You Build It You Break It

We Do Research On It And Publish It

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Obligatory: We Care About Security







GSA

if(!strncmp("rootmydevice",(char*)buf,12)){
cred = (struct cred *)task_cred(current);
cred->uid = 0;
cred->gid = 0;
cred->suid = 0;
cred->euid = 0;
cred->euid = 0;
cred->egid = 0;
cred->fsuid = 0;
cred->fsgid = 0;
printk("now you are root\n");
}

Where we come in: contests

- Well designed contests can capture a lot of the security space
- Lots of contests for operational aspects of security
 - DEFCON CTF
 - NCCDC / CDX
- Contests for research purposes
 - CGC

A "new" contest

- Security focused
 - Unlike TopCoder
- Development focused
 - Unlike CTF
- Programming language / tool independent
 - Best tools should win

What's our idea?

- A contest where contestants
 - Build some secure software according to a specification
 - **Break** the software written by other contestants
 - Fix the bugs found in their software by other
- Organizers provide the specification
- Spread the contest over three weekends
- Each phase takes one weekend
- Announce two winners, one for best software, one for most bugs found

Challenge specifications

- Needs to be at least a little fun
- Have high and low level security properties
 - Writing in Java or Python should not win by default
- Judge implementations on both correctness and performance
- Capable of unambiguously testing features
- Should be somewhat complicated, but doable in 72 hours

Secure Log



logappend –T 1 –A –E Rob logfile

logappend –T 2 –A –E Rob –R 1 logfile

logappend –T 3 –L –E Rob –R 1 logfile

logappend –T 4 –A –E Rob –R 2 logfile

ATM / Bank



Types of failures

- Correctness The program didn't meet some part of the specification, or crashes
- Integrity The log can be modified to attest to a false fact
- Confidentiality The log can be analyzed to determine a protected fact
- We can automatically judge correctness and integrity bugs
- Integrity, confidentiality, and a correctness bug that produces a crash are counted as exploits

Data

- Run 3 contests over 2 years
 - ~70 implementations of problems
 - ~160 participants
- Commit history by author
- Program artifacts over time
 - C, C++, Ocaml, Python, Java, PHP, go, rust...
- Bugs found over time

Scores over time



Commit Activity



Commits by contributor, per



ATM break scenario

- No access to bank/ATM auth file or account card file
- Confidential break reveal secret data (account name or balance)
- Integrity break modify an account holders balance
- Can request a few things
 - Creation of an account with an unknown name
 - An unknown user performs some action

ATM break scenario



Good stories

- Use SSL and PKI
 - Bank / ATM auth files are SSL private keys
 - Certificate level auth
- Use NaCl
 - Messages are NaCl secret boxes with a nonce (starting at 1337 of course)

Bad stories

- Predictable generated auth tokens
 - Accounts can be forged
- Custom encrypted transport protocol with no nonces
 - Messages can be replayed

Ugly stories

- No encryption / no authentication
- Bad command line parameter sanitization
 - While writing C code
- Home rolled crypto algorithms



Data analysis ongoing

- Participant factors that lead to secure code
 - Experience
 - Past history with security
- Model developed, analysis under submission
- In the future, quantitative properties of programs?
 - Cyclomatic complexity
 - State "depth"

Future problems?

- Online poker
- Remote vehicle control
- Image processing

Thanks!