#### **DEPENDABLE COMPUTING**

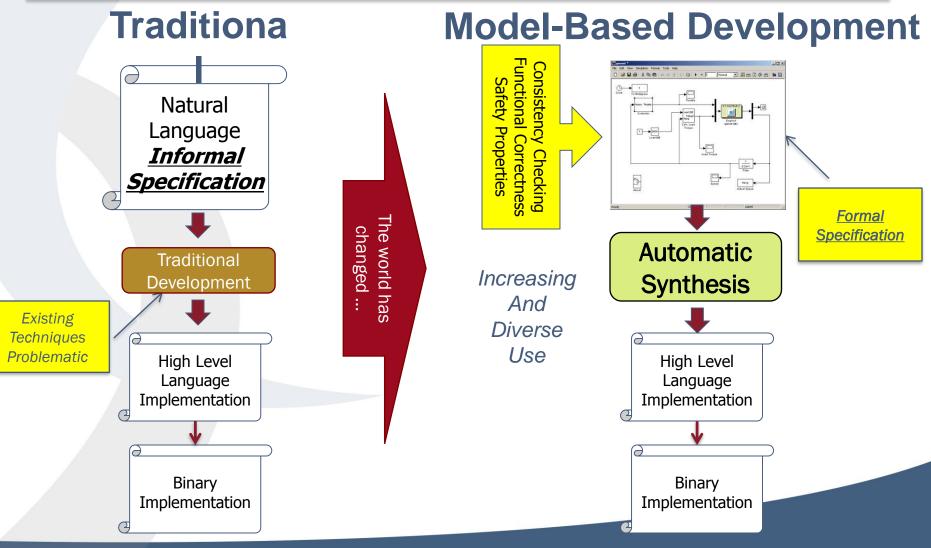
#### Simulink Models – Assurance Through Comprehensive Formal Verification\*

John C. Knight Dependable Computing LLC & University of Virginia

\*Funded by Toyota ITC, Mountain View, CA



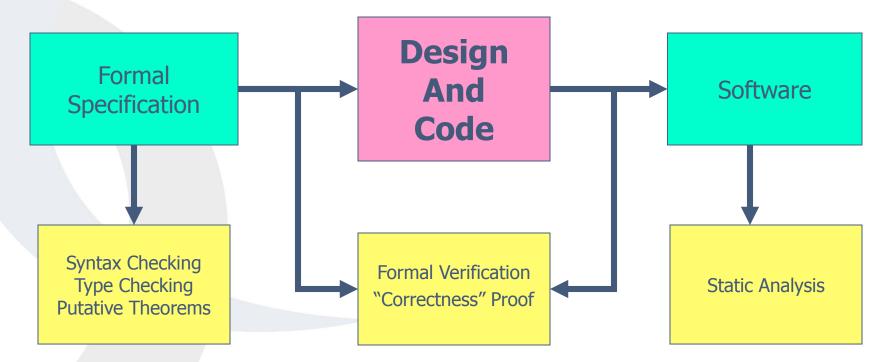
#### The Problem





## Formal Languages & Proofs

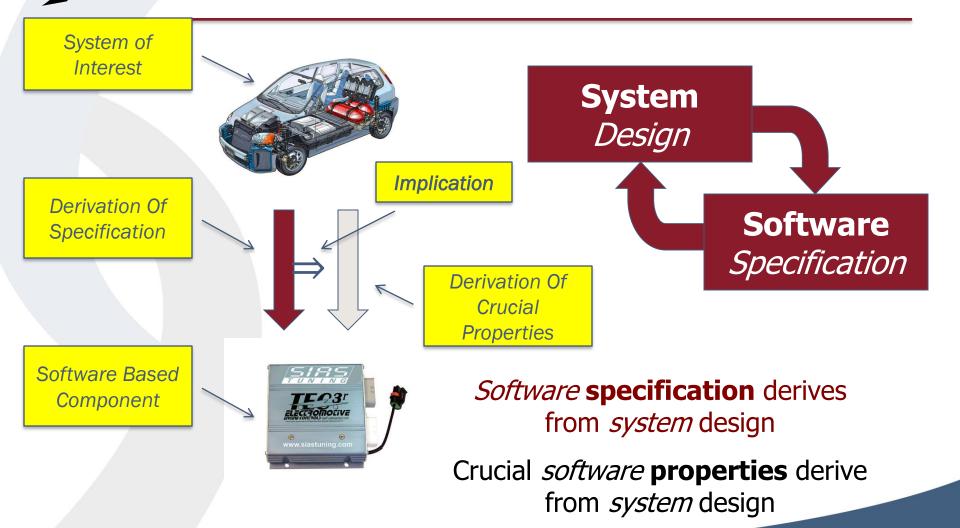
#### Proof in <u>traditional</u> development:



