Programatica

Integrating Programming, Properties, and Certification

# Tutorial

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# Current Team Members:

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- Amber Telfer

# Programatica Goals:

- Develop architecture and tools to support construction and certification of high-assurance systems
- Integrate a broad (and open) spectrum of assurance techniques (code review, testing, formal methods, ...)
- Application focus: assurance of security properties (e.g., separation) in complex software artifacts of engineering significance.

# Building High-assurance Software:

There are many ways to increase assurance:

- Test programs on specific cases
- Test programs on randomly generated test cases derived from expected properties
- Peer review
- Use algorithms from published papers
- Reason about equational properties
- Reason about meta-properties (e.g., using types)
- Use theorem provers to validate (translated) code
- ...

Each one can contribute significantly to increased reliability, security, and trustworthiness

# Evidence: A Unifying Feature

- There are significant differences in the applicability, assurance, and technical details of each of these techniques.

- But there is a common feature:
  - Each one results in some **tangible** form of **evidence** that provides a **basis for trust**

# Examples of Evidence:

There are many kinds of evidence:

- An (input, expected output) pair for a test case
- A property statement, and heuristics for guiding the selection of "interesting" random test cases
- A record of a code review meeting
- A citation/URL for a published paper or result
- An equational proof
- A type and the associated derived property
- A translation of the source program into a suitable theory and a user-specified proof tactic
- ...

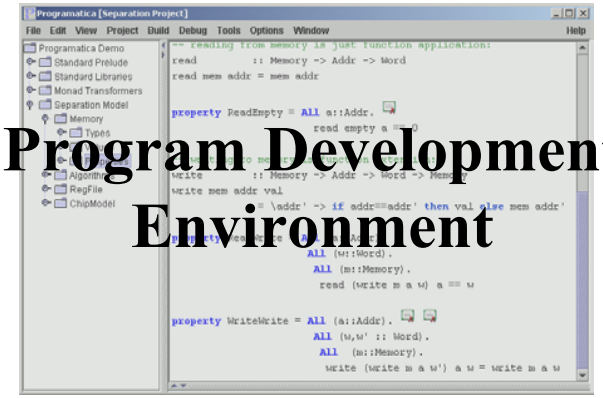
In Programatica, each different kind of evidence is stored with the program as a **certificate**

# Evidence and Certificates:

The certificate abstraction allows users to:

- **Capture** evidence of validity (in many different forms) and **Collate** it with source materials
- **Combine** of evidence from different sources
- **Track** dependencies and **detect** when evidence needs to be revalidated because of changes in the source code
- **Manage** evidence by analyzing and reporting on what has been established, identifying weaknesses, guiding further effort, etc...

# The Programatica Vision:




**Program Development Environment**

# The Programatica Vision:


Type checking

Execute & test

Random test generator

Code review

Instrumenting compiler

Automatic Decision Procedures

Model Checking

User supplied, domain-specific toolsets...

Interactive Proof Editor

Theorem Proving

# The Programatica Vision:


Type checking

Execute & test

Random test generator

Code review

Instrumenting compiler

Automatic Decision Procedures

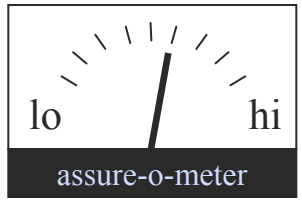
Model Checking

Theorem Proving

Interactive Proof Editor

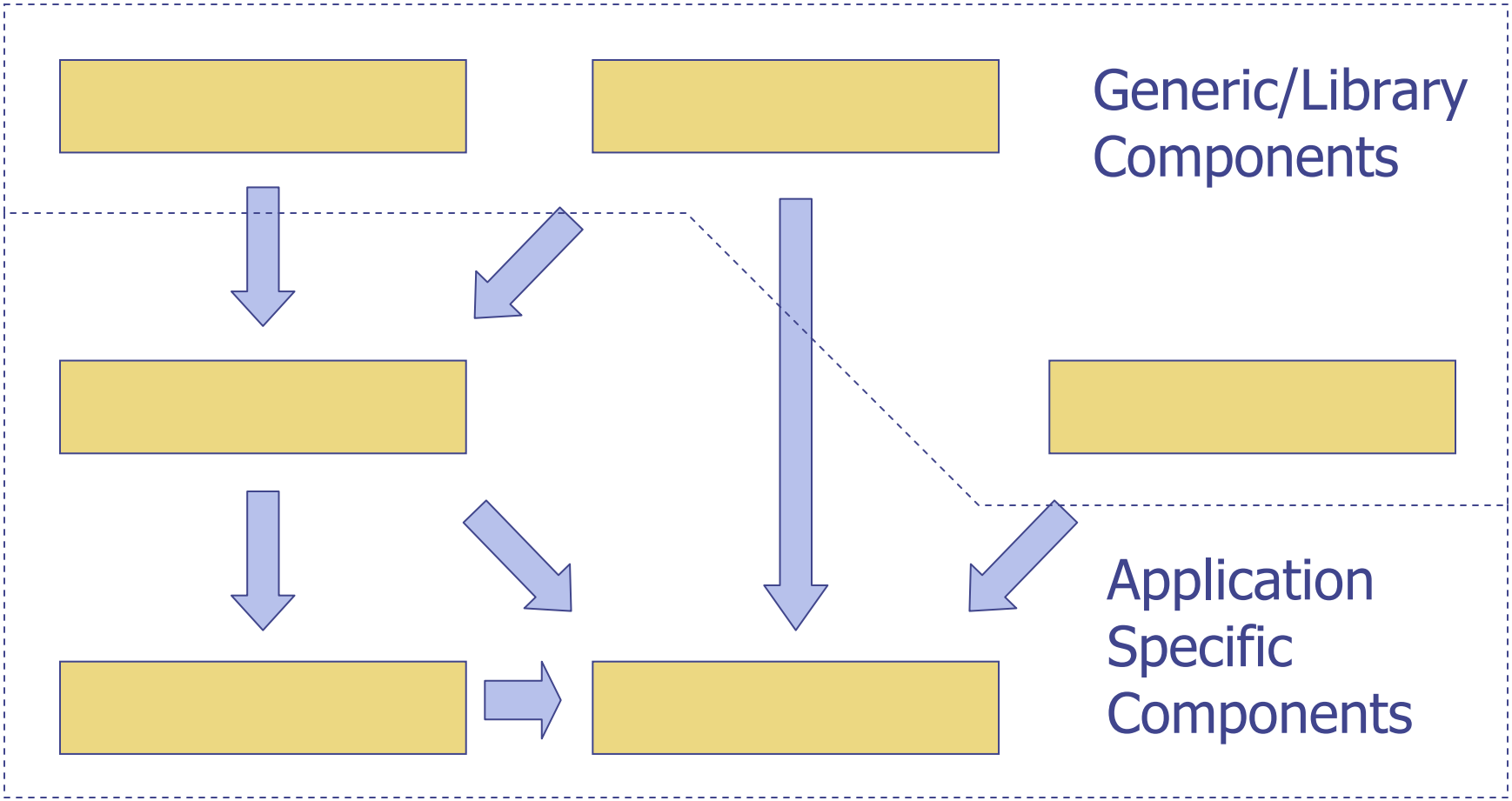
User supplied, domain-specific toolsets...

Reporting, Analysis, Management



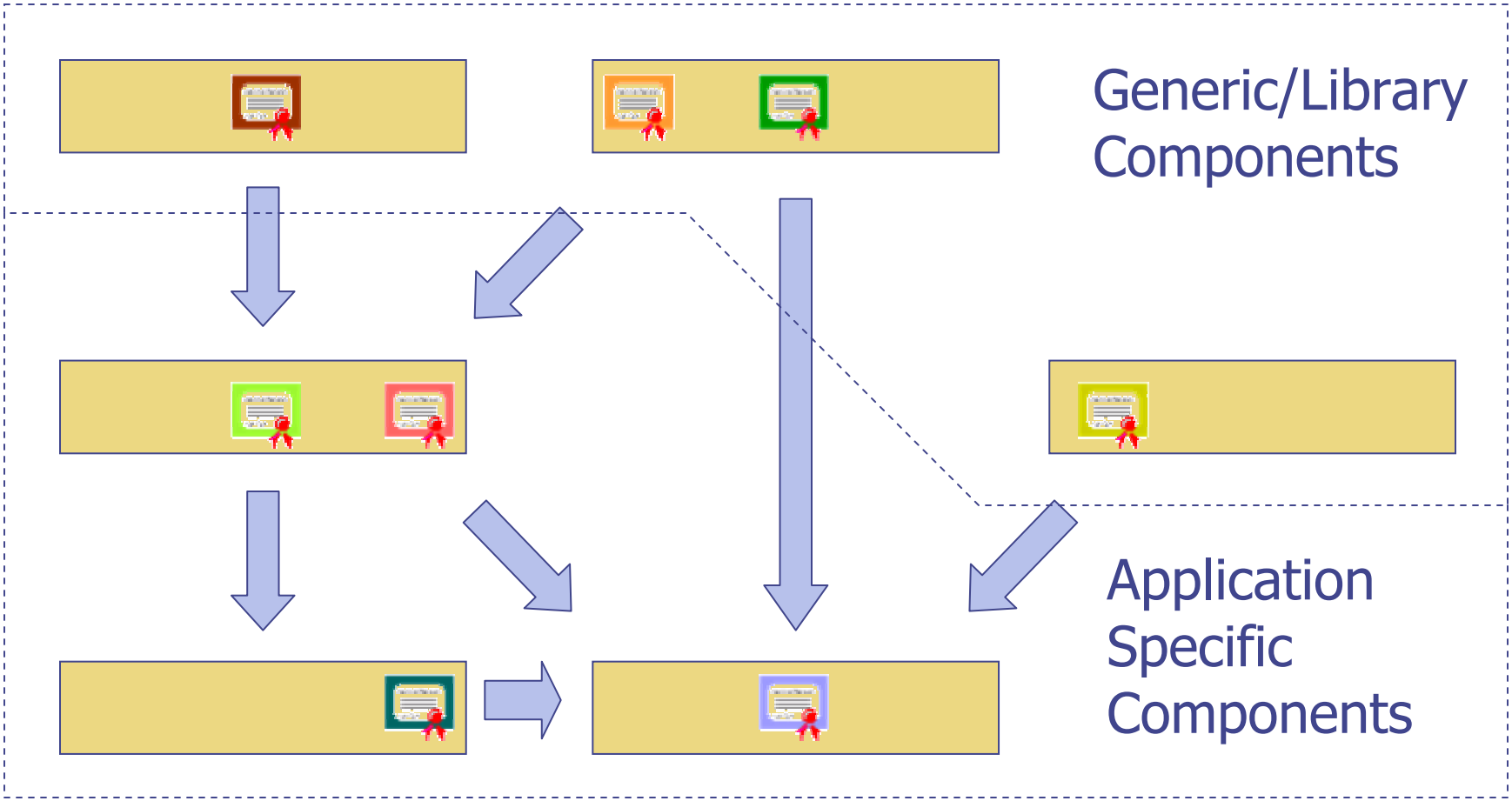
# Modular Construction

The modular design and construction of computer systems ...



