

# Code Generation for High-Assurance Java Card Applets

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Kestrel Institute

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# Summary

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- Java Card
- Kestrel's work
- Applet generator
- Code generator
  - approach
  - details
  - checking correctness
  - accomplishments
- Current and future work

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# What Is Java Card?

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---

A version of Java for smart cards



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plastic  
substrate

# What Is Java Card?

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A version of Java for smart cards

chip



plastic  
substrate

# What Is Java Card?

A version of Java for smart cards

chip



plastic  
substrate



authentication,  
banking,  
telephony,  
health care,  
...



# Java Card Technology

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# Java Card Technology

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Java Card  
program

# Java Card Technology

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Java Card  
program

1) subset of Java

# Java Card Technology

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Java Card  
program

- 1) subset of Java
- 2) different libraries

# Java Card Technology

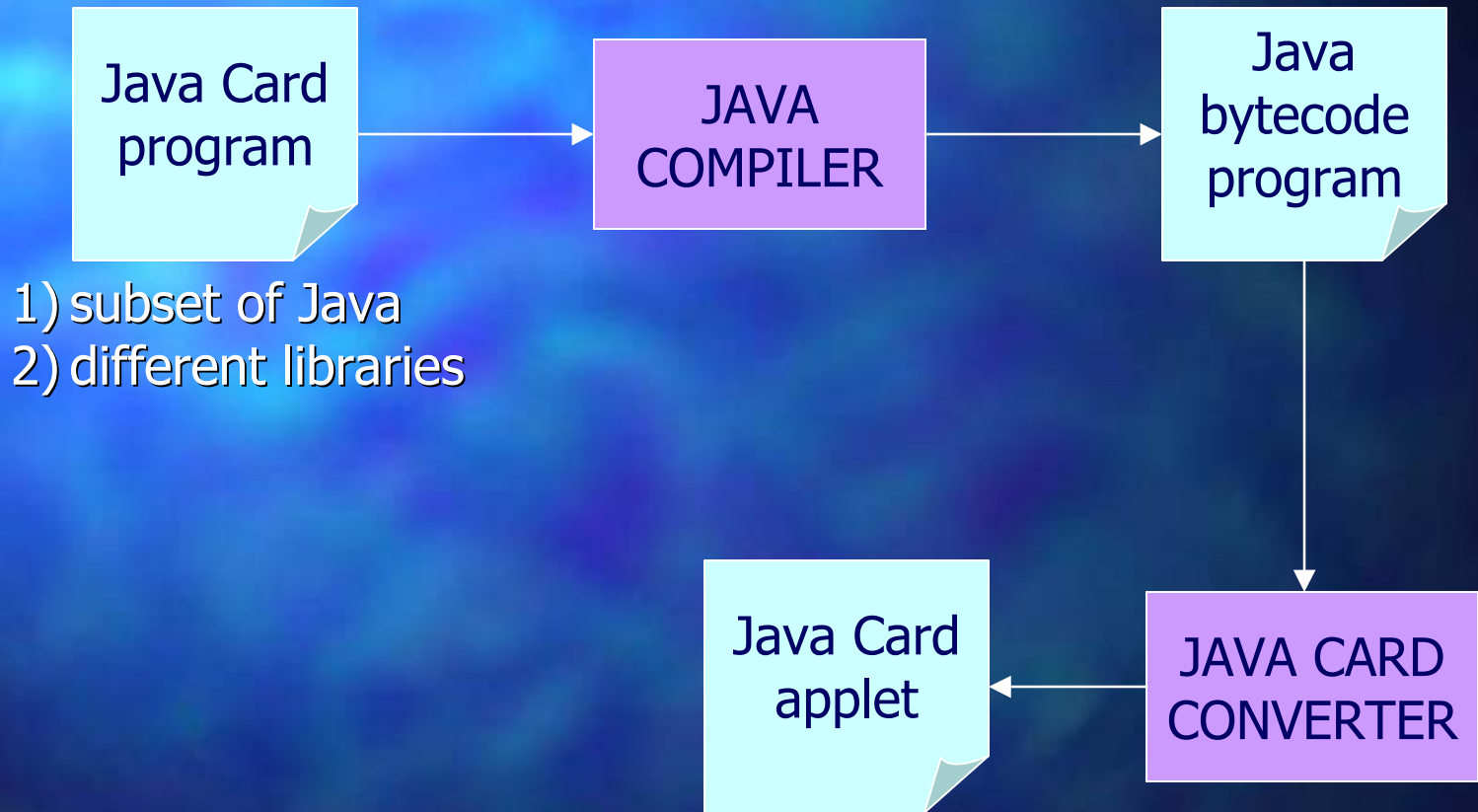
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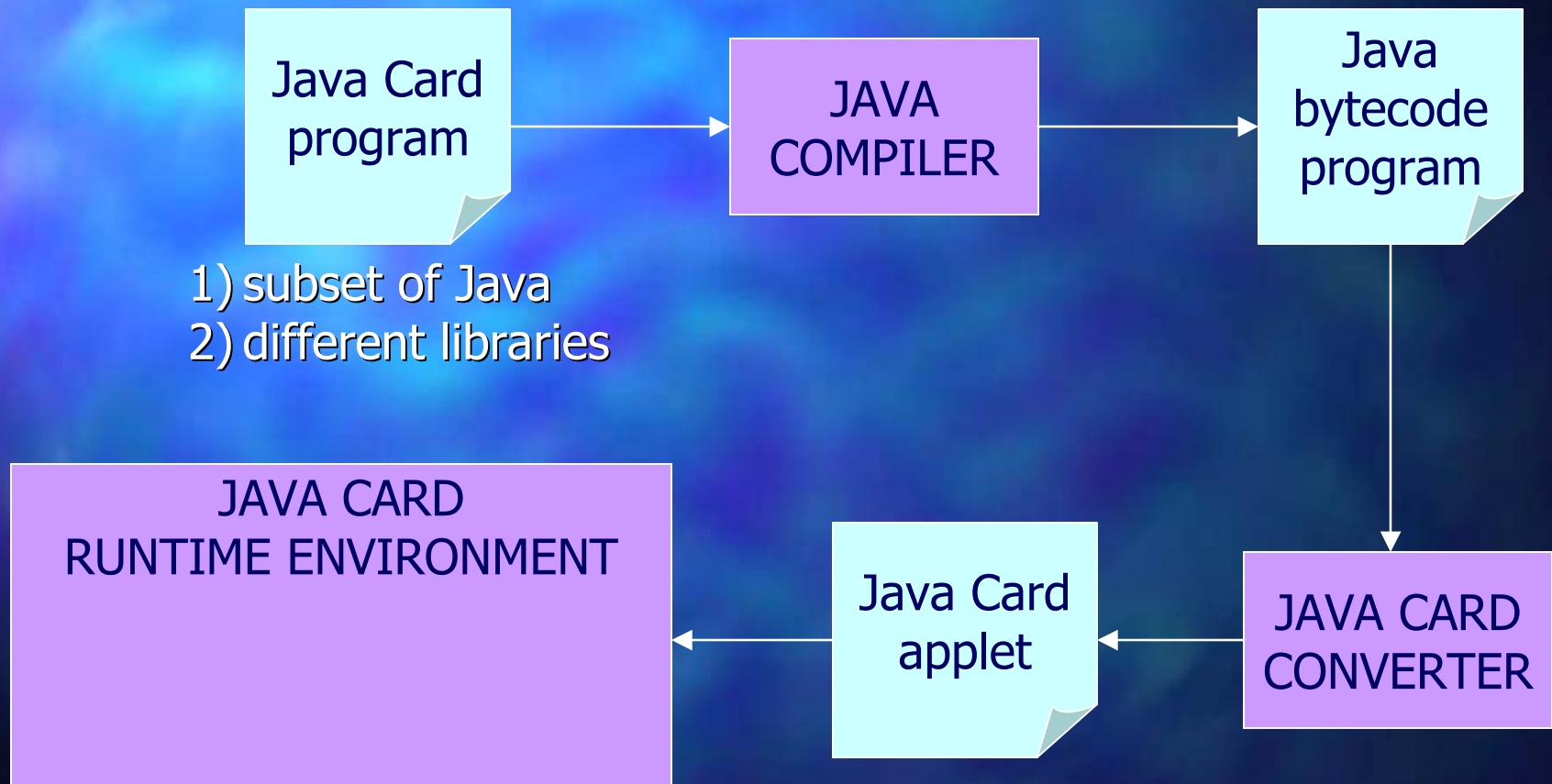
- 1) subset of Java
- 2) different libraries

# Java Card Technology

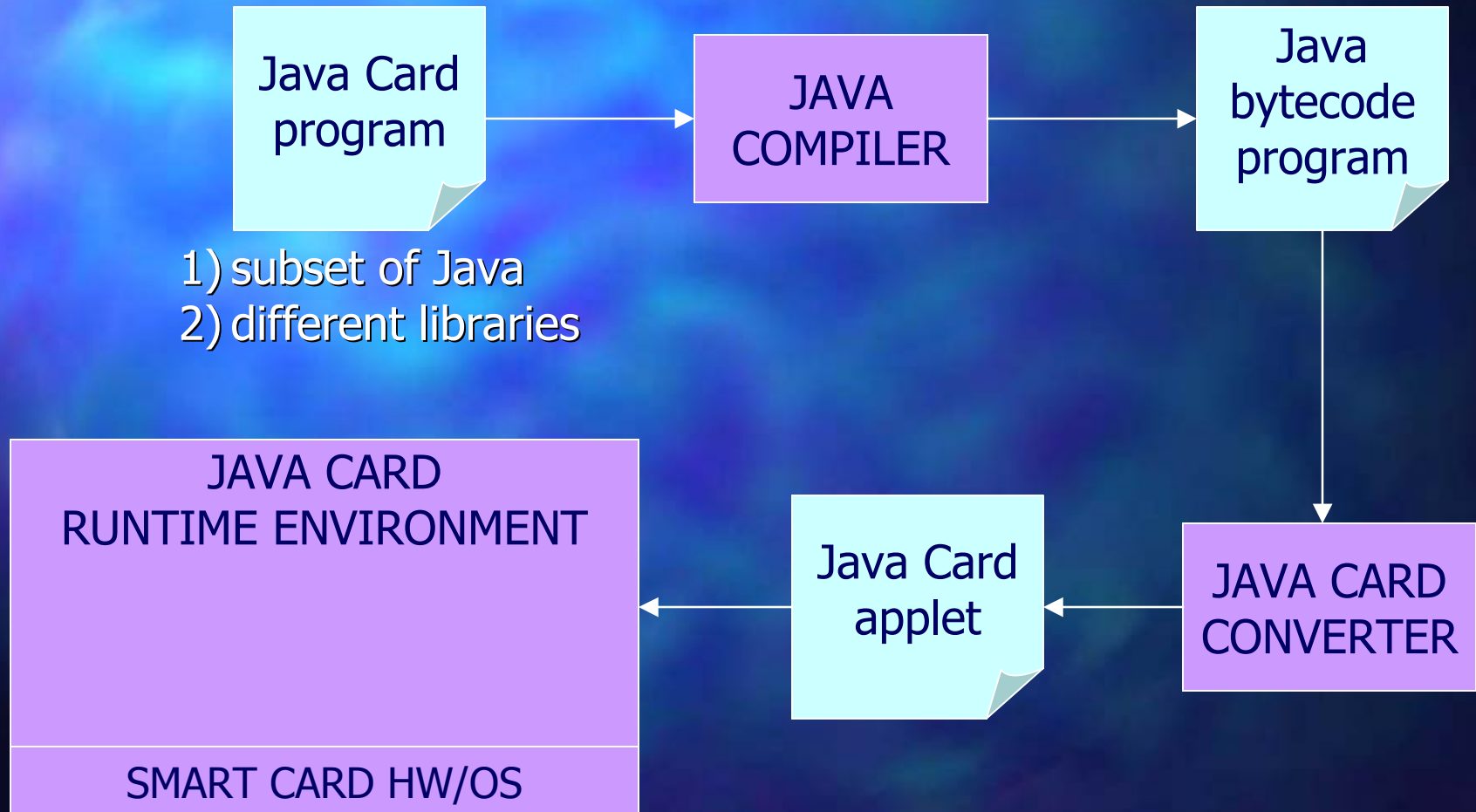
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# Java Card Technology

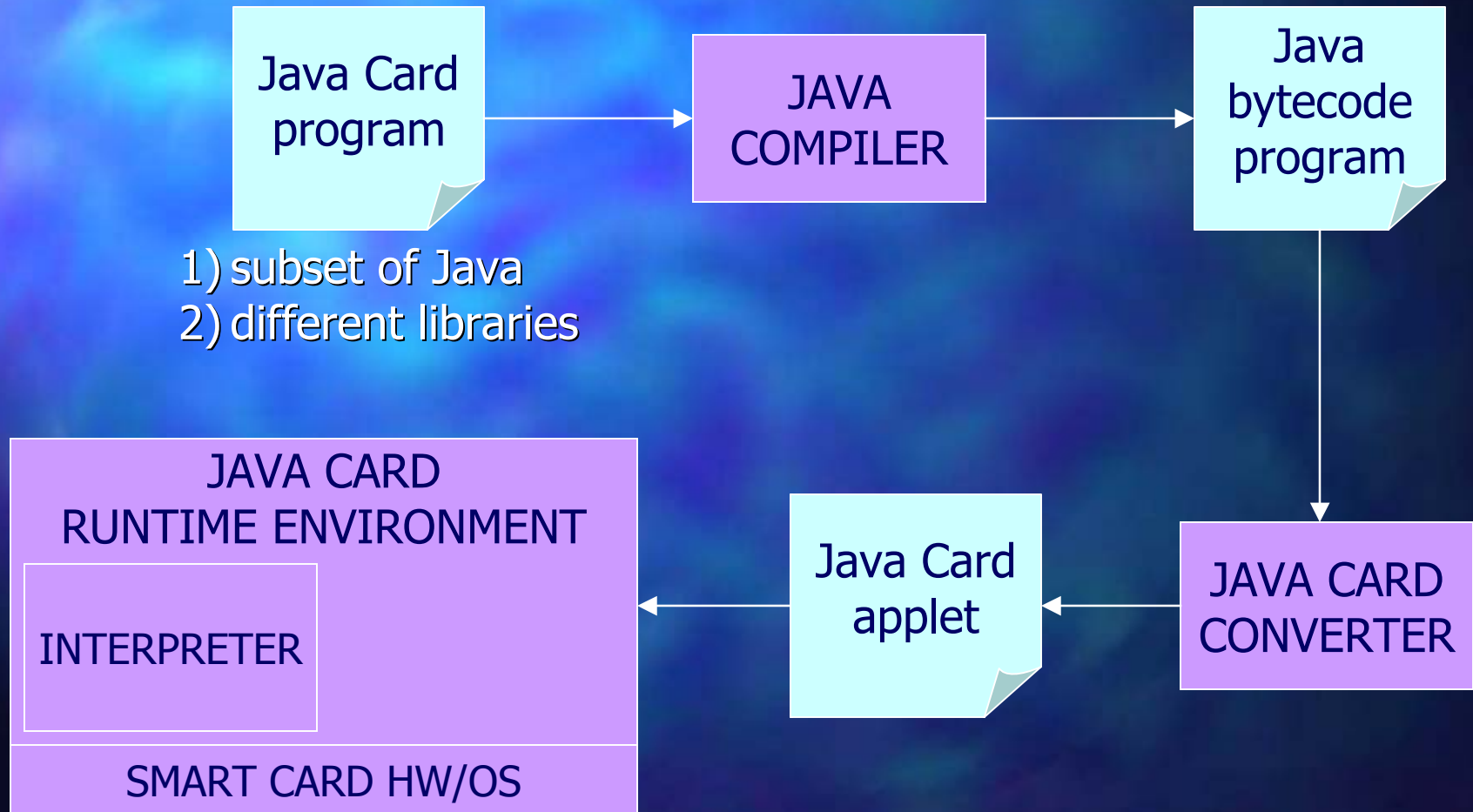


# Java Card Technology

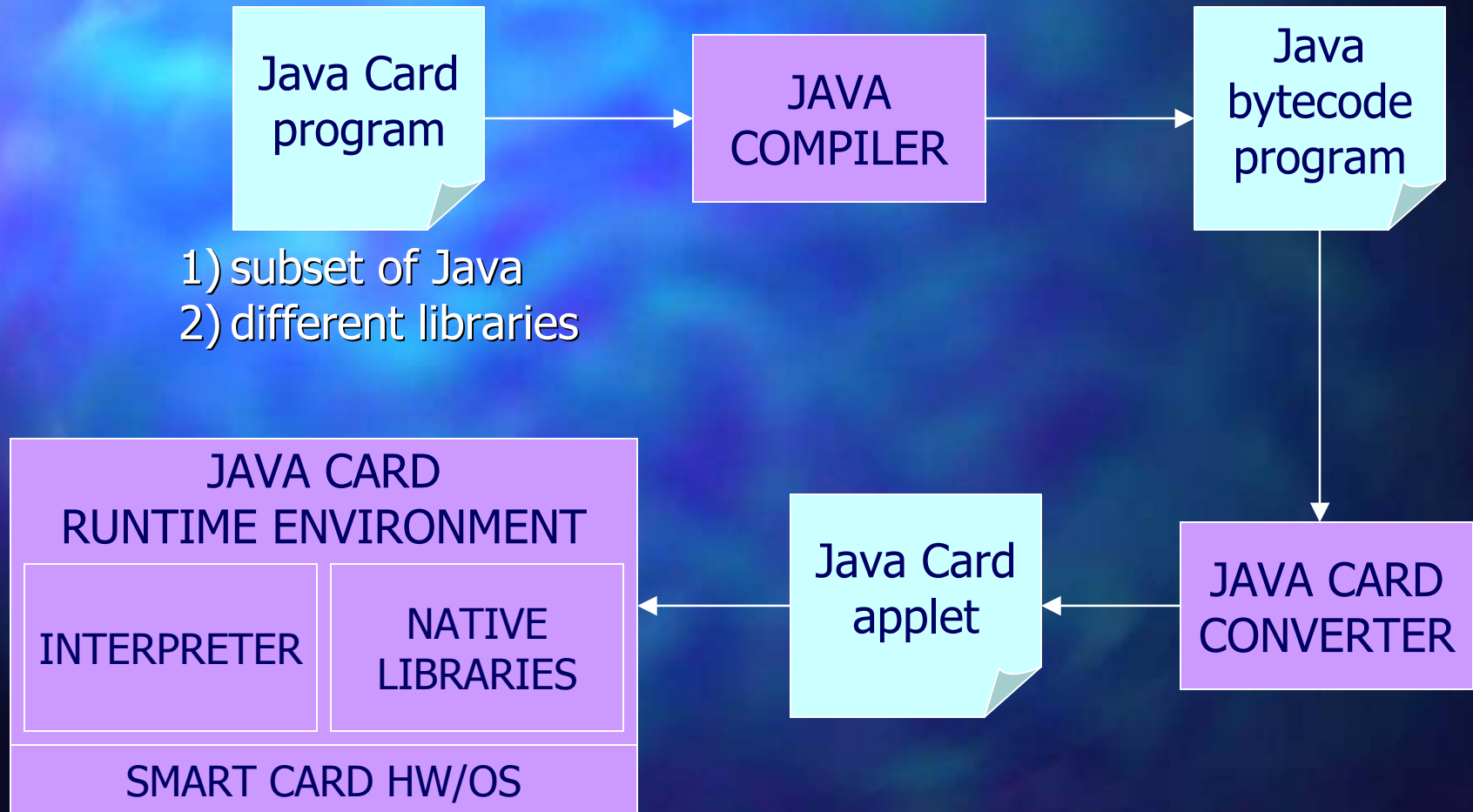




# Java Card Technology



# Java Card Technology



# High Assurance

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- Critical requirement for smart cards
- Pursued by smart card vendors
- Measurable (Common Criteria, FIPS-140)
- Focus of Kestrel Institute's research
  - automated synthesis ("specs to code")
  - formal analysis

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# Kestrel's Synthesis Systems

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- Specware
  - formal specs
  - refinement
  - composition
  - code generation
- Designware
  - libraries of specs and refinements embodying software design knowledge (algorithms, optimizations, ...)
  - tactics for automated refinement in Specware
- Planware
  - automatic generator of high-performance, complex resource systems (allocation, transportation schedulers, ...)
  - on top of Specware
- MoBIES, HARBINGER, SVA, protocols, ...

# Our Work on Java Card

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## ■ Platform

### ■ synthesis (specs to code) of

- Java Card Runtime Environment
- simulator
- possibly tools (off-card verifier, ...)

## ■ Applets

- applet generator

# Our Work on Java Card

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- possibly tools (off-card verifier, ...)

