Distributed and Trustworthy Automated Reasoning

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# Automated Reasoning Has Many Applications



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# Breakthrough in SAT Solving in the Last 20 Years Satisfiability (SAT) problem: Can a Boolean formula be satisfied?

mid '90s: formulas solvable with thousands of variables and clauses now: formulas solvable with millions of variables and clauses





Edmund Clarke: "a key technology of the 21st century" [Biere, Heule, vanMaaren, and Walsh '09] marijn@cmu.edu

Donald Knuth: "evidently a killer app, because it is key to the solution of so many other problems" [Knuth '15]

# Progress in SAT Solving (I)

SAT Competition Winners on the SC2011 Benchmark Suite



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# Progress in SAT Solving (II)

SAT Competition Winners on the SC2020 Benchmark Suite



Progress even larger due to harder instances

Examples of Challenges

Trusted Computing

Parallel Computing

Conclusions and Challenges

Will any coloring of the positive integers with red and blue result in a monochromatic Pythagorean Triple  $a^2 + b^2 = c^2$ ?

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Best lower bound: a bi-coloring of [1,7664] s.t. there is no monochromatic Pythagorean Triple [Cooper & Overstreet 2015].

Myers conjectures that the answer is No [PhD thesis, 2015].

Will any coloring of the positive integers with red and blue result in a monochromatic Pythagorean Triple  $a^2 + b^2 = c^2$ ?

A bi-coloring of [1, n] is encoded using Boolean variables  $x_i$ with  $i \in \{1, 2, ..., n\}$  such that  $x_i = 1$  (= 0) means that i is colored red (blue). For each Pythagorean Triple  $a^2 + b^2 = c^2$ , two clauses are added:  $(x_a \vee x_b \vee x_c)$  and  $(\overline{x}_a \vee \overline{x}_b \vee \overline{x}_c)$ .

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Theorem ([Heule, Kullmann, and Marek (2016)]) [1,7824] can be bi-colored s.t. there is no monochromatic Pythagorean Triple. This is impossible for [1,7825].

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4 CPU years computation, but 2 days on cluster (800 cores) 200 terabytes proof, but validated with verified checker

# "The Largest Math Proof Ever"



# Another Example: Tiling in various Dimensions

Consider tiling a floor with square tiles, all of the same size. Is it the case that any gap-free tiling results in at least two fully connected tiles, i.e., tiles that have an entire edge in common?



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# Keller's Conjecture

In 1930, Ott-Heinrich Keller conjectured that this phenomenon holds in every dimension.

#### Keller's Conjecture.

For all  $n \ge 1$ , every tiling of the *n*-dimensional space with unit cubes has two which fully share a face.

- In 1940, Perron proved that Keller's conjecture is true for 1 ≤ n ≤ 6.
- In 1992, Lagarias and Shor showed that it is false for  $n \ge 10$ .
- In 2002, Mackey showed that it is false for  $n \ge 8$ .



[Wikipedia, CC BY-SA]

### Keller's Conjecture Resolved [Brakensiek, Heule, Mackey, Narváez '20]



Quanta Magazine: "Computer Search Settles 90-Year-Old Math Problem"

The final dimension of Keller's conjecture finally resolved:

- Tools worked out of the box, linear time speedups;
- The complex symmetry-breaking argument is included in the proof;
- The proof has been validated using a verified checker.

Examples of Challenges

Trusted Computing

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SAT Solvers Useful & Powerful

- Formal verification
- Security verification
- Optimization



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Can We Trust Them?

- No!
- Complex software with lots of optimizations









#### **Unsatisfiability Proof**

 Step-by-step proof in some logical framework

#### **Proof Checker**

- Simple program
- May be formally verified

# Trusted Computing: Motivation

Automated reasoning tools may give incorrect answers.

- Documented bugs in SAT, SMT, and QSAT solvers; [Brummayer and Biere, 2009; Brummayer et al., 2010]
- Claims of correctness could be due to bugs;
- Misconception that only weak tools are buggy;
- Implementation errors often imply conceptual errors;
- Proofs now mandatory in some competitive events;
- Mathematical results require a stronger justification than a simple yes/no by a tool. Answers must be verifiable.

# Trusted Computing: Verified Solving versus Verified Proofs

Verifying efficient automated reasoning tools is a daunting task:

- Tools are constantly modified and improved; and
- Even top-tier and "experimentally correct" solvers turned out to be buggy. [Järvisalo, Heule, Biere '12]

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Various simple solvers can verified, but they lack performance

- DPLL [Shankar and Vaucher '11]
- CDCL [Fleury, Blanchette, Lammich '18]

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Validating proof is the more effective approach

- Solving + proof logging + proof verification is much faster compared to running a verified solver
- One verified tool can validate the results of many solvers

# Trusted Computing: Initial Challenges

Theoretical challenges:

- Some "simple" problems have exponentially large proofs in the resolution proof system [Urquhart '87, Buss and Pitassi '98];
- While some dedicated techniques can quickly solve them.

Solution: A proof system to compactly express all techniques.