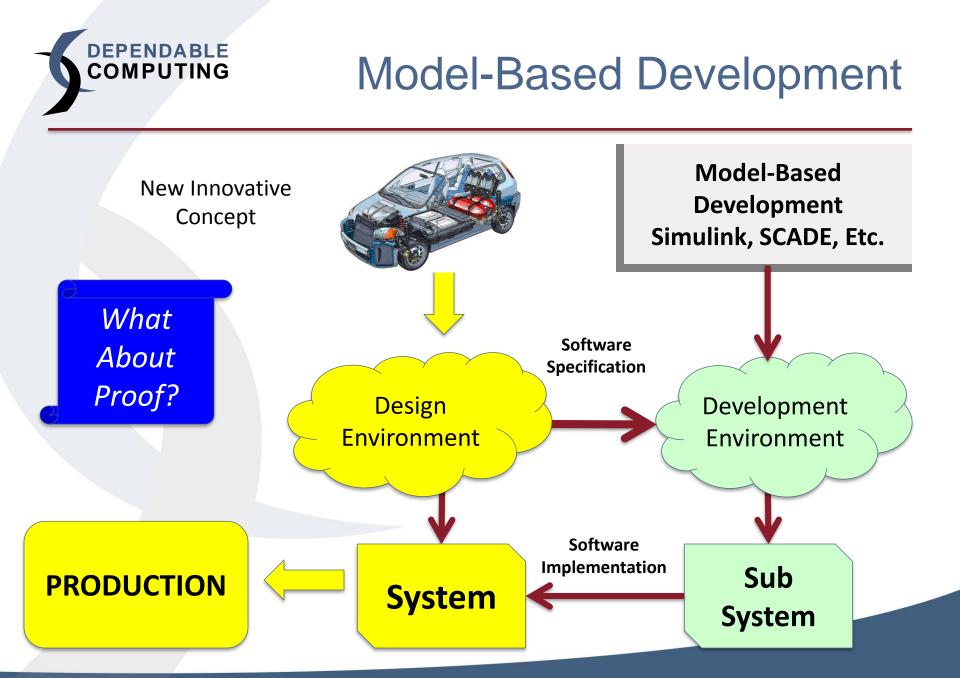
# Proof is equivalent to executing <u>all</u> test cases