## ■ Applets

- applet generator



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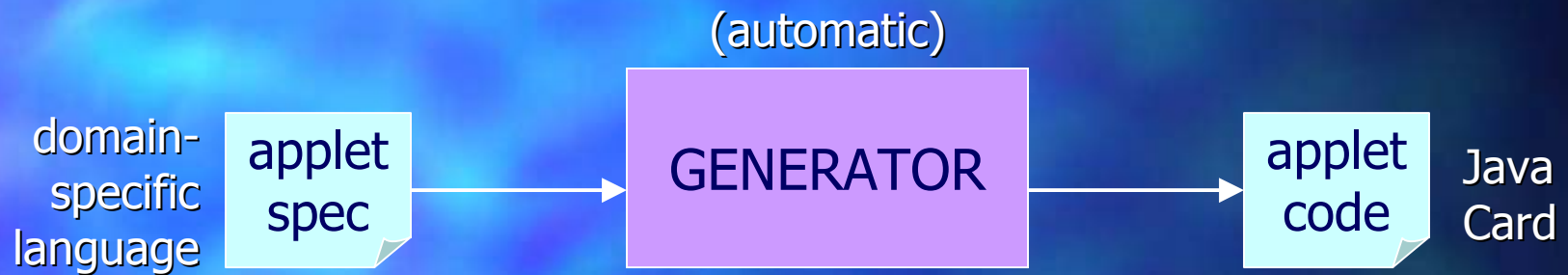
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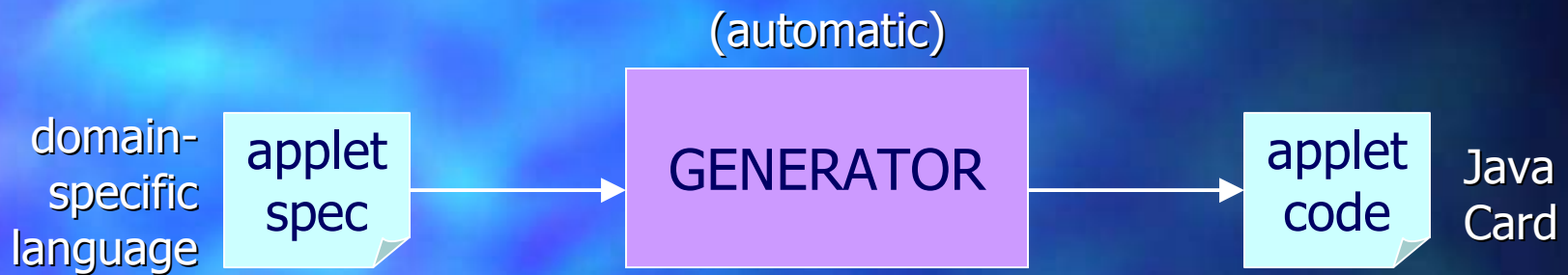
# Applet Generator

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# Applet Generator

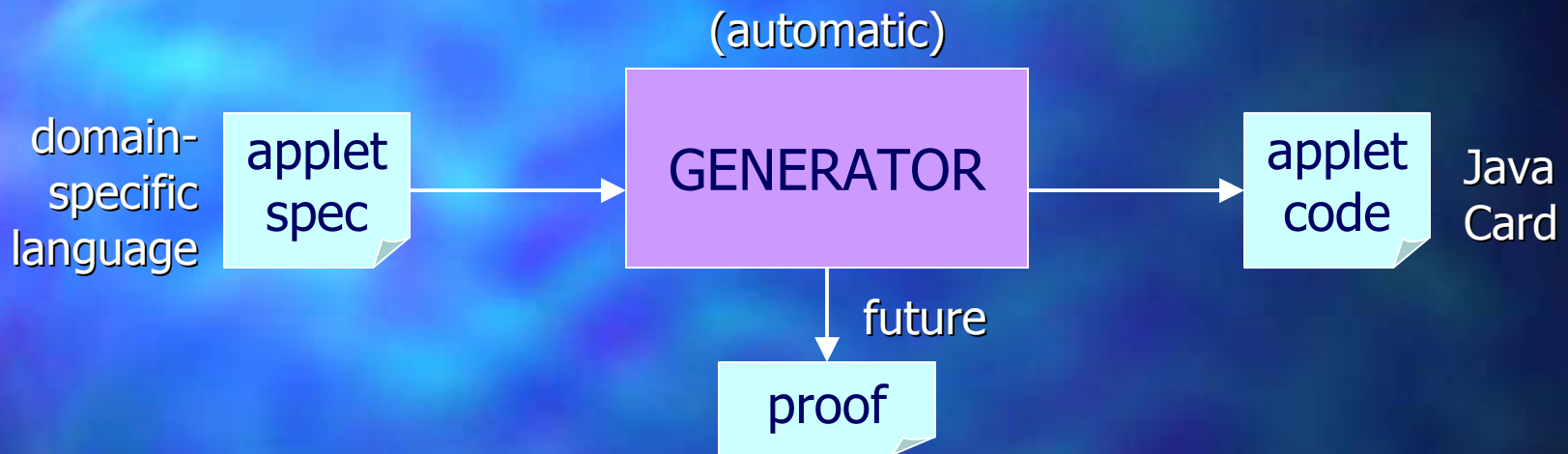
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for:

- productivity
- high assurance

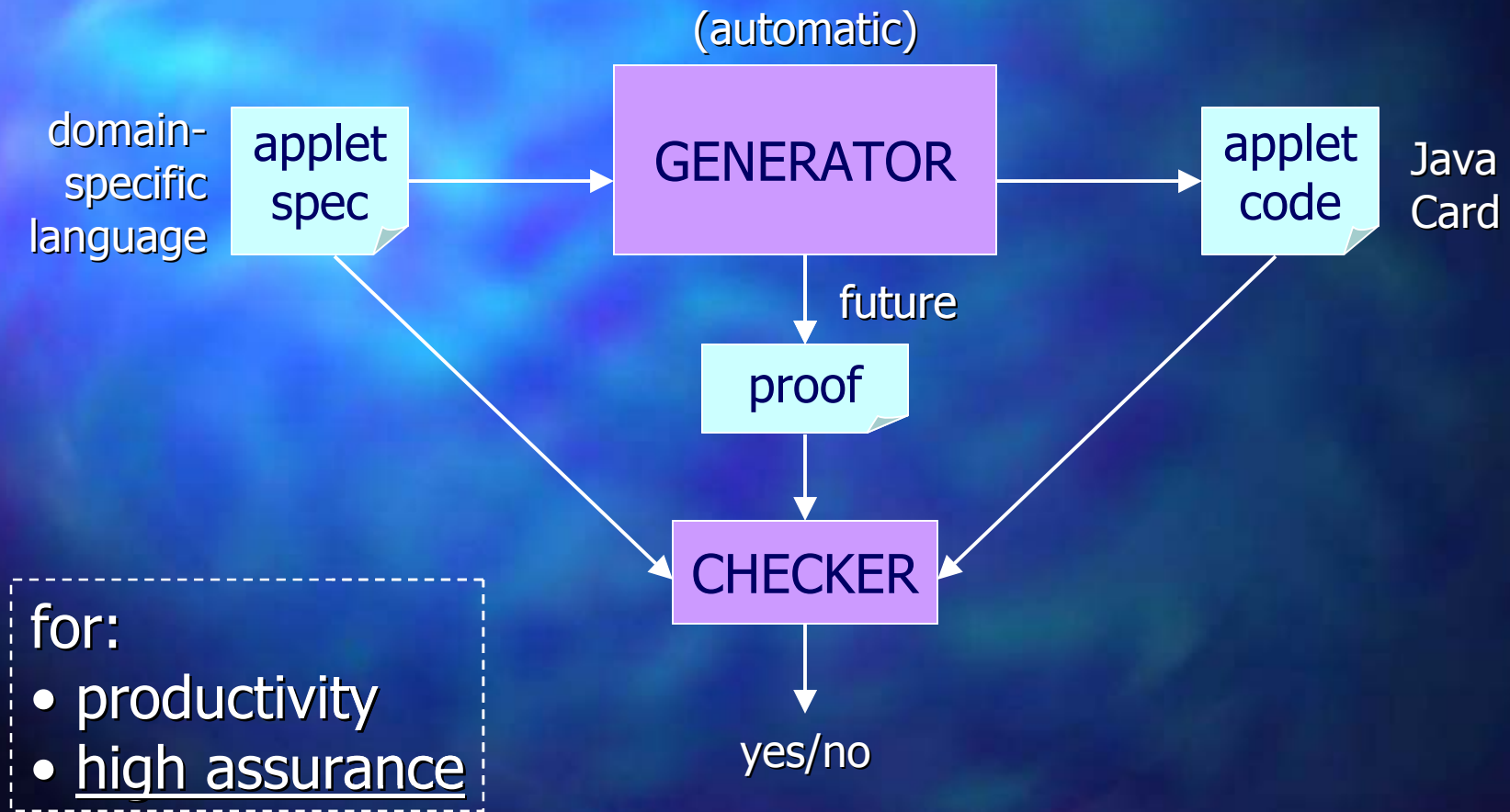
# Applet Generator



for:

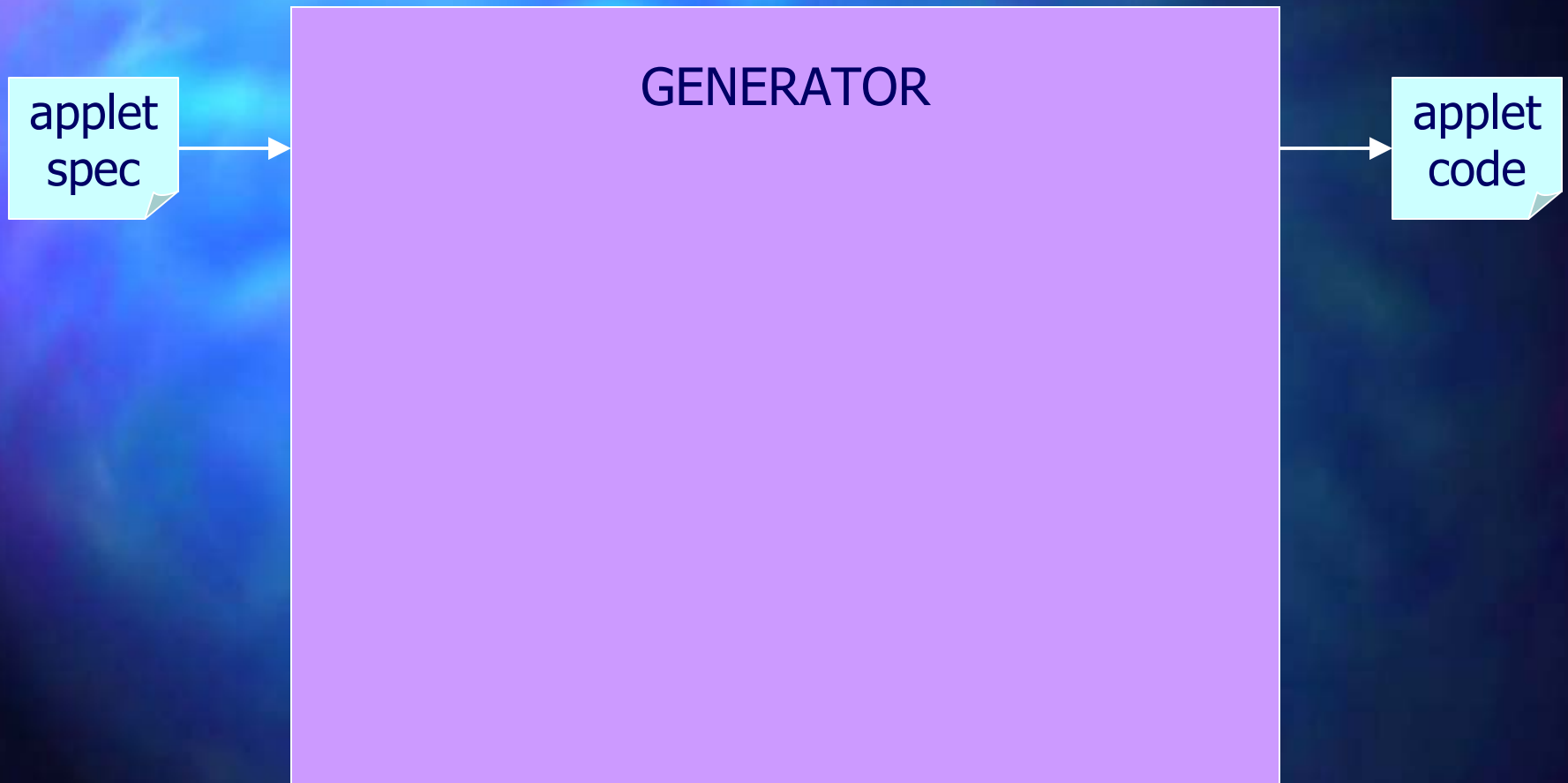
- productivity
- high assurance

# Applet Generator

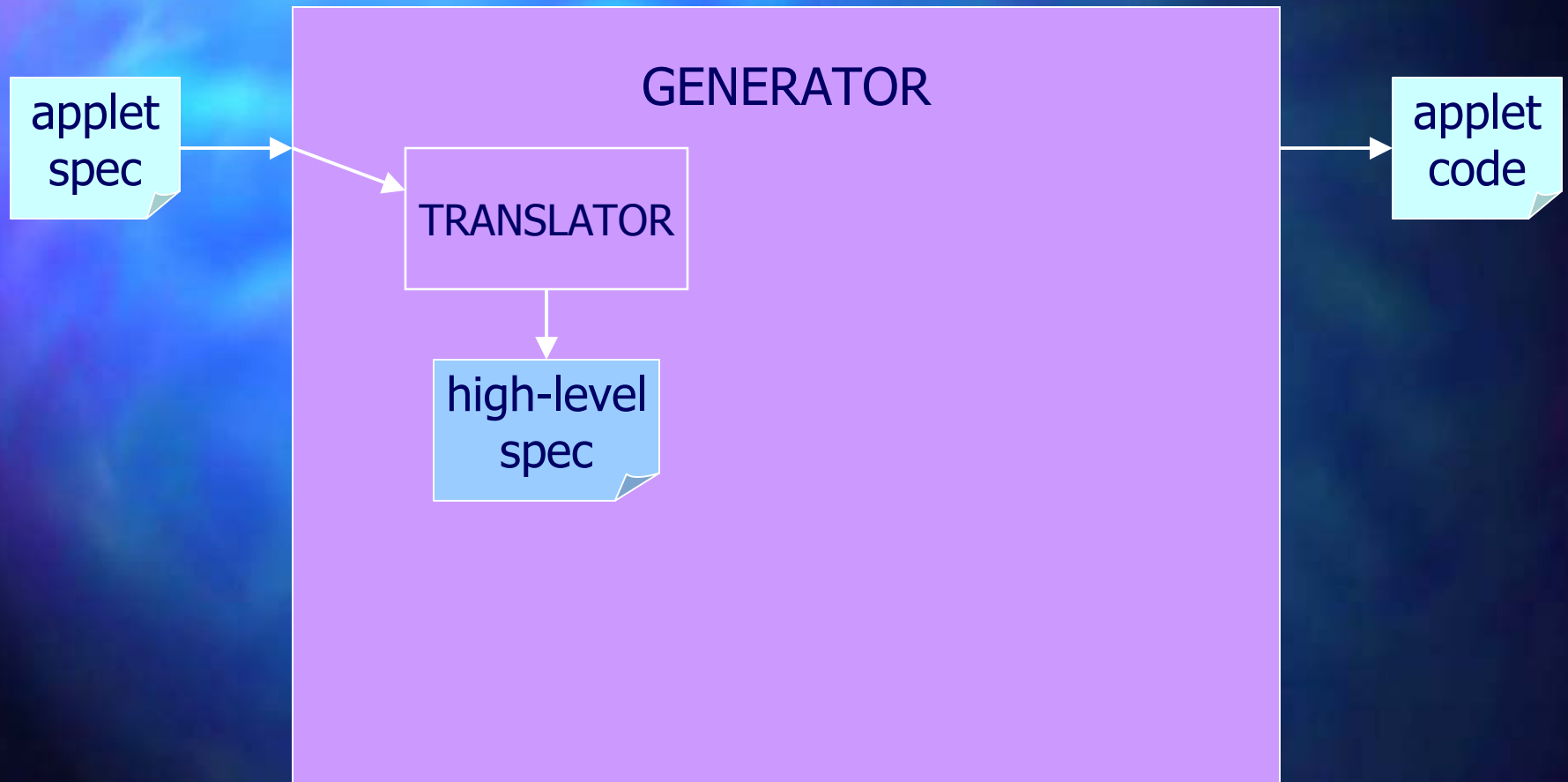


# Inside the Generator

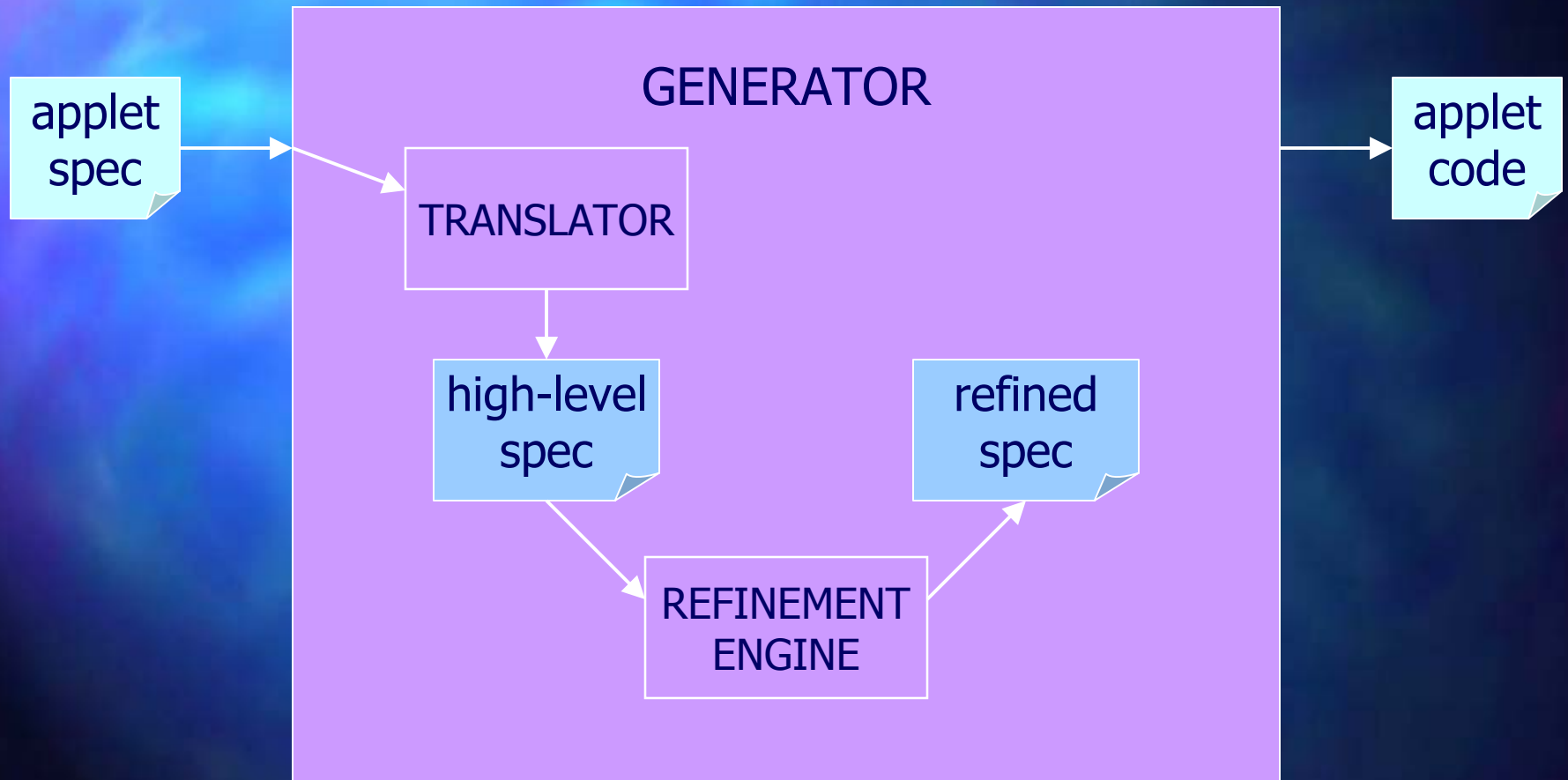
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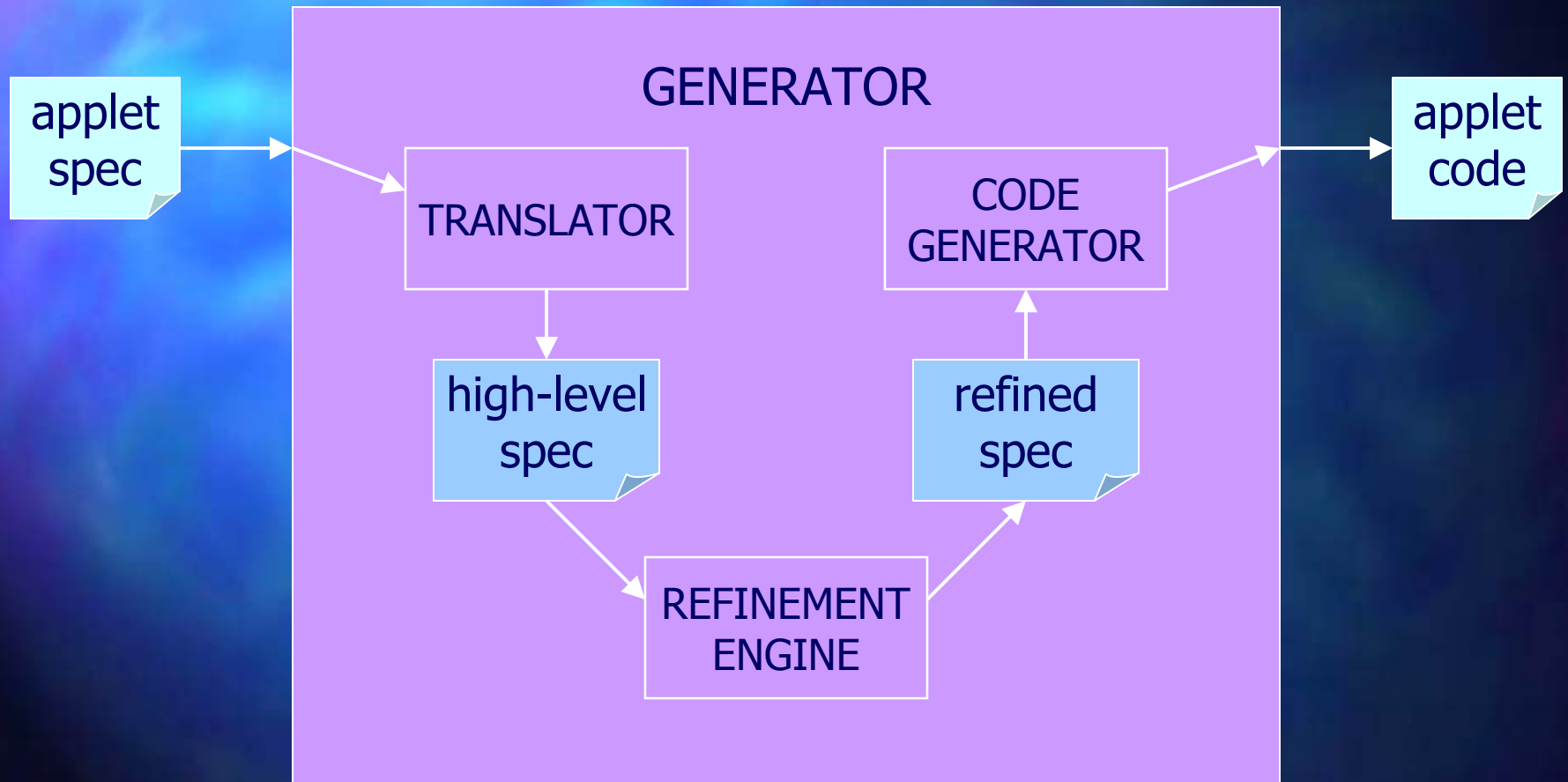
# Inside the Generator