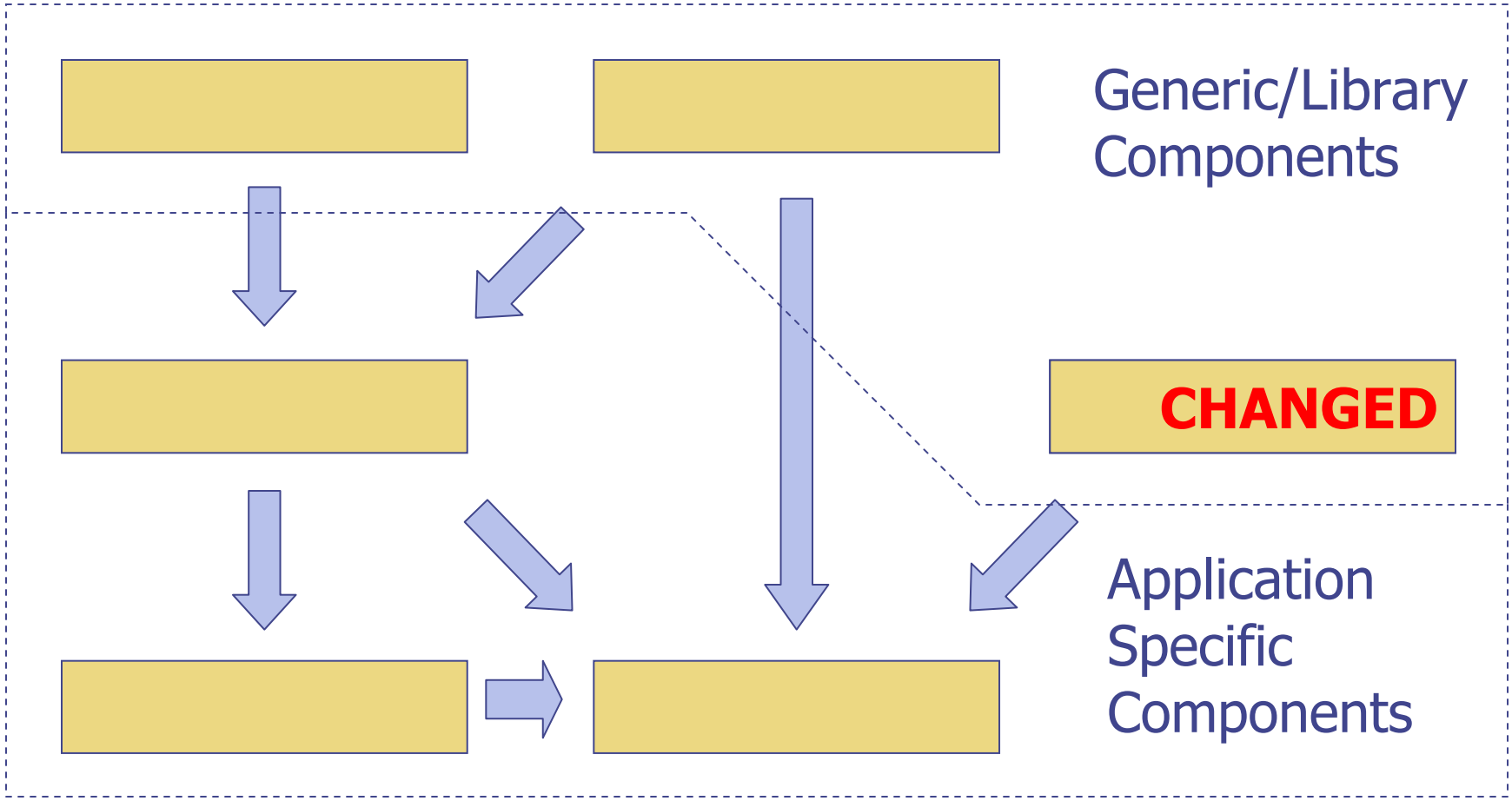
# Modular, Automated Certification

... should be reflected in modular certification processes that are used to validate them:



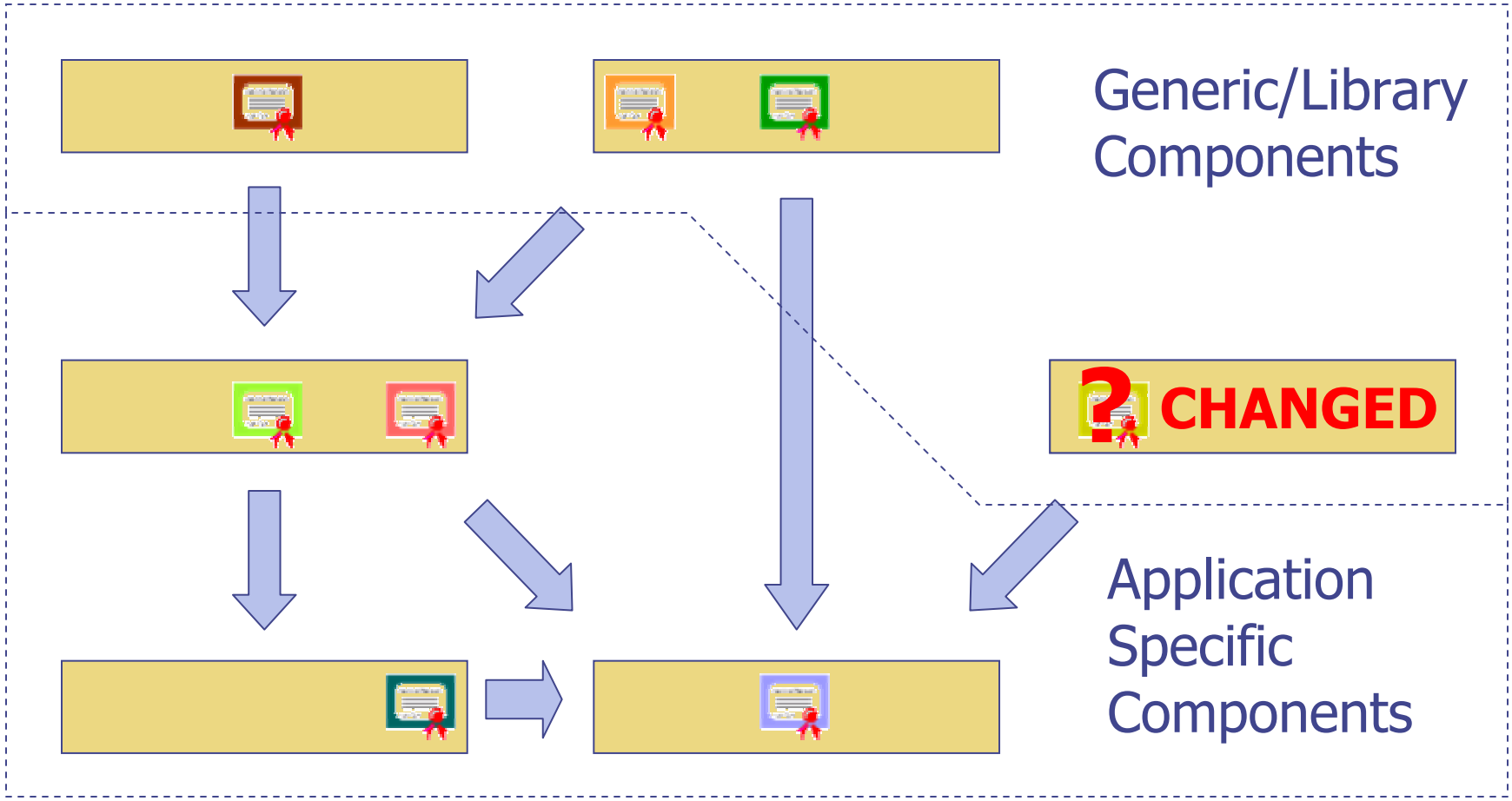
# Systems Change:

Modularity minimizes the **impact** of change



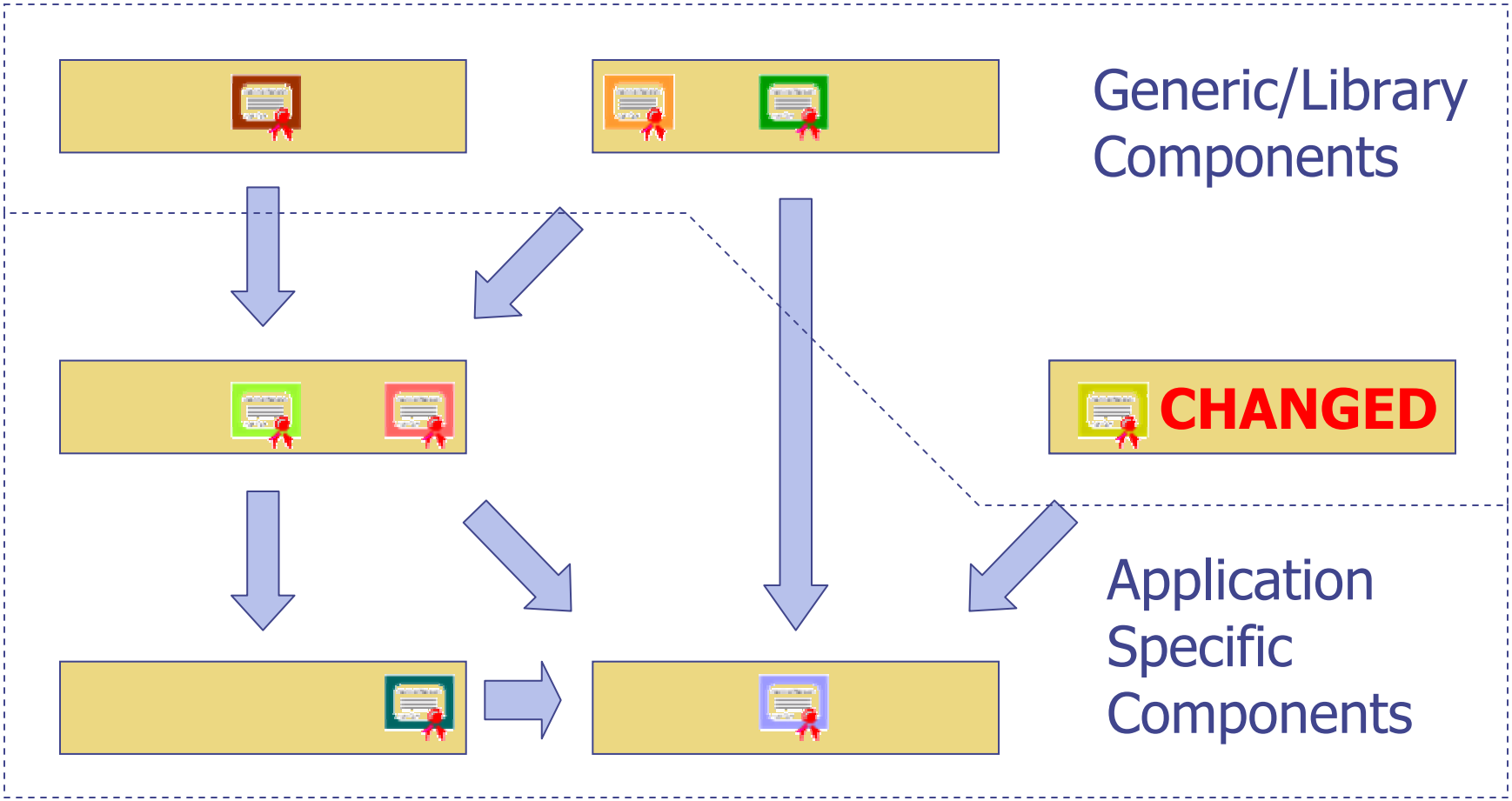
# Systems Change:

Modularity minimizes the **cost** of recertification



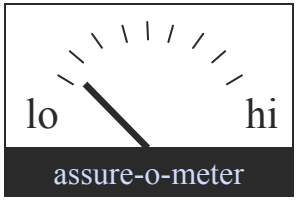
# Systems Change:

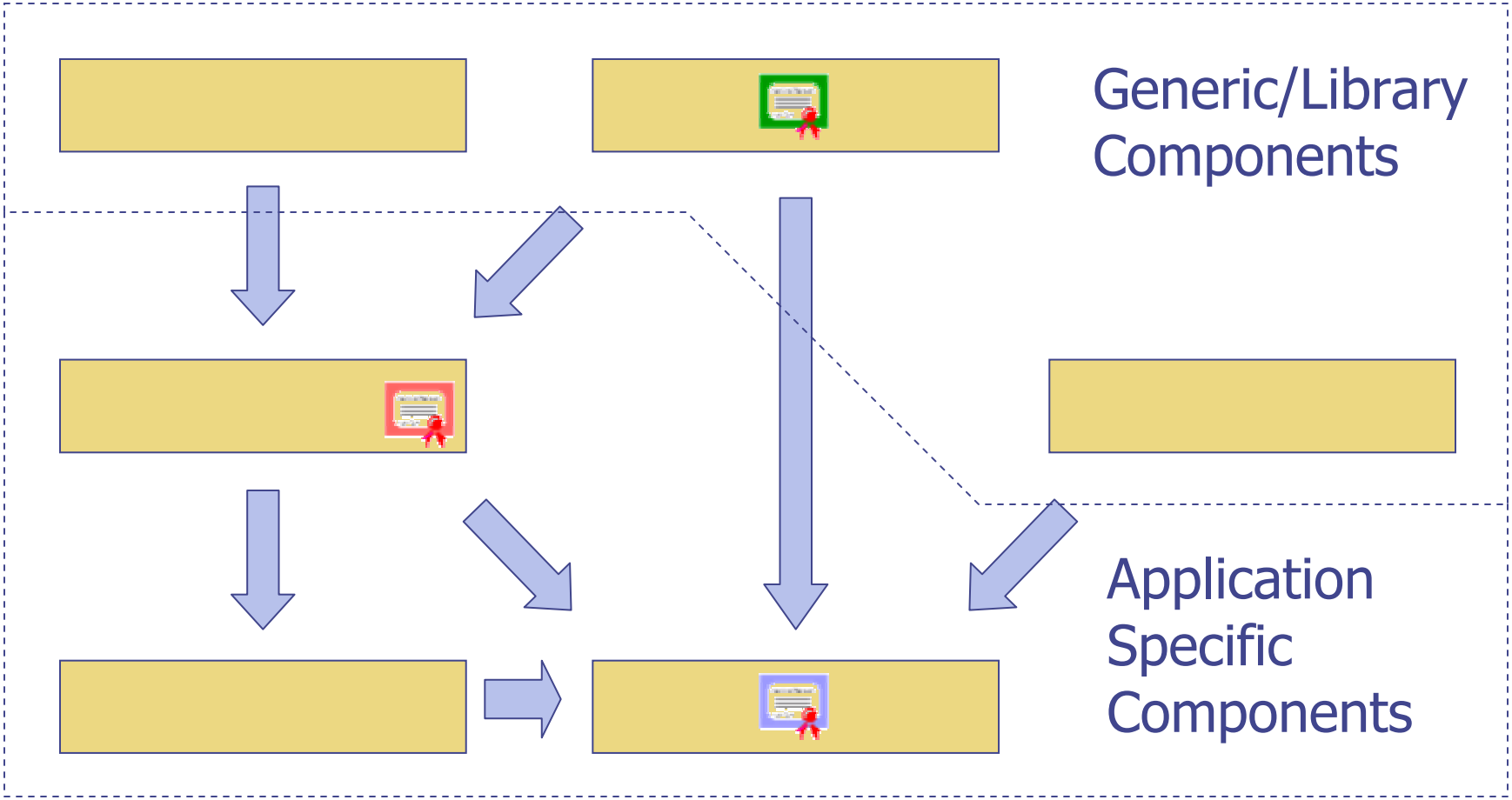
Modularity minimizes the **cost** of recertification (**automation** helps too …)



# Assurance Requirements Change:

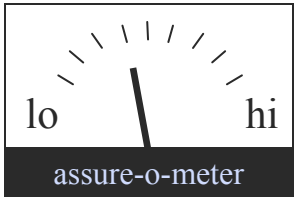
Minimize cost during early stages of development

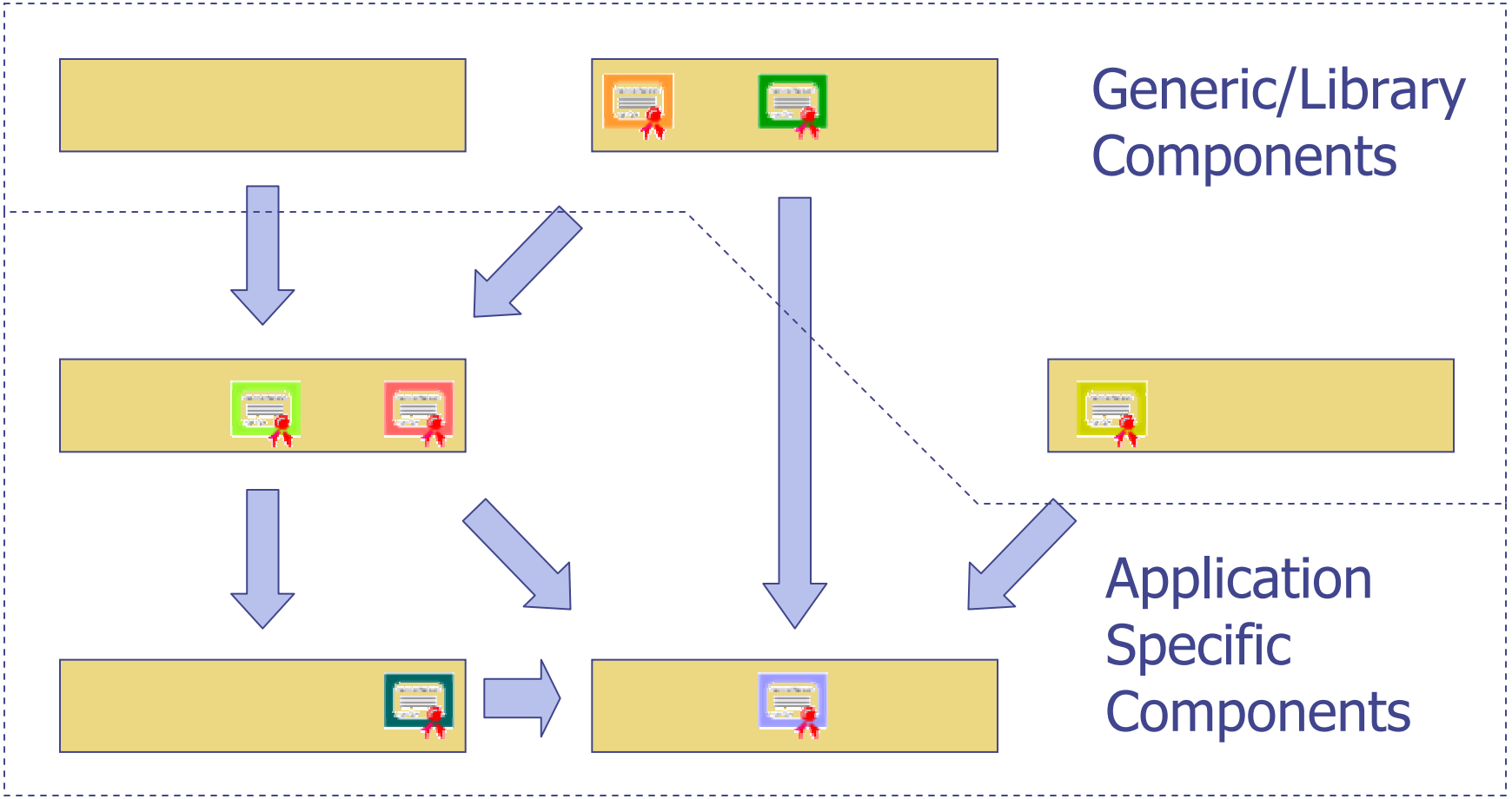


# Assurance Requirements Change:

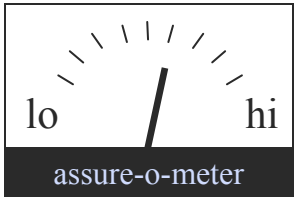
Invest more in validation as overall design begins to stabilize