#### In principle, displaced

# Derivation of Software Spec'n

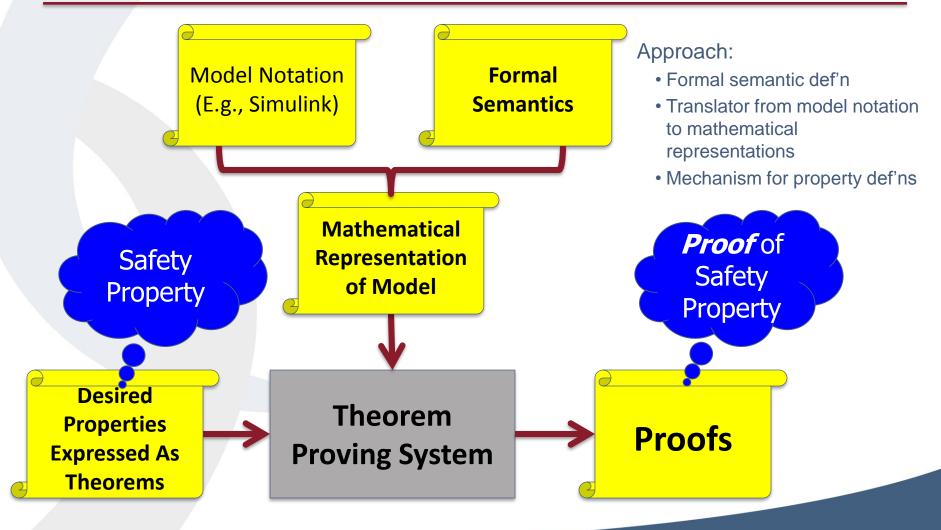


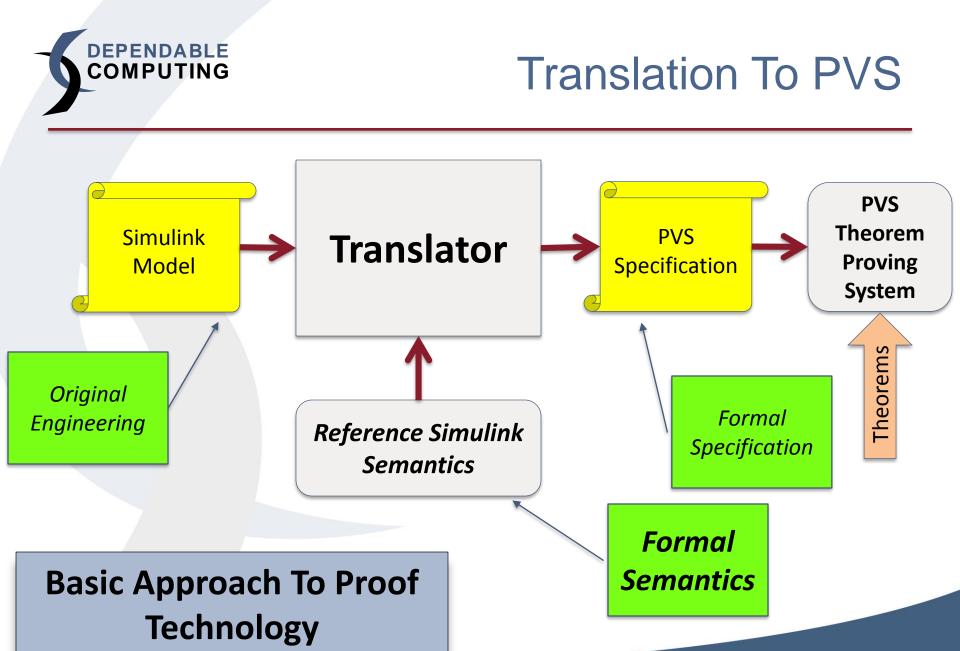
DEPENDABLE COMPUTING





## **Verification Concept**







# Simulink Blocks For Which Semantics Defined

- 1-D Lookup Table
- 2-D Lookup Table
- Abs
- Action Port
- Assertion
- Assignment
- Bus Creator
- Bus Selector
- Compare to Constant
- Compare to Zero
- Constant
- Data Store Memory
- Data Store Read
- Data Store Write
- Data Type Conversion
- Data Type Duplicate
- Demux
- Display