# Trusted Computing: Initial Challenges

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Practical challenges:

- Earlier efforts failed due to complexity and overhead
- Convince developers to support proof logging

### Solution:

- The computational burden and complexity is in the checker
- A reference implementation of proof logging

Trusted Computing: Arbitrarily Complex Solvers

Verified checkers of certificates in strong proof systems:

- Don't worry about correctness or completeness of tools;
- Facilitates making tools more complex and efficient; while
- Full confidence in results. [Heule, Hunt, Kaufmann, Wetzler '17]



Formally verified checkers now also used in industry

Trusted Computing: Verified SAT Solving Tool Chain



Trusted Computing: Verified SAT Solving Tool Chain



- The validate step uses a formally-verified checker;
- Ideally the encoding step is also formally-verified;

■ The other steps can be heavily optimized and unverified. marijn@cmu.edu Reduced, Ordered Binary Decision Diagrams (BDDs)

Bryant, 1986

#### Representation

- Canonical representation of Boolean function
- Compact for many useful cases

### Algorithms

- Apply(f, g, op)
  - op is Boolean operation (e.g.,  $\land$ ,  $\lor$ ,  $\oplus$ )
  - BDD representation of f op g
- **E**Quant(f, X)
  - X set of variables
  - BDD representation of  $\exists V f$



# Mutilated Chessboards: "A Tough Nut to Crack" [McCarthy]

Can a chessboard be fully covered with dominos after removing two diagonally opposite corner squares?





Easy to refute based on the following two observations:

There are more white squares than black squares; and

A domino covers exactly one white and one black square.

Compact and Verified Proofs from BDDs [Sinze & Biere '06] [Bryant & Heule '21?]



Mutilated Chessboard: problem size  $\sim N^2$ , BDD proof size  $\sim N^{2.69}$ 

Same proof format as SAT and same verified checker marijn@cmu.edu 23 / 35 Examples of Challenges

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# Challenge: How to Parallelize Automated Reasoning?

### Successes

- Industrial applications, such as equivalence checking;
- Long-standing open math problems resolved; and
- Speedups even with thousands of cores

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### Challenges

- Many memory issues (from cache misses to out of memory);
- Different approaches are effective on different problems; and
- Reduced performance in many tools, when using more cores.

Parallel Computing: SAT Solver Paradigms

Conflict-driven clause learning (CDCL): Makes fast decisions and converts conflicting assignments into learned clauses. Strength: Effective on large, "easy" formulas. Weakness: Hard to parallelize. Parallel Computing: SAT Solver Paradigms

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Look-ahead: Aims at finding a small binary search-tree by selecting effective splitting variables via looking ahead. Strength: Effective on small, hard formulas. Weakness: Expensive.

# Parallel Computing: Portfolio Solvers

The most commonly used parallel solving paradigm is portfolio:

Run multiple (typically identical) solvers with different configurations on the same formula; and

Share clauses among the solvers.



The portfolio approach is effective on large "easy" problems, but has difficulties to solve hard problems (out of memory).

Cube-and-Conquer [Heule, Kullmann, Wieringa, and Biere '11]

Cube-and-conquer splits a given problem into millions of subproblems that are solved independently by CDCL.



CDCL CDCL CDCL CDCL CDCL

Efficient look-ahead splitting heuristics allow for linear speedups even when using 1000s of cores.

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Cube-and-conquer recently integrated in Z3

## The Hidden Strength of Cube-and-Conquer

Let N denote the number of leaves in the cube-phase:

- the case N = 1 means pure CDCL,
- and very large N means pure look-ahead splitting.

Consider the total run-time (y-axis) in dependency on N (x-axis):

- typically, first it increases, then
- it decreases, but only for a large number of subproblems!



Example with Schur Triples and 5 colors: a formula with 708 vars and 22608 clauses.

The performance tends to be optimal when the cube and conquer times are comparable.

# Parallel Computing: SAT Competition Cloud Track

Long tradition of SAT competitive events, starting from 1992

3 competitions in the 90s	(1992,1993, 1996)
13 SAT Competitions	(2002–)
5 SAT Races	(2006, 2008, 2010, 2015, 2019)
1 SAT Challenge	(2012)

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#### New this year

Cloud Track – evaluate distributed solvers on the Amazon cloud. Solvers are run on 1600 virtual cores for 1000 seconds. Sponsored by Amazon. Participants received AWS credit to develop their solvers.



#### Winner of the cloud track clearly outperformed sequential winner

# Distributed versus Competition Winners





# Distributed versus Competition Winners

Results on the SC2020 Benchmark Suite



# Parallel Computing: Reasoning in the Cloud

Automated reasoning as a service:

- Solves problems from easy to hard;
- Can provide correctness proofs;
- Explains the solution and/or method.

Joint work with Siemens to fully explore the design space of gearboxes.



Joint work with Amazon Web Services on routing and software verification.





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- All top-tier solvers emit proof logging (also for re-encoding)
- Formally-verified tools can efficiently certify the proofs

How to lift this success to richer logics (SMT/HWMCC/FOL)?

# Conclusions and Challenges

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How to lift this success to richer logics (SMT/HWMCC/FOL)?

Linear speedups are possible on a range of problems

- Even when using 1000s of CPUs;
- And the enormous proofs can be validated in parallel.

Various challenges:

- Make the techniques effective on a broader range of problems
- Expand the potential users: automated reasoning in the cloud
- Explainable automated reasoning to increase understanding

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