

Model-Based Assurance Challenges for Self-Driving Cars

Krzysztof Czarnecki

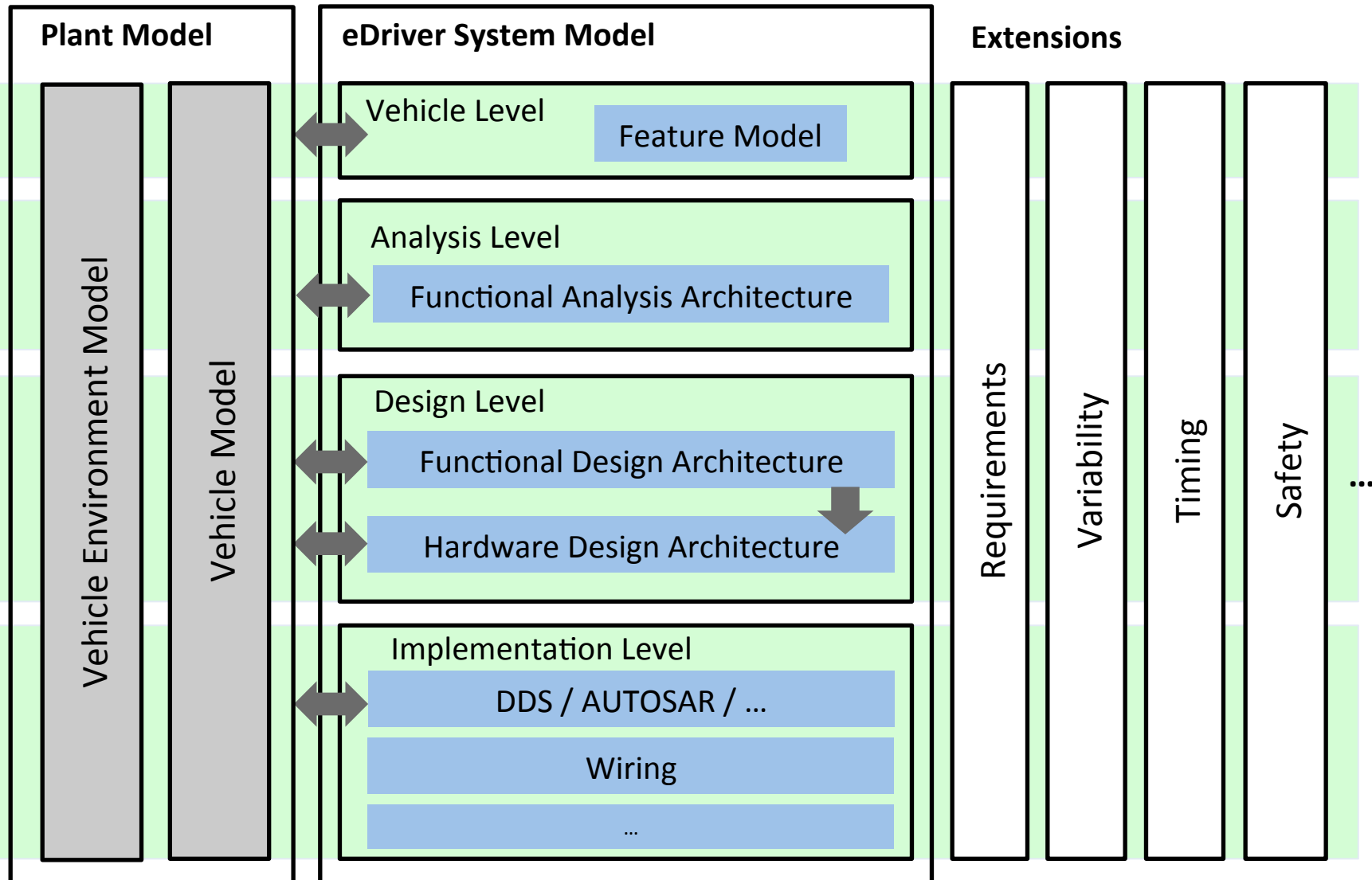
Electrical and Computer Engineering Department