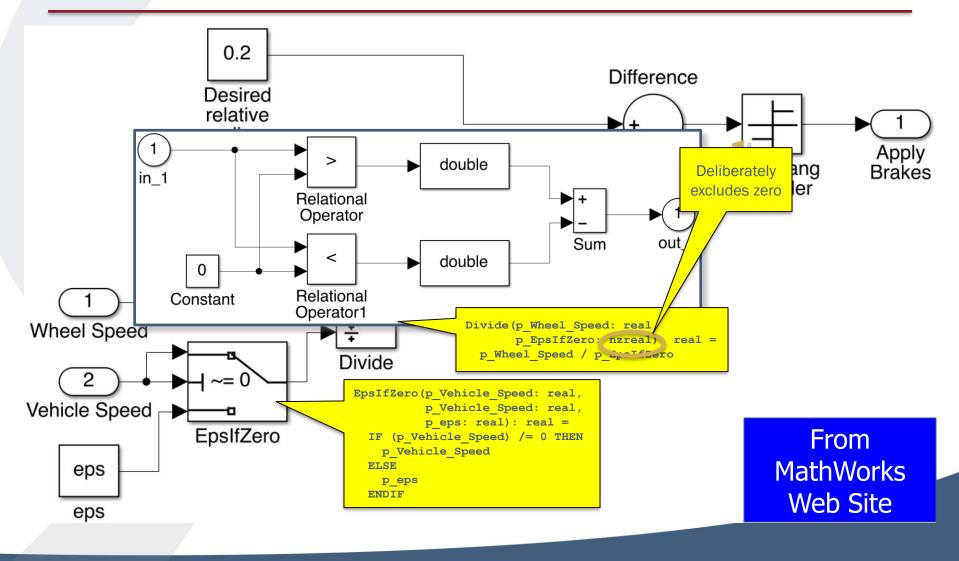
- Enable Port
- From
- From Workspace
- Gain
- Goto
- Ground
- If
- If Action Subsystem
- In Port
- Integrator
- Logical Operator
- Math
- Merge
- Model Reference
- Mux
- n-D Lookup Table (for  $n \le 3$ )
- Out Port
- Product
- Pulse Generator

- Reference
- Relational Operator
- Saturate
- Scope
- Selector
- Shift Arithmetic
- Signal Conversion
- Signal Viewer Scope
- Sqrt
- Step
- Stop
- Subsystem
- Sum
- Switch
- Terminator
- Trigger Port
- Unary Minus
- Unit Delay
- Width

#### DEPENDABLE Use Of Simulink2PVS COMPUTING Simulink Application Property Model **Application** Properties of **Specifications** Model Interest **Mechanical** Human Human Simulink2PVS Translation **Translator Translator PVS** Theory for **PVS** Theory for Human But Does It Work? **Application** Application Guidance Model Properties **PVS Verification System** Results Proof