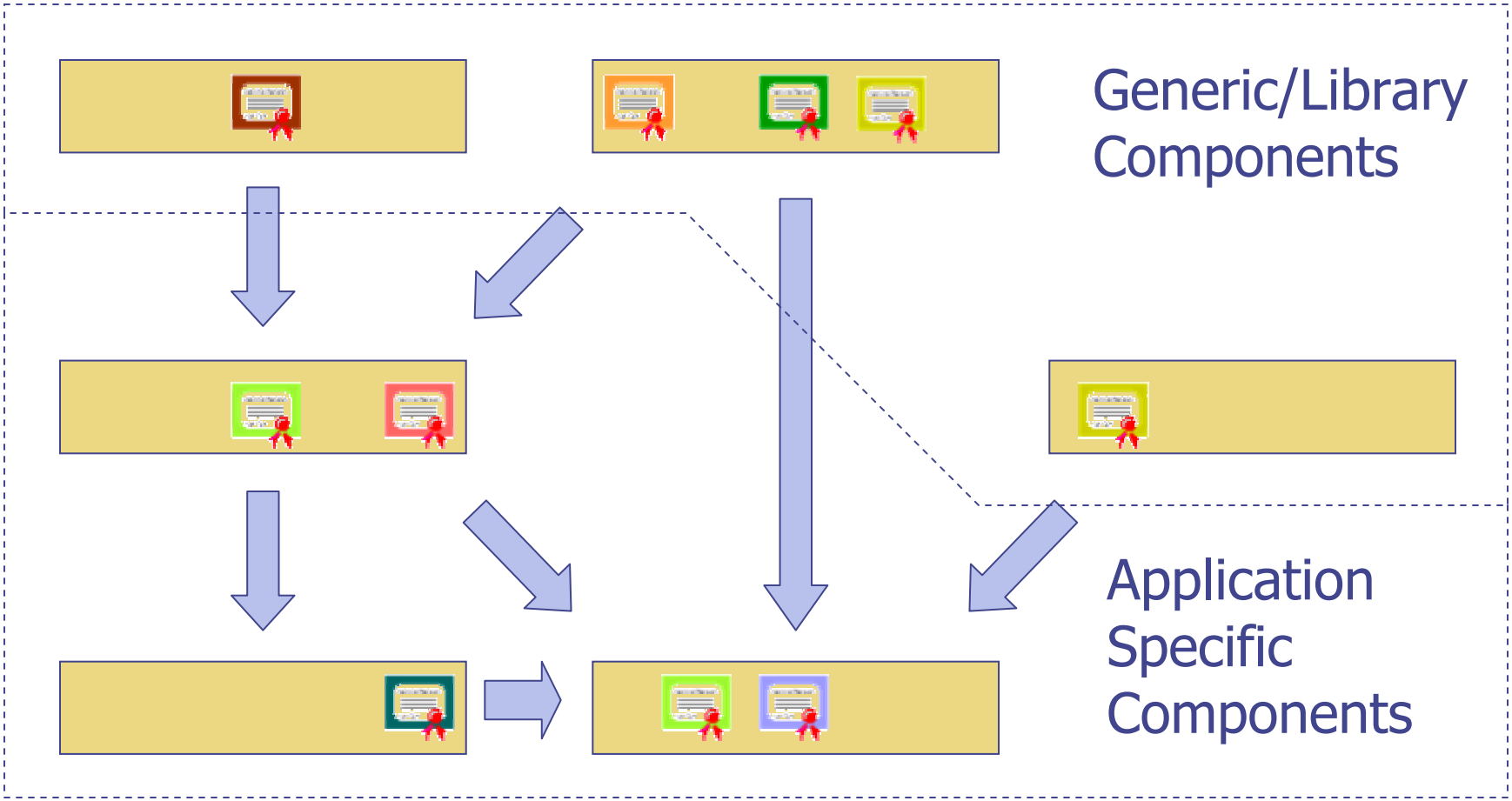


# Assurance Requirements Change:

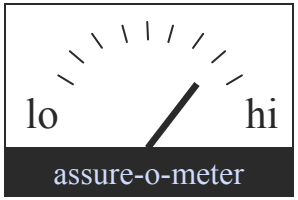
Increase assurance as development begins to mature

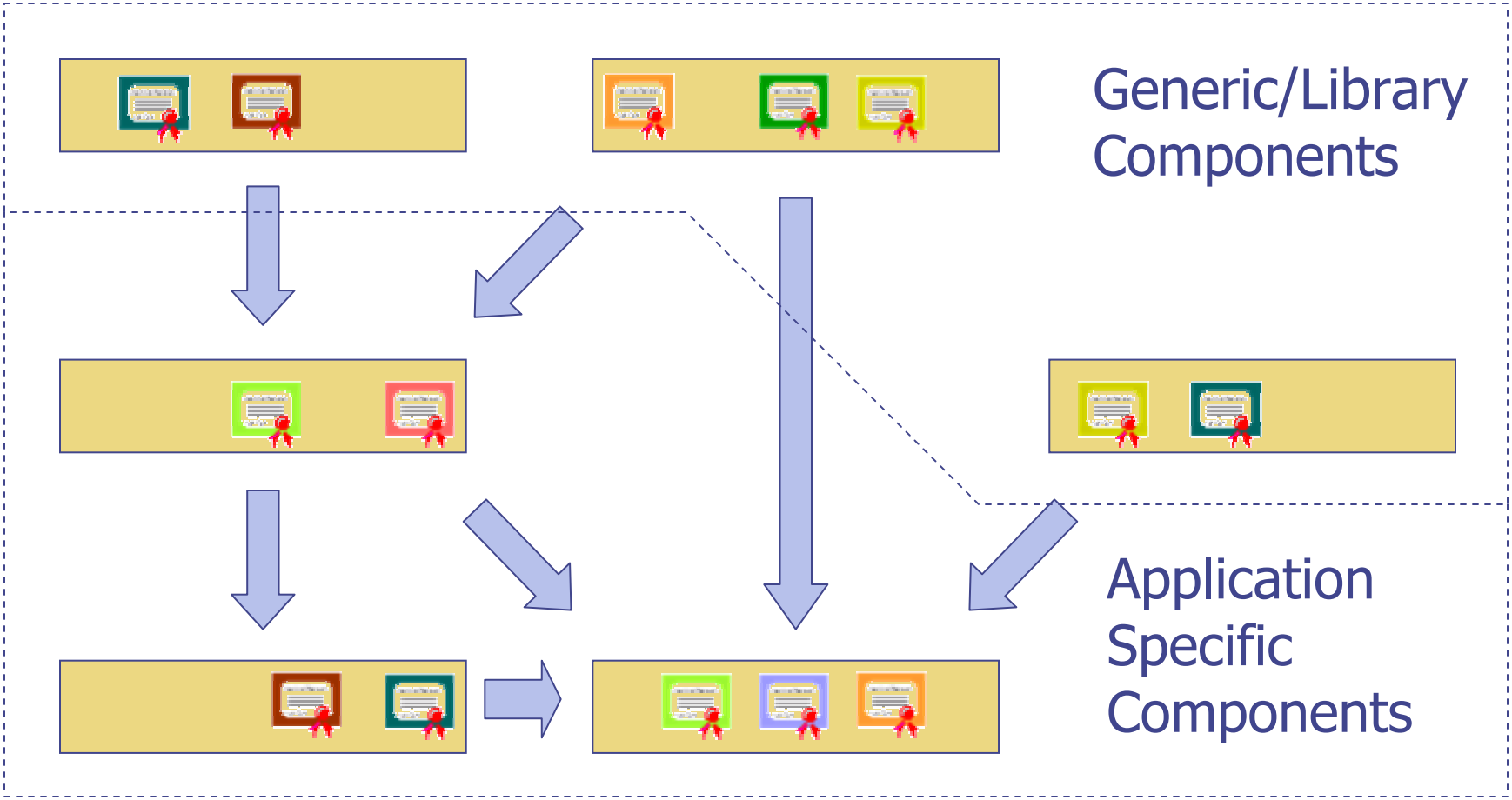


# Assurance Requirements Change:

## Maximize assurance before final deployment



# Programatica Components:

- A semantically rich, formal modeling language (Haskell)
- An expressive programming logic that can be used to capture critical program properties (P-logic)
- A toolset for creating, maintaining, and auditing the supporting evidence (pfe,cert,...)