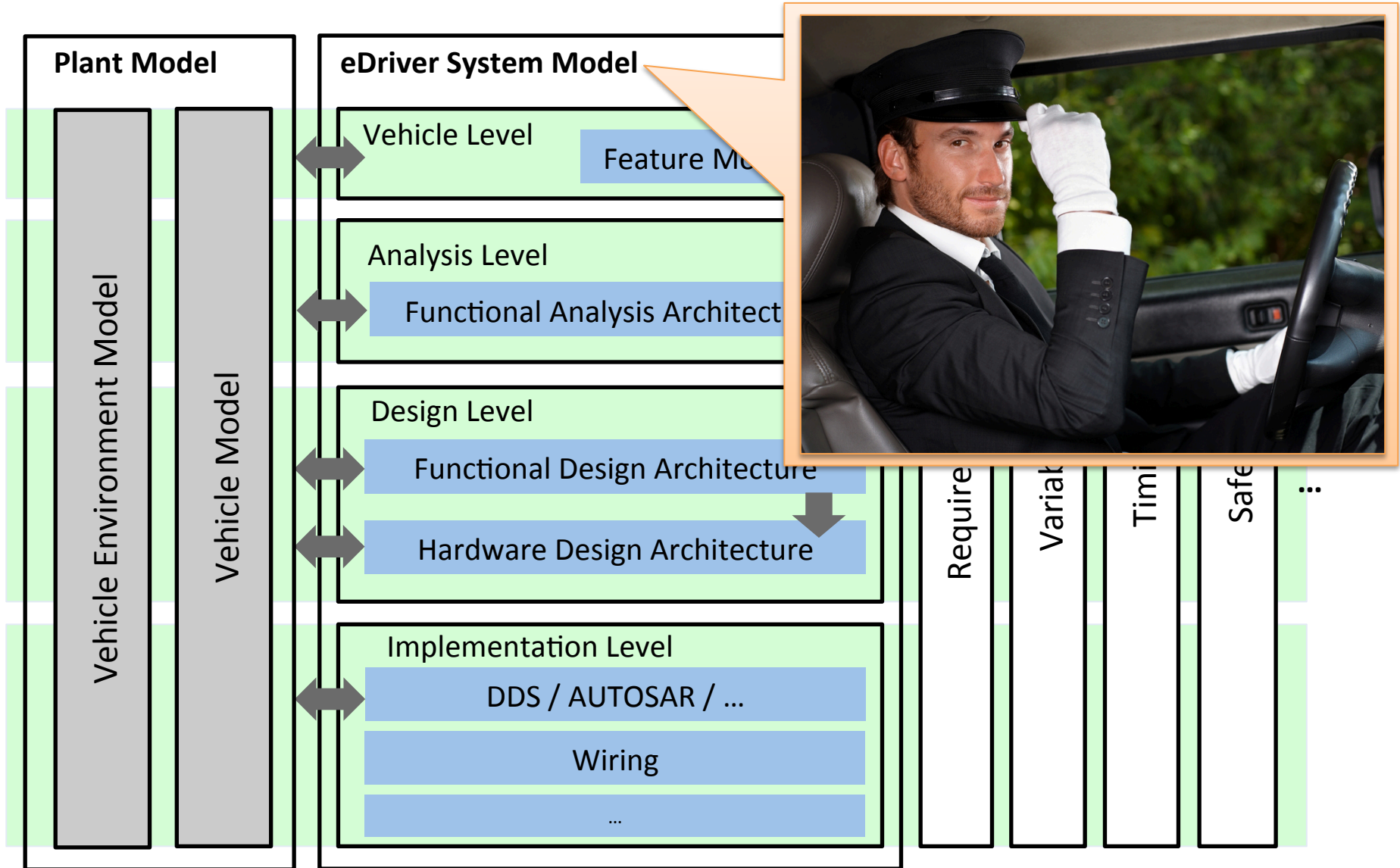
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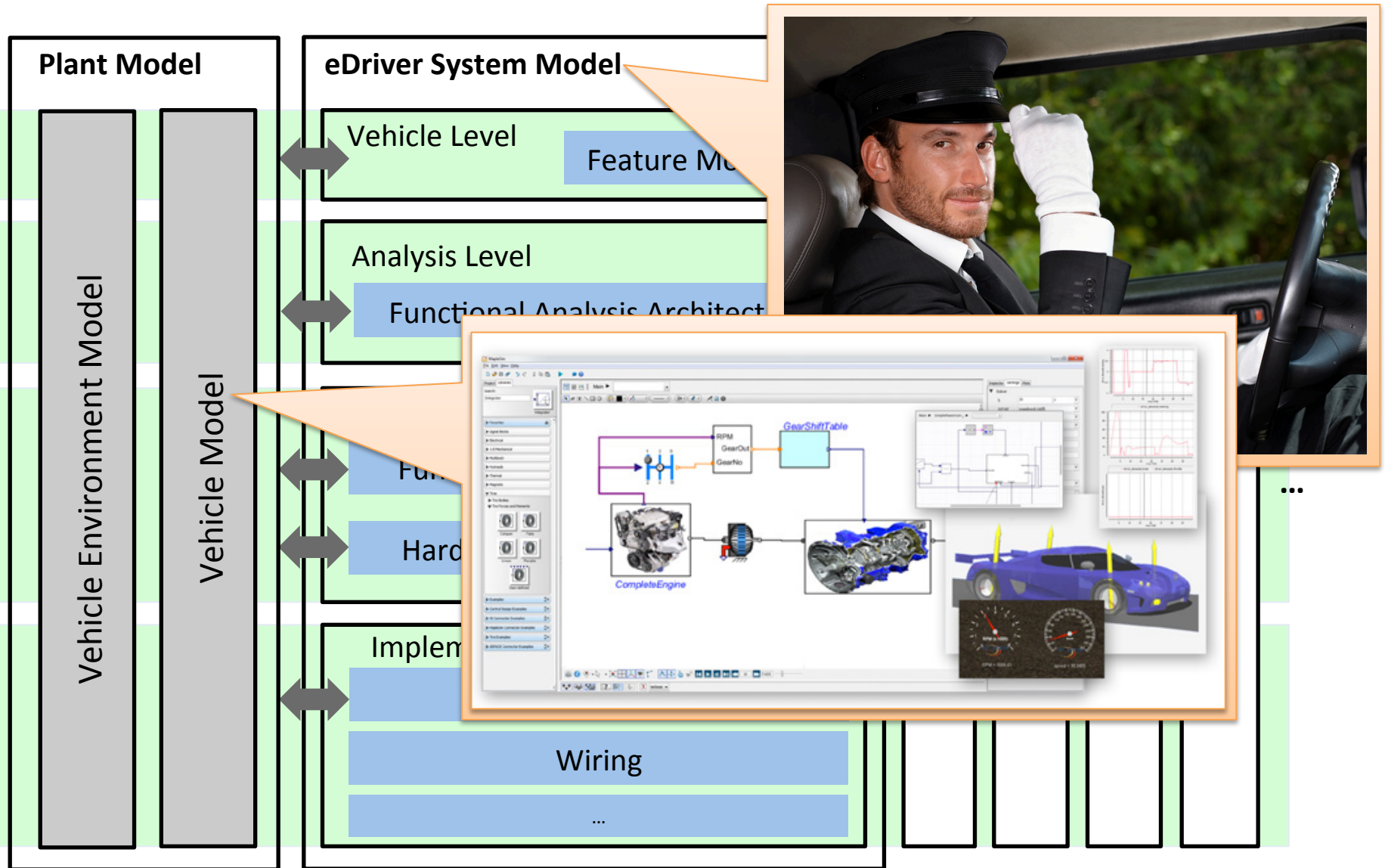
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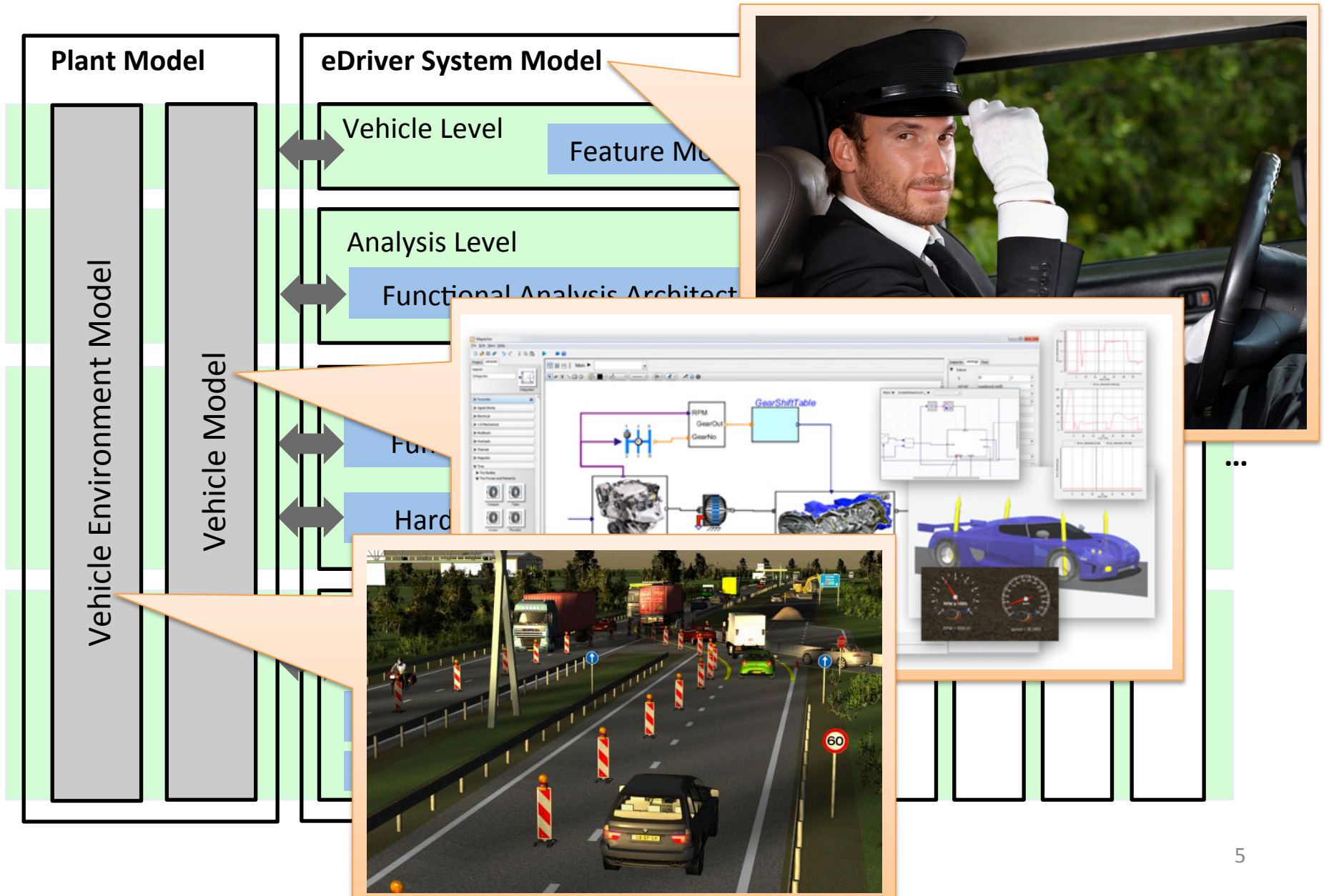
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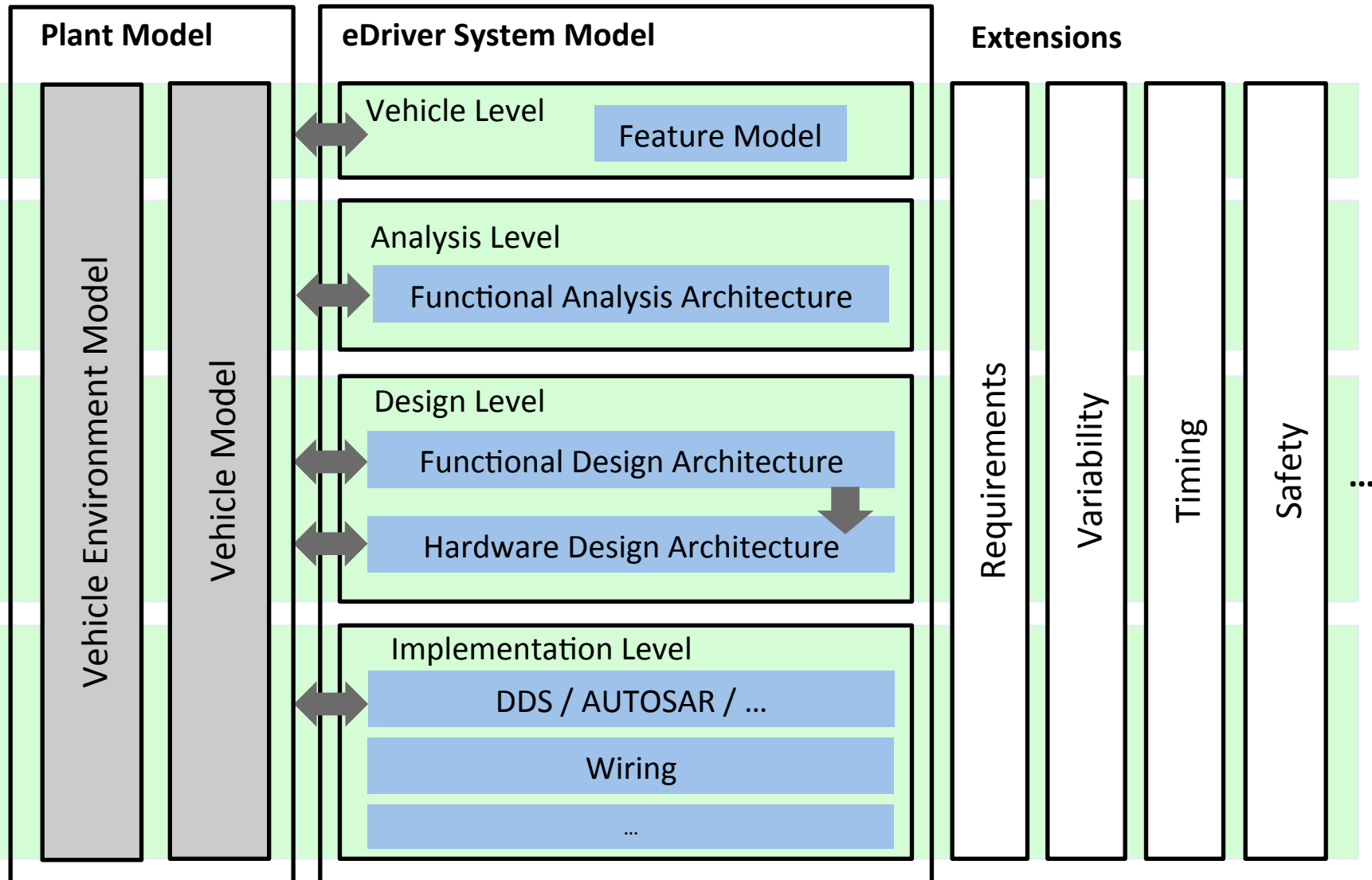
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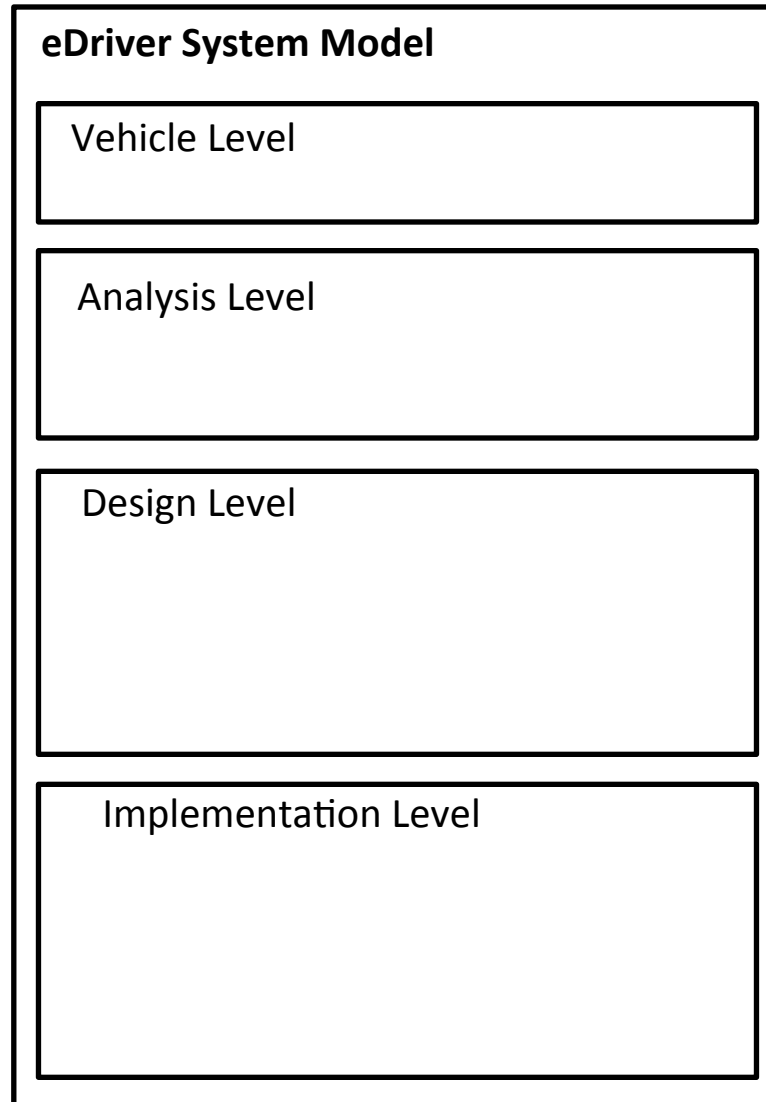
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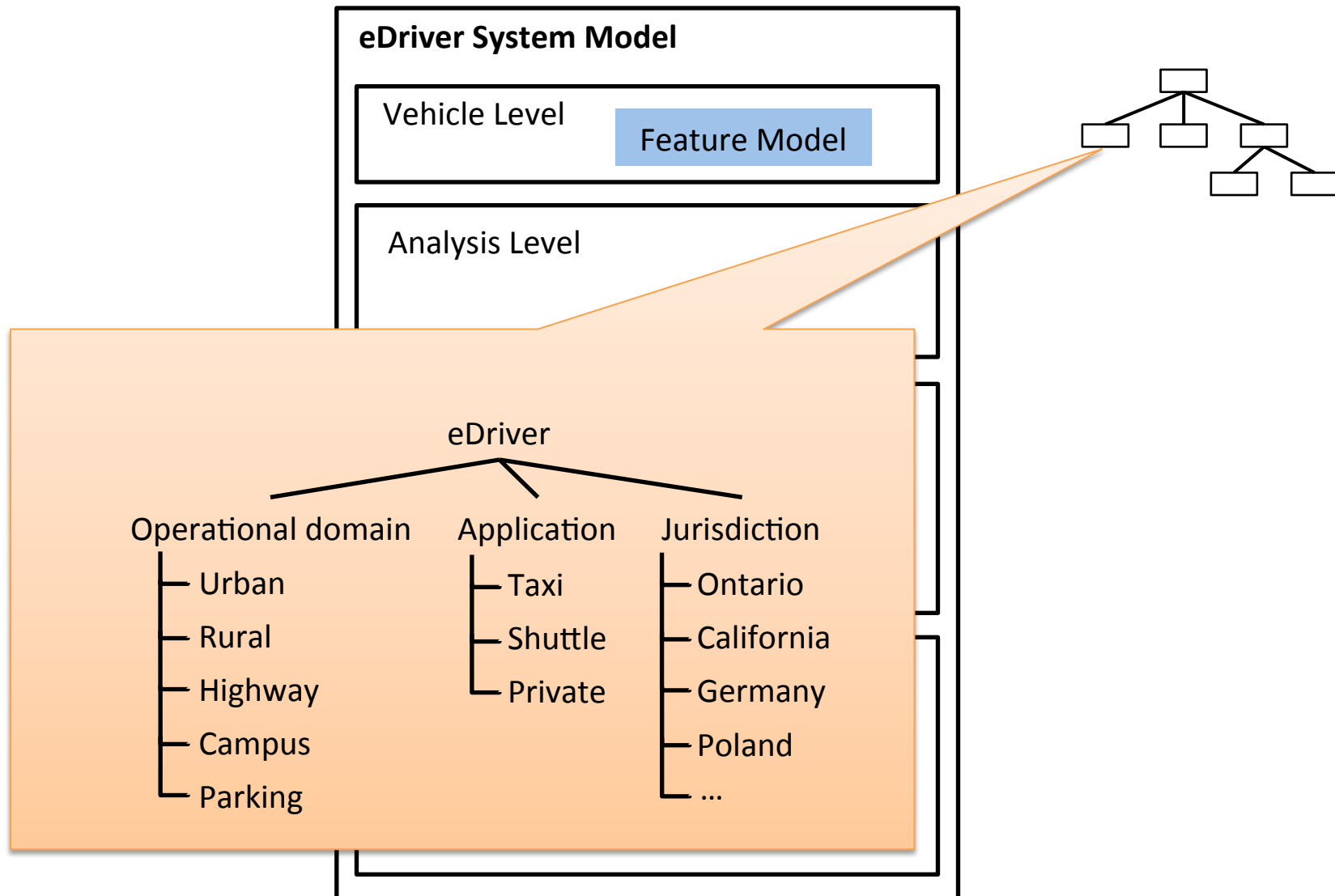