#### DEPENDABLE COMPUTING

#### Antilock Brake System Example



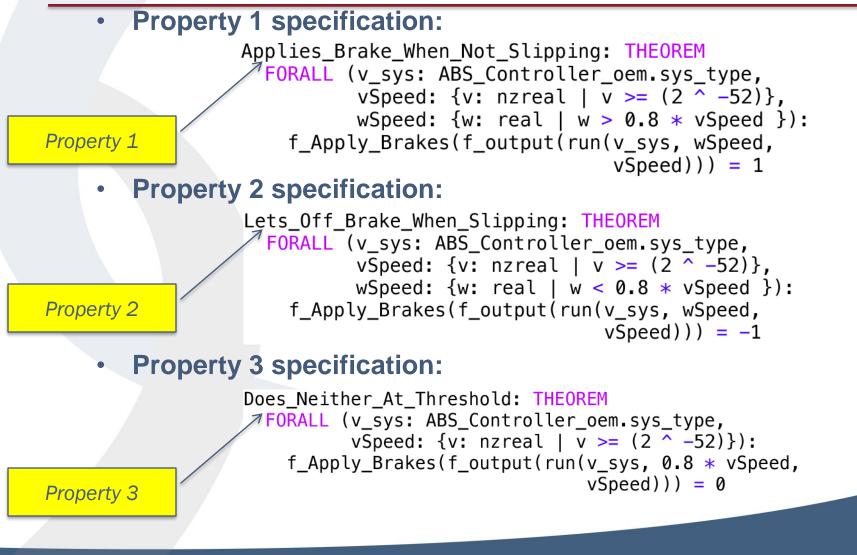


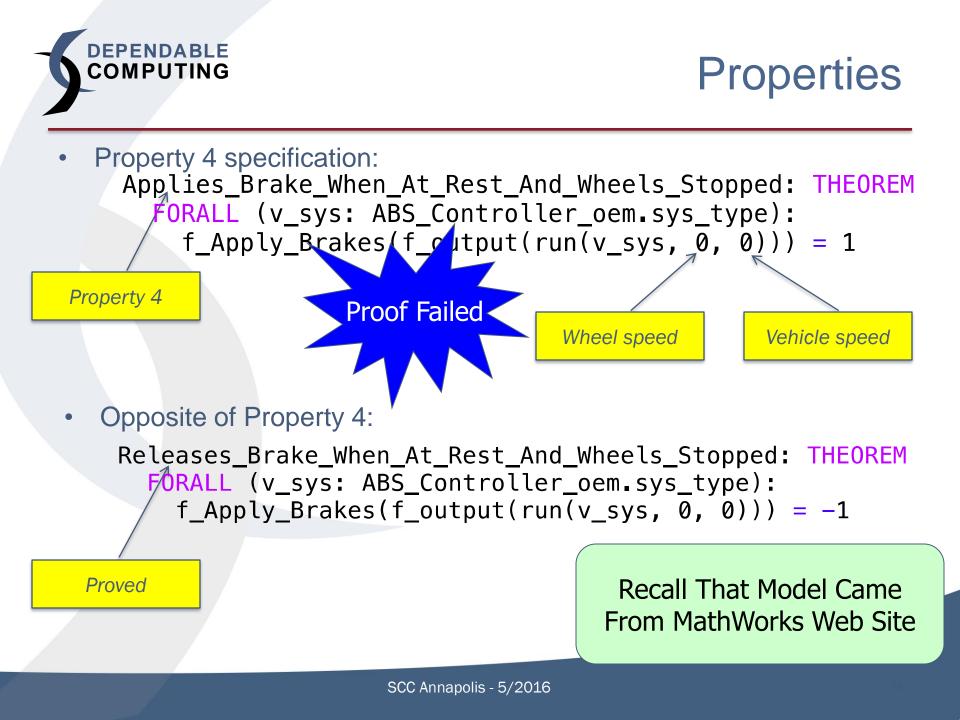
### ABS Model In PVS

```
% Whole system run, this can only be called after
% INIT and inputs setting
run(p_sys: sys_type, p_Wheel_Speed: real, p_Vehicle_Speed:
real): sys type =
 LET v_EpsIfZero: real = EpsIfZero(p_Vehicle_Speed,
p Vehicle Speed, eps) IN
 LET v Divide: real =
  Divide(p Wheel Speed, v EpsIfZero) IN
 LET v_Relative_Slip: real =
  Relative Slip(One, v Divide) IN
  LET v Use ABS: real = Use ABS(v Relative Slip) IN
 LET v Difference: real =
  Difference(Desired relative slip, v Use ABS) IN
  LET v Bang bang controller sys:
  Bang bang controller.sys type =
    Bang_bang_controller.run(p_sys`f_state
      `f Bang bang controller sys, v Difference) IN
 LET v Apply Brakes: real =
Apply_Brakes(v_Bang_bang_controller_sys
                           `f output`f out 1 i2) IN
  (#
   f state :=
      prepare_state(v_Bang_bang_controller_sys),
    f output := prepare output(v Apply Brakes)
   #)
```