# Sample Applications:

- Channel separation for a (hypothetical) crypto chip design

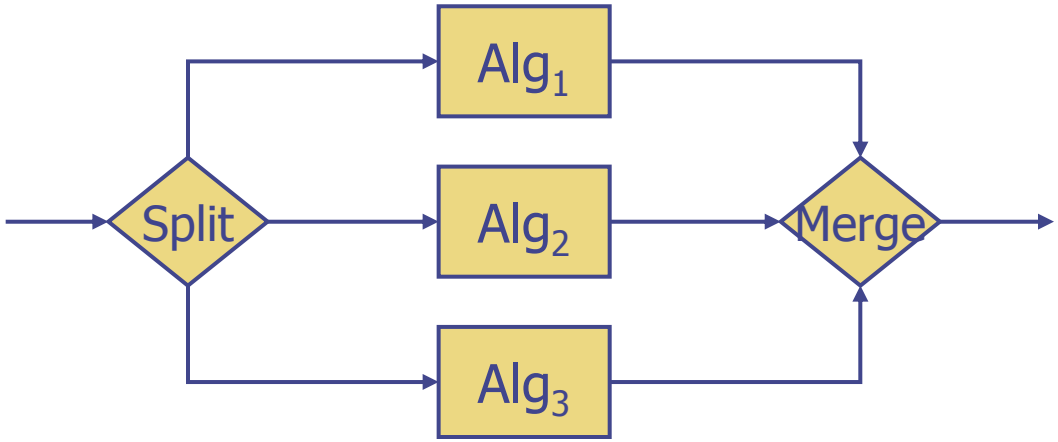
Running example in this talk

- Domain/process separation in Osker, the "Oregon Separation Kernel"

- Preliminary Experiments in the context of Trusted Web Server work at Galois Connections

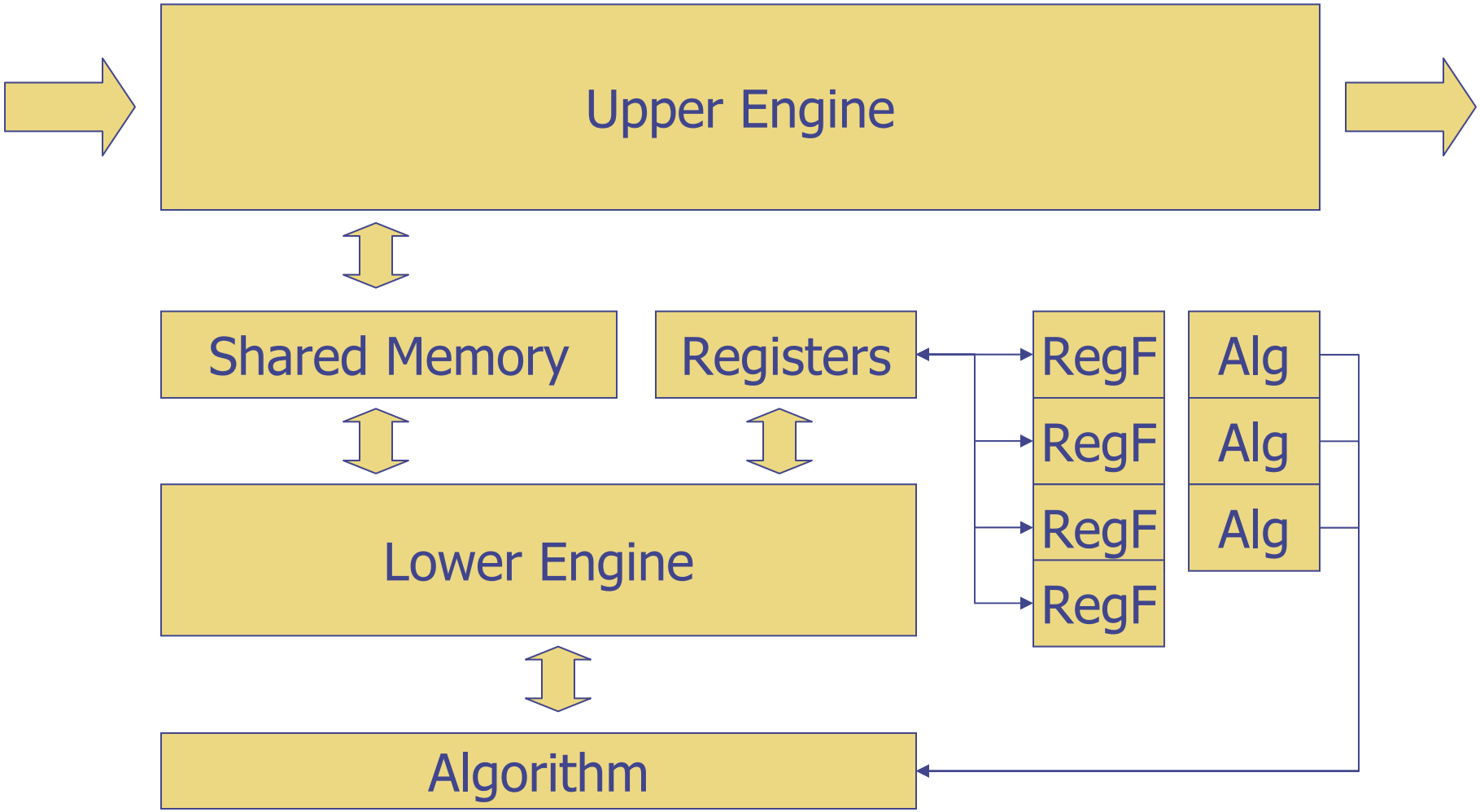
# Example: Modeling a Crypto-Chip

- An example based on a hypothetical crypto-chip design
- Conceptual view:



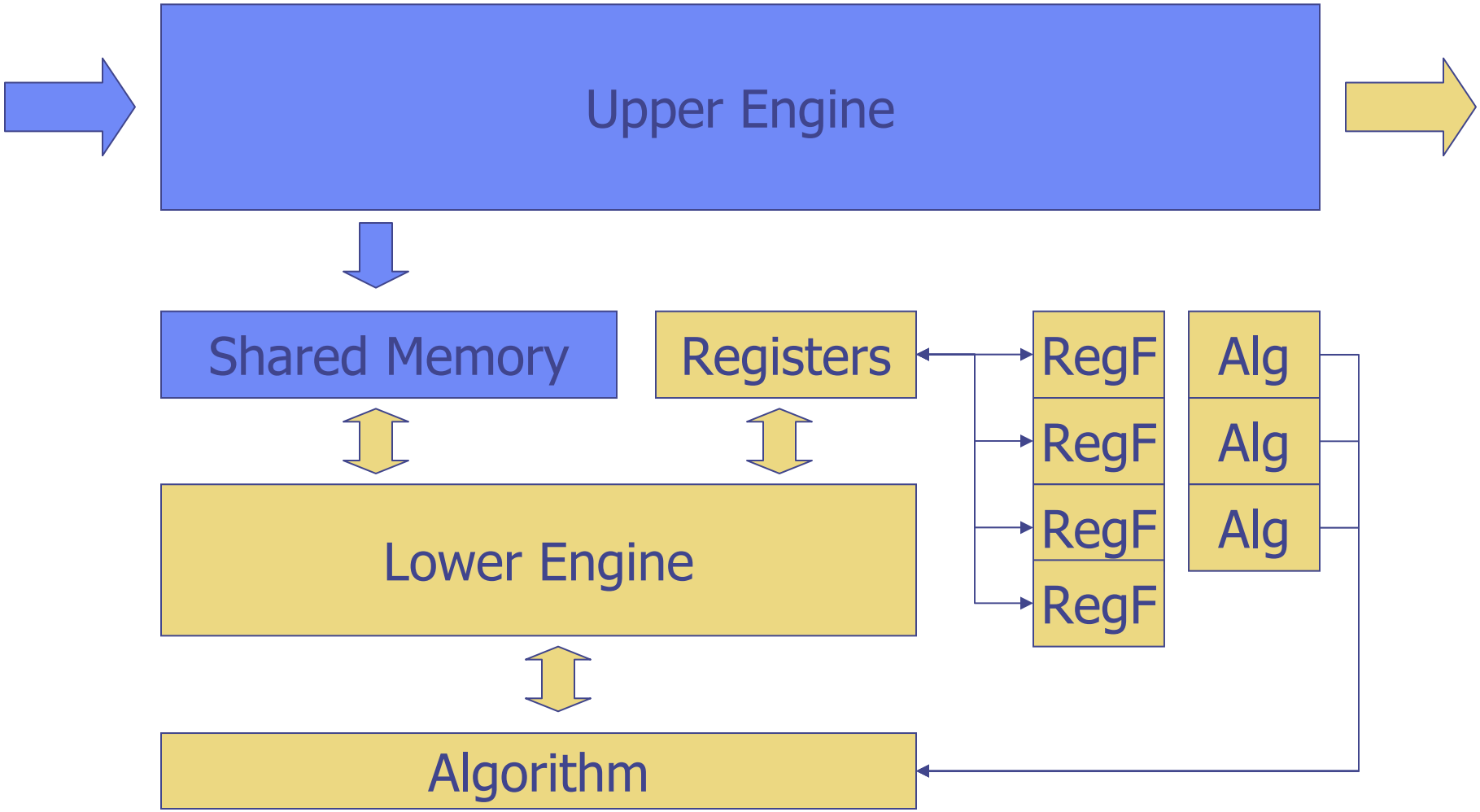

- One chip, multiple channels
- Channels may use different algorithms
- GUARANTEED separation between channels