# Inside the Generator

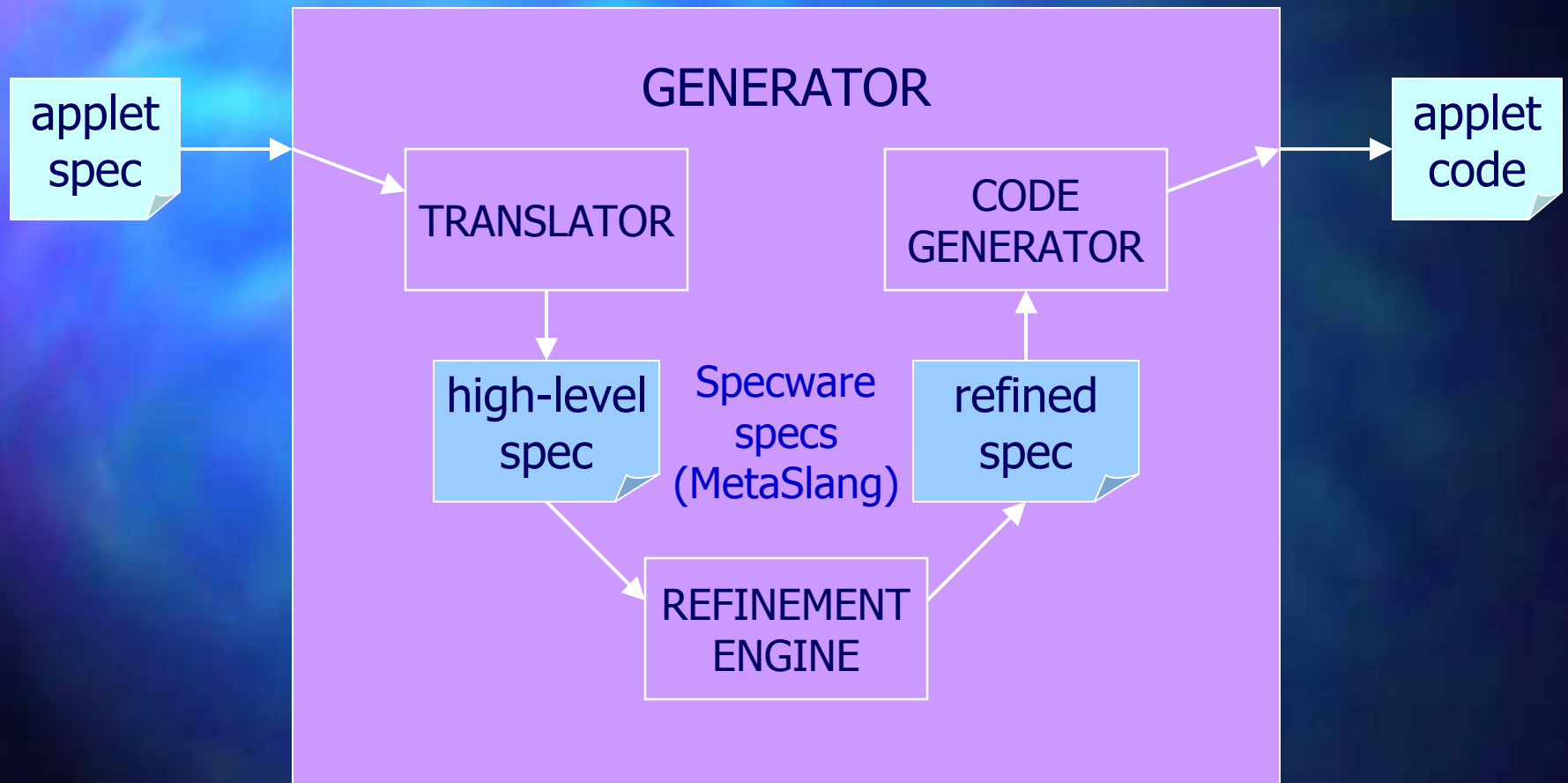


# Inside the Generator



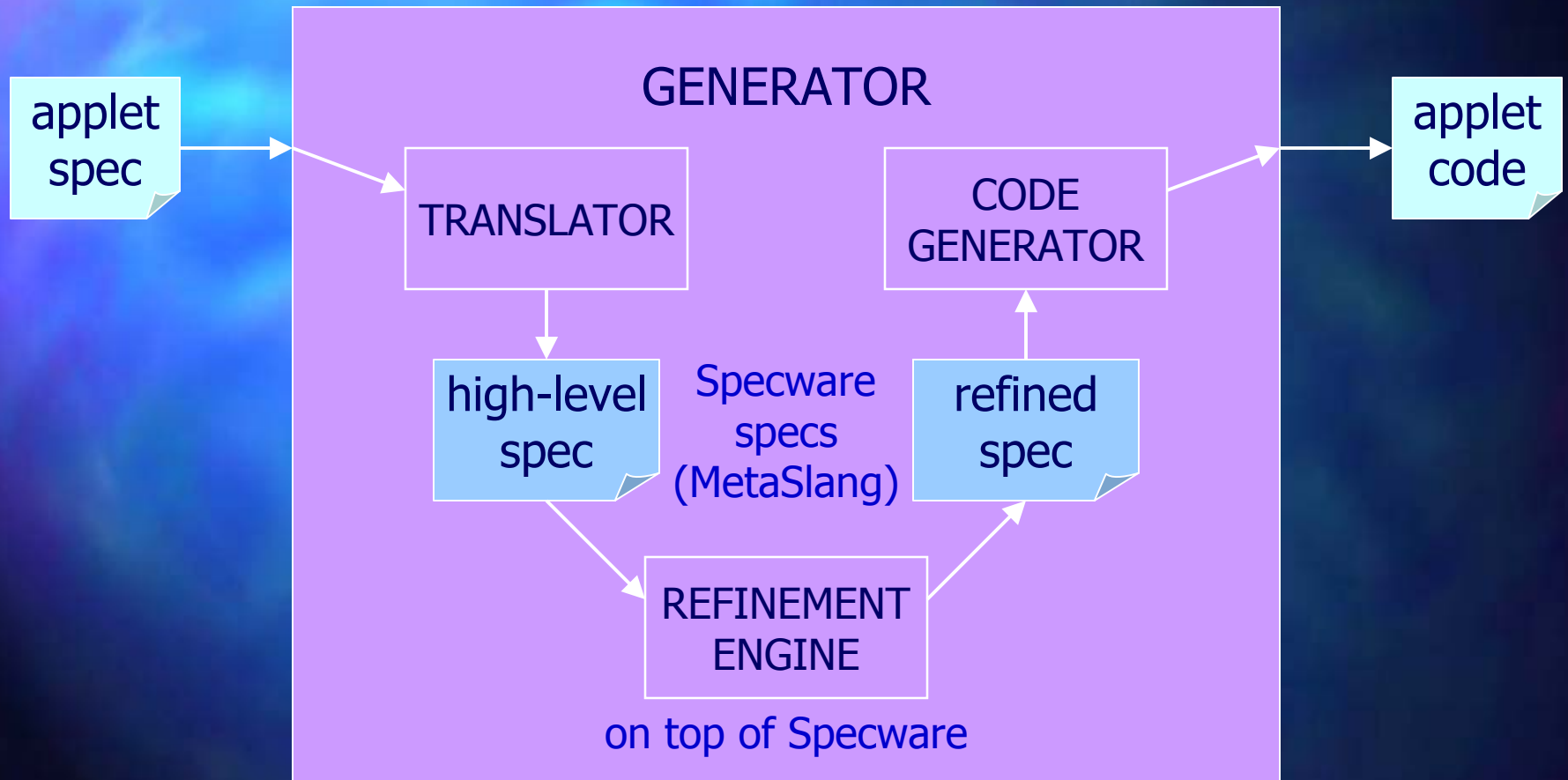


# Inside the Generator



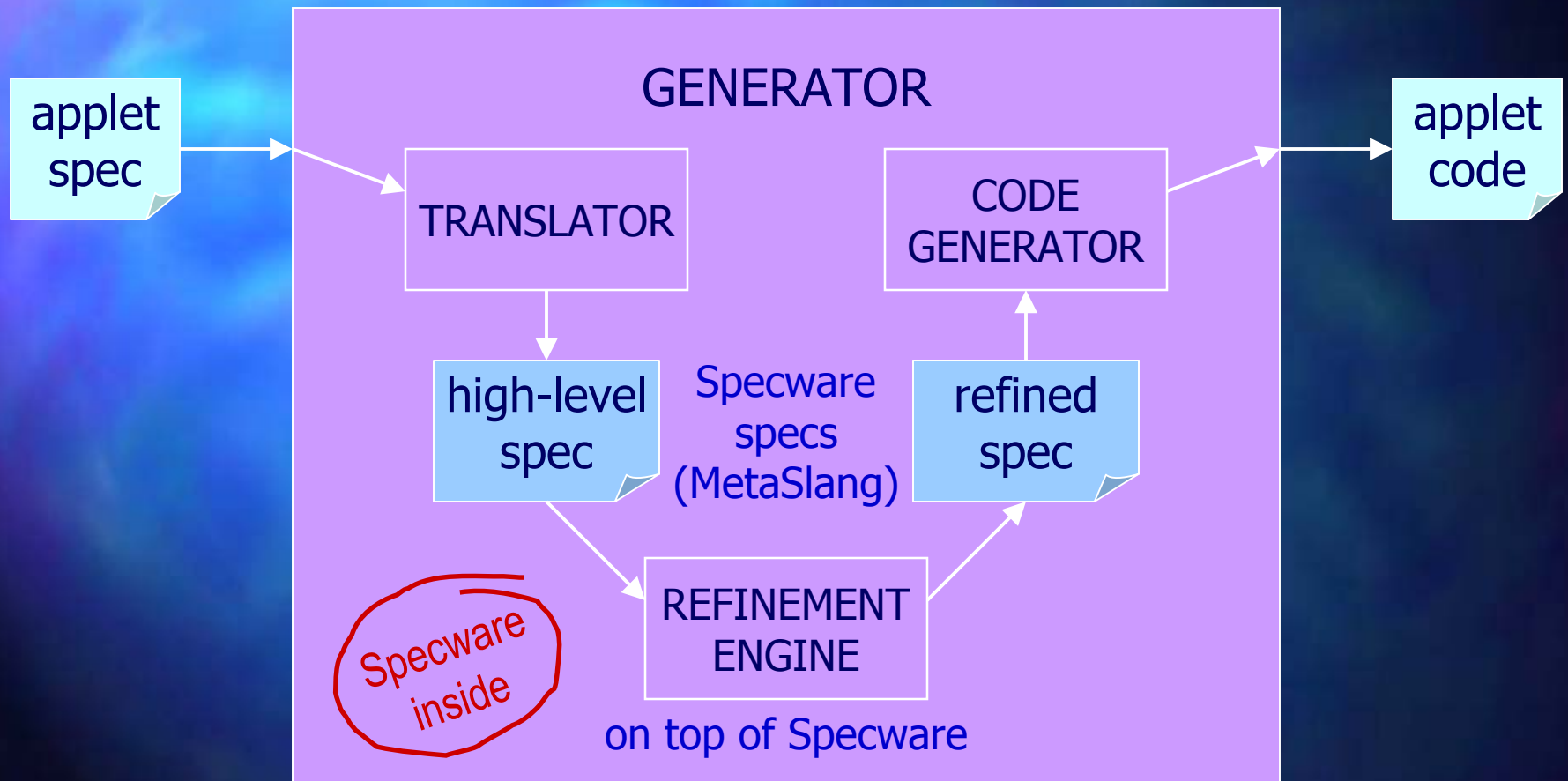
MetaSlang = spec language of Specware; version of higher-order logic

# Inside the Generator



MetaSlang = spec language of Specware; version of higher-order logic

# Inside the Generator



MetaSlang = spec language of Specware; version of higher-order logic

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# Code Generator

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MetaSlang

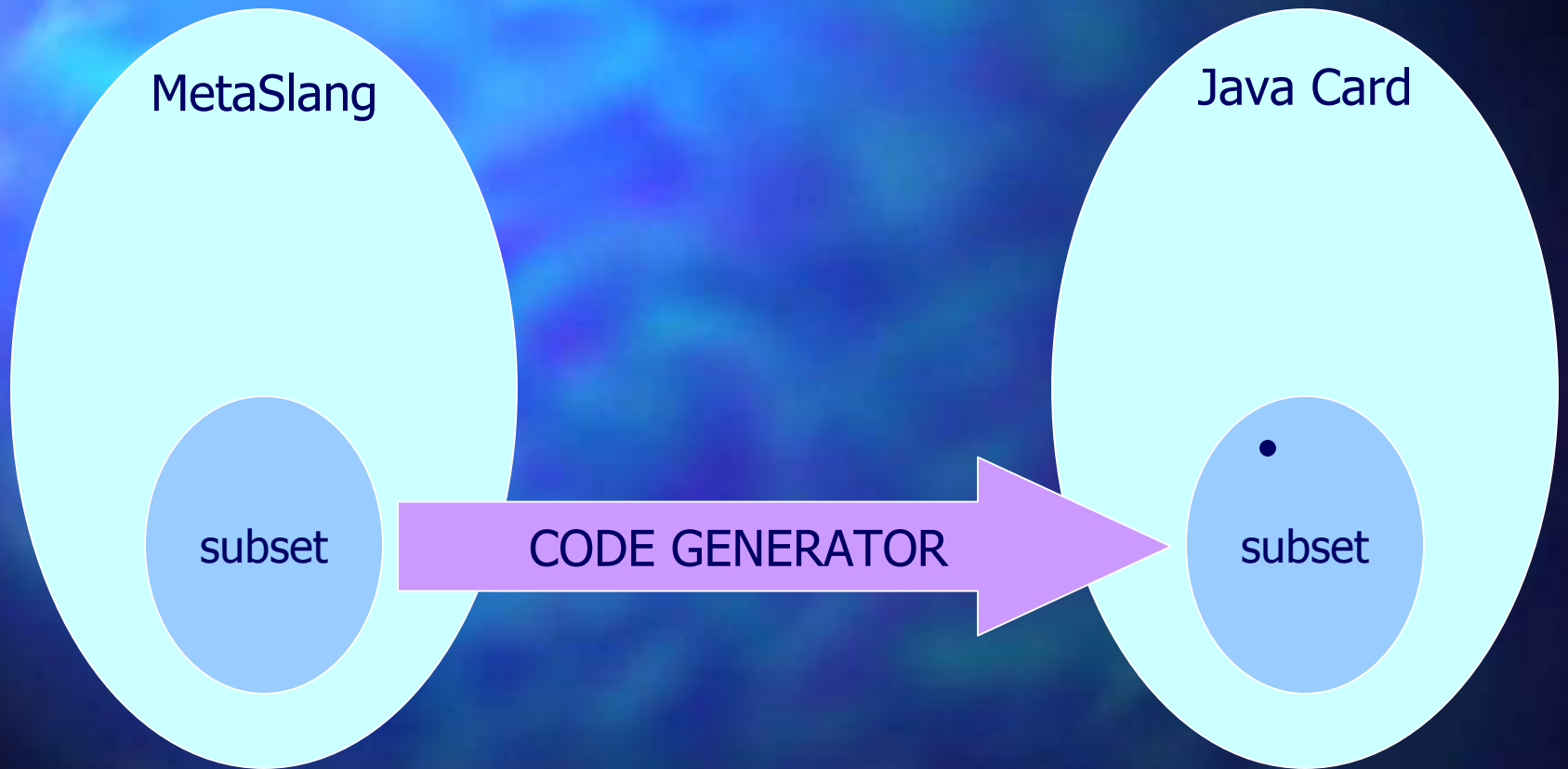


Java Card



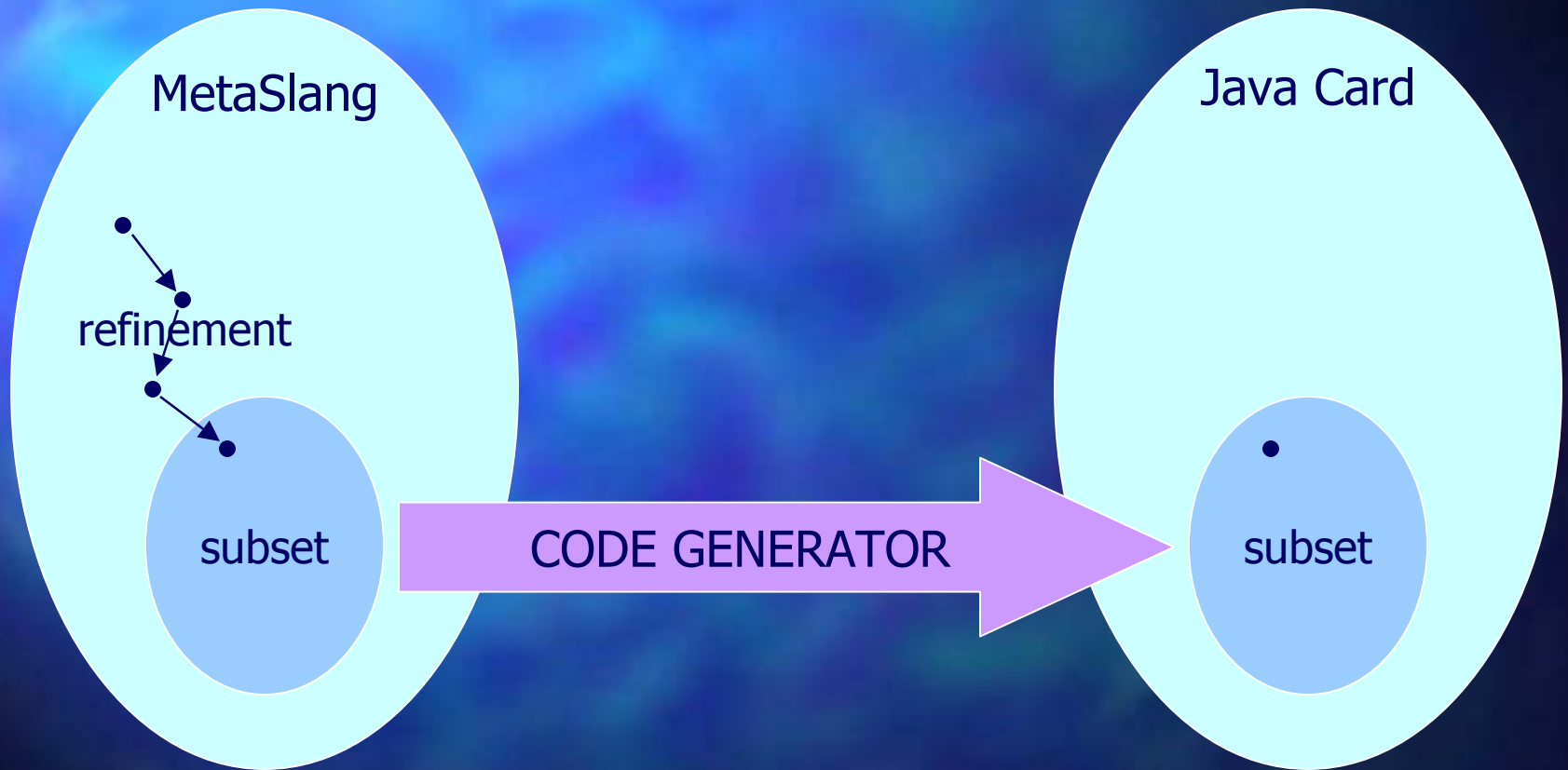
# Code Generator

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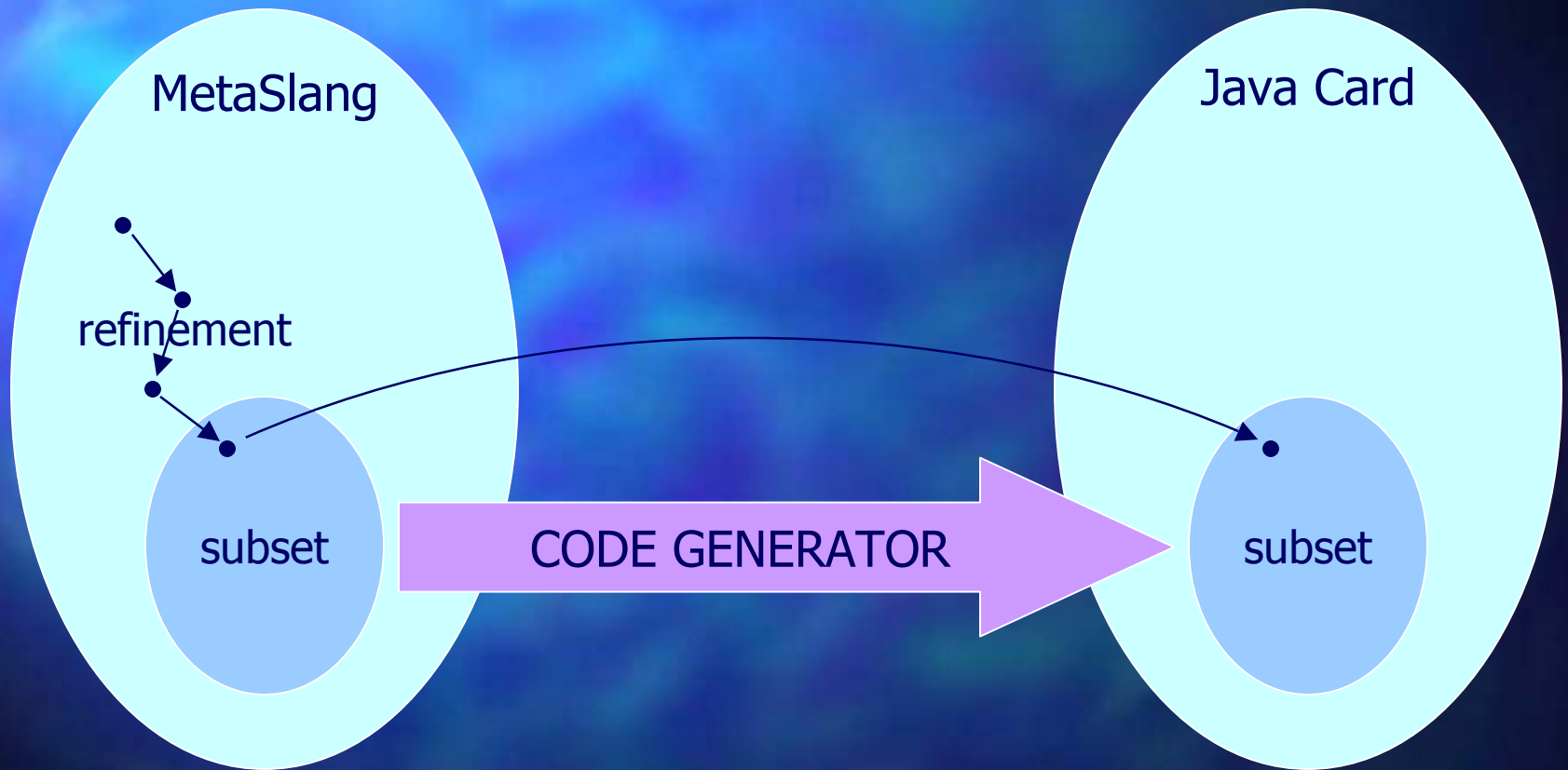
# Code Generator

