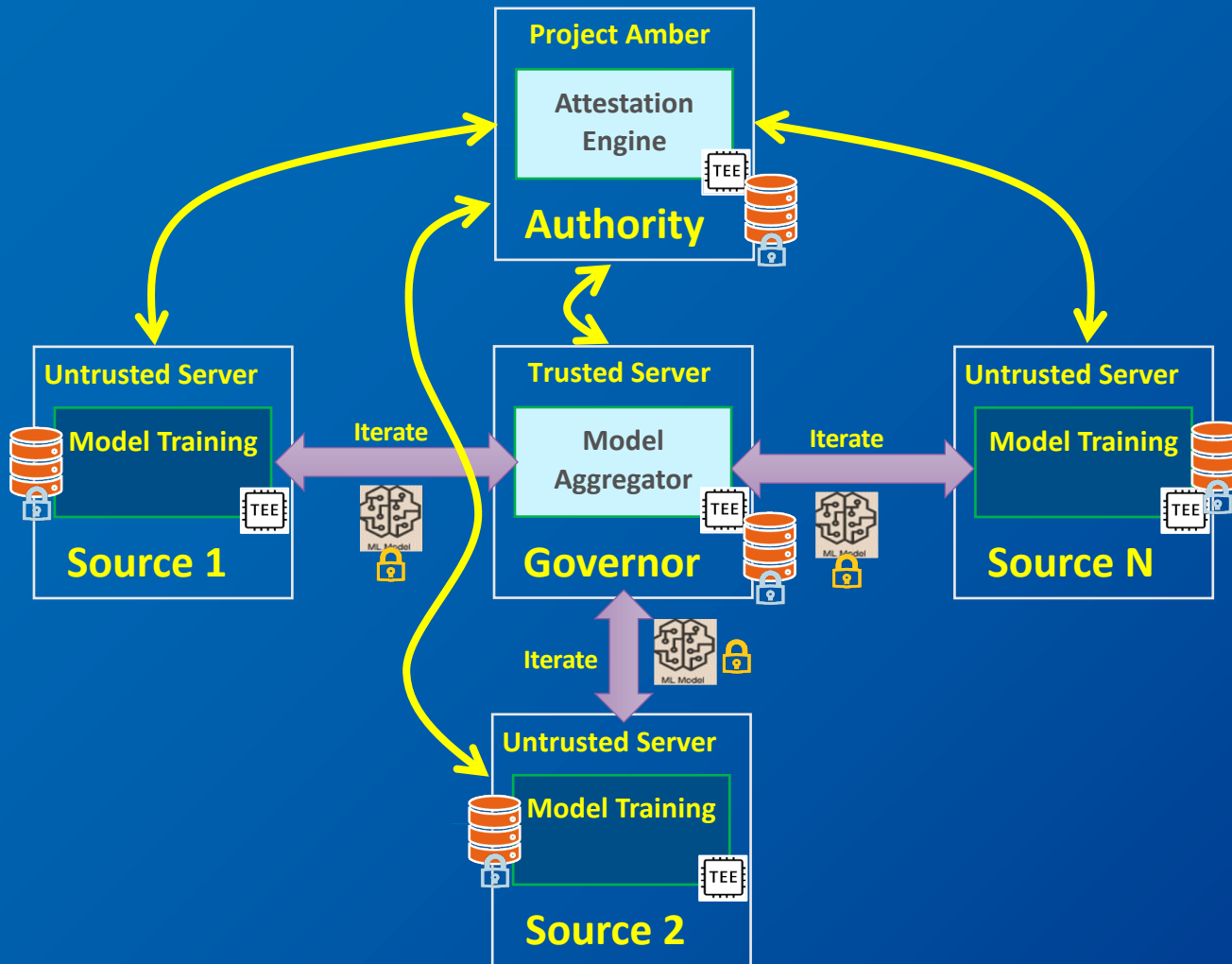
**338 billion**

New Lines of new  
software code in  
2025

Source: <https://cybersecurityventures.com/the-world-will-store-200-zettabytes-of-data-by-2025/>