# Basic architecture:



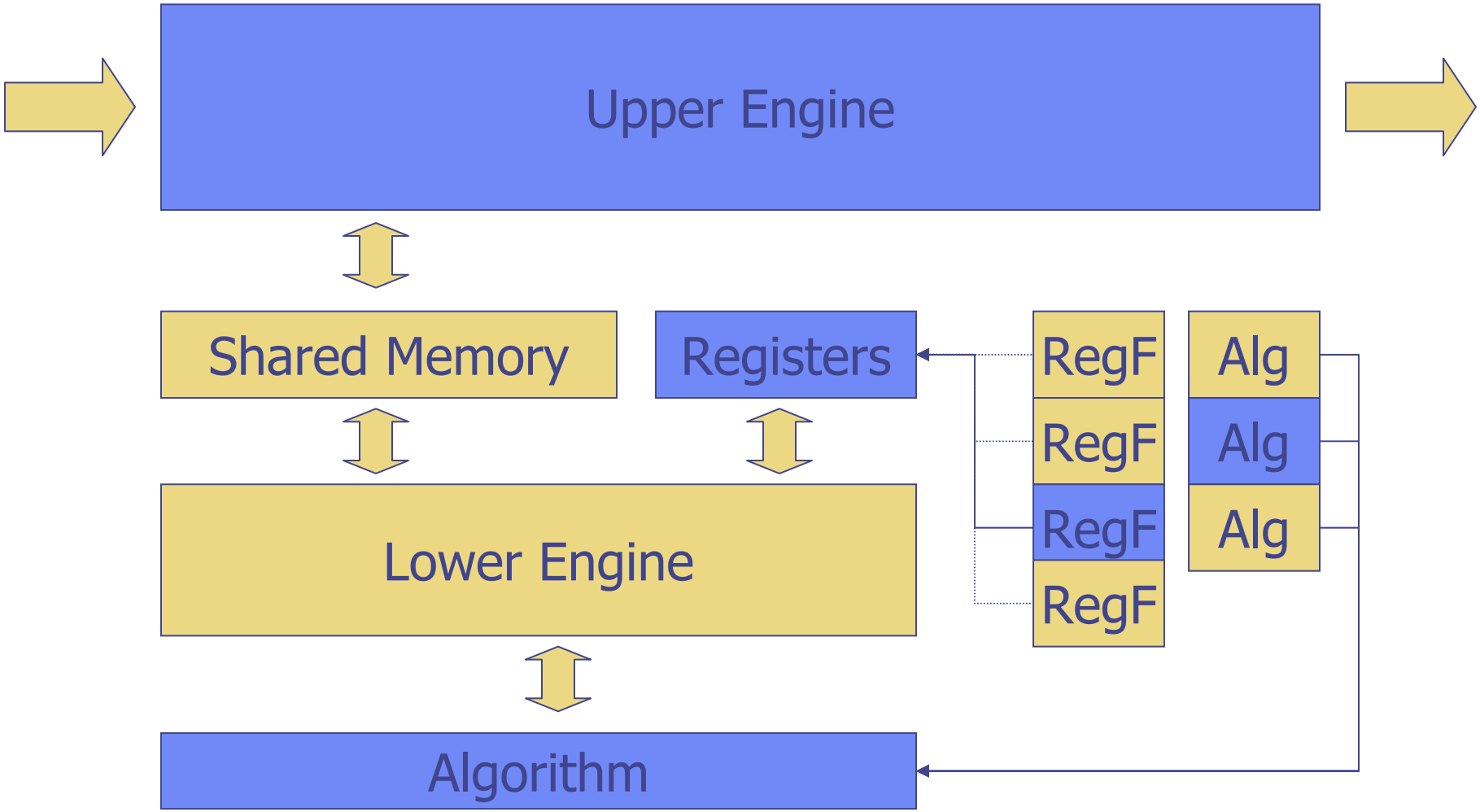
# Basic architecture:

Receive packets, save in shared memory.



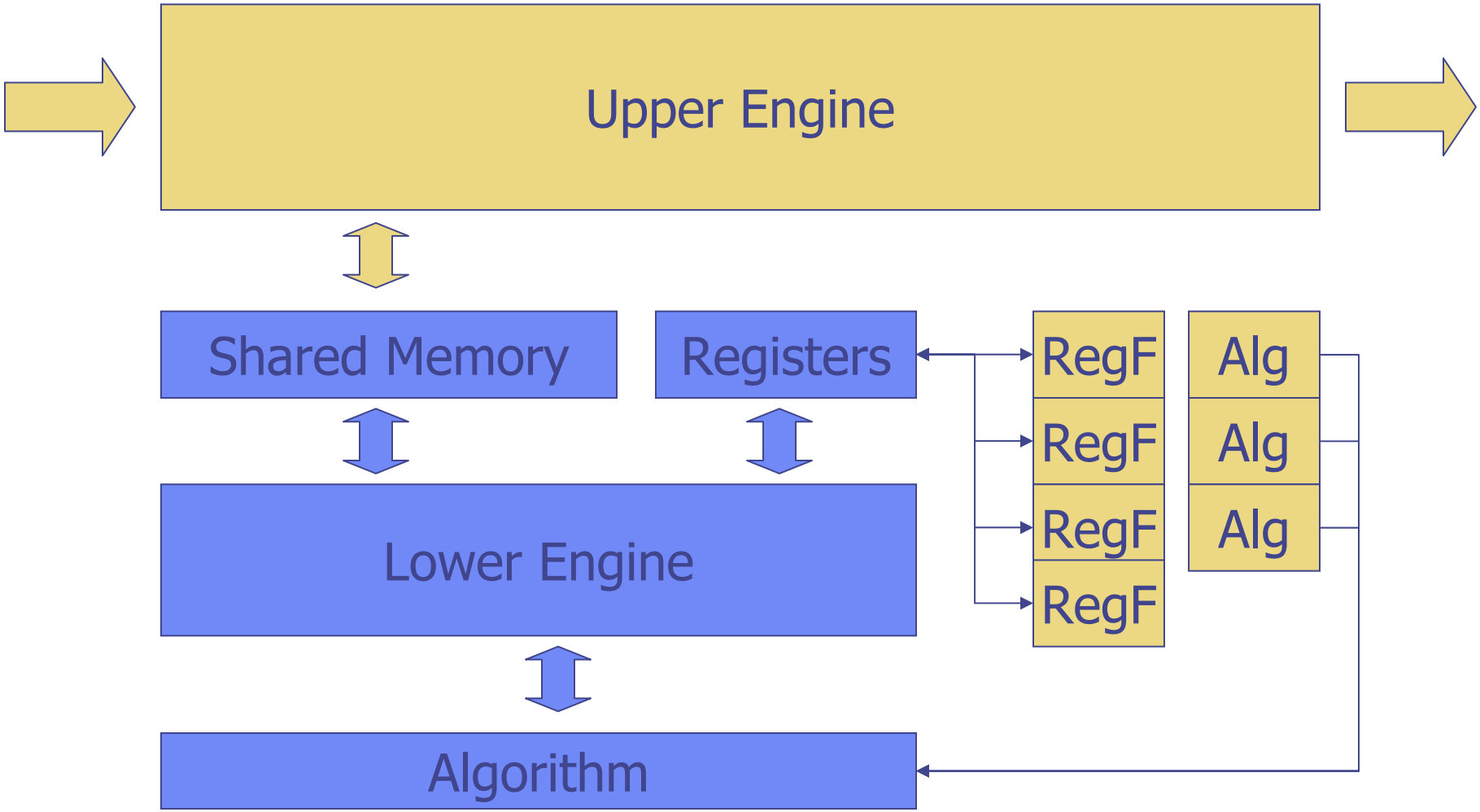
# Basic architecture:

Load saved registers & algorithm for channel.



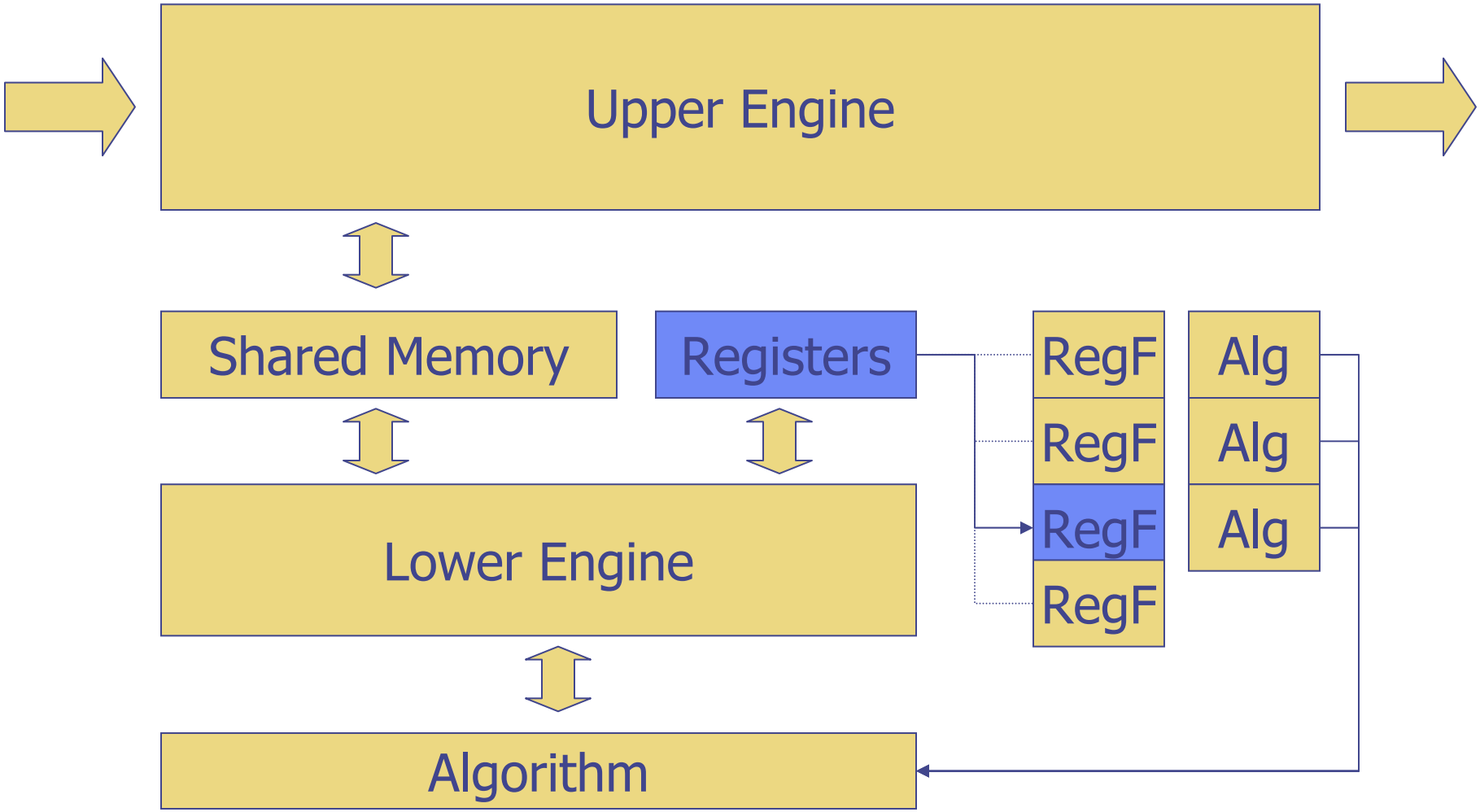
# Basic architecture:

Invoke lower engine to process packet.