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# Code Generator

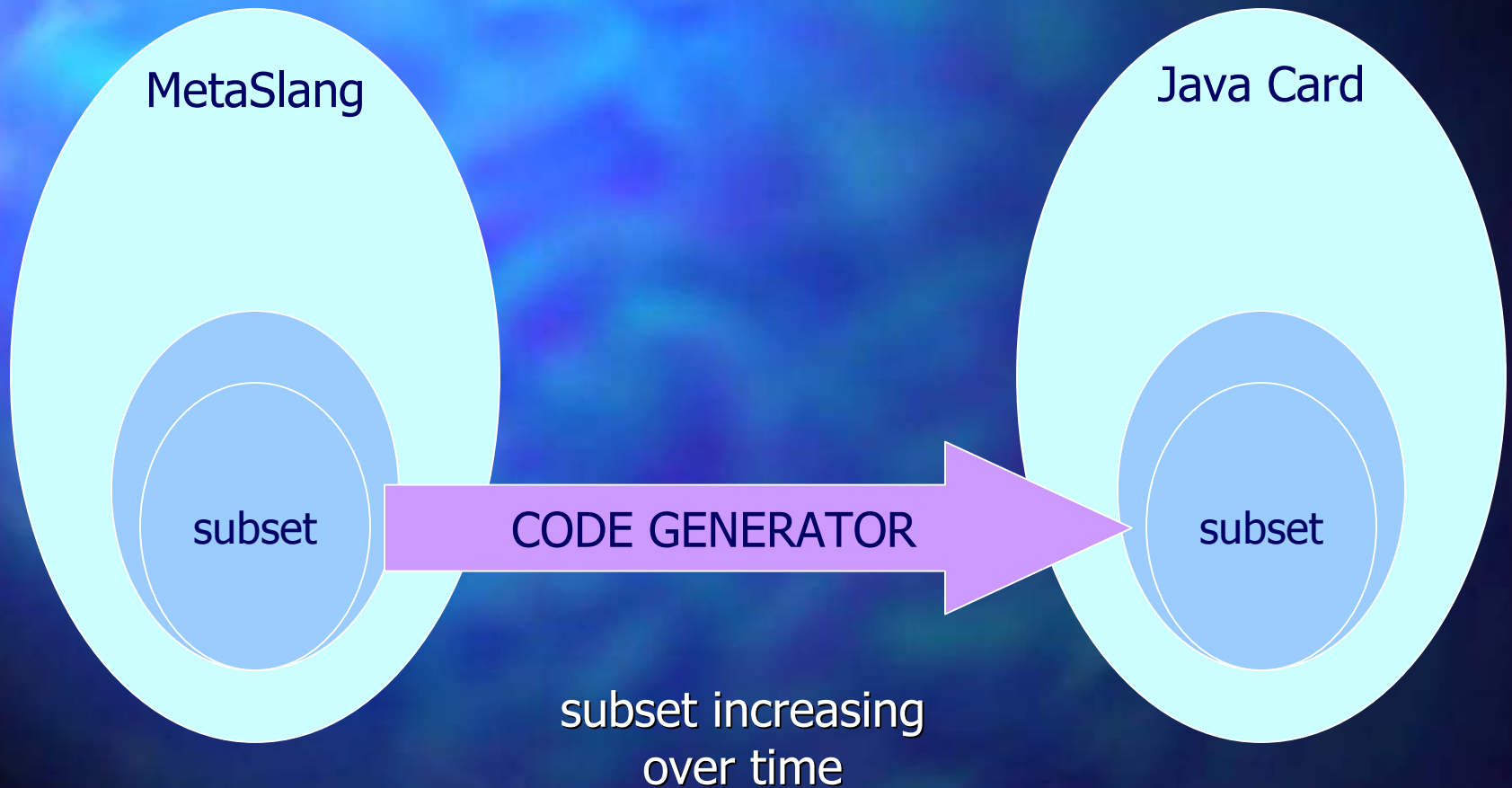
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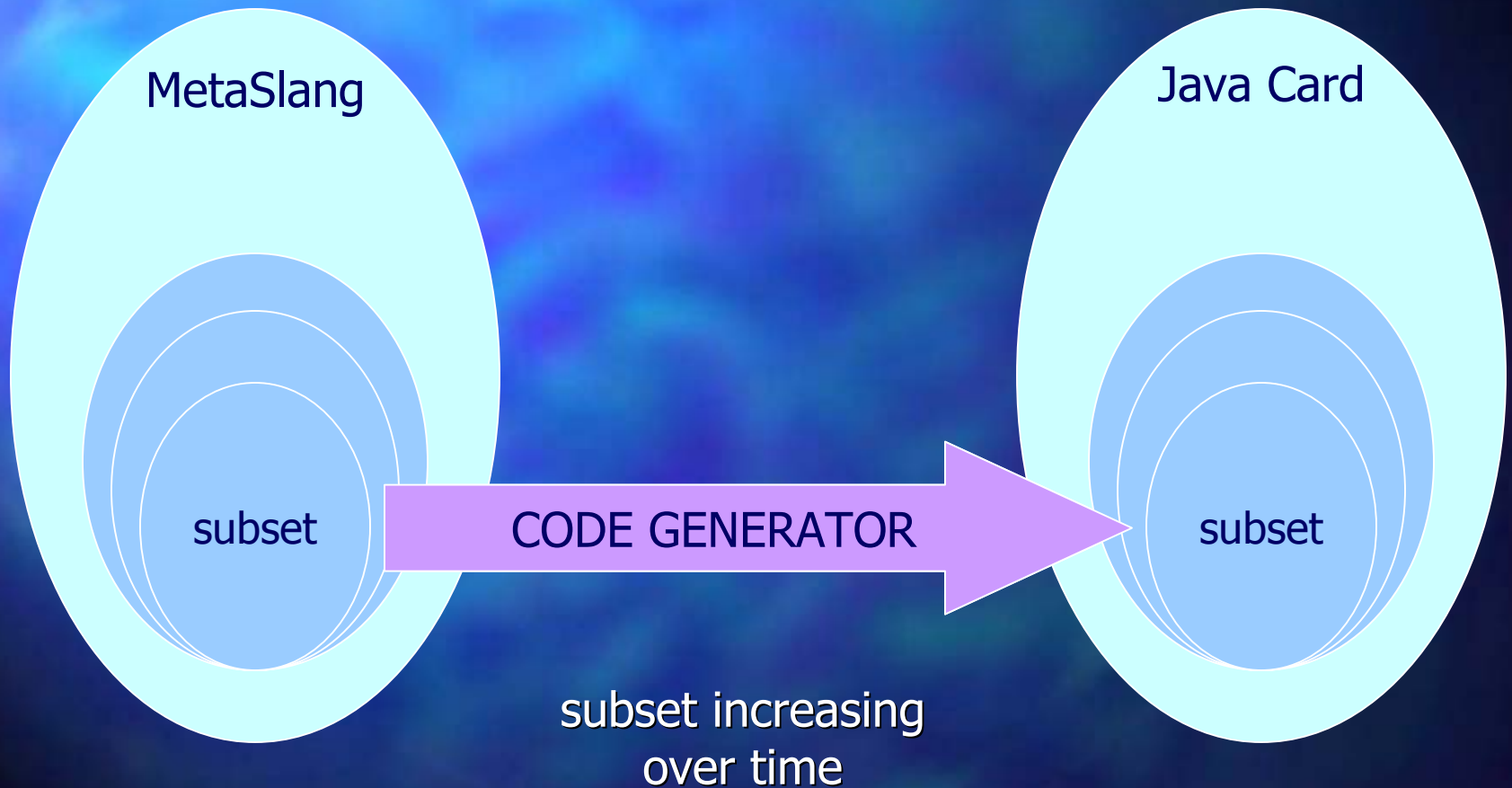
# Code Generator

---



# Code Generator

---



# MetaSlang Subset

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- $\text{MetaSlang}_{\text{JavaCard}} \subset \text{MetaSlang}$
- Specs in  $\text{MetaSlang}_{\text{JavaCard}}$  represent Java Card programs
  - classes
  - fields
  - methods (incl. code)
- “Represent program” = “represent semantics of program”
- Code generator “extracts” Java Card program from its representation in  $\text{MetaSlang}_{\text{JavaCard}}$

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# Language Embedding

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- Def.: representation of a language J in a language M (e.g. interpreter of J written in M)
- Well-researched topic
- Terminology
  - deep embedding:  
syntax and semantics of J represented in M
  - shallow embedding:  
semantics (but no syntax) of J represented in M

# Deep vs. Shallow: Example

---

- Boolean expressions
- Syntax: variables + boolean operators
  - $(x \text{ AND } y) \text{ OR } z$
- Semantics: given a boolean value for each variable, expression evaluates to boolean value
  - $x = T, y = T, z = F$
  - $(x \text{ AND } y) \text{ OR } z$  evaluates to T

# Deep Embedding: Example

```
sort Expr = | var Var  
           | and Expr * Expr  
           | ...
```



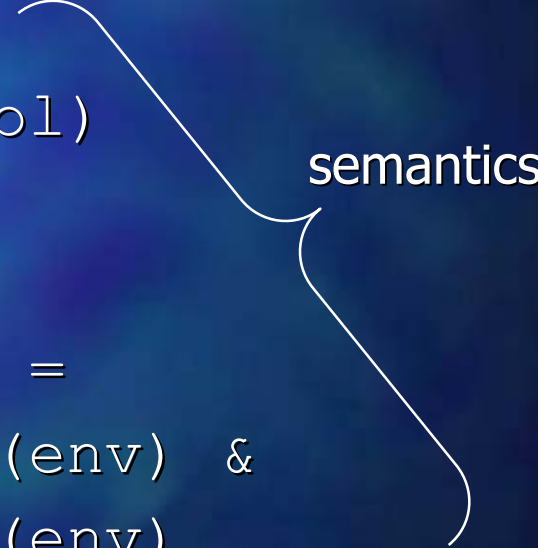
syntax

```
sort Env = Var -> Bool  
op eval : Expr -> (Env -> Bool)
```

...

```
axiom fa (exp1, exp2)
```

```
    eval (and (exp1, exp2)) =  
    fn env -> eval (exp1) (env) &  
              eval (exp2) (env)
```



semantics

# Deep Embedding: Example

```
sort Expr = | var Var  
           | and Expr * Expr  
           | ...
```



```
sort Env = Var -> Bool  
op eval : Expr -> (Env -> Bool)
```



...

```
axiom fa (exp1, exp2)  
      eval (and (exp1, exp2)) =  
      fn env -> eval (exp1) (env) &  
                eval (exp2) (env)
```

boolean expressions are assigned semantics



# Shallow Embedding: Example

---

```
sort Env = Var -> Bool
```

```
sort Expr = Env -> Bool
```

```
...
```

```
op and : Expr * Expr -> Expr
```

```
axiom fa(exp1, exp2)
```

```
    and(exp1, exp2) =
```

```
    fn env -> exp1(env) & exp2(env)
```

semantics only

# Shallow Embedding: Example

---

```
sort Env = Var -> Bool
```

```
sort Expr = Env -> Bool
```

```
...
```

```
op and : Expr * Expr -> Expr
```

```
axiom fa(exp1, exp2)
```

```
    and(exp1, exp2) =
```

```
    fn env -> exp1(env) & exp2(env)
```

semantics only

boolean expressions are identified with their semantics

# MetaSlang<sub>JavaCard</sub>

---

- Shallow embedding of (subset of) Java Card into MetaSlang
- Subset of Java Card chosen
  - sufficient for non-trivial applets
  - will grow over time
- Why not deep embedding?
  - because shallow embedding is simpler (smaller)
  - we may switch to deep embedding in the future
- Includes Java Card APIs

# Chosen Java Card Subset

---

- Includes
  - primitive values and types
  - classes and limited interfaces
  - instance fields, final static fields
  - methods
  - most expressions and statements
  - objects (class instances & arrays)
  - exceptions
- Excludes
  - full interfaces
  - inheritance, hiding, overriding
  - access modifiers (public, private, ...)
  - packages
  - optional type int

# Java Card Language Embedding (1)

---

```
sort Class      % classes in program
sort Field     % fields in program
sort Method    % methods in program
op field_owner : Field -> Class
op method_owner : Method -> Class
sort Type = | boolean | byte | short
            | class Class | ...
op field_type : Field -> Type
op method_arg_types : Method -> FSeq(Type)
op method_res_type : Method ->
                    | void | nonvoid Type
...

```

# Java Card Language Embedding (2)

---

```
sort ByteValue = {b : Int | -128 <= b & b < 128}
...
sort Value = | byte ByteValue
             | ref Reference
             | ...
sort ClassInstance = ...
sort Array = ...
sort Object = | clins ClassInstance | arr Array
sort Heap = FMap(Reference, Object)
...
```

# Java Card Language Embedding (3)

---

```
sort LocalVariableStore = ...
sort State = {heap : Heap,
              local : LocalVariableStore}
sort Expression = ... % later
sort Statement = ... % later
op plus : Expression * Expression -> Expression
axiom def_of_plus is ...
op while : Expression * Statement -> Statement
axiom def_of_while is ...
op method_body : Method -> Statement
...
```

# Expressions and Statements

---

- May have side effects (i.e., cause state changes)
- May throw exceptions
- May return a value
- May cause input/output events
  - Java: 

```
if (infile.read() == 3)
    outfile.print("hello");
```
  - Java Card: 

```
apdu.setIncomingAndReceive();
```
- State changes may be non-deterministic
  - Java Card: 

```
random.generateData();
```



# Expression and Statement Embedding: Attempt #1

---

```
sort Expression =  
  State -> State * ExprResult
```

```
sort Statement =  
  State -> State * StatResult
```

# Expression and Statement Embedding: Attempt #1

---

```
sort Expression =  
  State -> State * ExprResult
```

```
sort Statement =  
  State -> State * StatResult
```

but: deterministic, no input/output events

# Expression and Statement Embedding: Attempt #2a

---

```
sort Expression =  
  State * InputEvent ->  
  State * OutputEvent * ExprResult
```

```
sort Statement =  
  State * InputEvent ->  
  State * OutputEvent * StatResult
```

# Expression and Statement Embedding: Attempt #2a

---

```
sort Expression =  
  State * InputEvent ->  
  State * OutputEvent * ExprResult
```

```
sort Statement =  
  State * InputEvent ->  
  State * OutputEvent * StatResult
```

but: deterministic

# Expression and Statement Embedding: Attempt #2b

---

```
sort Expression =  
  State * State * ExprResult -> Boolean
```

```
sort Statement =  
  State * State * StatResult -> Boolean
```

# Expression and Statement Embedding: Attempt #2b

---

```
sort Expression =  
  State * State * ExprResult -> Boolean
```

```
sort Statement =  
  State * State * StatResult -> Boolean
```

but: no input/output events

# Expression and Statement Embedding: Attempt #3

---

```
sort Expression =  
  State * InputEvent *  
  State * OutputEvent * ExprResult ->  
  Boolean
```

```
sort Statement =  
  State * InputEvent *  
  State * OutputEvent * StatResult ->  
  Boolean
```

# Expression and Statement Embedding: Attempt #3

---

```
sort Expression =  
  State * InputEvent *  
  State * OutputEvent * ExprResult ->  
  Boolean
```

```
sort Statement =  
  State * InputEvent *  
  State * OutputEvent * StatResult ->  
  Boolean
```

**OK: input/output events, non-deterministic!**





# Expression and Statement Embedding (2)

---

```
op plus : Expression * Expression -> Expression
axiom def_of_plus is
  fa (exp1, exp2)
    plus (exp1, exp2) =
      fn (seff, eres) ->
        (ex (seff1, eres1, seff2, eres2)
          exp1 (seff1, eres1) &
          exp2 (seff2, eres2) &
          seff.old = seff1.old &
          seff1.new = seff2.old &
          seff2.new = seff.new &
          seff.in = seff1.in || seff2.in &
          seff.out = seff1.out || seff2.out &
          eres = eres1 + eres2)
```

# Program Representation by Instantiation of Embedding

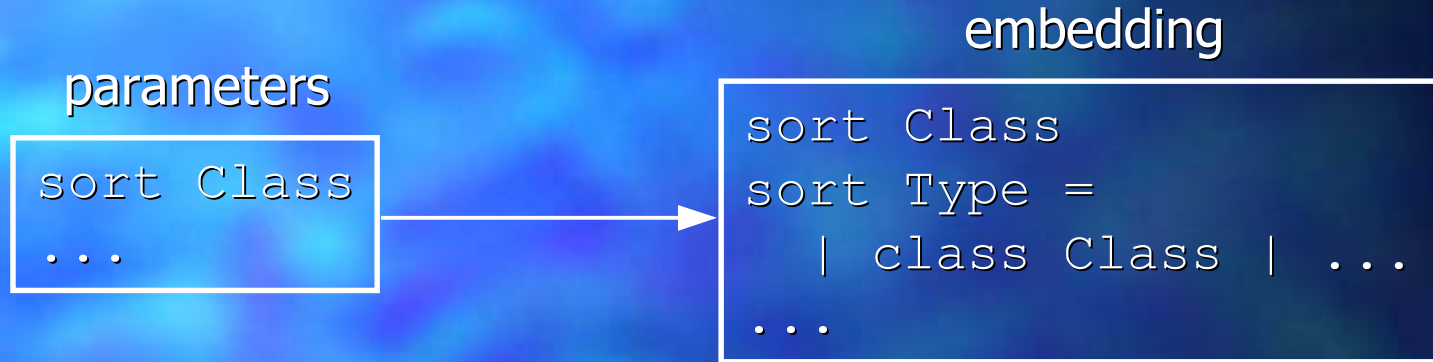
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embedding

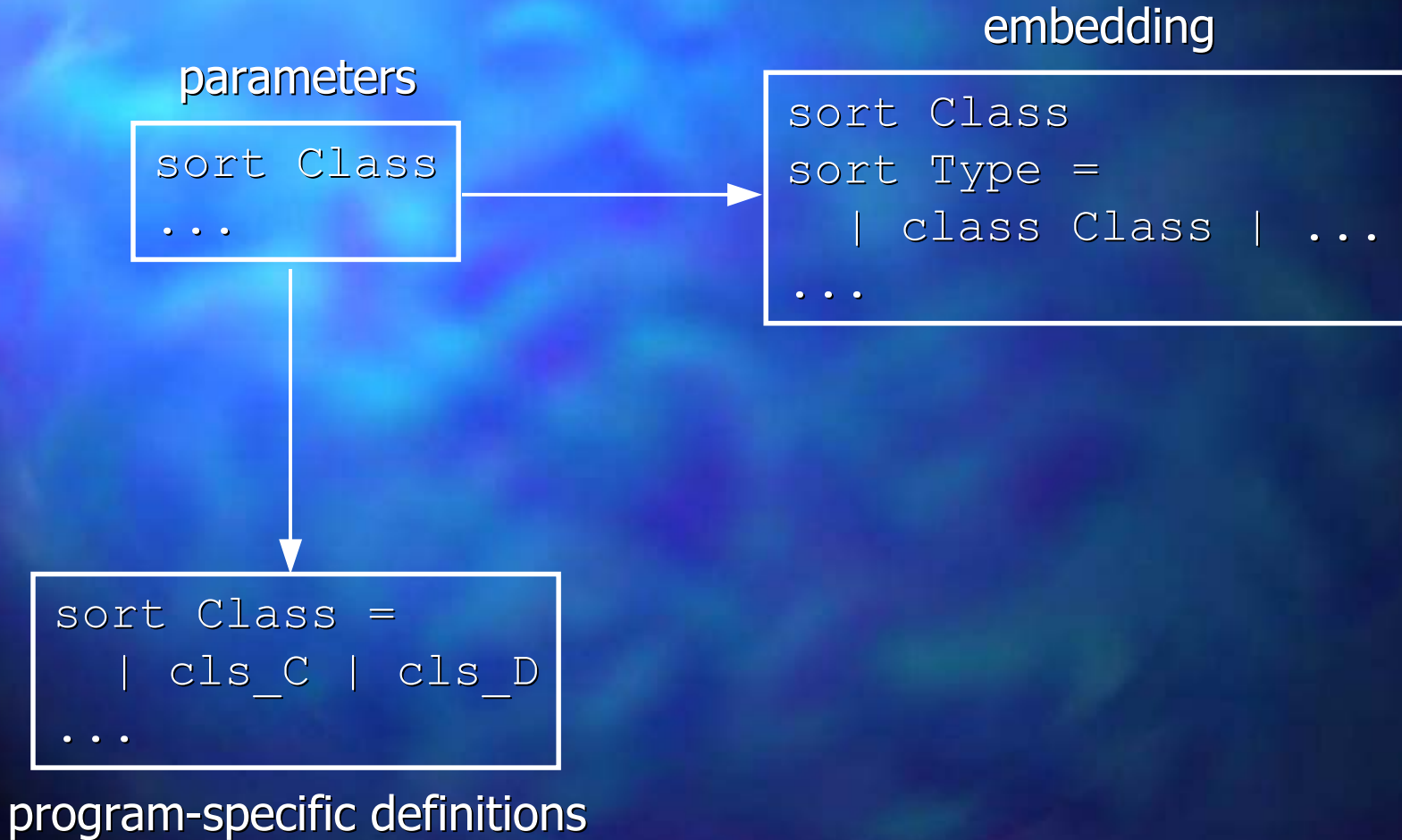
```
sort Class
sort Type =
  | class Class | ...
...
```