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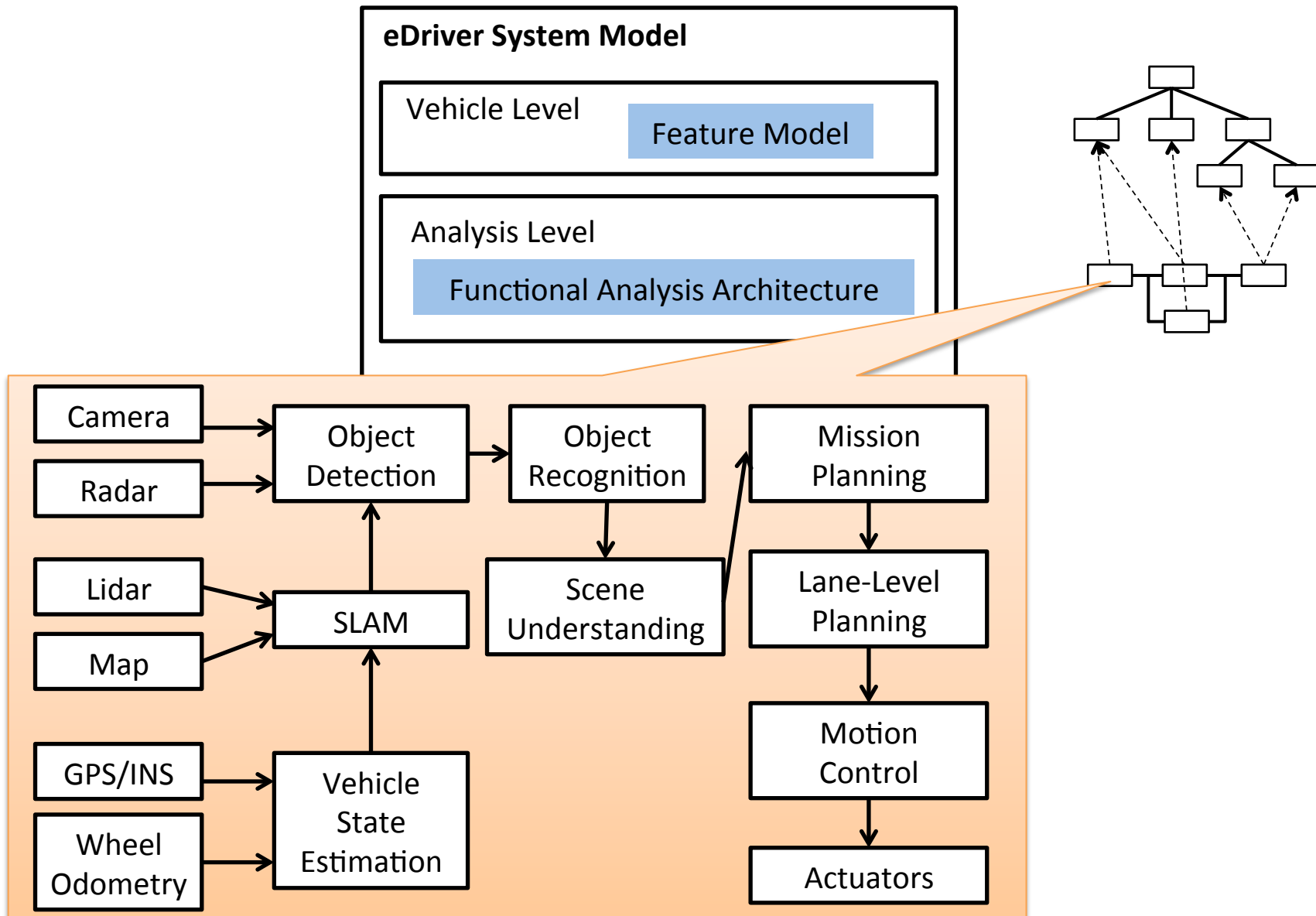
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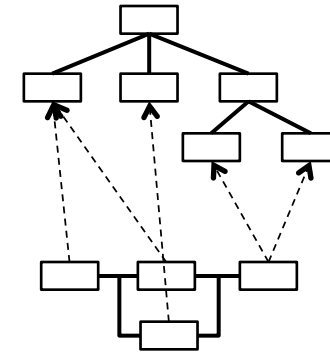
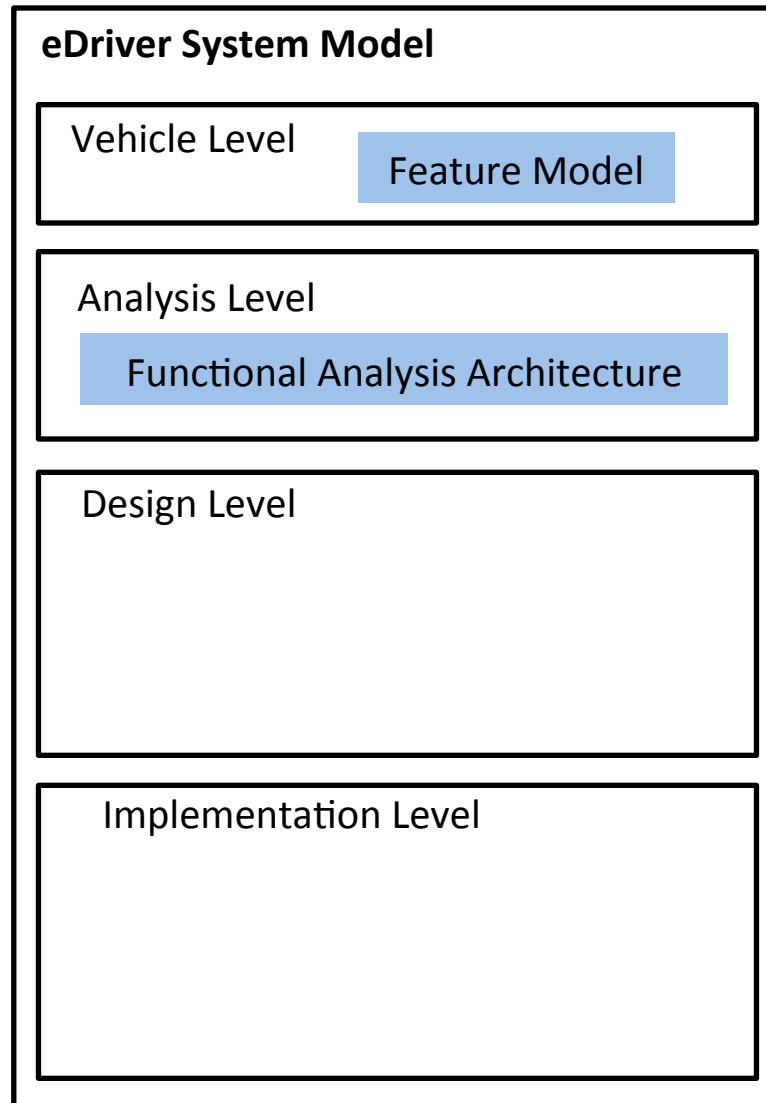
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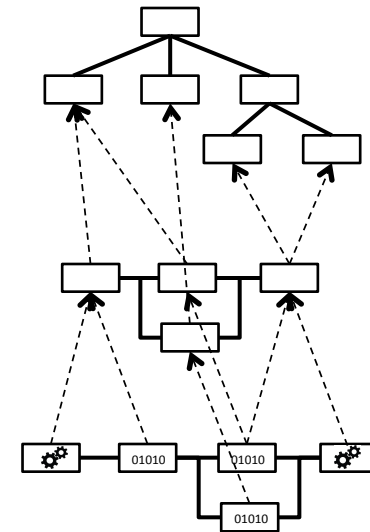
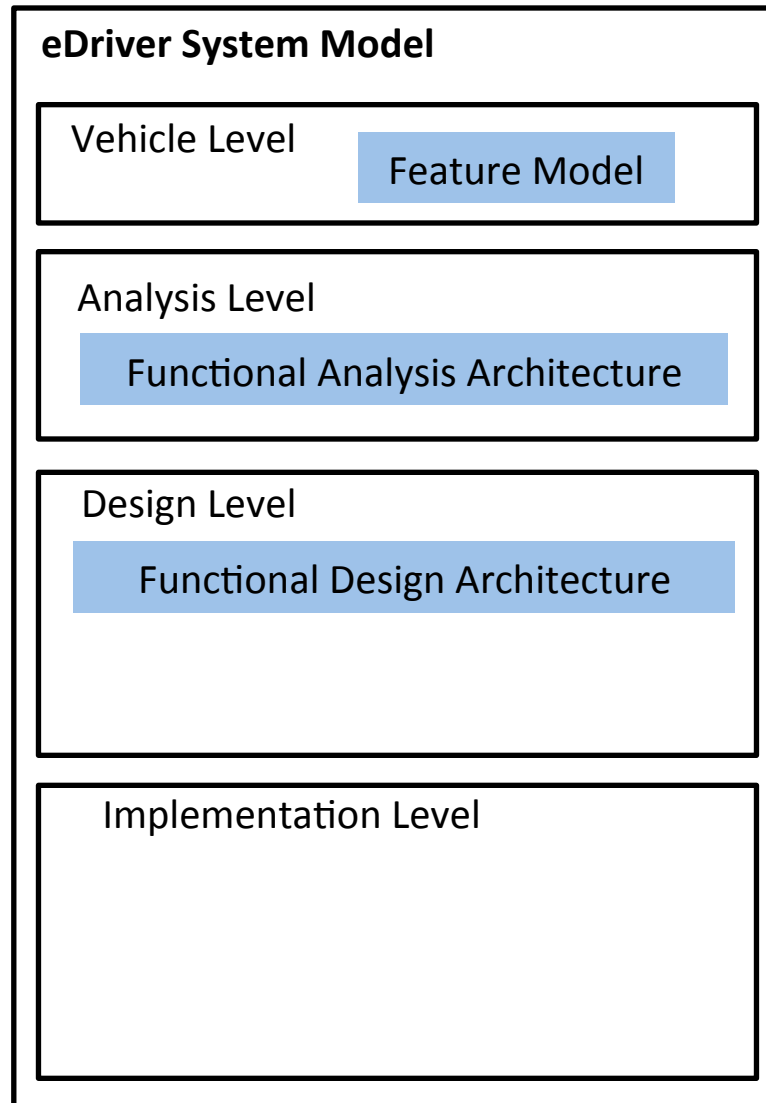
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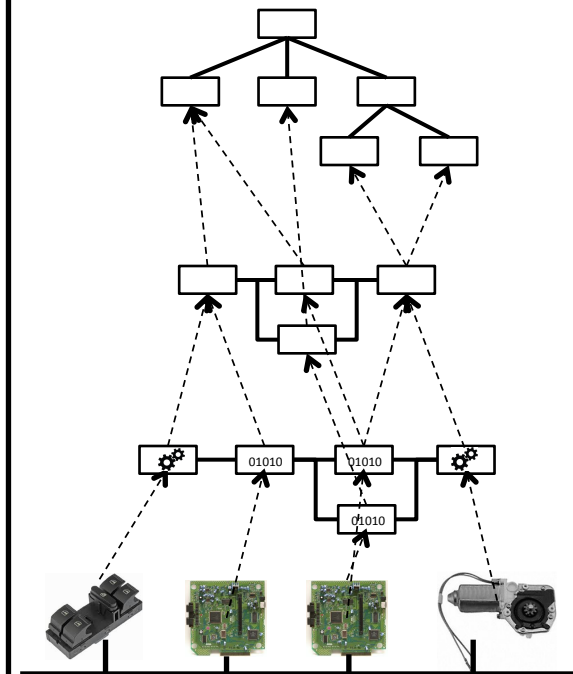
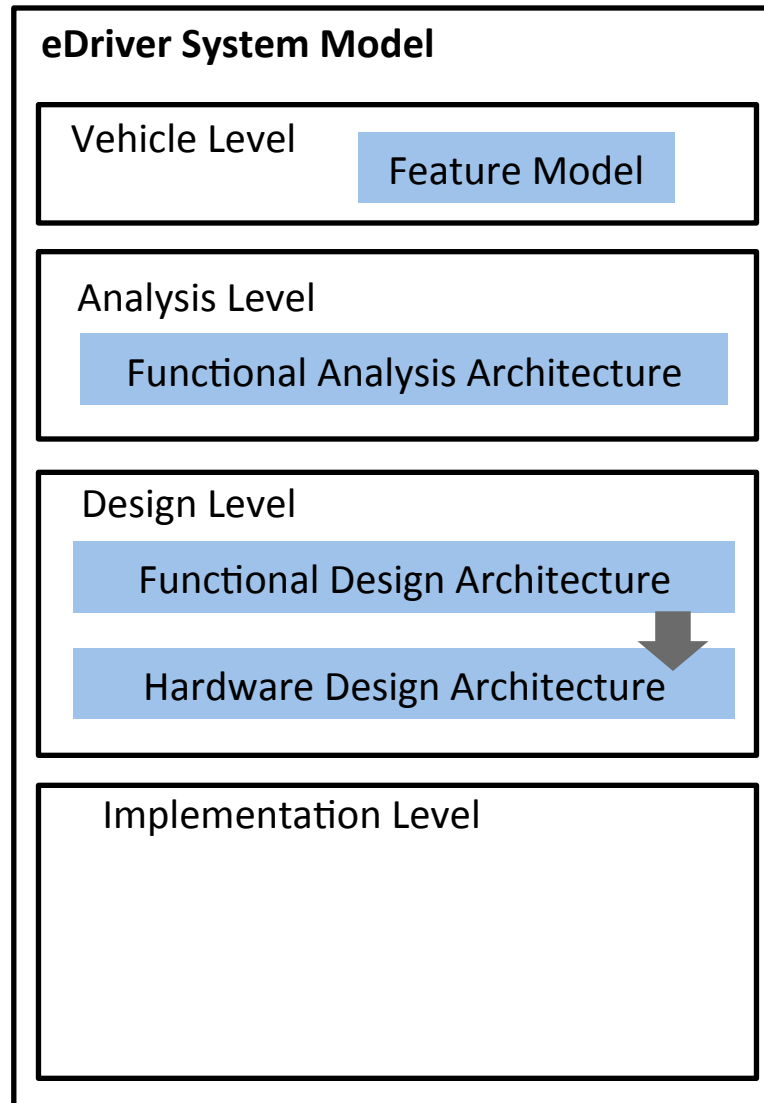
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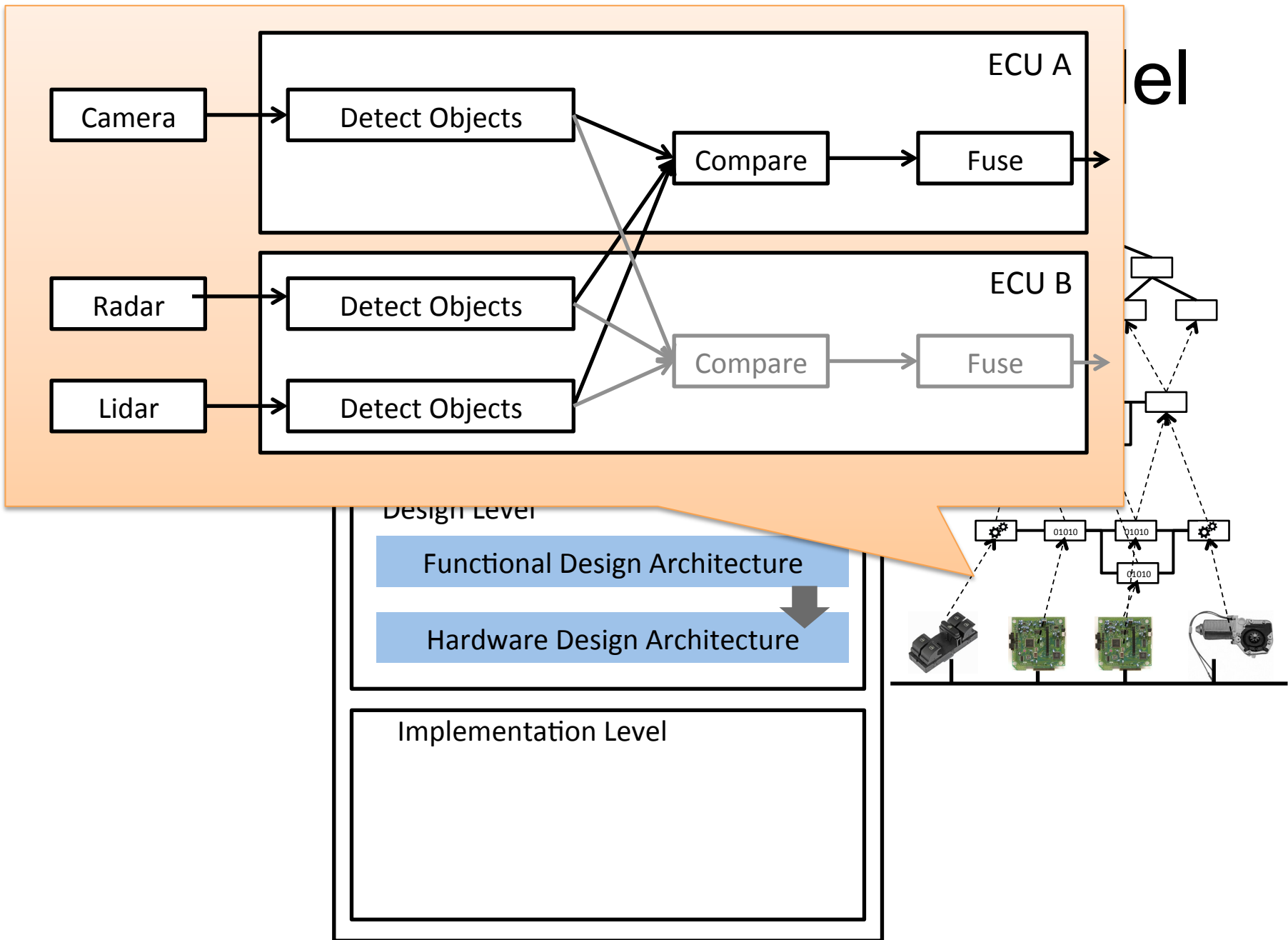