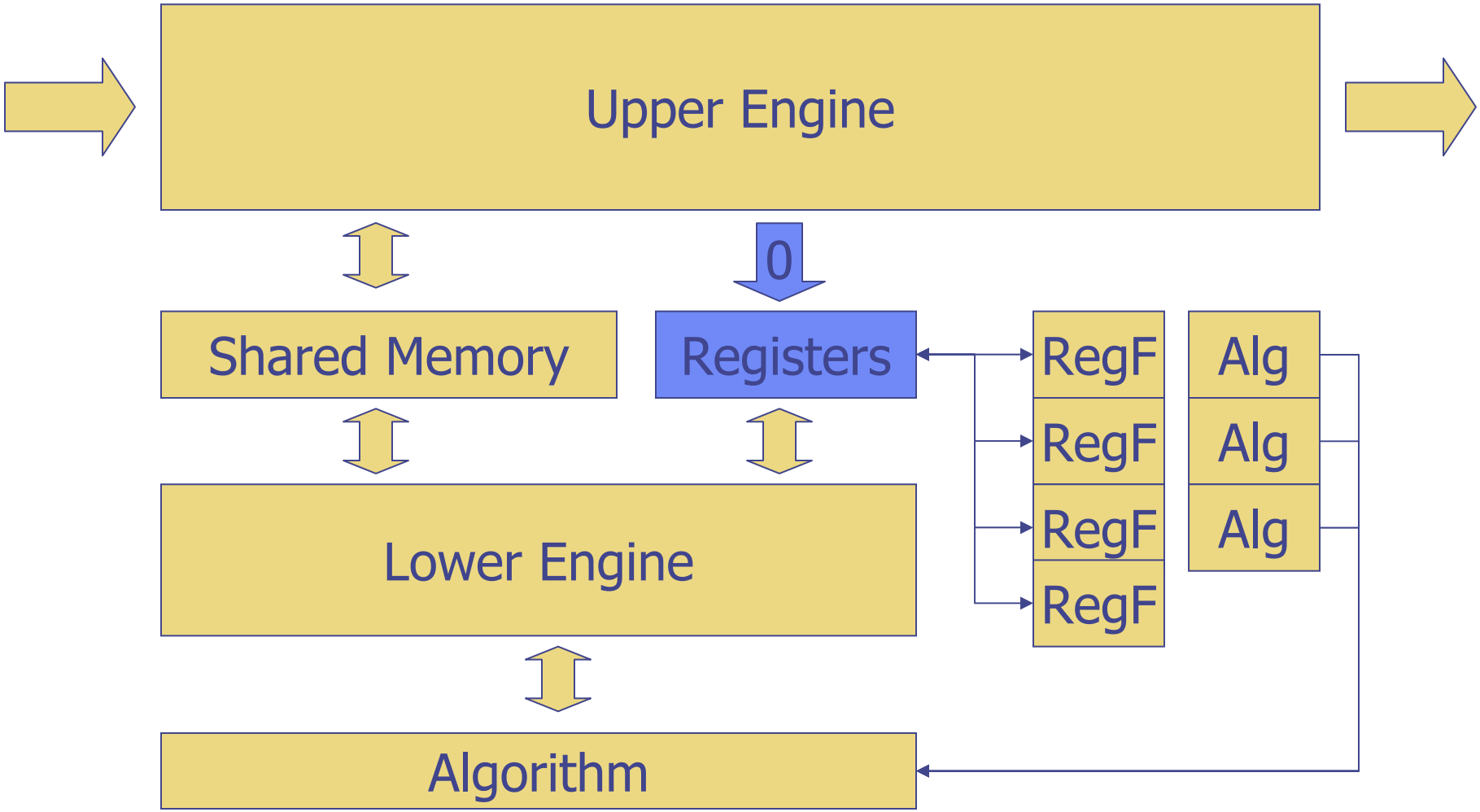
# Basic architecture:

Save register set, if lower engine completes successfully.



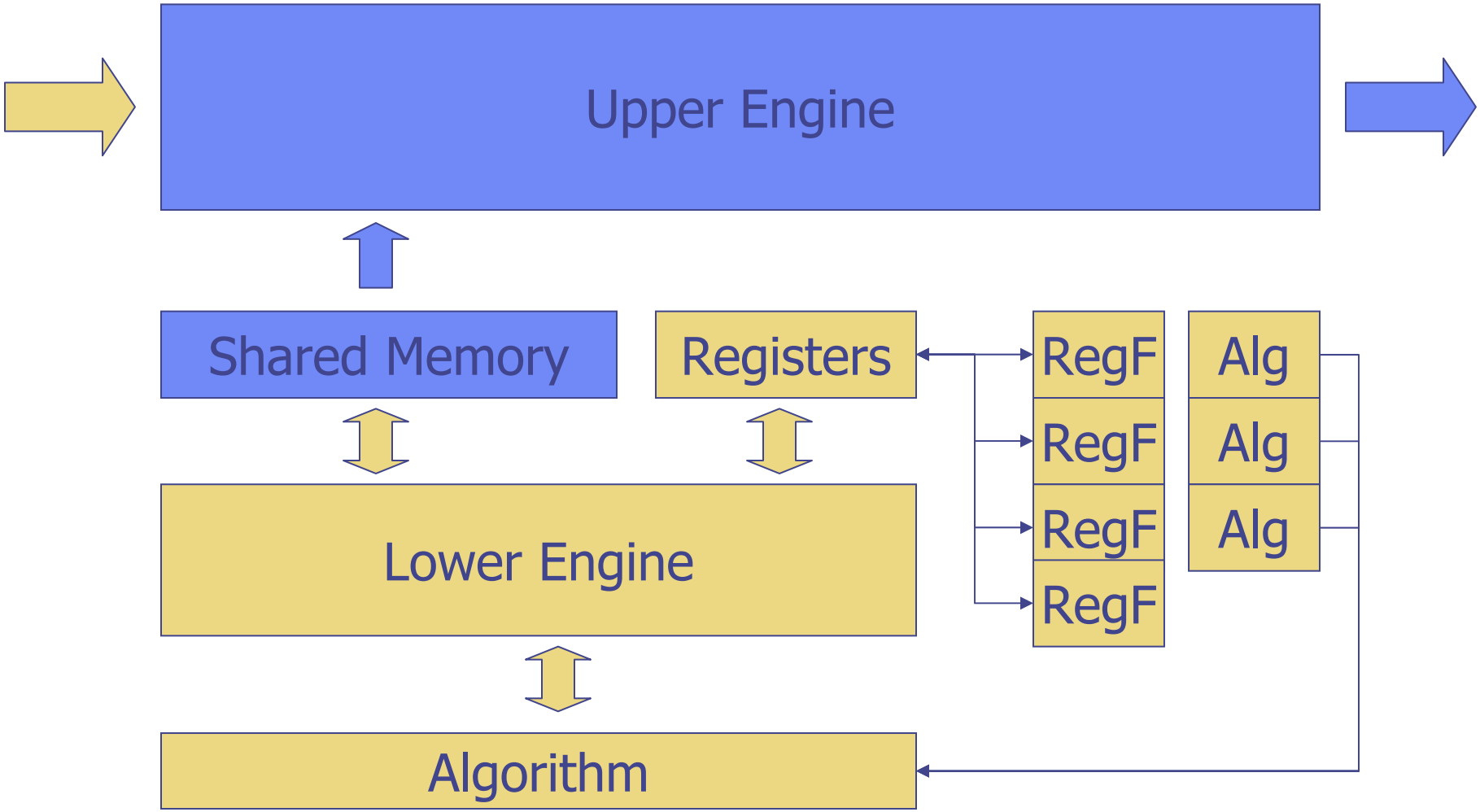
# Basic architecture:

Zero out shared register set.