# Program Representation by Instantiation of Embedding

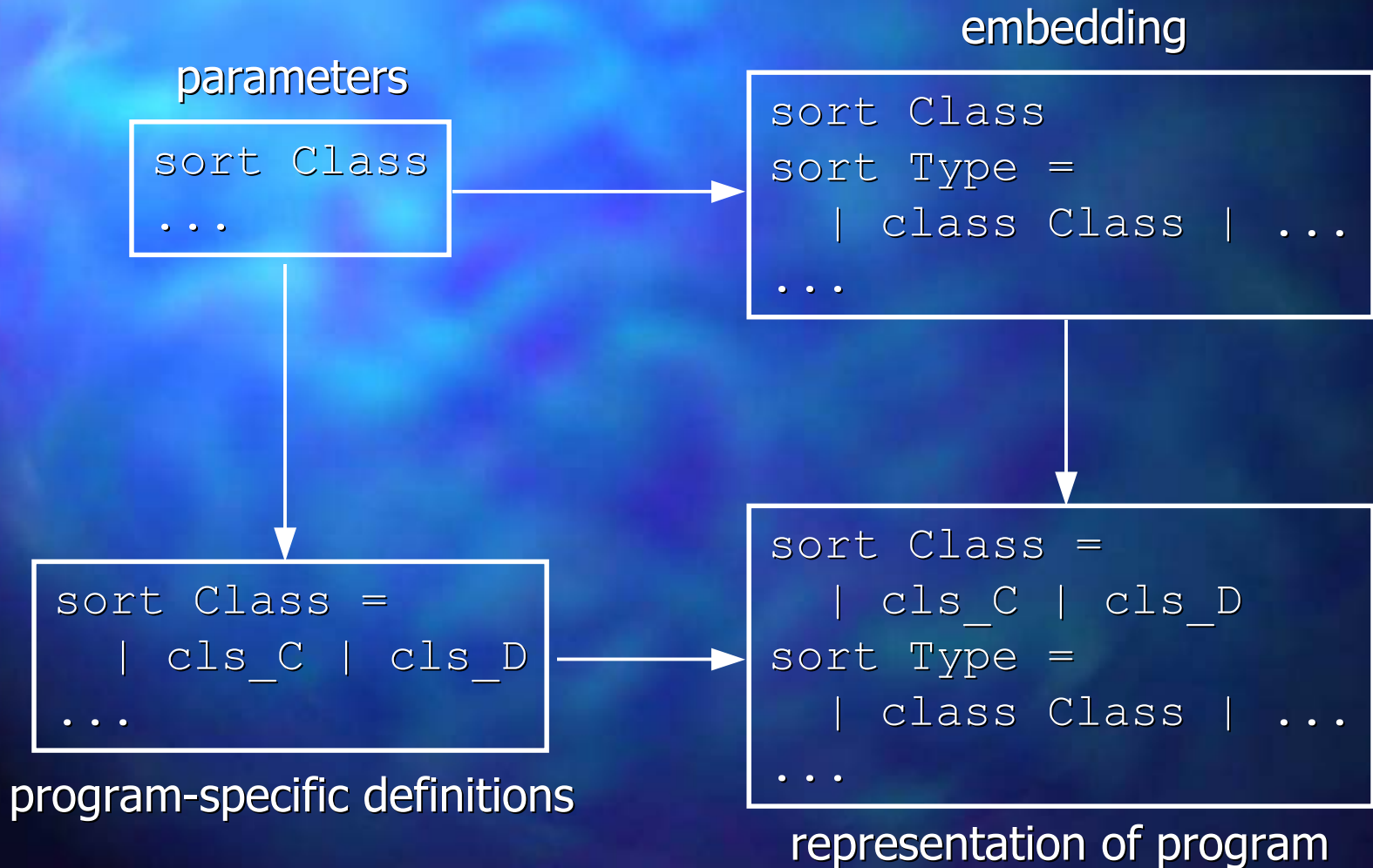
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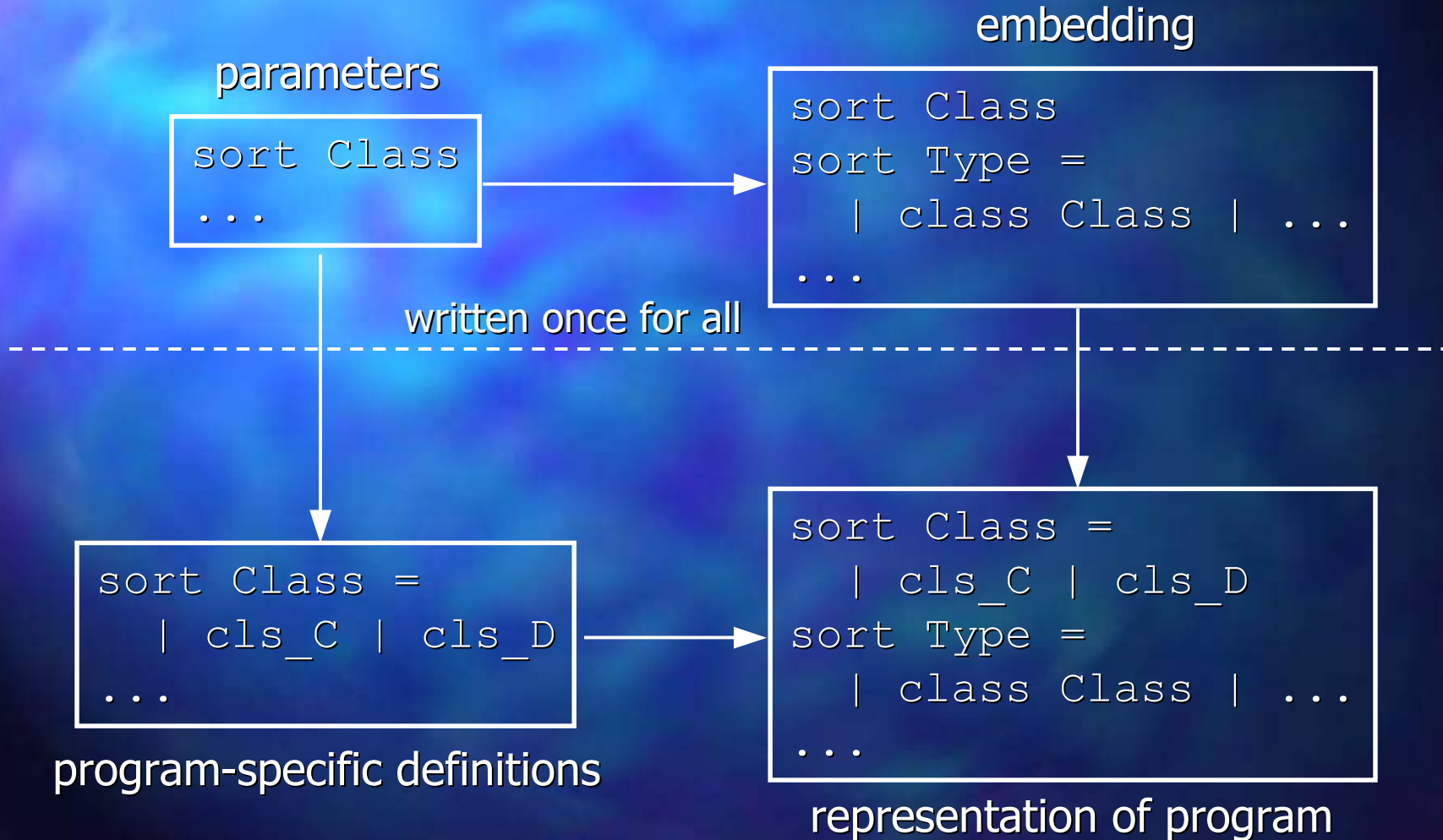
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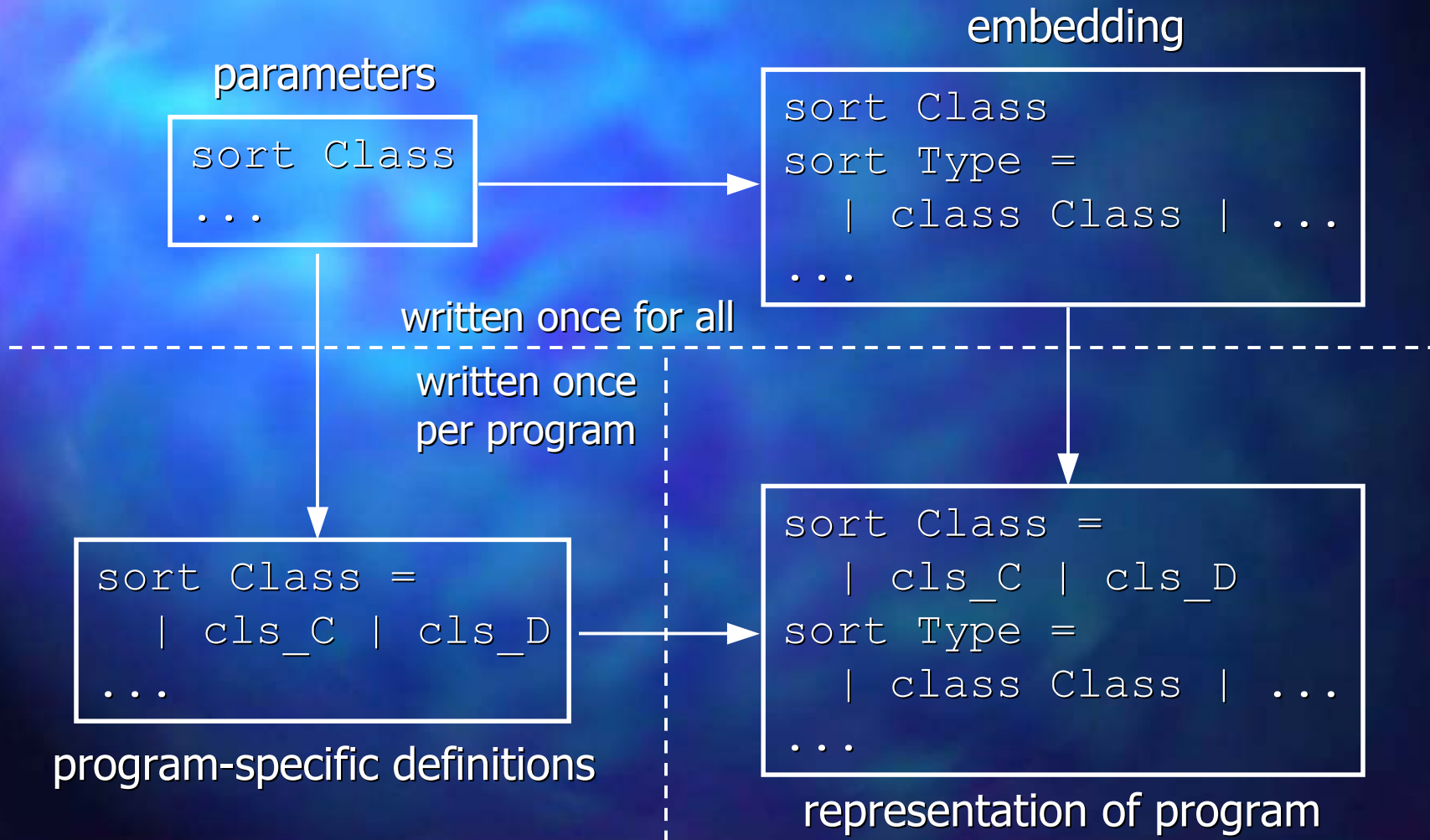
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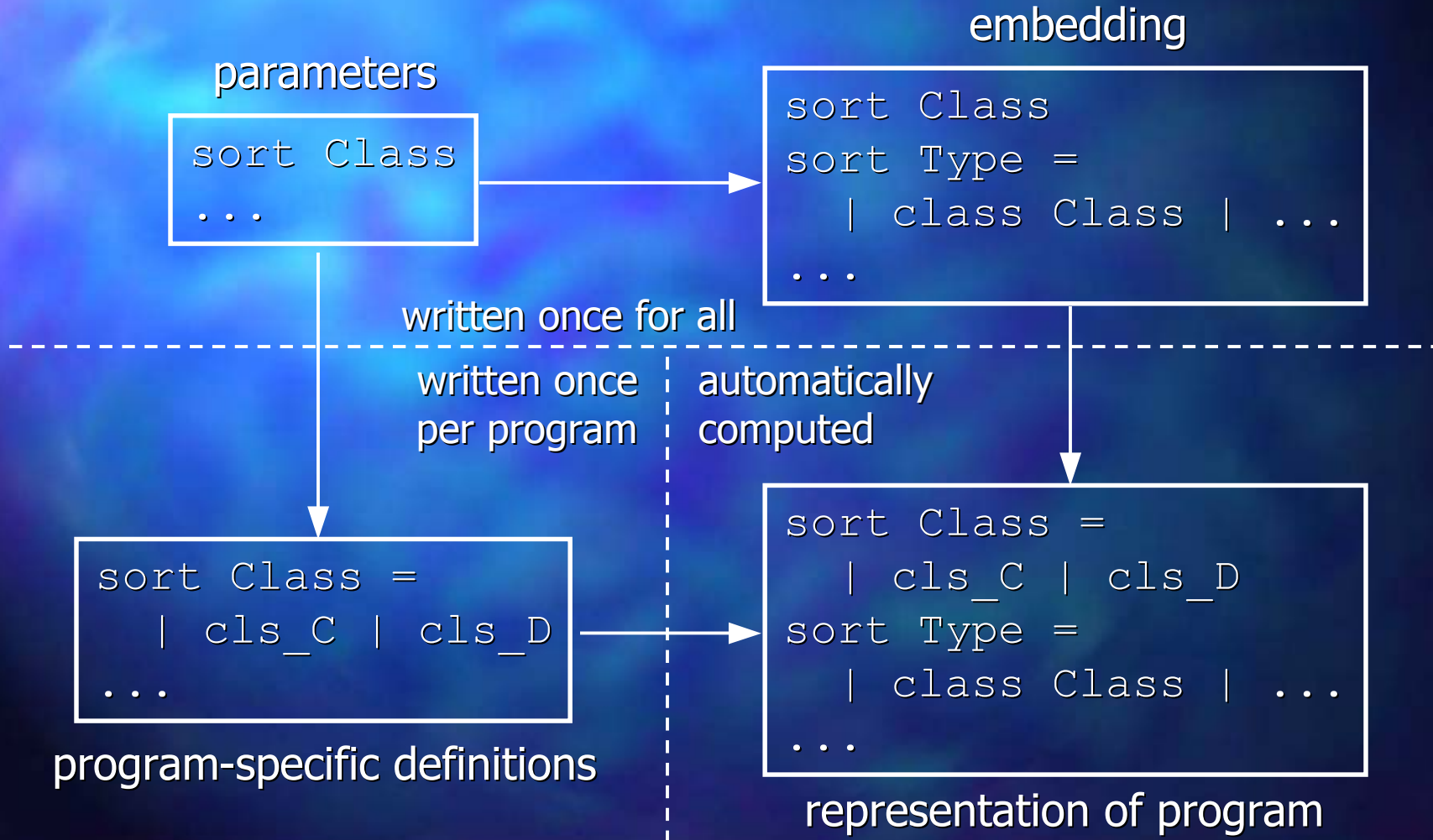


# Program Representation by Instantiation of Embedding





# Program Representation by Instantiation of Embedding



# Example

---

```
class C {
  byte f;
}

class D {
  C g;
  byte m() {
    return g.f;
  }
}
```

```
sort Class = | cls_C | cls_D
sort Field = | fld_f | fld_g
sort Method = | mth_m
axiom field_owner(fld_f) = cls_C
axiom field_type(fld_f) = prim(byte)
axiom field_owner(fld_g) = cls_D
axiom field_type(fld_g) = class(cls_C)
axiom method_owner(mth_m) = cls_D
...
axiom
  method_body(mth_m) =
    stat_return
      (field_access
        (field_access expr_this_D fld_g)
        fld_f)
```

# Chosen Java Card APIs

---

- Formalized substantial subsets of
  - APDU (most complex class)
  - ISOException
  - DESKey
  - RSAPrivateKey
  - RandomData
  - Cipher
  - KeyBuilder
  - ISO7816
  - Key

# API Formalization

---

```
sort APIClass = | cls_APDU | cls_Cipher | ...
sort APDUState = | received_header
                  | receiving_data
                  | received_data
                  | sending_data
                  | sent_data

sort RSAKey = {modulus : FSeq ByteValue,
               exponent : FSeq ByteValue}

...

op APDU_sendBytes : APIMethod
axiom APDU_sendBytes = ...
```

# API Formalization by Partial Instantiation of Embedding

```
sort Class
...
```

```
sort Class
sort Type =
  | class Class | ...
...
```

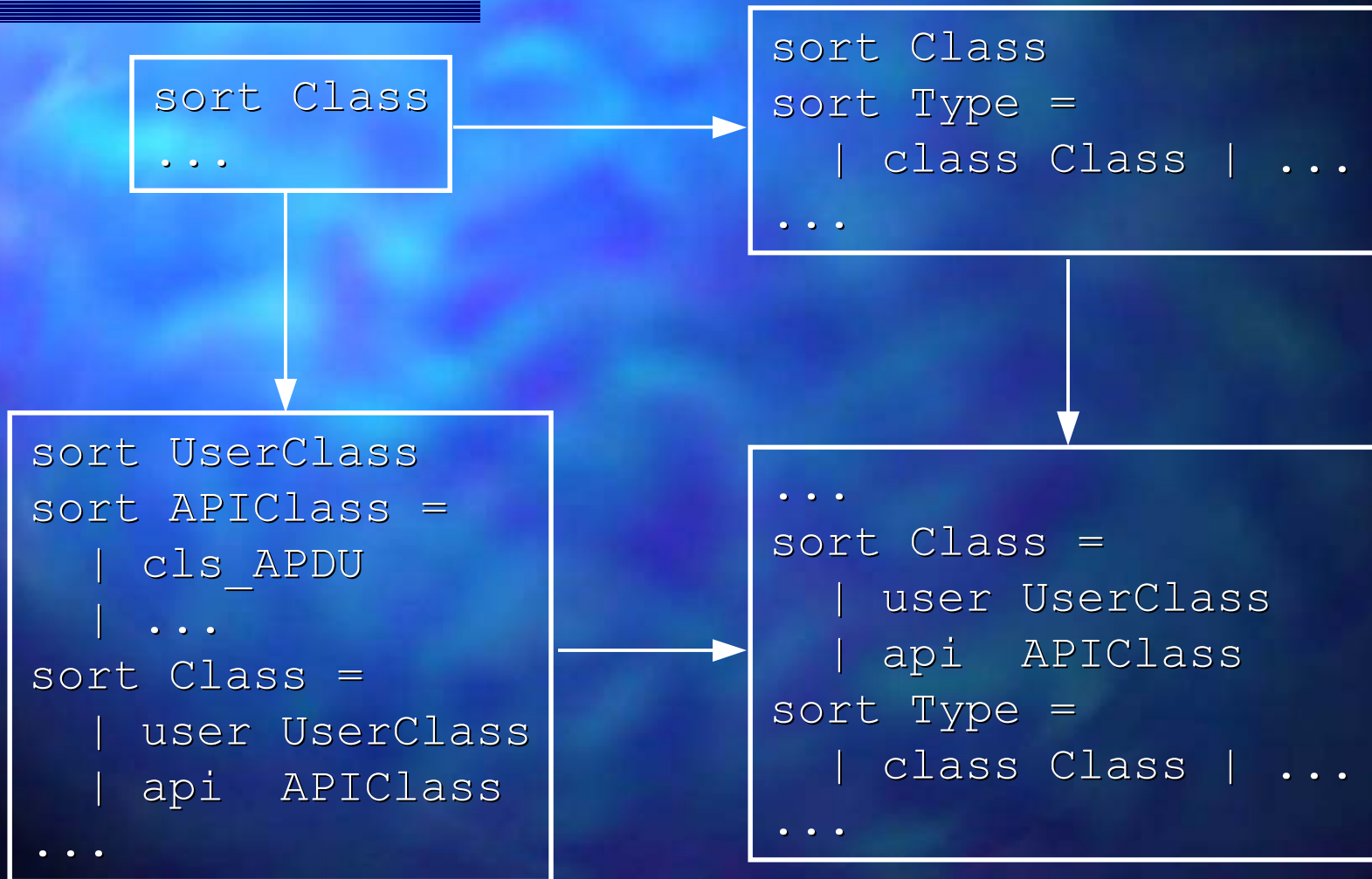
# API Formalization by Partial Instantiation of Embedding

```
sort Class
...
```

```
sort Class
sort Type =
  | class Class | ...
...
```

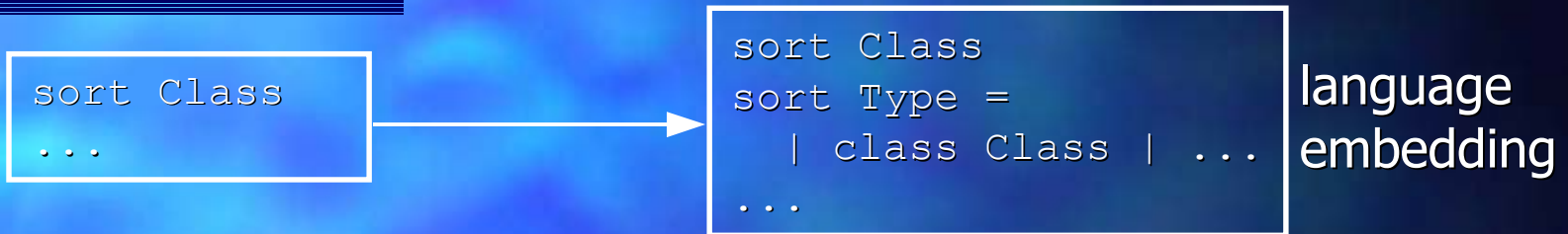
```
sort UserClass
sort APIClass =
  | cls_APDU
  | ...
sort Class =
  | user UserClass
  | api APIClass
...
```

# API Formalization by Partial Instantiation of Embedding



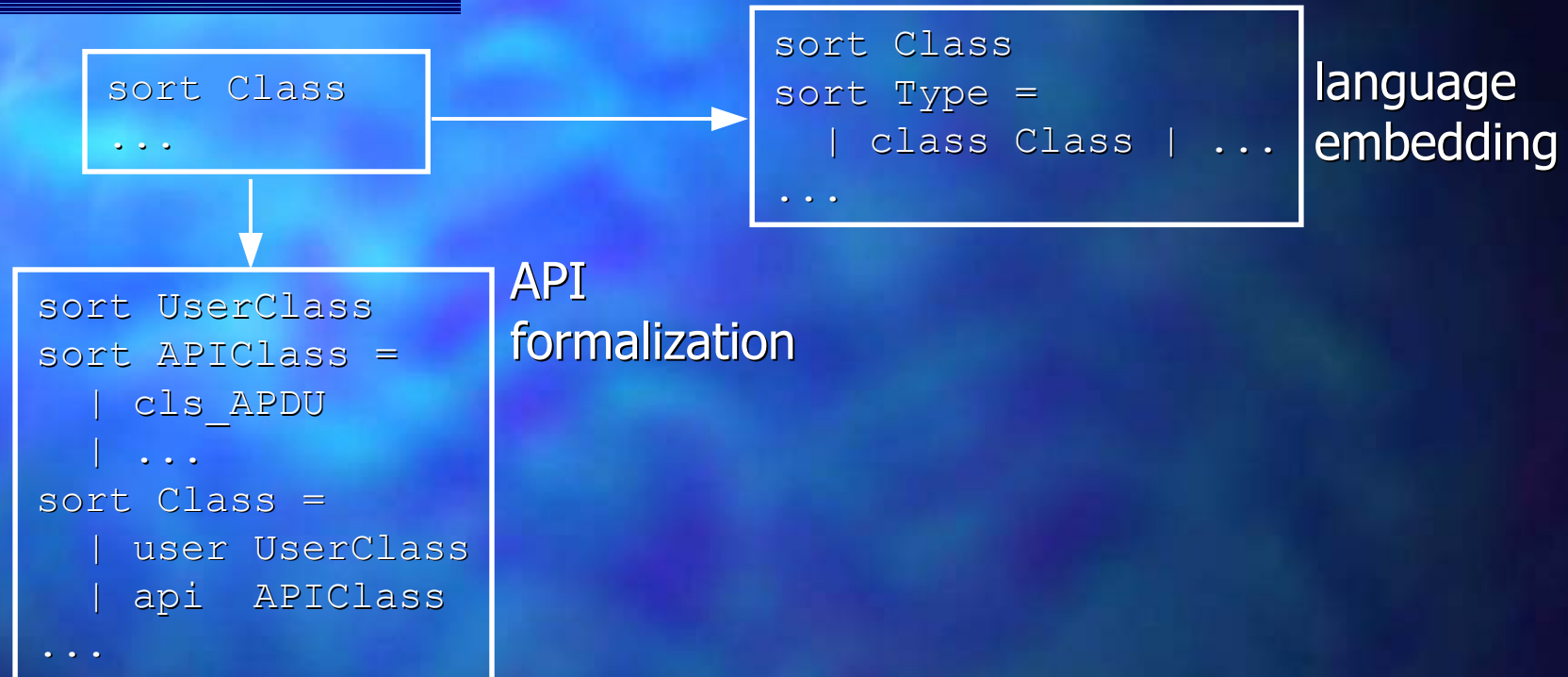
# Program Representation by Complete Instantiation