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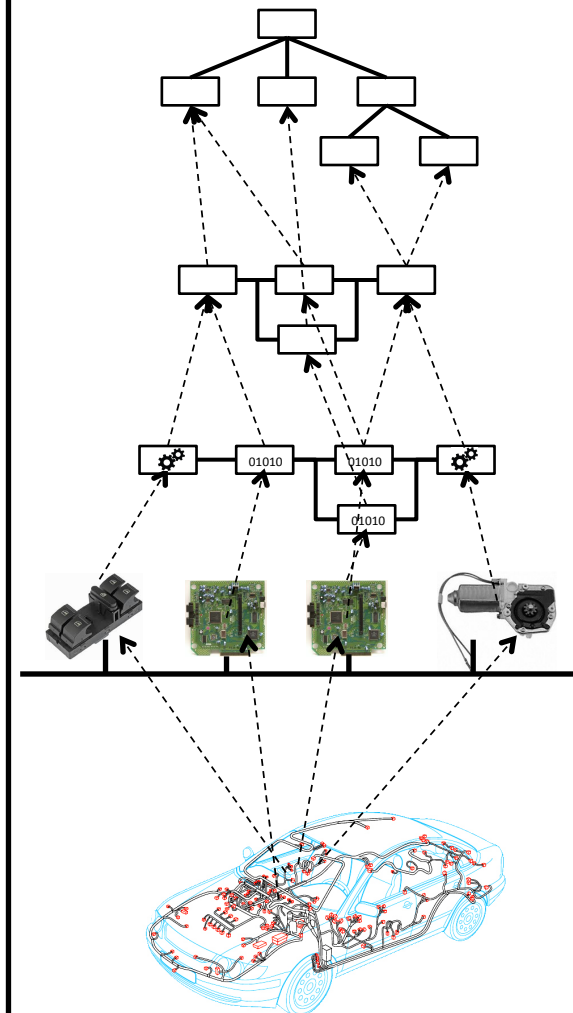
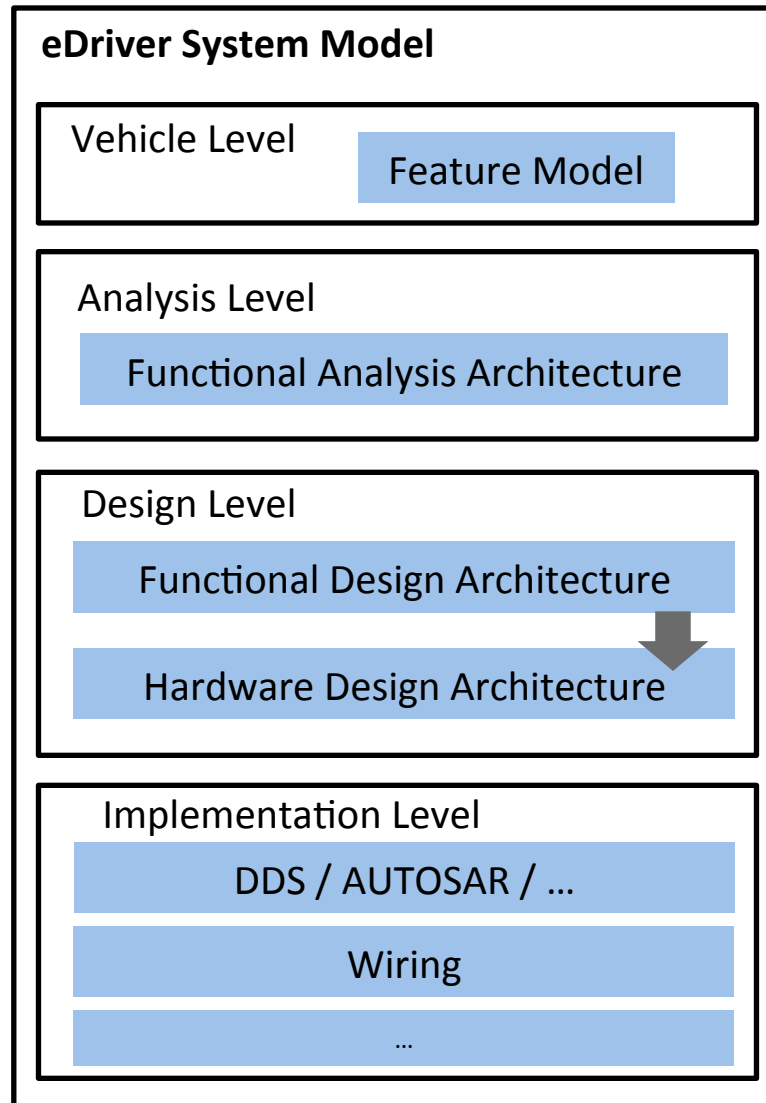