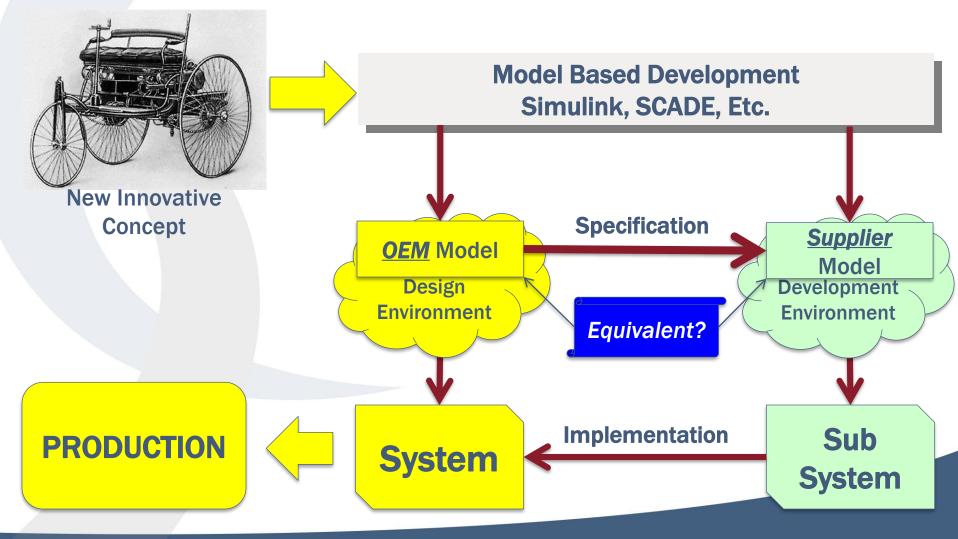
#### **Properties**







#### **Another Problem**

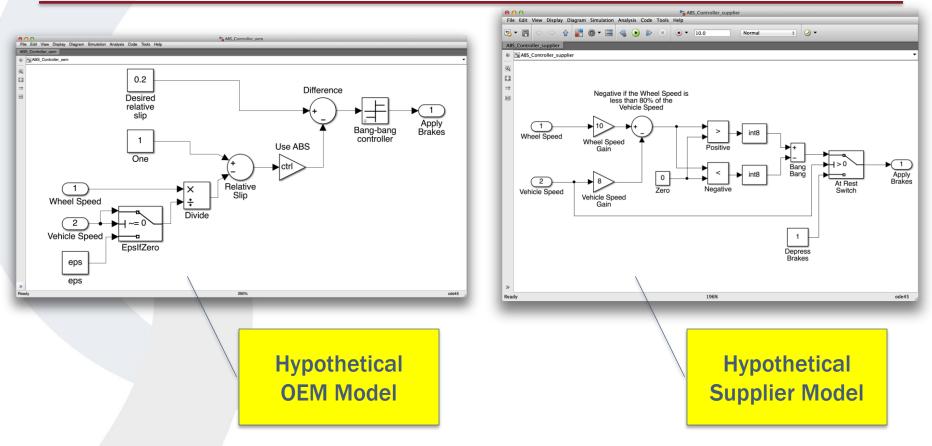




- Development models rarely take account of practical limitations of target platforms
- Production models must address these limitations
- Example:
  - Development model uses 32-bit integers
  - Target platform used for the production model only supports 16-bit integers
- Difference means two models will not be identical
- Such differences are common in engineering
- How can "equivalence" be established?
- What does "equivalence" mean?