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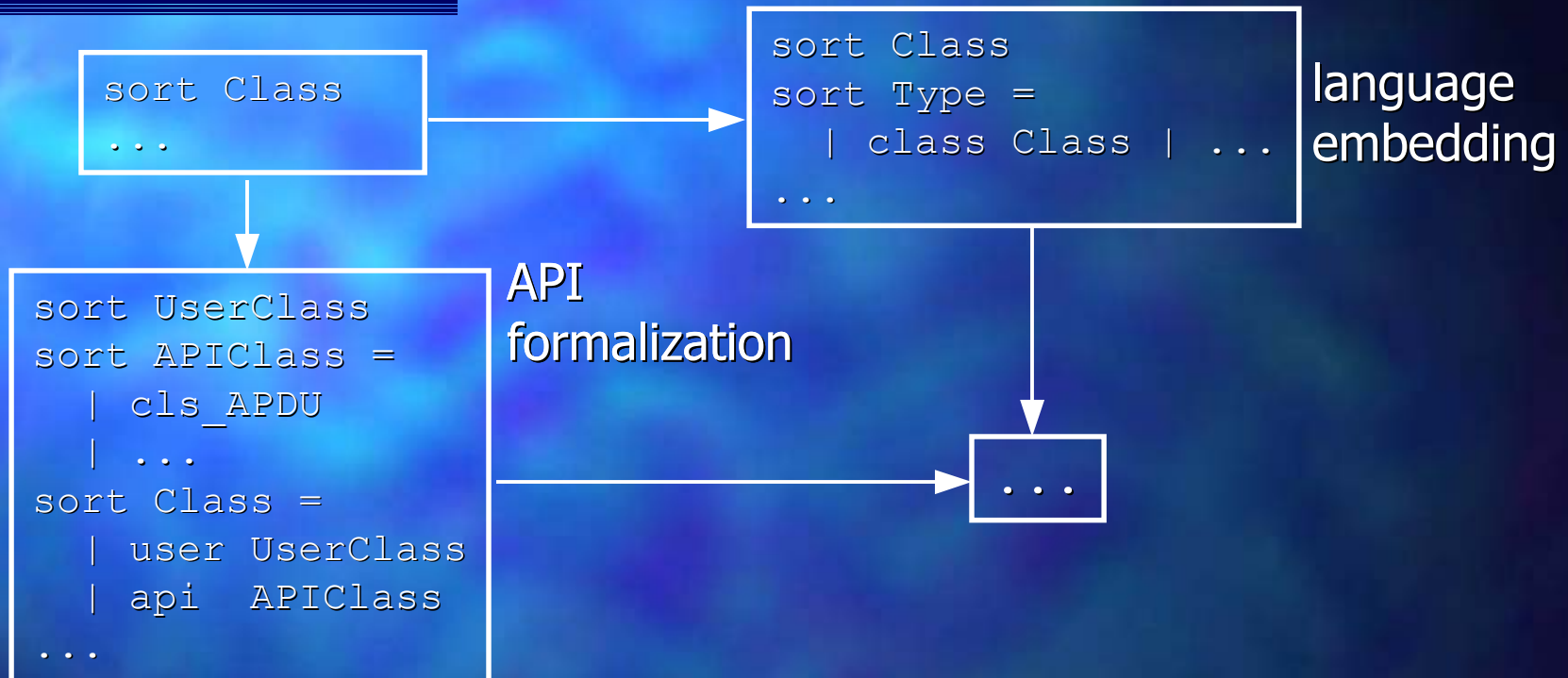




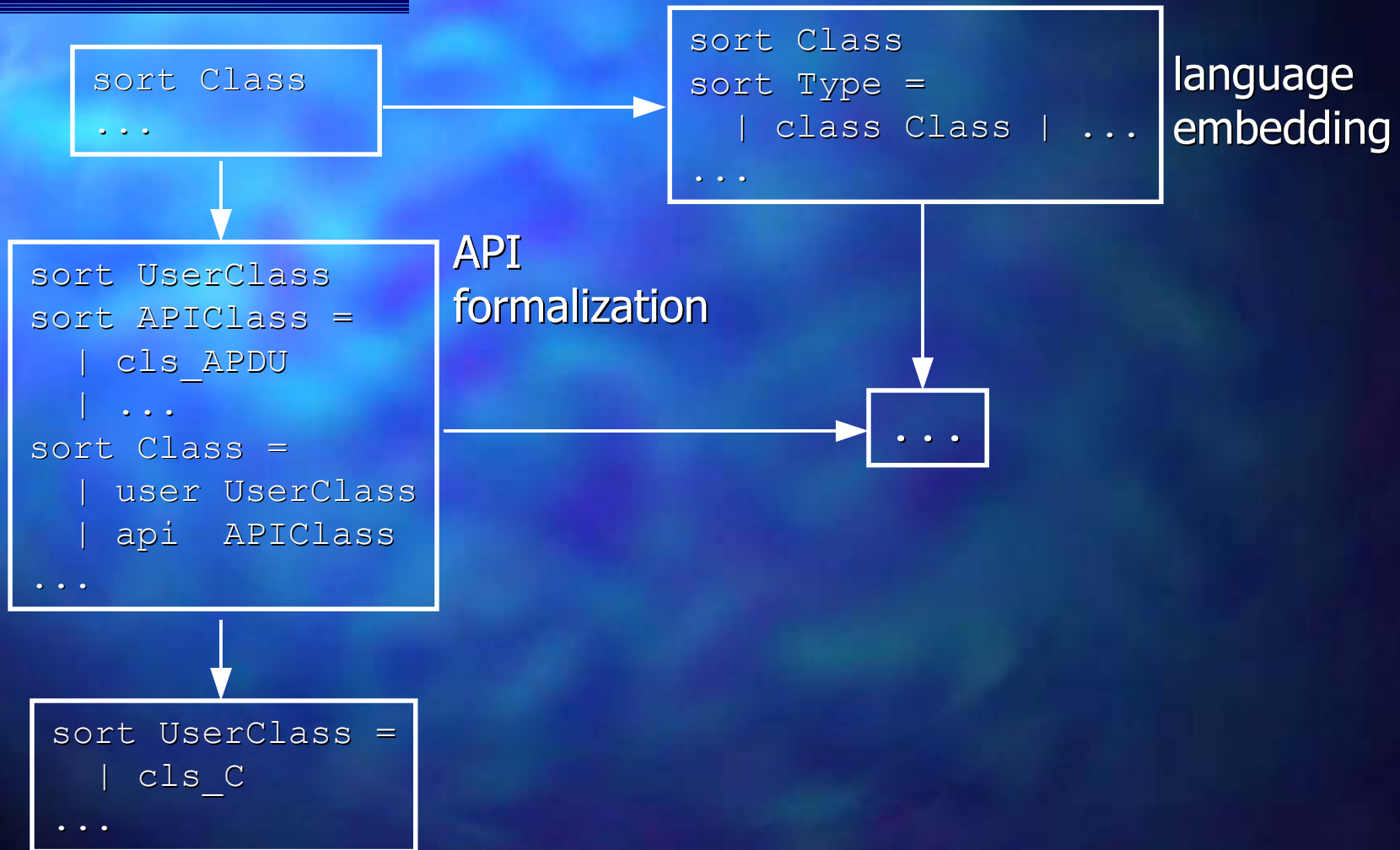
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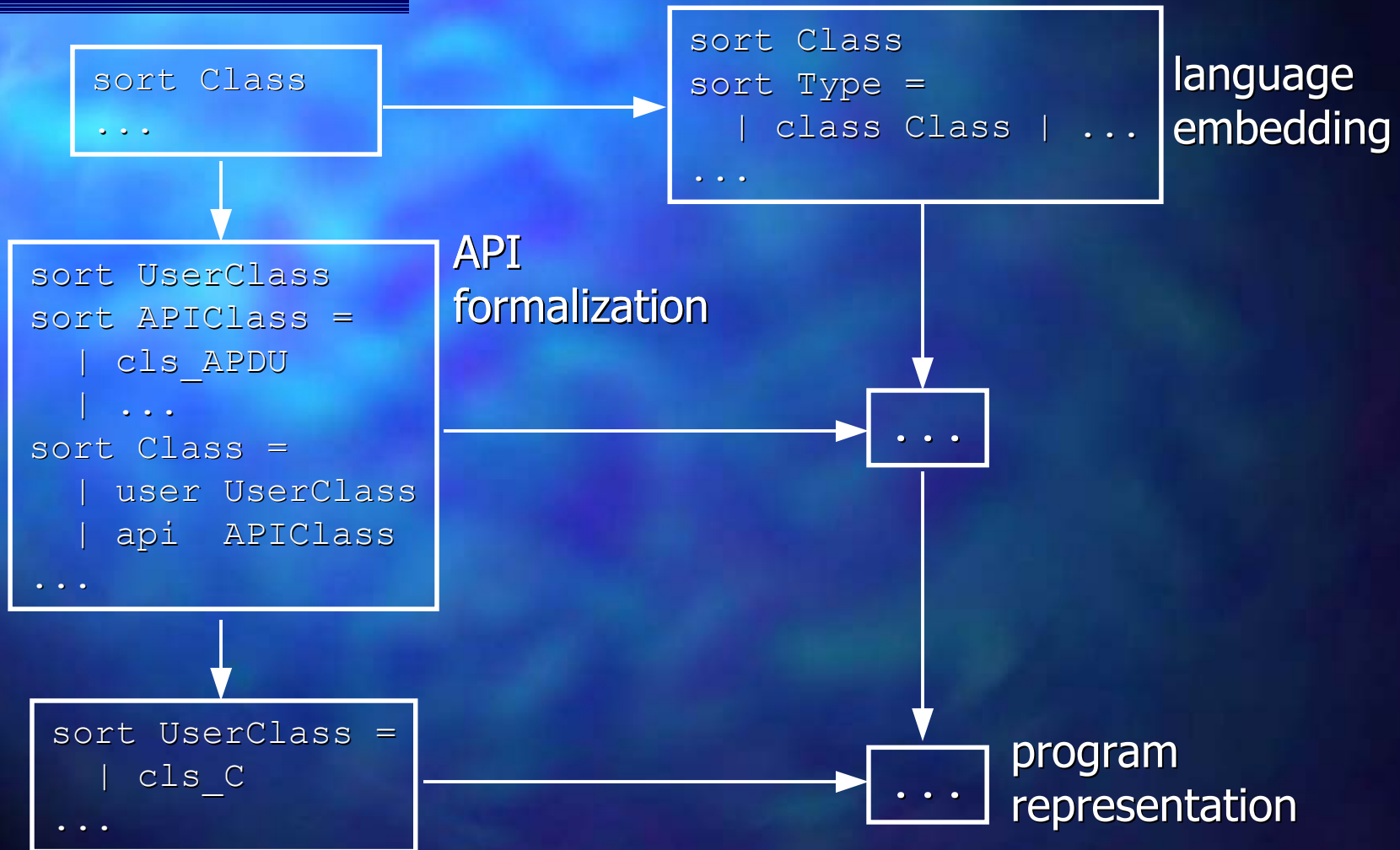
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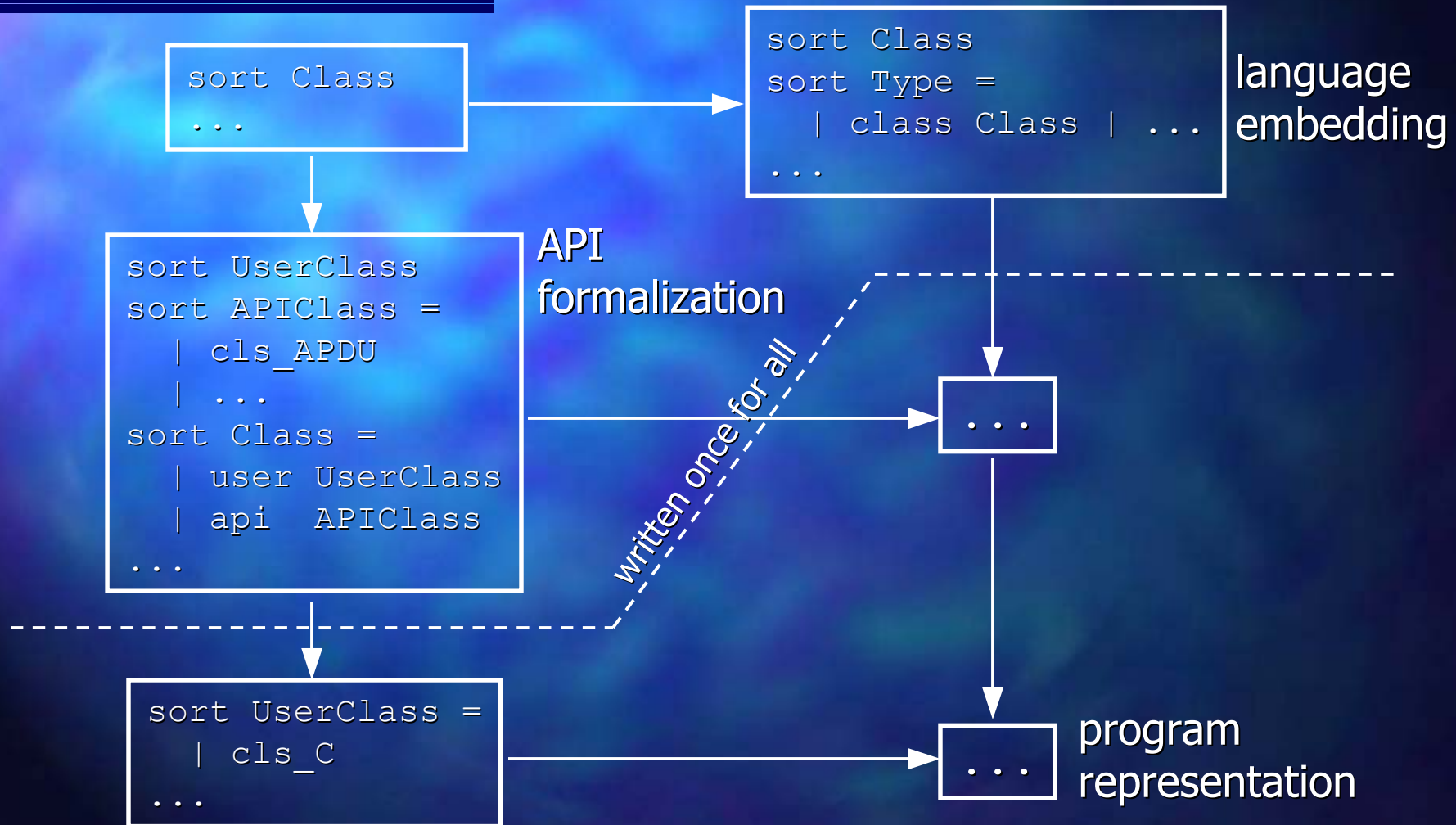
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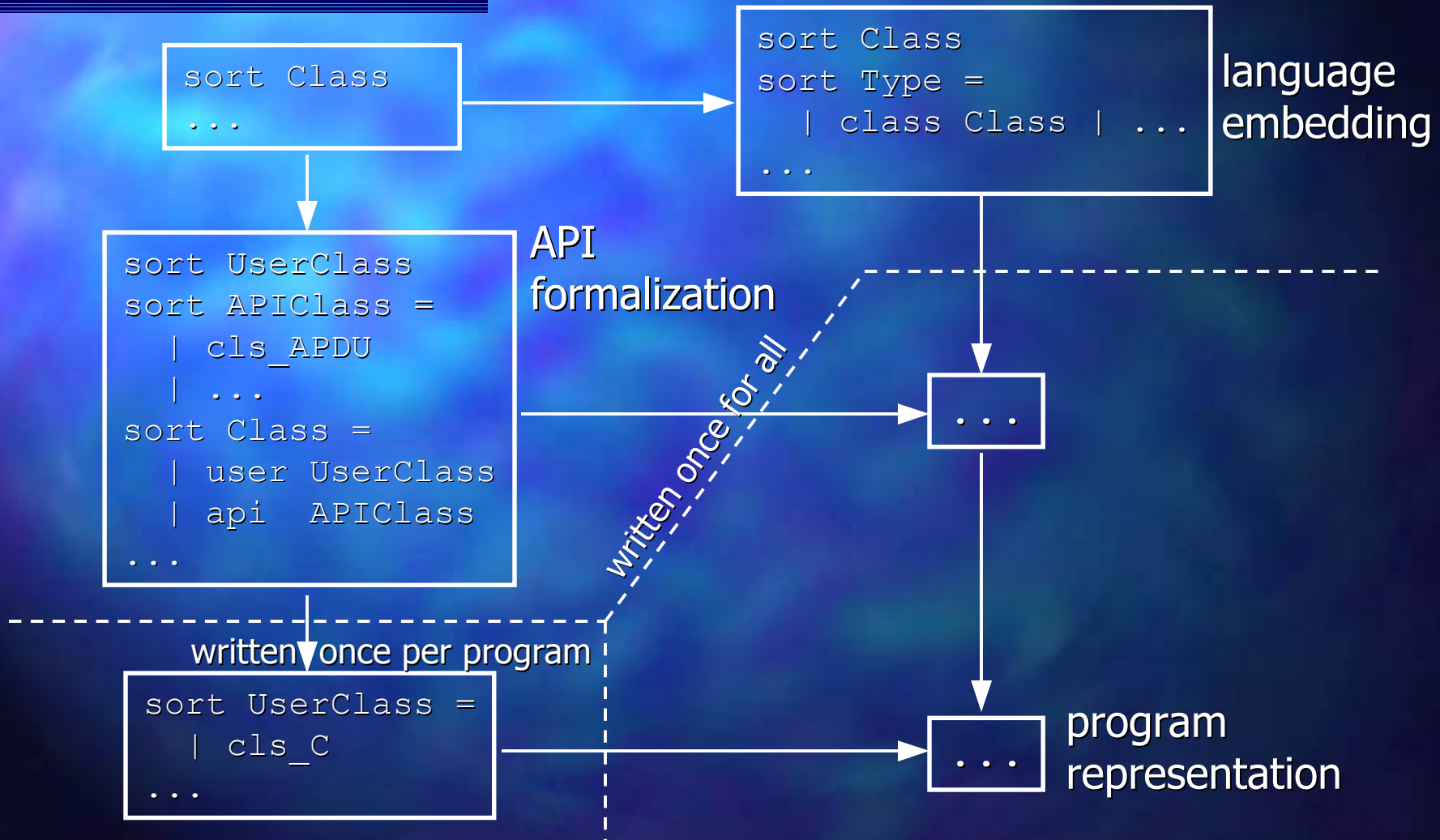
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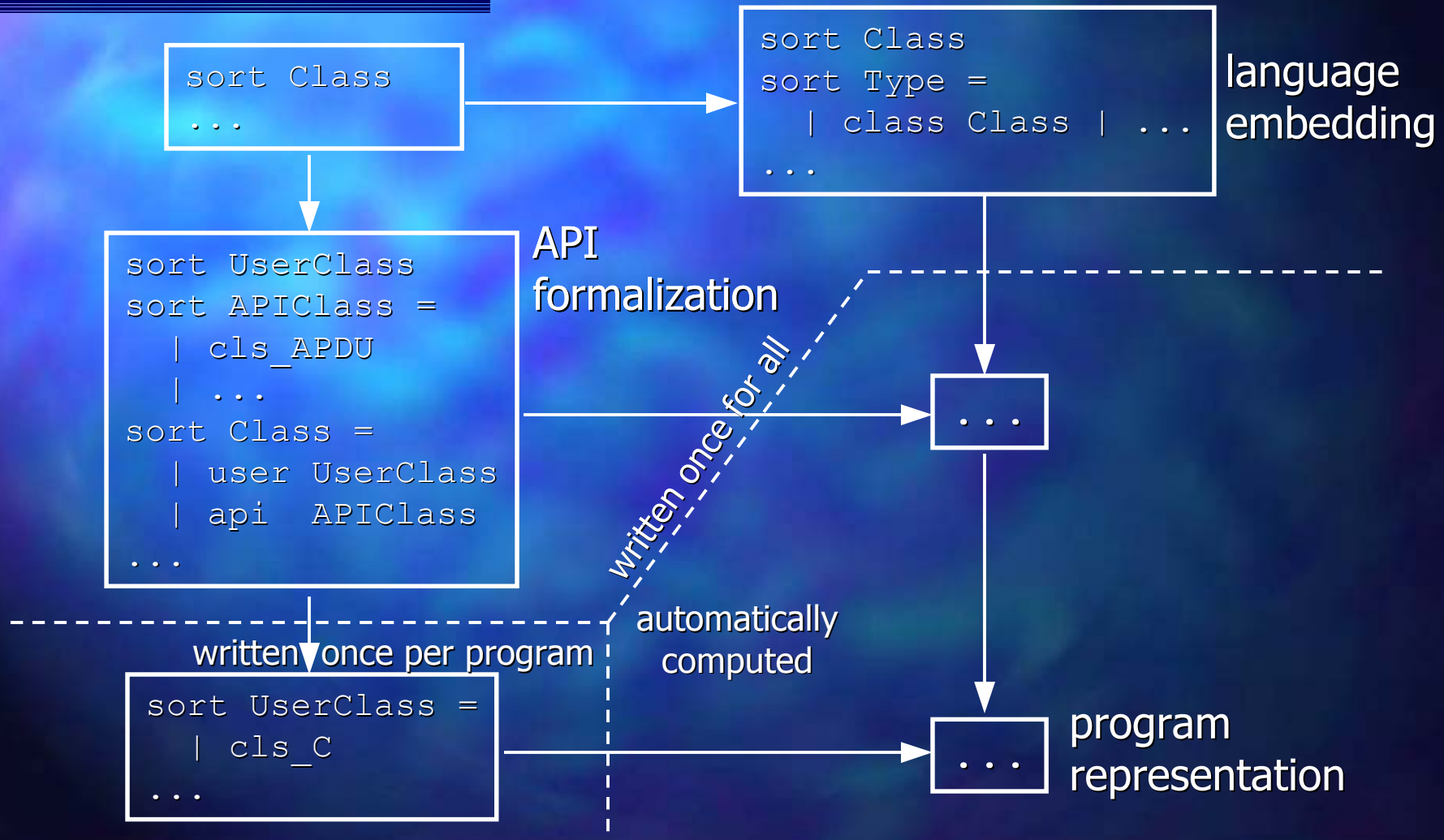
# Program Representation by Complete Instantiation