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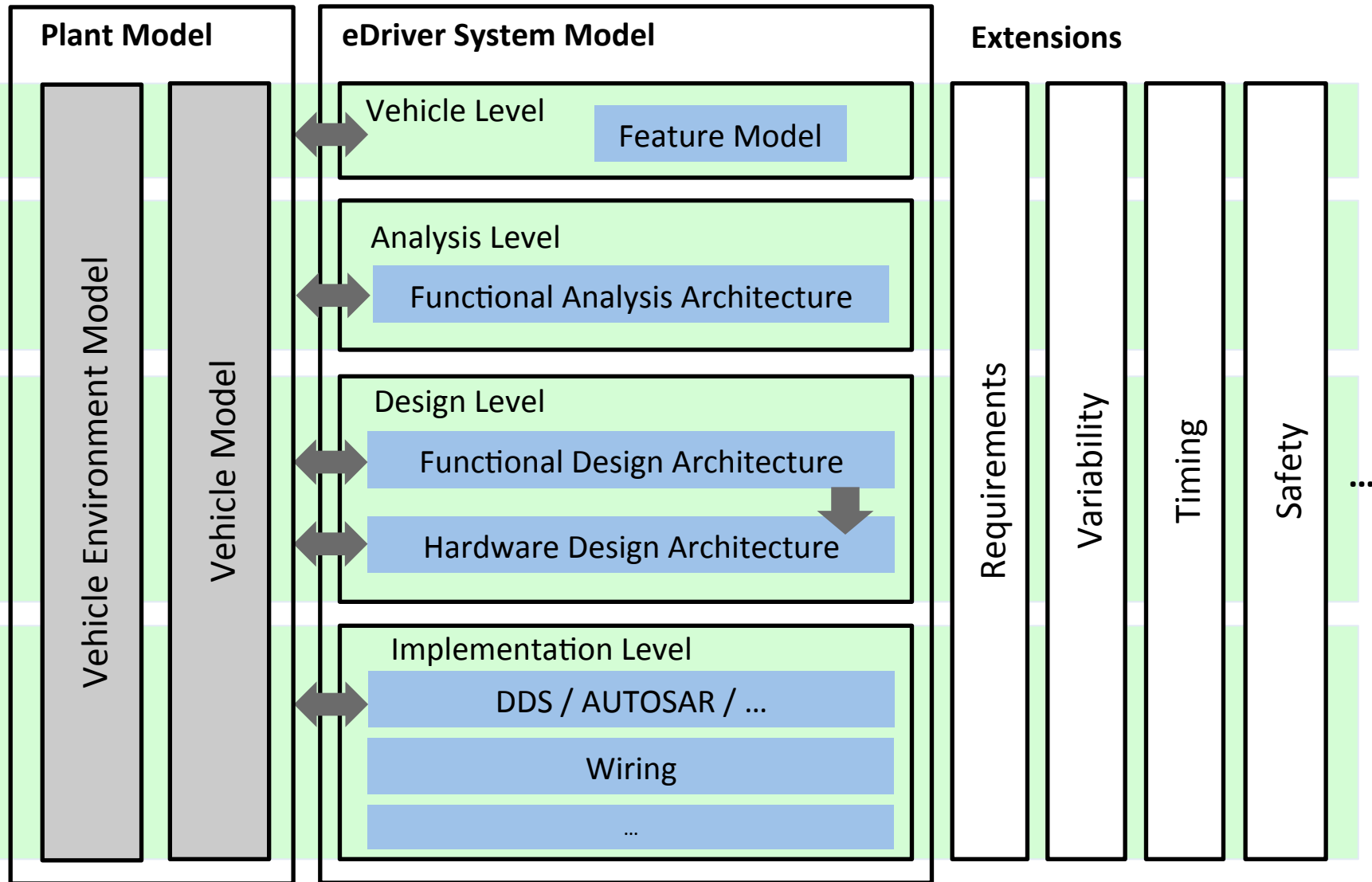