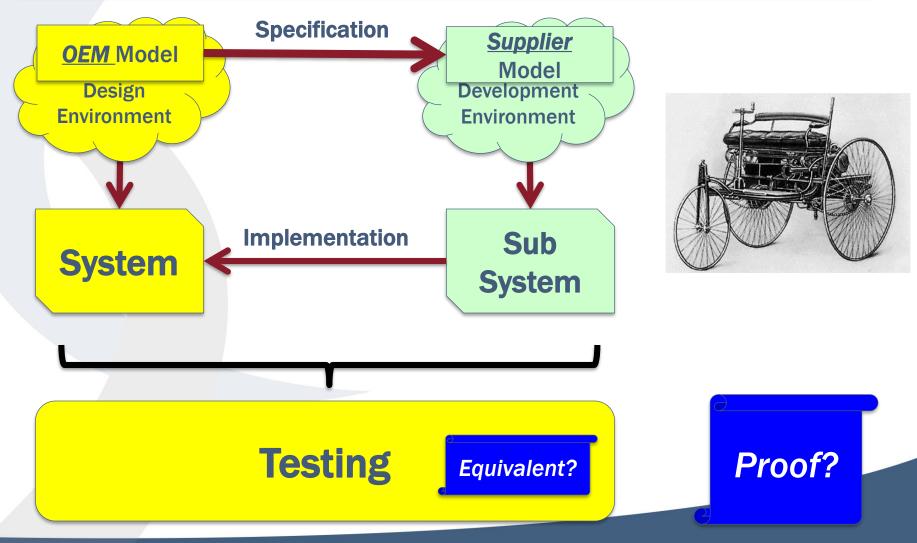
**Example - ABS** 



#### **Are They Equivalent?**



#### Assurance of "Equivalence"



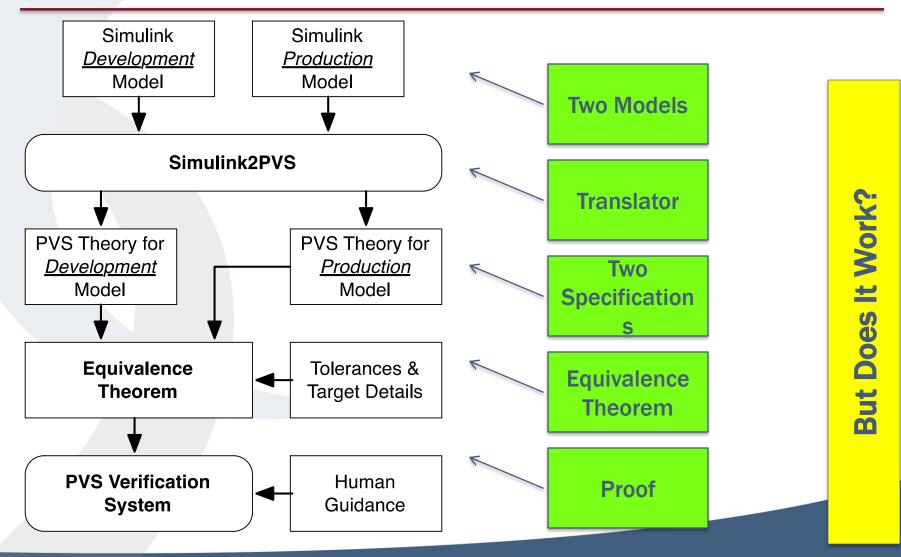


## Defn: Constrained Equivalence

- Two models exhibit *constrained equivalence* if:
  - All valid inputs to the first model produce the same output in the second model to within a specified tolerance
  - Inputs to the second model that are within a specified tolerance of the inputs to the first model produce the same output
- Predefined scaling factors and offsets might be used in determining whether two factors are the same