# Program Representation by Complete Instantiation



# Program Representation by Complete Instantiation



# Example

---

```
class C {  
  void m(APDU apdu)  
  {  
    byte[] buf;  
    buf =  
      apdu.getBuffer();  
  }  
}
```

```
sort UClass = | cls_C  
sort UserLocalVariable =  
  | locvar_apdu  
  | locvar_buf  
sort Method = | mth_m  
...  
axiom  
  method_body(mth_m) =  
    stat_assignment  
      expr_locvar_buf  
      (expr_invoke_APDU_getBuffer  
        expr_locvar_apdu)
```



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# One-to-one Correspondence

---

MetaSlang<sub>JavaCard</sub>

JavaCard  
subset

used by the checker

code generator checks that spec is in MetaSlang<sub>JavaCard</sub>  
and maps it to corresponding Java Card program

# One-to-one Correspondence

---

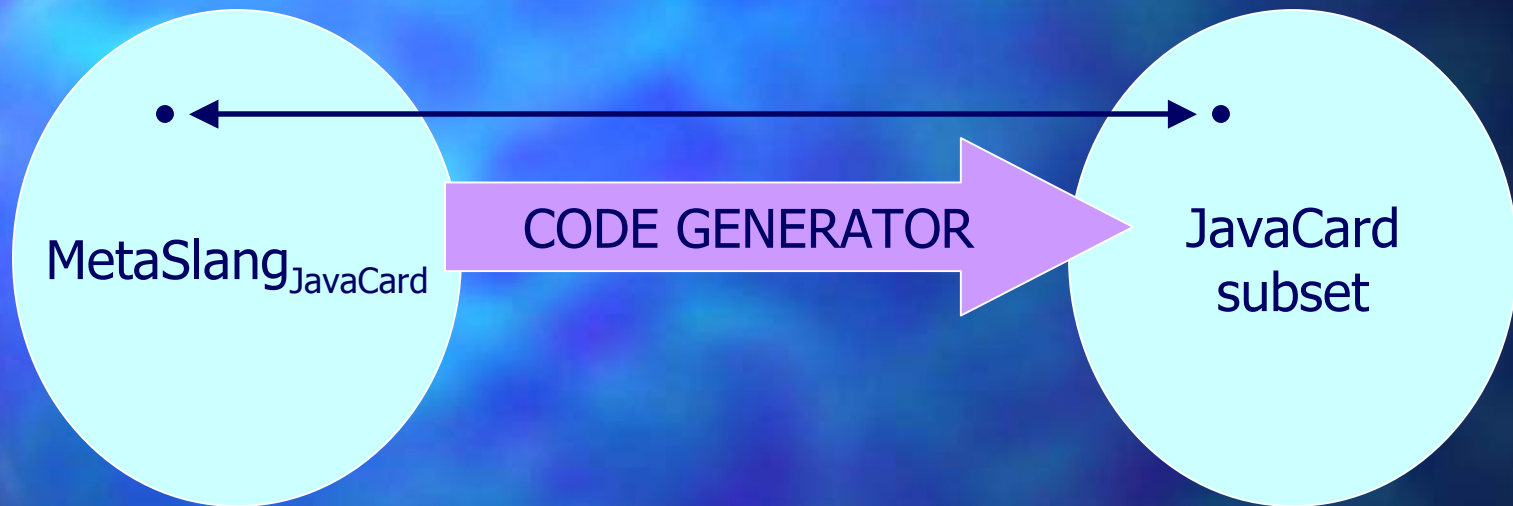


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# One-to-one Correspondence

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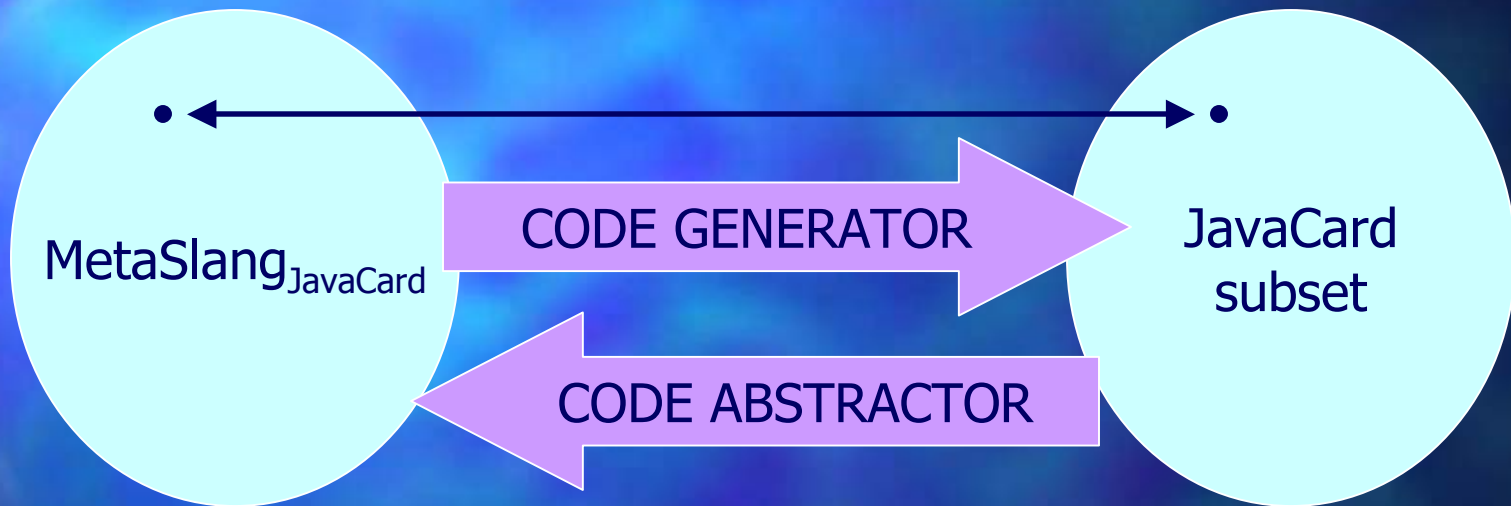


used by the checker

code generator checks that spec is in `MetaSlangJavaCard`  
and maps it to corresponding Java Card program

# One-to-one Correspondence

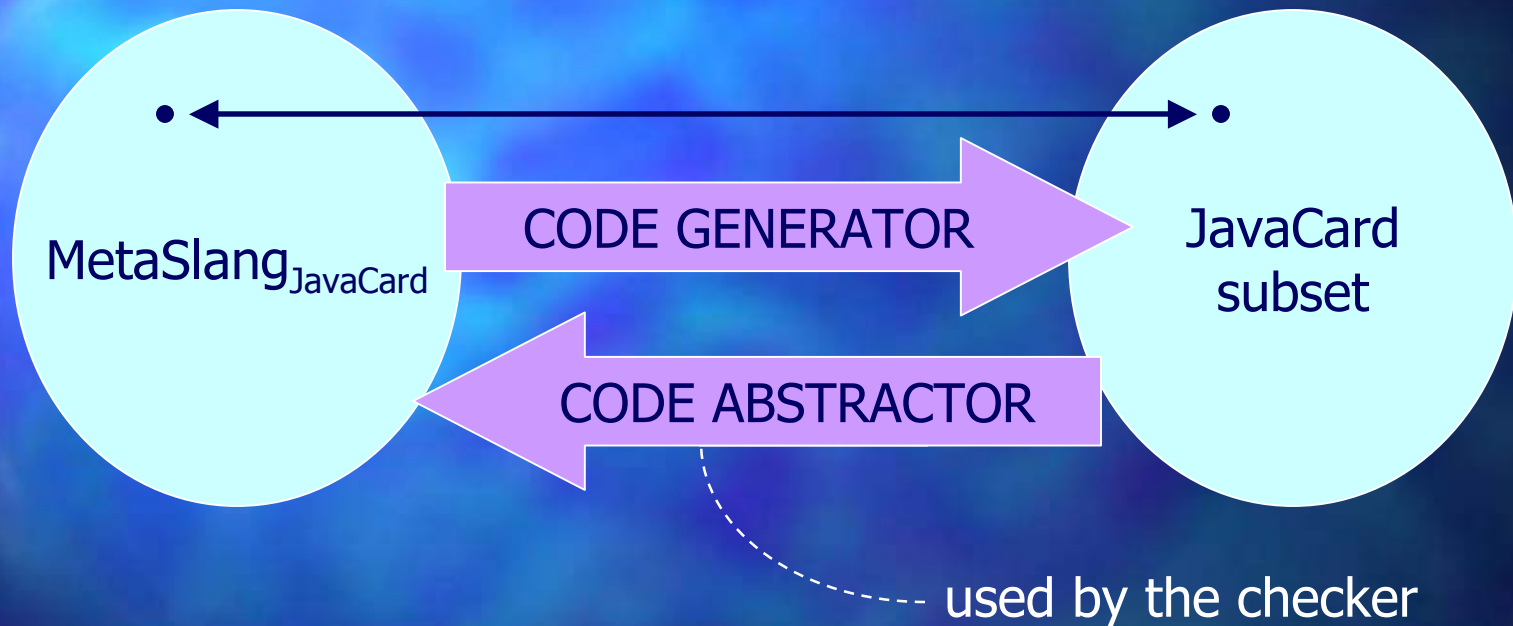
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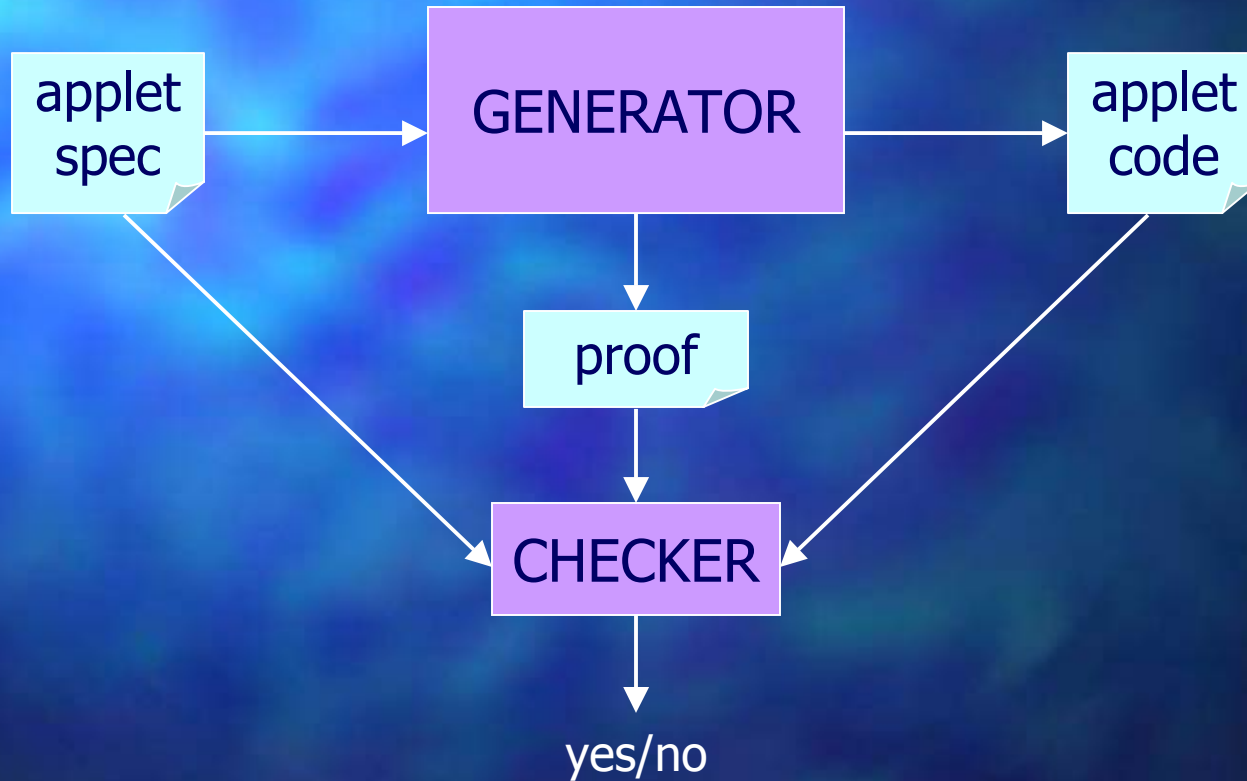
# One-to-one Correspondence



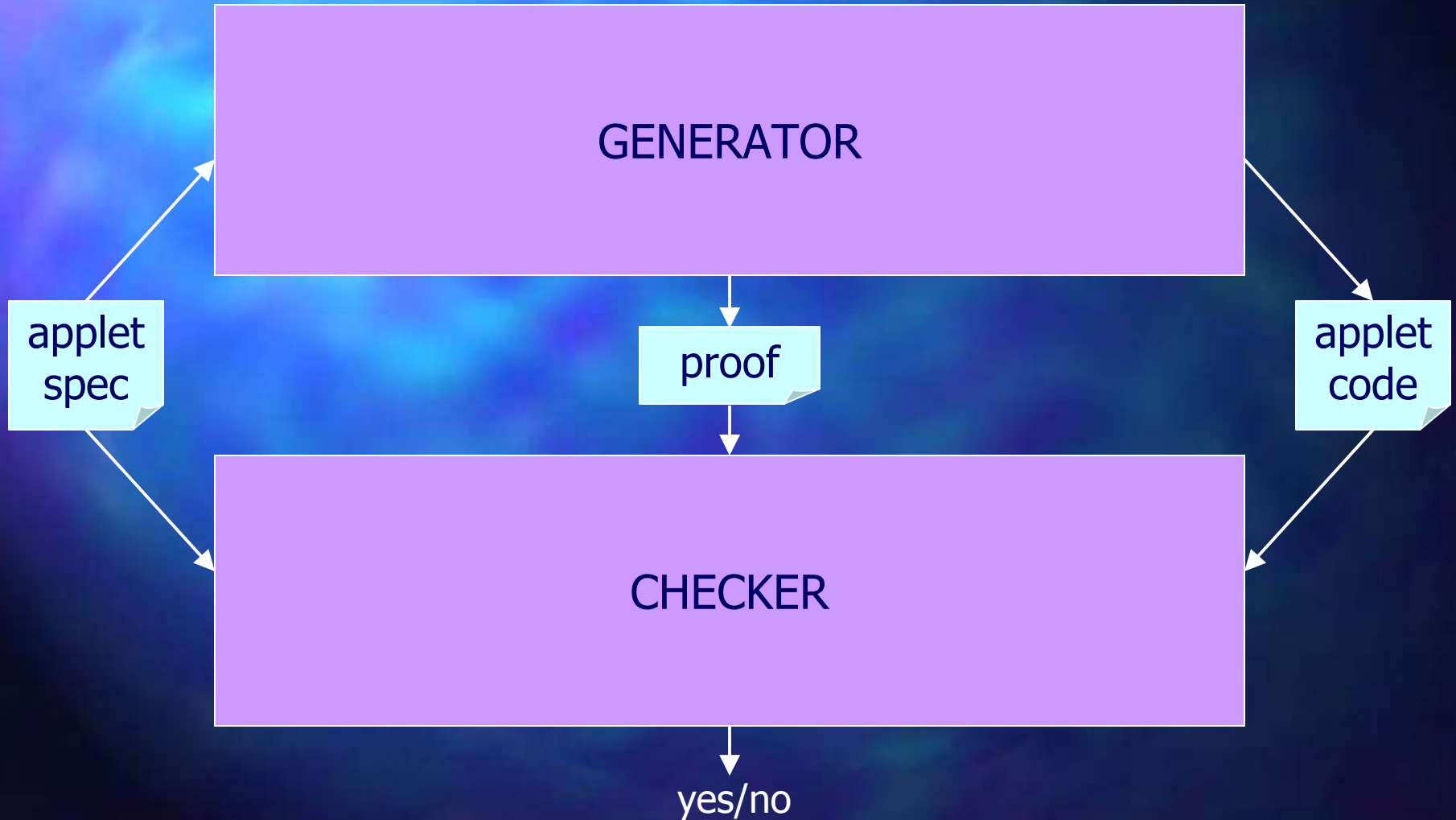
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# Code Abtractor

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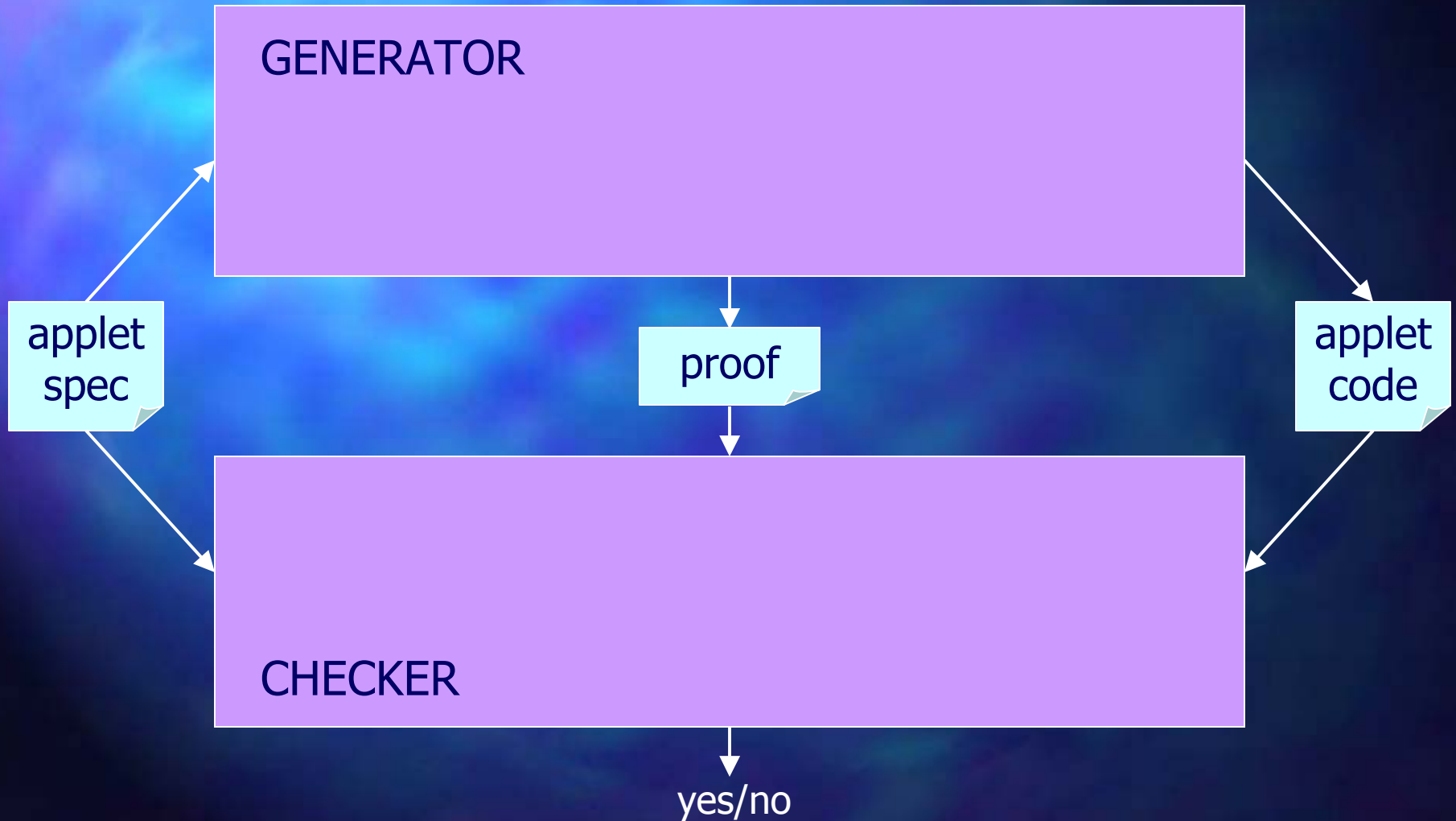