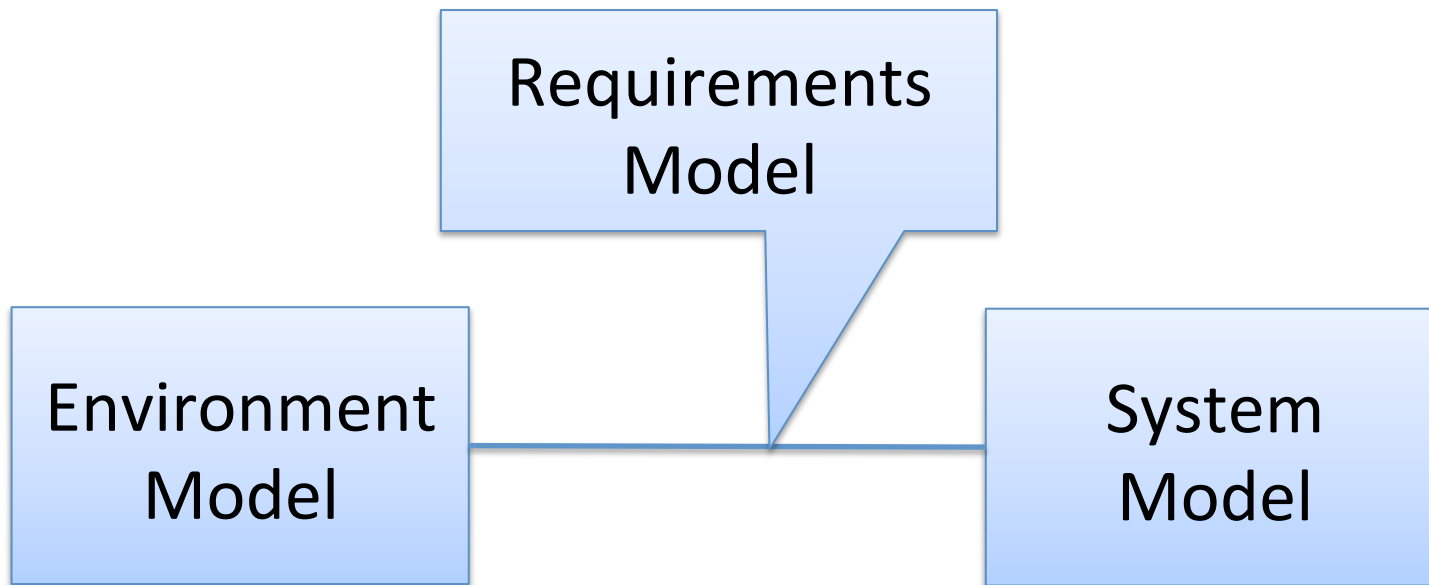
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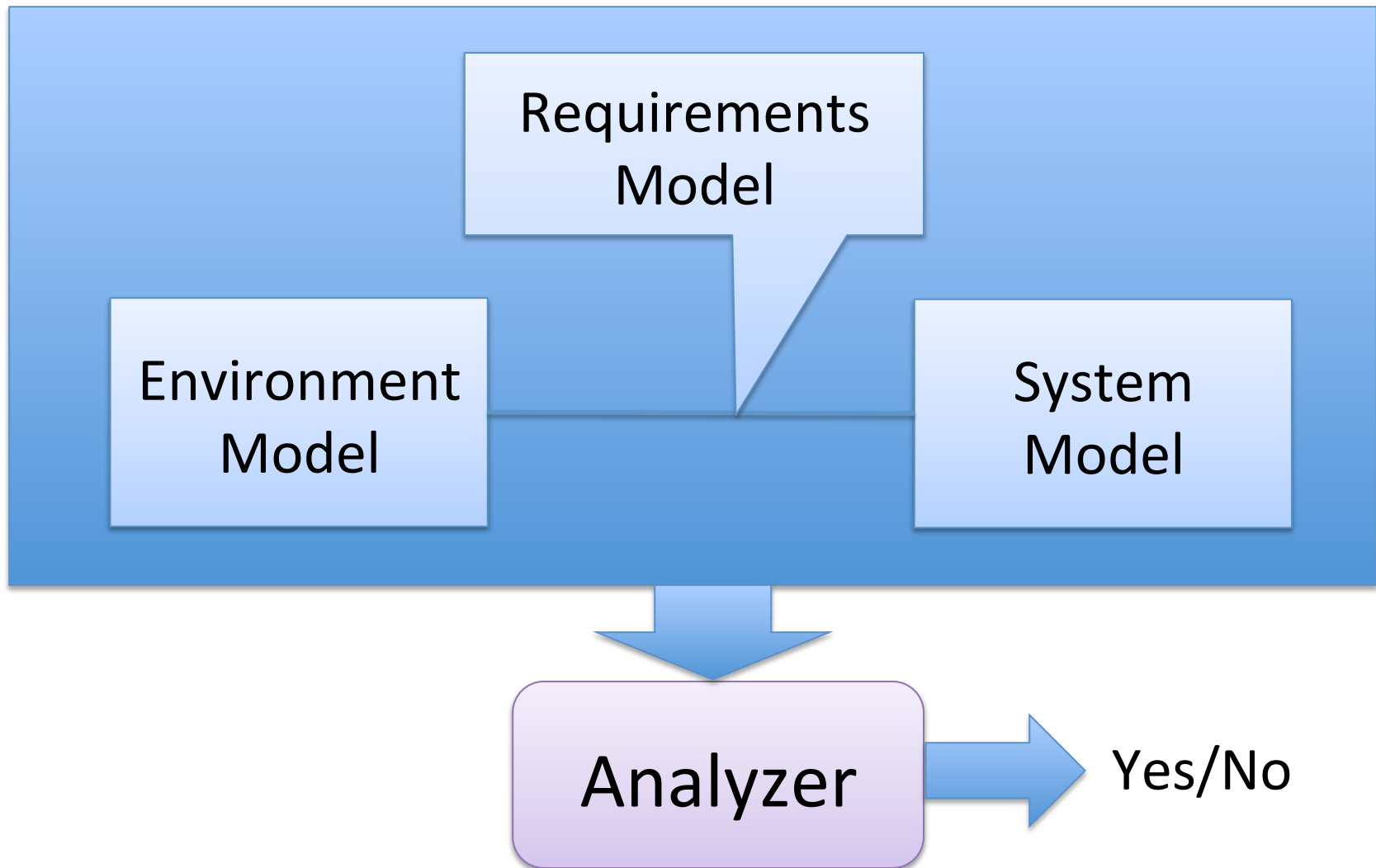
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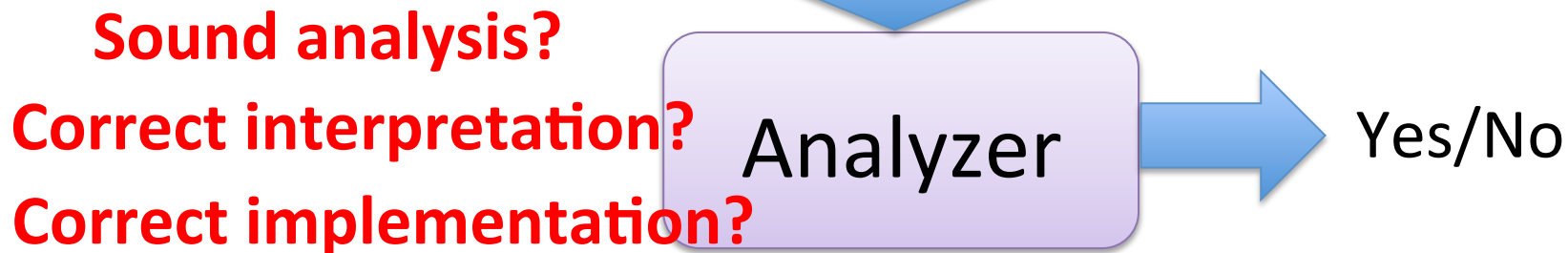
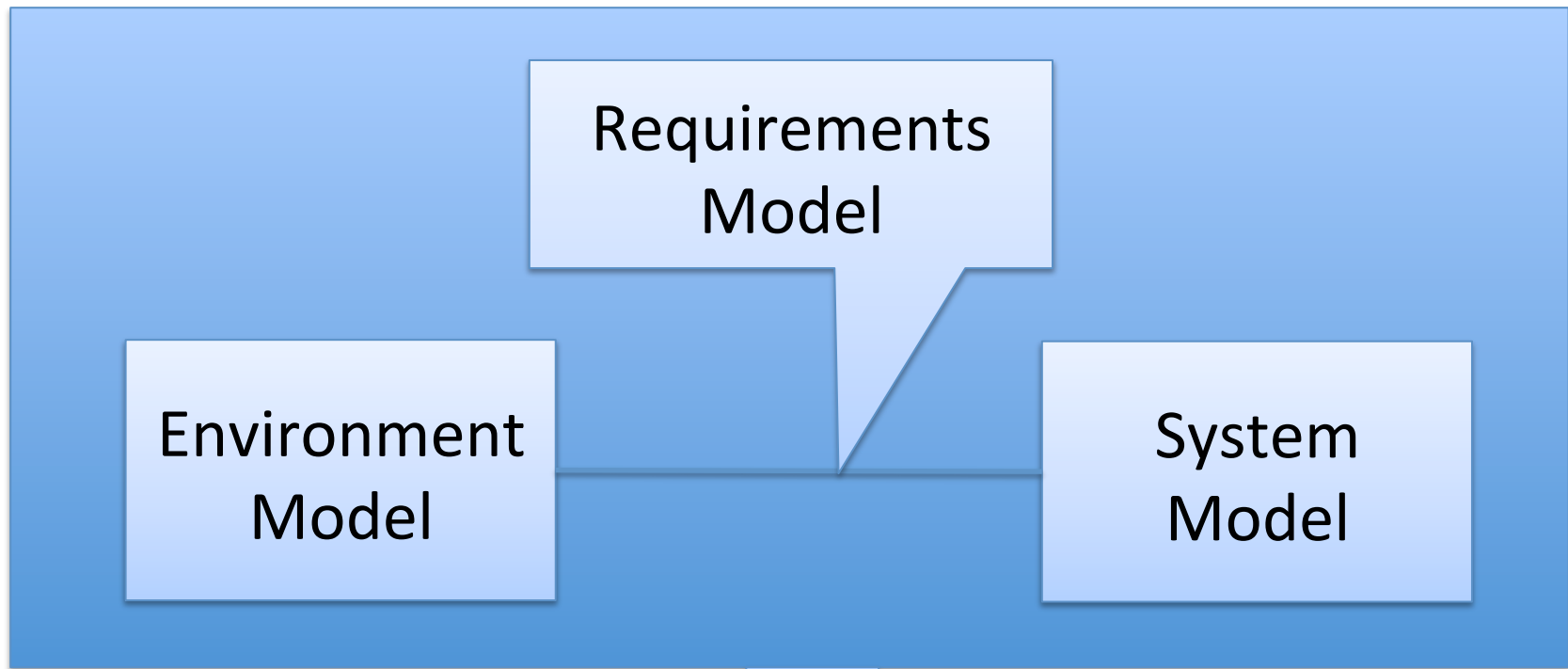
Model-Based Assurance