# Near-term Trust Example with Distributed AI

Secure Federated Learning with Confidential Computing and Project Amber



## 1. AI Models Only Execute at Data Source

- Model close to data sources for training
- Local training in TEE to protect privacy and IP
- Infrastructure is *not* trusted
- Actual data is never sent elsewhere

## 2. Project Amber Attestation Service

- Project Amber verifies TEE trust worthiness
- Each TEE infrastructure is verified separately
- Confirm TEE trusted where model is trained
- Compliance and Regulatory Validation

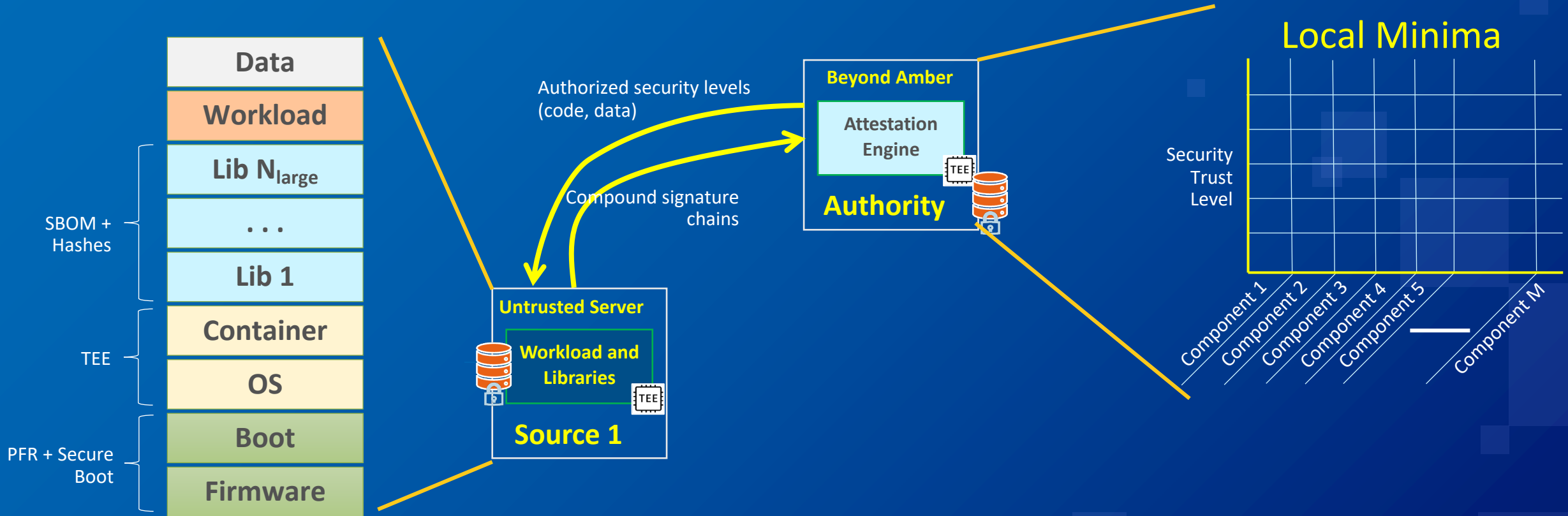
## 3. Governor

- Governor collects models, not source data
- Model updated and iterated back to sources
- Repeated until model converges
- Final model deployed for inference

Data is never unencrypted in transit, at rest, and in use. Model is protected by TEE during training.

# Going Further: Whole Environment Attestation

Dynamic certification to handle types of data and code as conditions evolve – example: medical records



Validate entire HW/SW combination and recertify when any element changes  
Approve algorithms (code) and data across a matrix of regulations and signatures

# The importance of Attestation

Brittle measurements and implied properties

- Will this scale or will we be overwhelmed by complexity?
- Impact to workload performance: startup and interaction times?

How will we reason about...

- Inter-TEE security properties – fundamentally different TEEs
- Intra-TEE security properties – same TEE with different properties
  - E.g., evolution of building block technologies like TME-MK (IA) and Physical Memory Protection (RISC-V)
- TEE boundaries and SBOM coming together – signature explosion
- Policies of computers, nation-states, and technical domains

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