# Code Abtractor

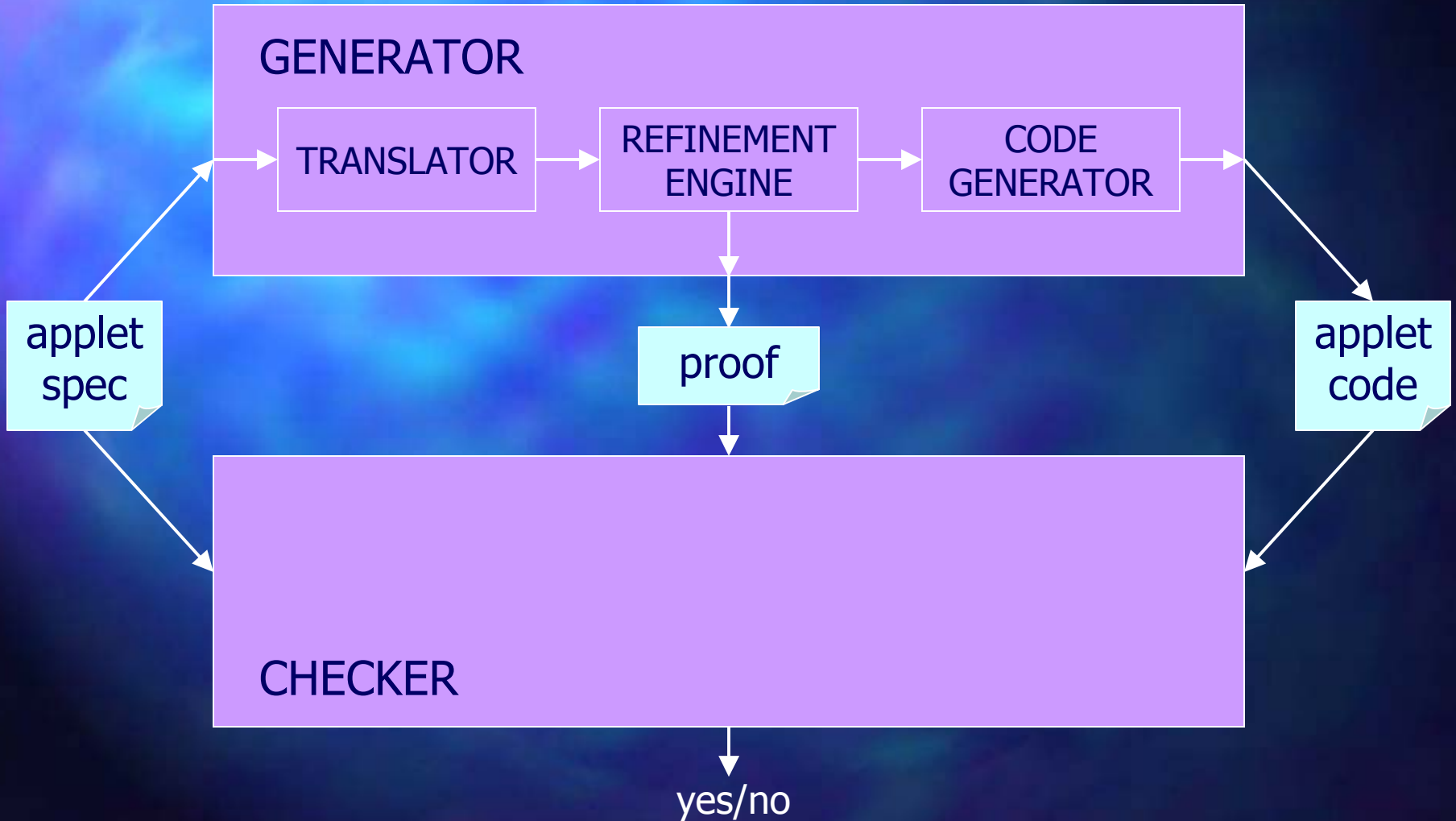




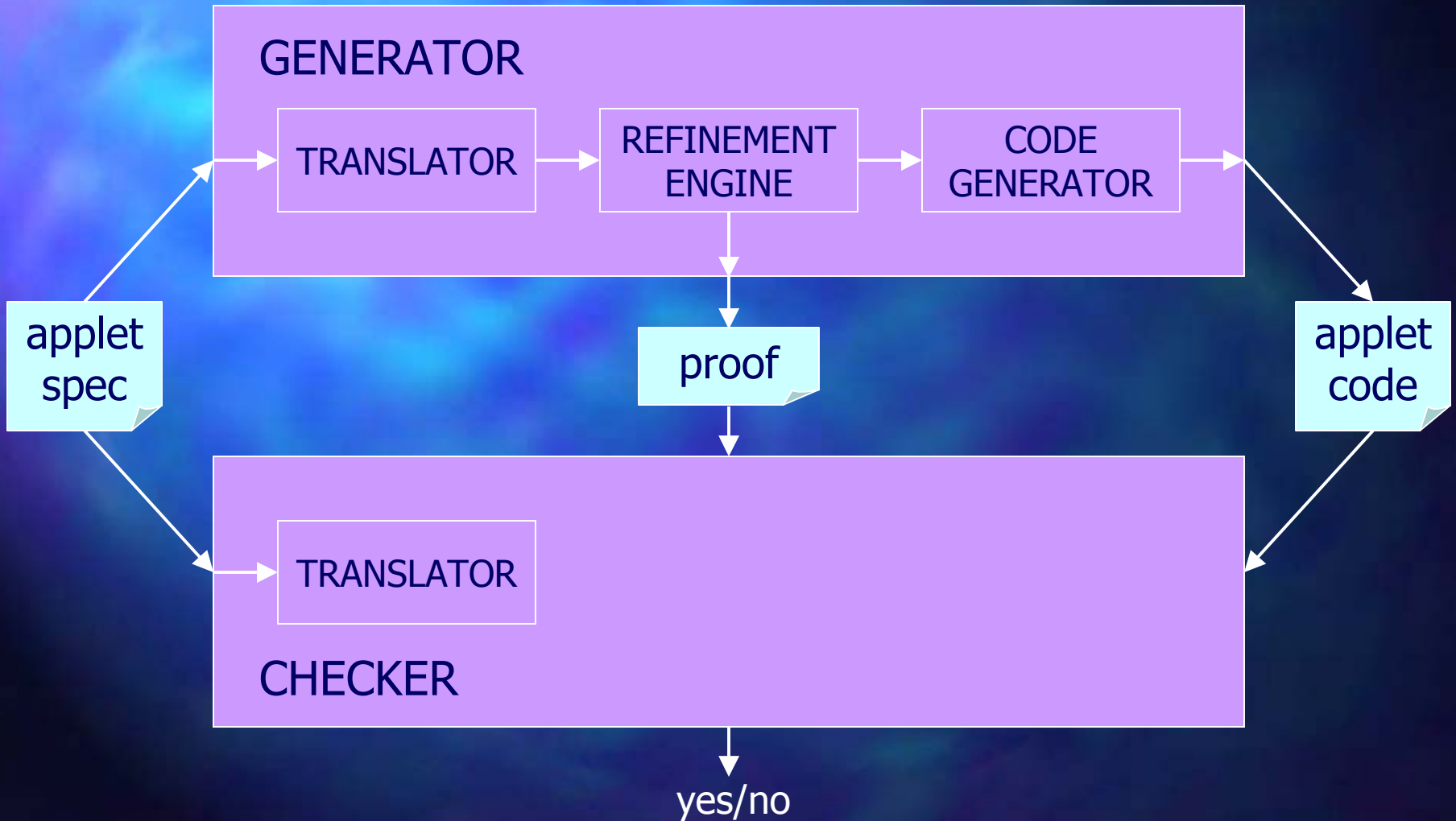
# Code Abtractor



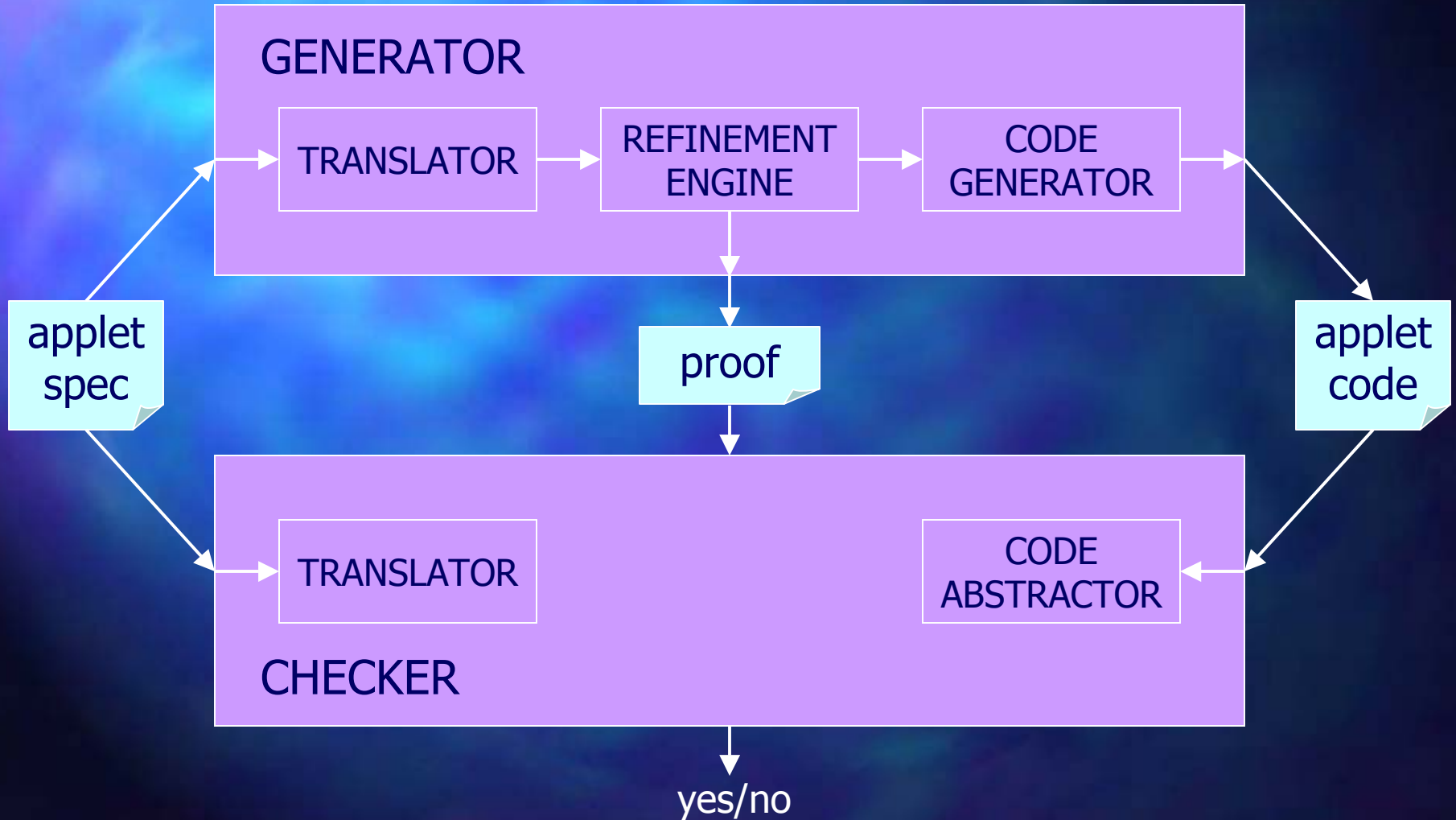
# Code Abtractor



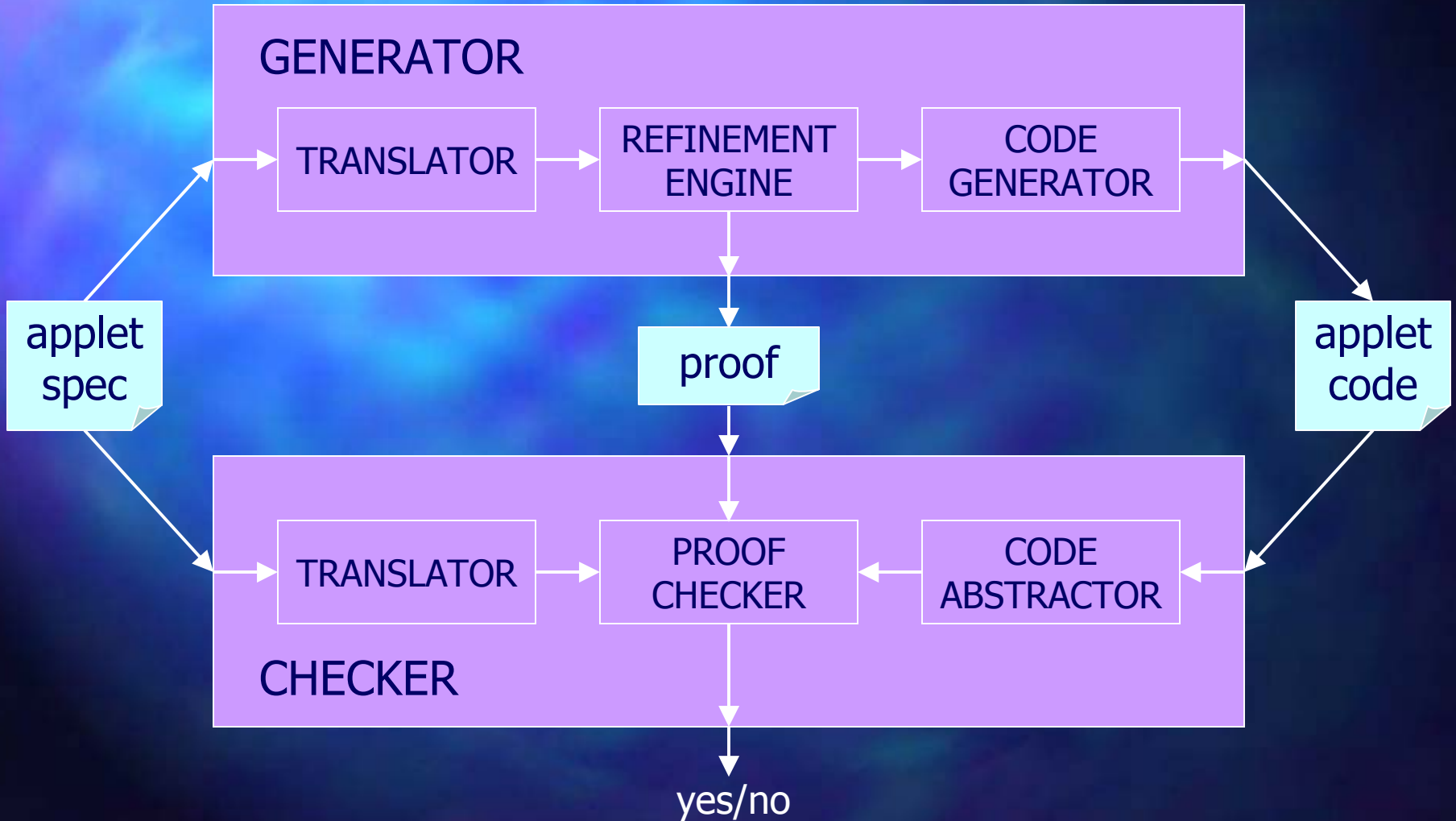
# Code Abtractor



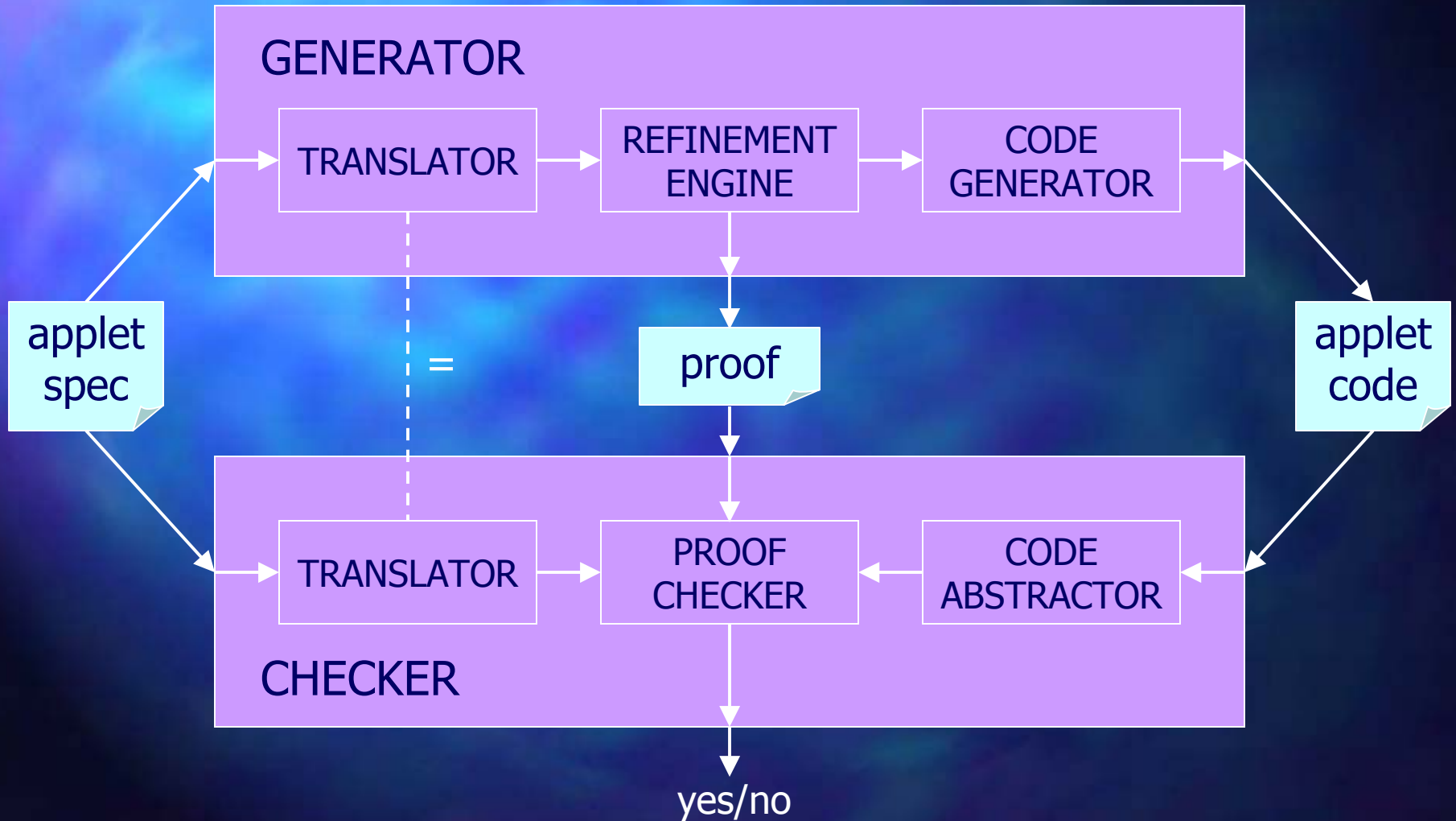
# Code Abtractor



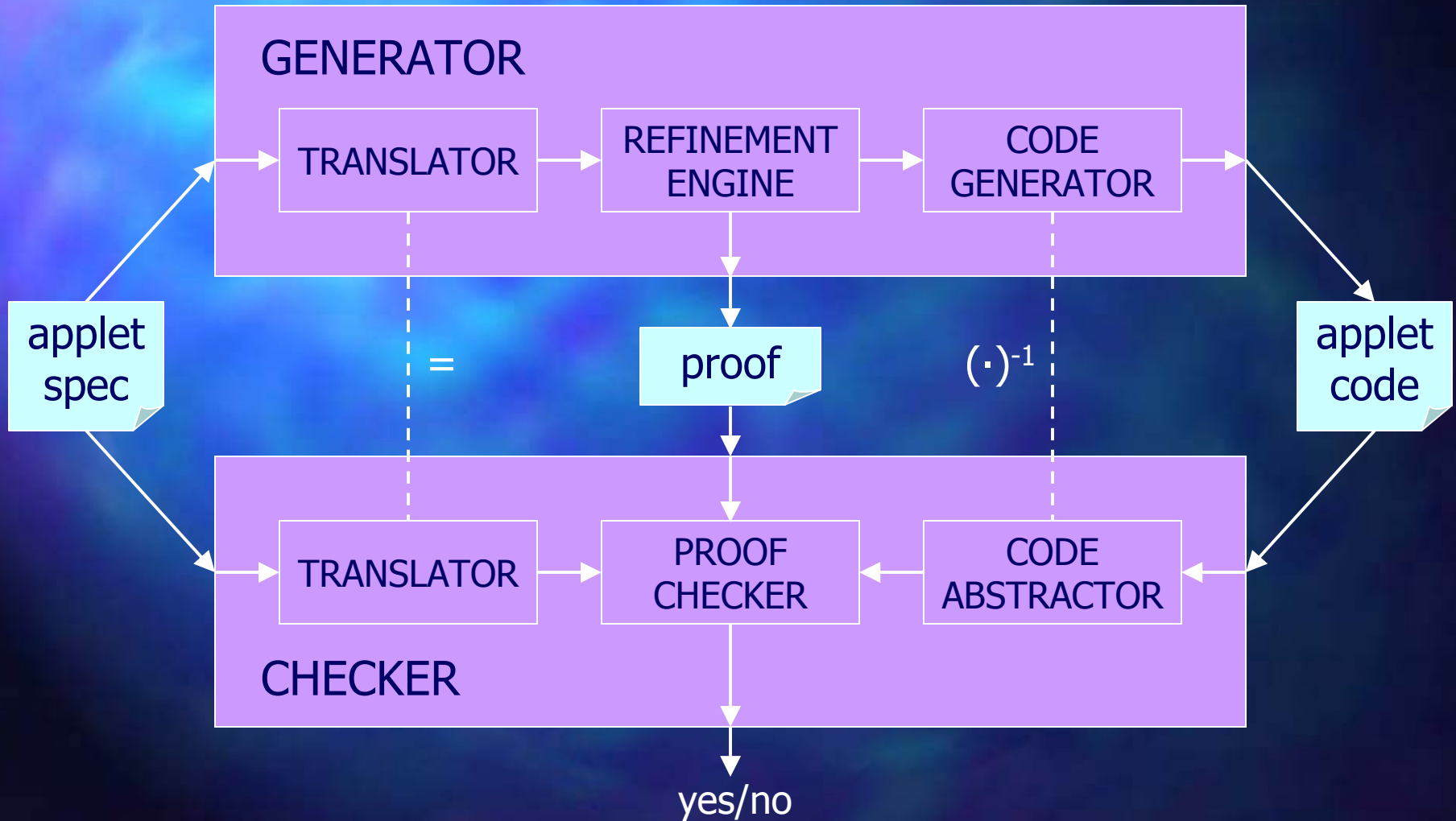
# Code Abtractor



# Code Abtractor



# Code Abtractor



# A Possible Question

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If MetaSlang<sub>JavaCard</sub> is one-to-one with Java Card programs, why bother?



# A Possible Question

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If  $\text{MetaSlang}_{\text{JavaCard}}$  is one-to-one with Java Card programs, why bother?

- Correctness of applet generator is expressed by a formal relationship between DSL and Java Card
- A formal relationship between two languages is expressed by bringing the languages into a common mathematical language (e.g. MetaSlang)
- So,  $\text{MetaSlang}_{\text{JavaCard}}$  is needed for formal proofs

# Summary

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- Java Card
- Kestrel's work
- Applet generator
- Code generator
  - approach
  - details
  - checking correctness
  - accomplishments
- Current and future work

# Accomplishments

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- Java Card language and API specs
  - ~7K lines of MetaSlang
    - ~3K for the language
    - ~4K for the APIs
  - re-usable piece of formalized knowledge (e.g., for Java Card platform specification)
- Instantiated specs to represent PKI applet for Common Access Cards (CAC)
- Implemented code generator
- Generated PKI applet code

# Summary

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- Java Card
- Kestrel's work
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  - approach
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- Current and future work

# Current Work

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- Definition of DSL
  - higher-level than Java card
  - specs shorter than corresponding Java Card programs ( $\sim 2-5 \times$ )
  - captures boilerplates
  - early spec error detection
- Specification of PKI applet in DSL (done)
- Implementation of translator  
DSL  $\rightarrow$  MetaSlang

# Future Work

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- Design & implement refinement engine
- Integrate components (translator, refinement engine, code generator) into applet generator
- Applet checker
  - implement code abstractor
  - implement proof checker

# Questions?

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