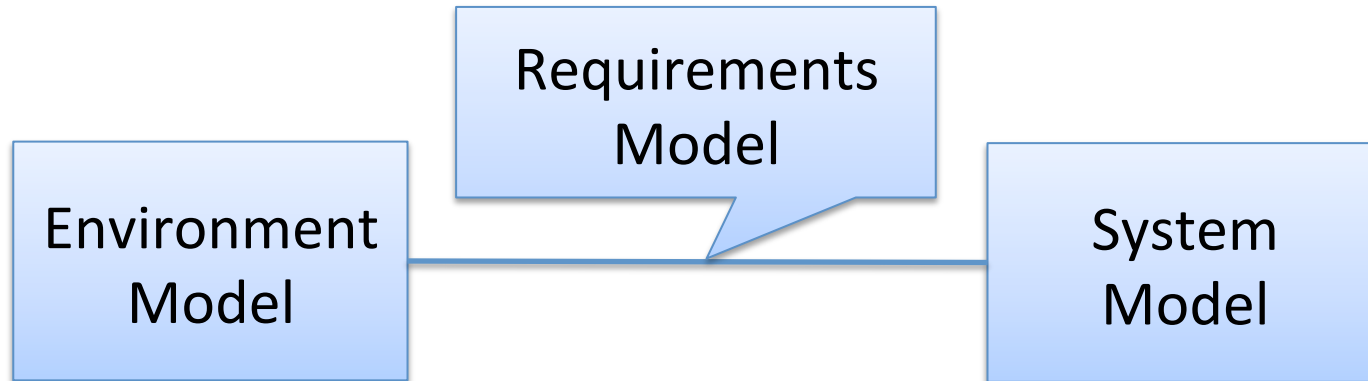
Model-Based Assurance



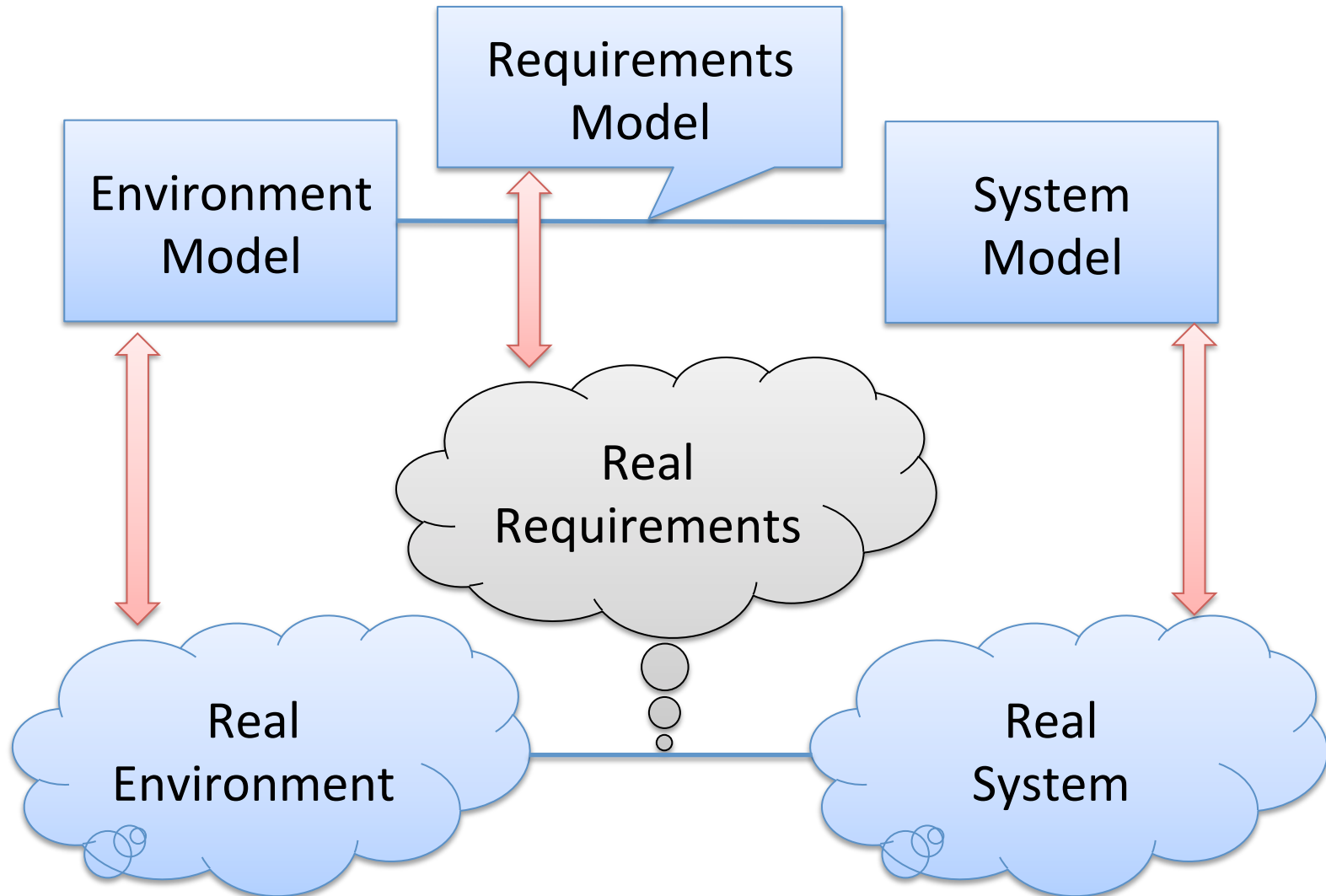
Model-Based Assurance



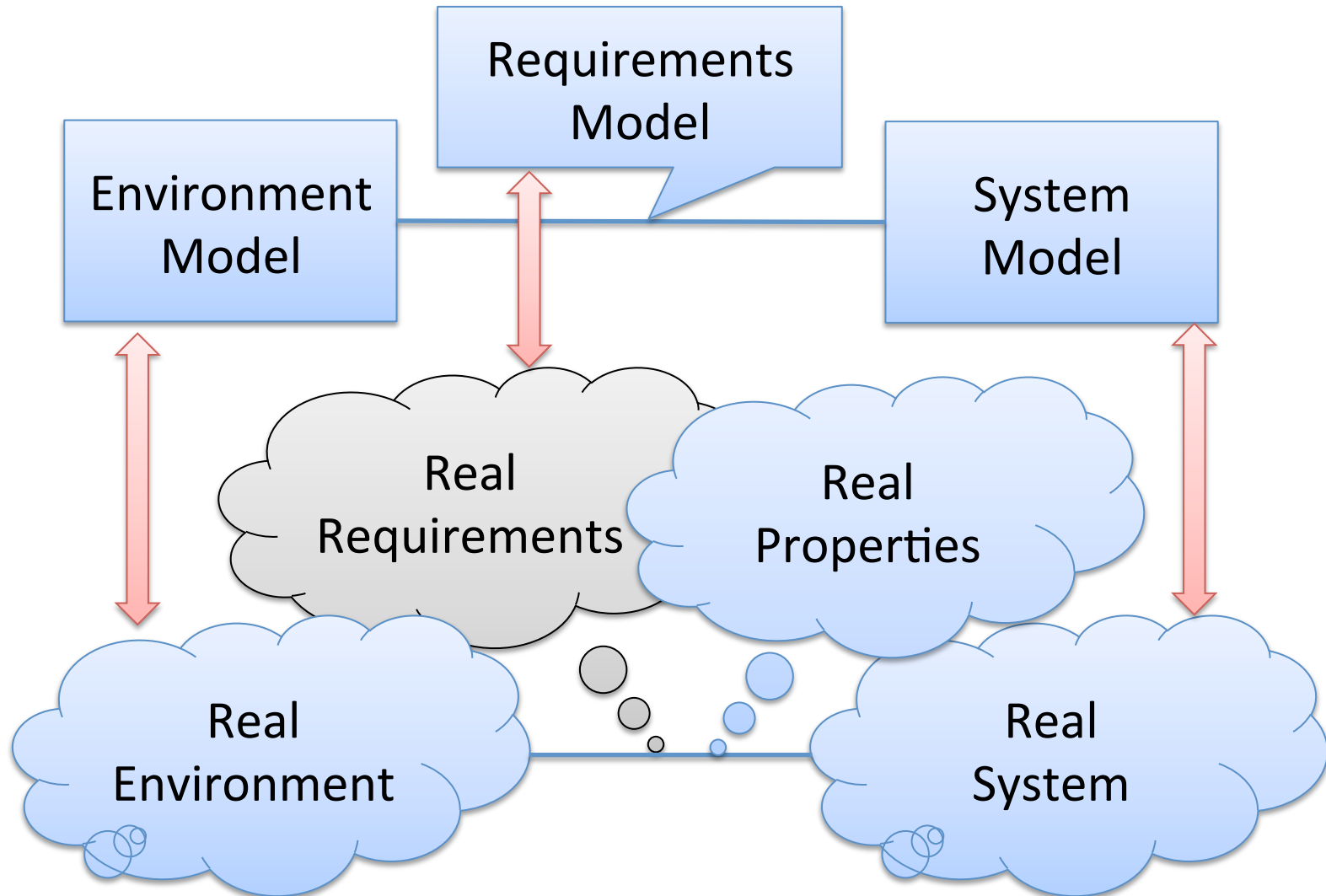
Model-Based Assurance



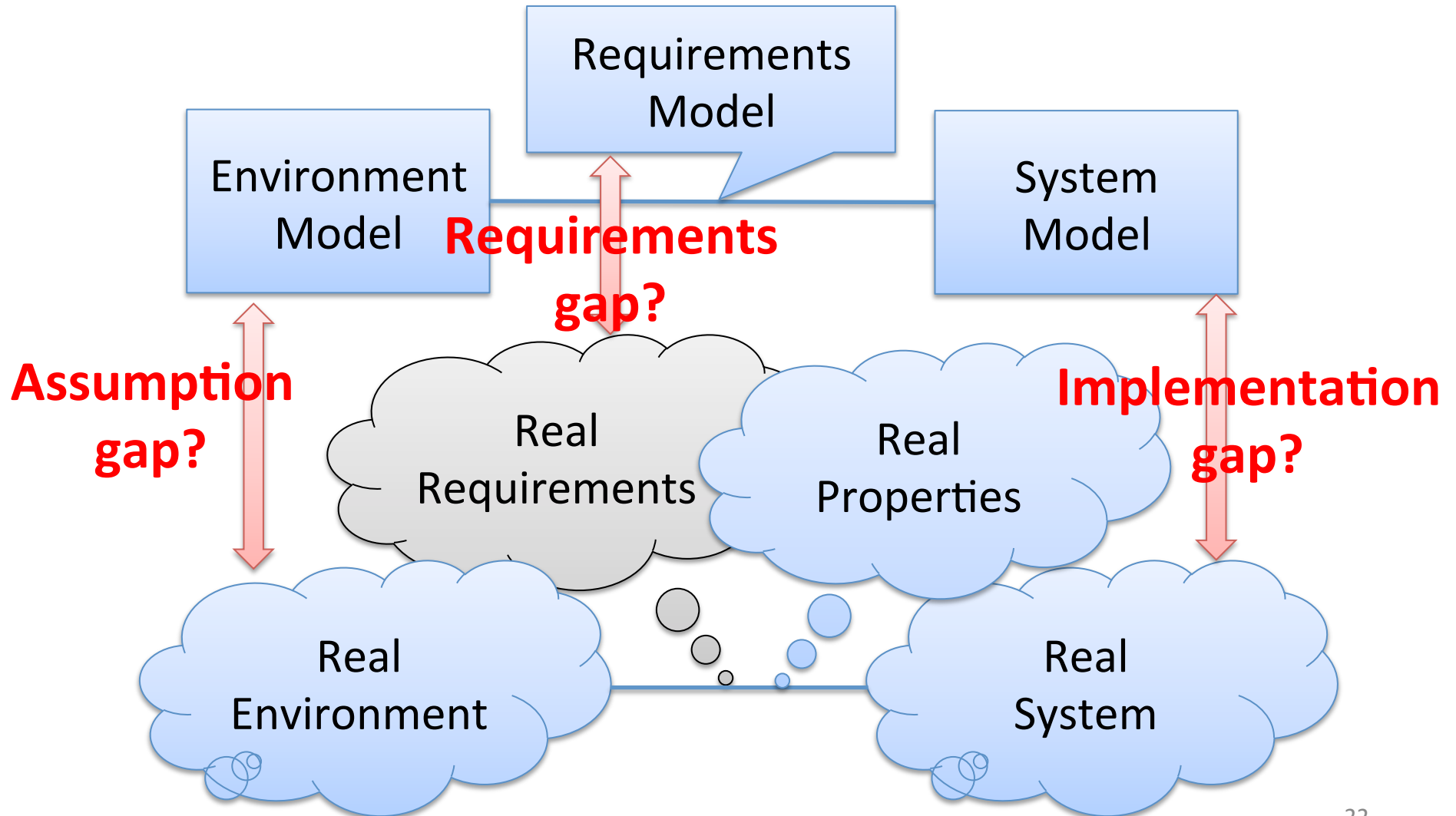
Model-Based Assurance



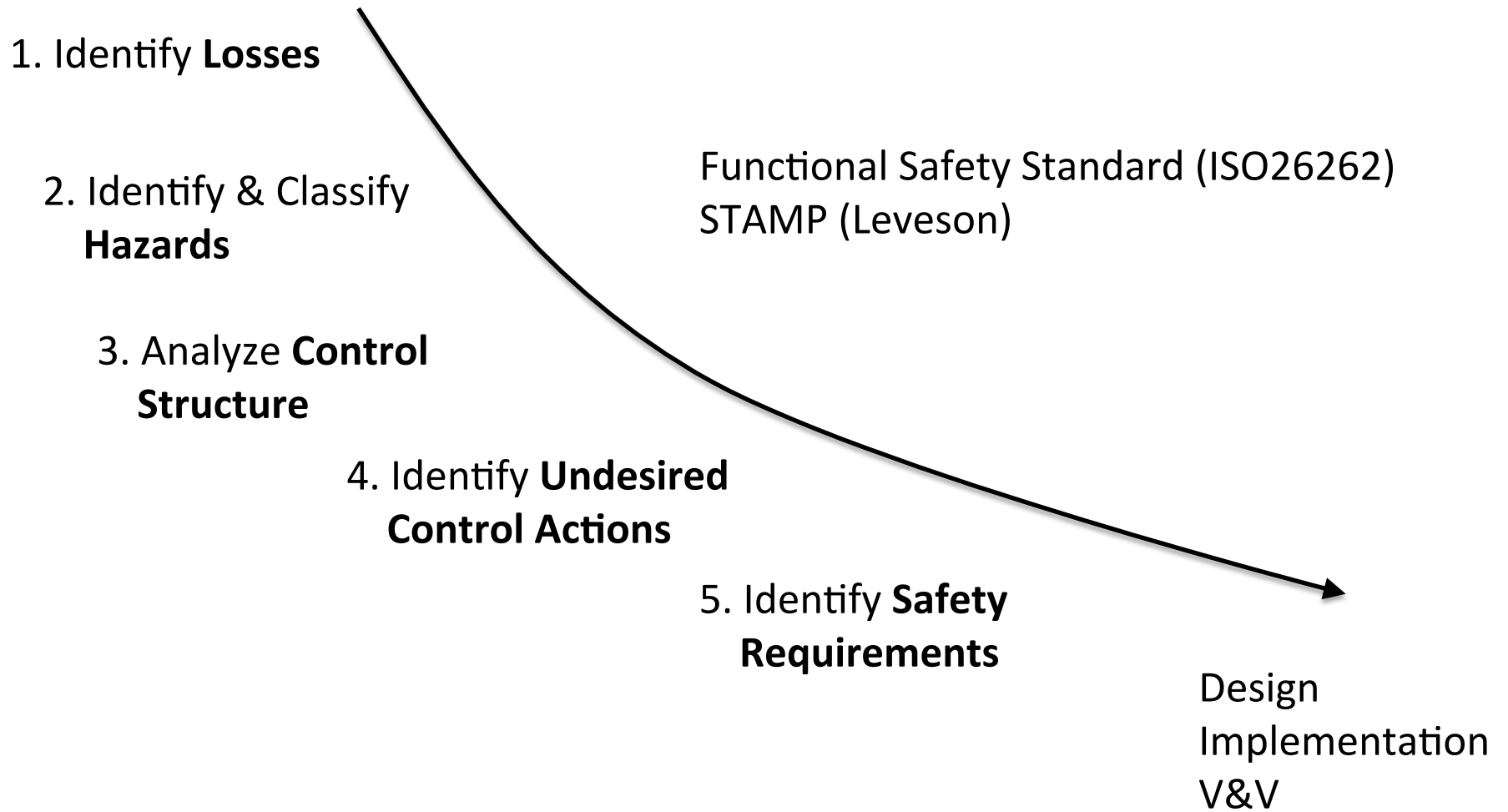
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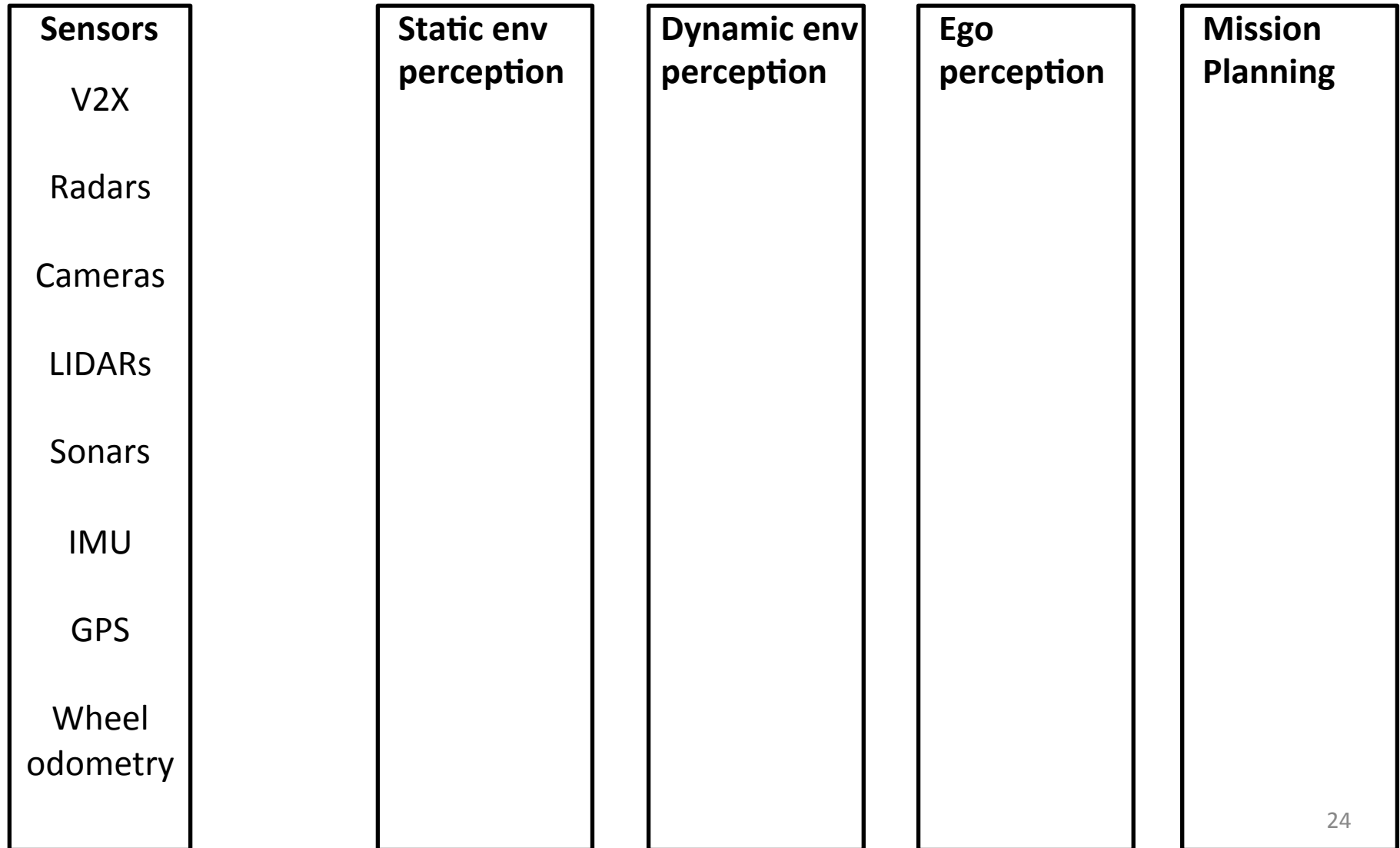
Model-Based Assurance



Safety Analysis



High-Level Functional Architecture



High-Level Functional Architecture

Sensors		Static env perception	Dynamic env perception	Ego perception	Mission Planning
V2X	Global Level				
Radars					
Cameras					
LIDARs	Lane Level				
Sonars					
IMU					
GPS	Motion Level				
Wheel odometry					

High-Level Functional Architecture

Sensors		Static env perception	Dynamic env perception	Ego perception	Mission Planning
V2X	Global Level				
Radars					
Cameras					
LIDARs	Lane Level				
Sonars					
IMU					
GPS	Motion Level				
Wheel odometry		Static obj location	Dynamic obj Tracking	Vehicle state estimation	Motion Controller

High-Level Functional Architecture

Sensors		Static env perception	Dynamic env perception	Ego perception	Mission Planning
V2X	Global Level				
Radars					
Cameras					
LIDARs	Lane Level				
Sonars		Static obj recognition	Dynamic obj recognition	Localization within lane	Corridor planning
IMU					
GPS	Motion Level				
Wheel odometry		Static obj location	Dynamic obj Tracking	Vehicle state estimation	Motion Controller

High-Level Functional Architecture

Sensors		Static env perception	Dynamic env perception	Ego perception	Mission Planning
V2X	Global Level				
Radars					
Cameras					
LIDARs	Lane Level	Place recognition	Situation recognition	Relevant ctx recognition	Policies & decisions
Sonars		Static obj recognition	Dynamic obj recognition	Localization within lane	Corridor planning
IMU					
GPS	Motion Level	Static obj location	Dynamic obj Tracking	Vehicle state estimation	Motion Controller
Wheel odometry					

High-Level Functional Architecture

Sensors		Static env perception	Dynamic env perception	Ego perception	Mission Planning
V2X	Global Level	Road network updates	Traffic and driving conditions summary	Localization within road network	Route planning
Radars					
Cameras					
LIDARs	Lane Level	Place recognition	Situation recognition	Relevant ctx recognition	Policies & decisions
Sonars		Static obj recognition	Dynamic obj recognition	Localization within lane	Corridor planning
IMU					
GPS	Motion Level	Static obj location	Dynamic obj Tracking	Vehicle state estimation	Motion Controller
Wheel odometry					