DEPENDABLE COMPUTING Equival

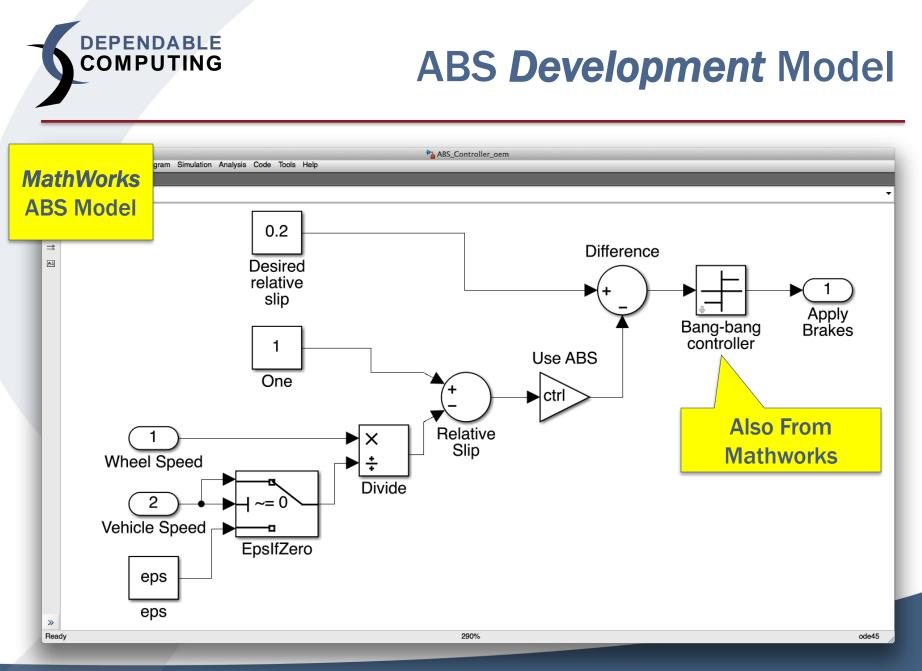
#### **Equivalence Proof System**





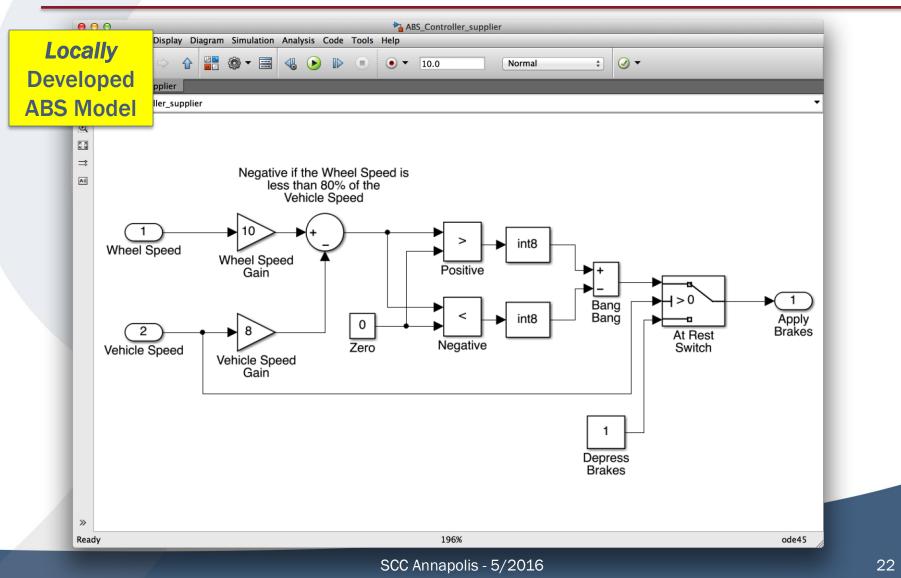
### **Exploratory Study**

- Model of an automobile anti-lock brake system (ABS) controller
- Derived from an ABS model published by MathWorks
- Model:
  - Serves as the development model in the study
  - Relies on a "bang-bang" controller published separately by MathWorks
  - ABS logic is only valid when the driver is depressing the brake pedal





#### ABS Production Model





**Computations** 

<u>Development</u> model:
 – Apply brakes if

Wheel Slip < 0.2

– where:

Wheel Slip = 1 – (Wheel Speed / Vehicle Speed)

- <u>Production</u> model:
  - Apply brakes if:

10 x Wheel Speed > 8 x Vehicle Speed

Identical <u>provided</u>:

Vehicle Speed /= 0

# COMPUTING Constrained Equivalence Theorem

#### Constrained\_Equivalence: THEOREM

```
FORALL (v_sys: ABS_Controller_production.sys_type,
    vSpeed: {i: nonneg_int32 | i <= 100000},
    wSpeed: {i: nonneg_int32 | i <= 100000}):
f_Apply_Brakes(f_output(ABS_Controller_development.run
    (conv_sys(v_sys), vSpeed / 100, wSpeed / 100))) =
f_Apply_Brakes(f_output(ABS_Controller_production.run
  (v_sys, vSpeed, wSpeed)))
```

#### Predicate states:

Application of brakes by the two models equivalent for vehicle and wheel speeds with integer values in range 0 to 100,000

- Divisions by 100 in development model are scale factors necessary to align the speed measurement units
- Integer values are meaningful, because data supplied by speed sensors are discrete



#### **Theorem Proof**

- Proof by parts:
  - Car moving and wheels not slipping
  - Car moving and wheels are slipping
  - Car at rest
- And the envelope please....

As before, theorem is false

- Informally:
  - Stationary, wheels not moving, want brakes on
  - Development model does not do this error
- Easily analyzed, easily fixed
- Not necessarily easy to find.



Conclusion

- Demonstration of model equivalence is necessary element of engineering
- Problem arises from inevitable separation of:
  - Design/development engineering
  - Production engineering
- "Constrained equivalence" provides basis
- Mechanical proof has been demonstrated to be:
  - Feasible
  - Probably cost effective compared to testing