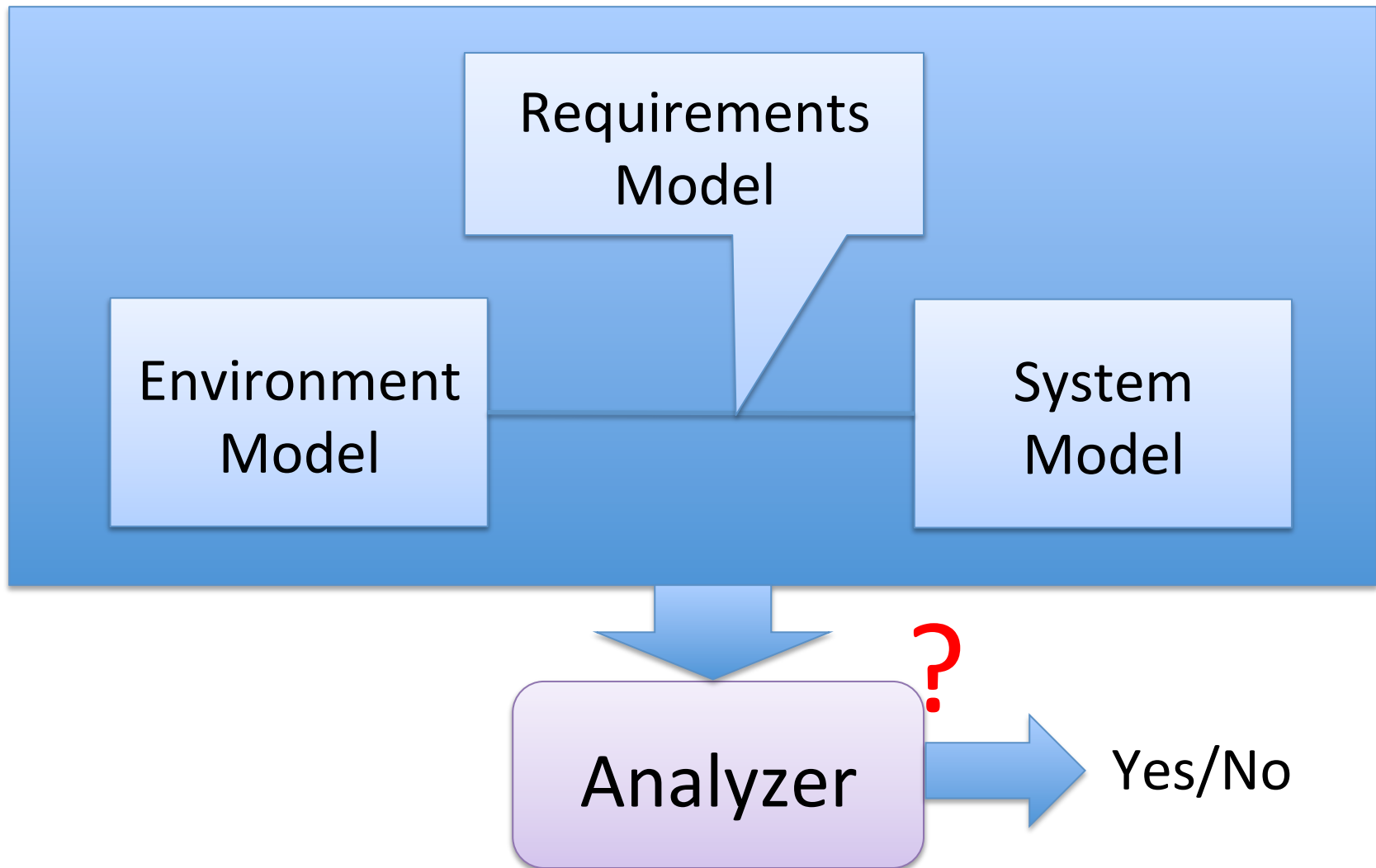
Highway Driving

Sensors	Static env perception	Dynamic env perception	Ego perception	Mission Planning
V2X				
Radars				
Cameras				
LIDARs				
Sonars				
IMU				
GPS				
Wheel odometry				
Global Level	Road network updates Report discrepancies, e.g., blocked exits, blocked emergency bay, etc.	Traffic and driving conditions summary Report traffic density, weather and road surface conditions	Localization within road network	Route planning
Lane Level	Place recognition (to support loop closure & localization) Static obj recognition Lanes, signs, traffic lights (lesser depth), other obstacles	Situation recognition Construction zones, tunnels, bridges, accidents, traffic jams Dynamic obj recognition Cars, pedestrians, (motor)cyclists, animals, police, emergency vhc's	Relevant ctx recognition (being stopped by police, location in a tunnel, etc.) Localization within lane	Policies & decisions Traffic rules, driving tactics for highway (& maneuvers) Corridor planning Virtual fences
Motion Level	Static obj location	Dynamic obj tracking	Vehicle state estimation	Motion Controller Path generation Motion control

Highway Driving

Sensors ^D	Static env perception	Dynamic env perception	Ego perception	Mission Planning	
V2X ^B Radars ^B Cameras	Global Level	Road network updates Report discrepancies, e.g., blocked exits, blocked emergency bay, etc. ^{QM}	Traffic and driving conditions summary Report traffic density, weather and road surface conditions ^{QM}	Localization within road network ^{QM}	Route planning ^{QM/B}
LIDARs ^B Sonars IMU ^B	Lane Level	Place recognition (to support lane closure & localization) ^{QM} Static obj recognition Lanes, signs, traffic lights (lesser depth), other obstacles ^B	Situation recognition Construction zones, tunnels, bridges, accidents, traffic jams ^B Dynamic obj recognition Cars, pedestrians, (motor) cyclists, animals, police, emergency vhcIs ^B	Relevant ctx recognition (being stopped by police, location in a tunnel, etc.) Localization within lane ^D	Policies & decisions Traffic rules, driving tactics for highway (& maneuvers) ^{D/B} Corridor planning Virtual fences ^D
GPS ^B Wheel odometry ^D	Motion Level	Static obj location ^D	Dynamic obj tracking ^D	Vehicle state estimation ^D	Motion Controller Path generation Motion control ^D

Model-Based Assurance



Highway Driving

Sensors ^D	Static env	Dynamic env	Ego perception	Mission Planning
<p>Model checking of lane-level planning against traffic situation templates (road config, #participants, road adhesion, etc.)</p>			Localization within road network QM	Route planning QM/B
			Relevant ctx recognition (being stopped by police, location in a tunnel, etc.)	Policies & decisions (Traffic rules, driving tactics for highway (& maneuvers)) D/B
			state estimation D	Corridor planning (Virtual fences) D
odometry D				Motion Controller (Path generation, Motion control) D

Highway Driving

Sensors	Static env perception	Dynamic env	Ego	Mission
V2X ^B	Global Level Road network up Report discrepan e.g., blocked exits blocked emergency etc. ^{QM}			
Radars ^B				
Cameras				
LIDARs ^B	Lane Level Place recognition (to support) ^{QM} closure & localiz Static obj reco Lanes, sign lights (res other obsta ^B			
Sonars				
IMU ^B	Motion Level Static obj locat ^D			
GPS ^B				
Wheel odometry ^D				

Assuring learned models

- Probabilistic argument (e.g., Probably Approx. Correct)
- Explanation (e.g., rules)

Testing

- Testing as a multi-objective optimization
 - Likelihood
 - Severity
- Generation of test data in a synthetic environment
 - Recording in the field
 - Fuzzing
 - Design of new situations


Test Design Levels

- Base road configuration
- Situation-specific static adaptation
- Situation-specific dynamic adaptation
- Weather and road conditions




[SSL+13]

Testing Planners

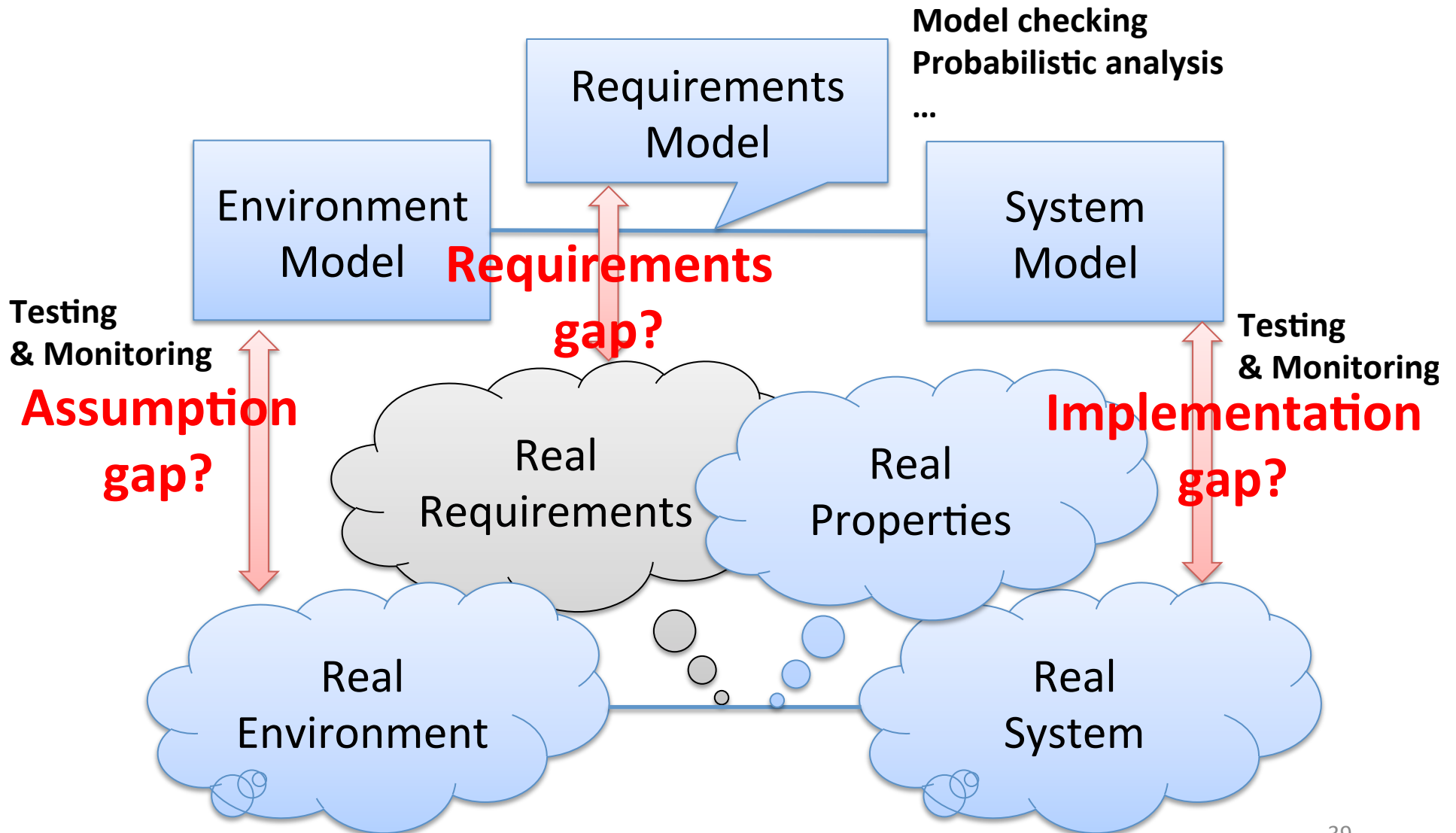
Sensors ^D	Static env	Dynamic env	Ego perception	Mission Planning
			Localization within road network QM	Route planning QM/B
			Relevant ctx recognition (being stopped by police, location in a tunnel, etc.)	Policies & decisions Traffic rules, driving tactics for D/B highway (& maneuvers) Corridor planning Virtual fences D
			State estimation D	Motion Controller Path generation Motion control D

Testing Perception

Sensors	Static env perception	Dynamic env	Ego	Mission
V2X ^B	Global Level Road network u Report discrepa e.g., blocked ex blocked entrance etc. ^{QM}			
Radars ^B				
Cameras	Lane Level Place recogniti (to support) ^{QM} closure & loca Sta Lane lights ^B other ob			
LIDARs ^B				
Sonars	Motion Level Static obj loc			
IMU ^B				
GPS ^B				
Wheel odometry ^D				

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Model-Based Assurance



Reference for Slide 36

- [SSL+13] Schuldt, F.; Saust, F.; Lichte, B.; Maurer, M.; Scholz, S.: Effiziente systematische Testgenerierung für Fahrerassistenzsysteme in virtuellen Umgebungen. In: AAET2013