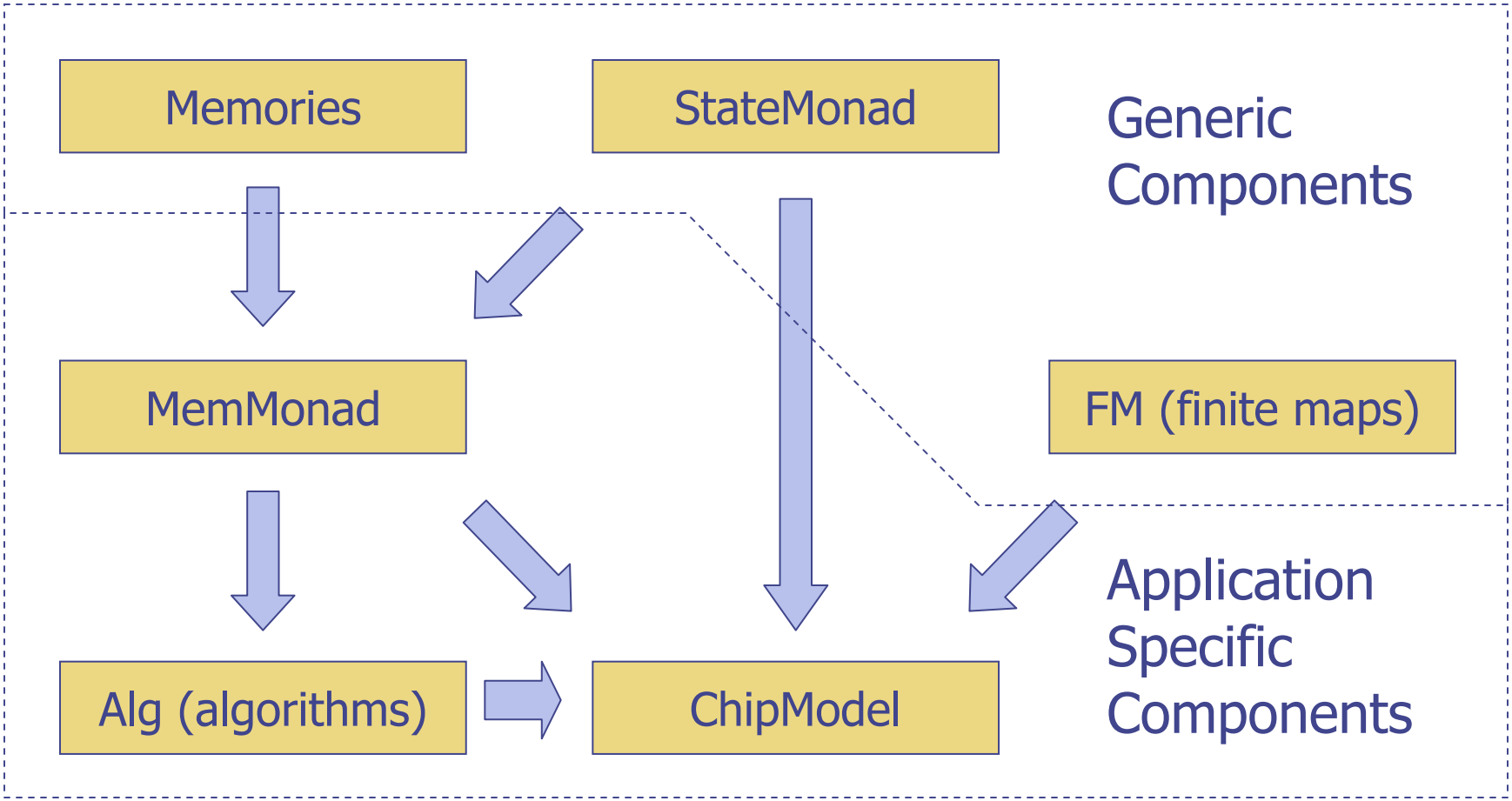
# Basic architecture:

Pass processed packet data to output.



# Building the Model:

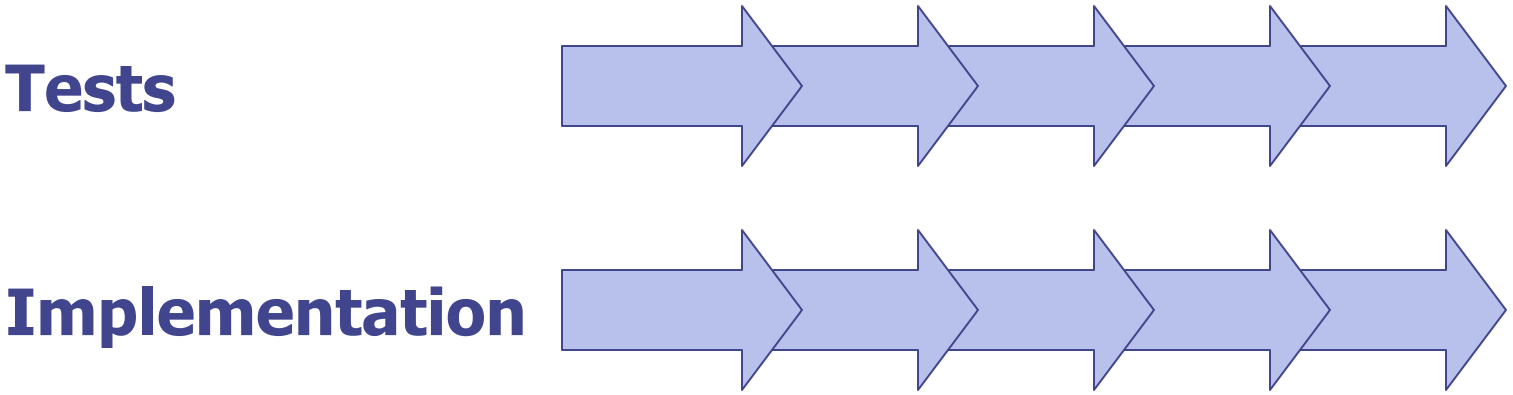
We developed an executable model of the `chip` as a Haskell program: (~260 LOC)



# "Programming as if Properties Matter"

- Properties are written, parsed, analyzed, and type-checked as an integral part of source text
- Maintains consistency between code and properties
- Captures programmer expectations/intentions as part of the programming process
- Our experience: Just writing down properties heightens thinking about correctness

# Extreme Programming

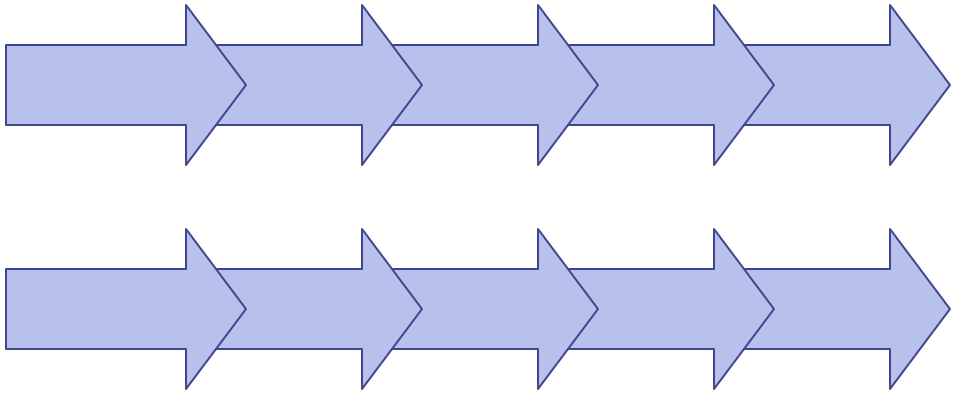



- Testing and Programming proceed hand in hand
- Testing reveals errors in the program
- Programming reveals errors in the test cases

# "Extreme Formal Methods"

**Specification**

**Implementation**

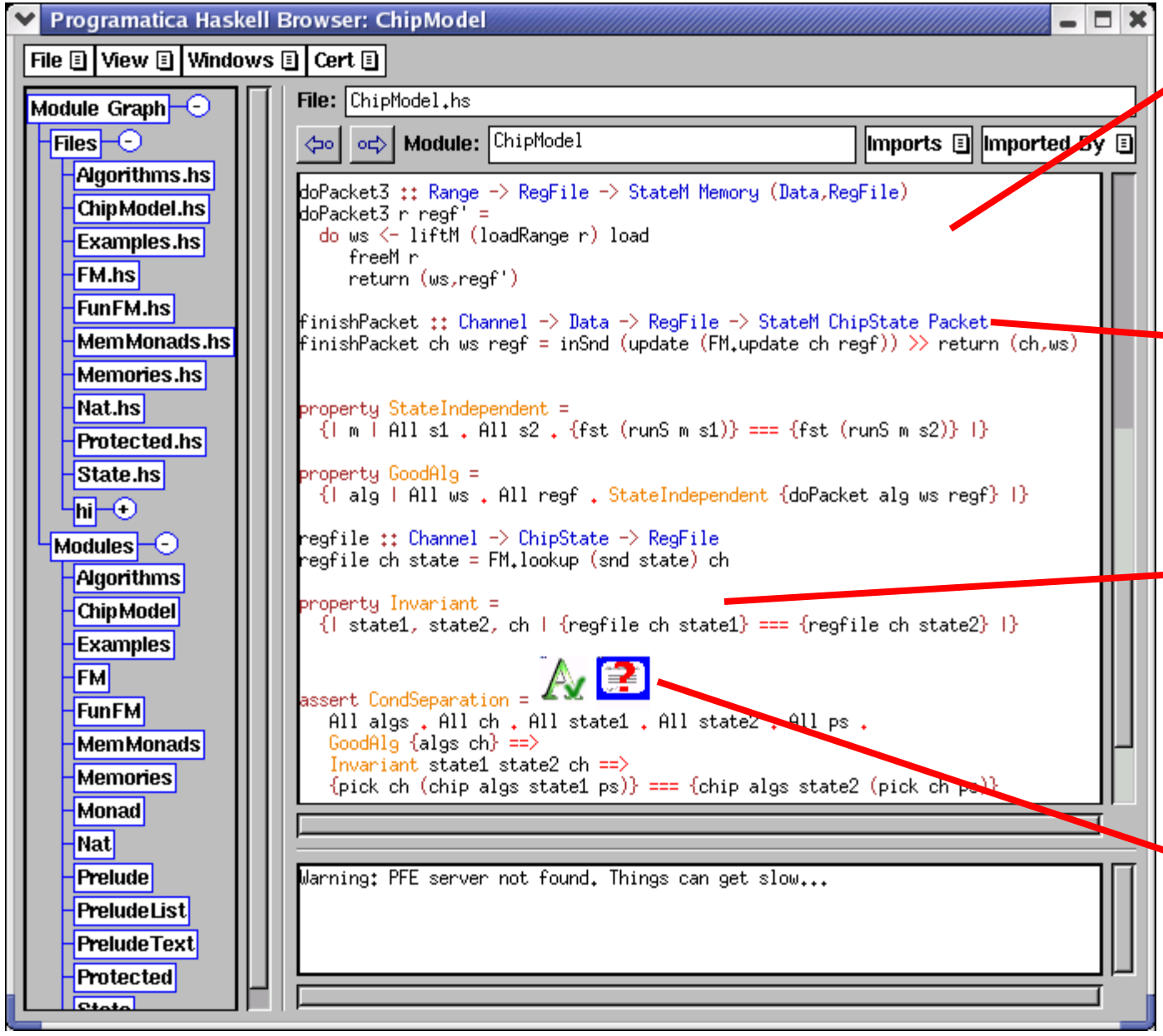


- Programming and Validation proceed hand in hand
- Validation reveals errors in the program
- Programming reveals errors in the specification

# Demo:

- Programatica as a Modeling and Development Environment

  (At this point in the talk, I started switching back and forward between the slides and a demo of the Programatica toolset. The next few slides show screenshots from that demo with a few additional annotations that I hope will convey the key ideas ...)

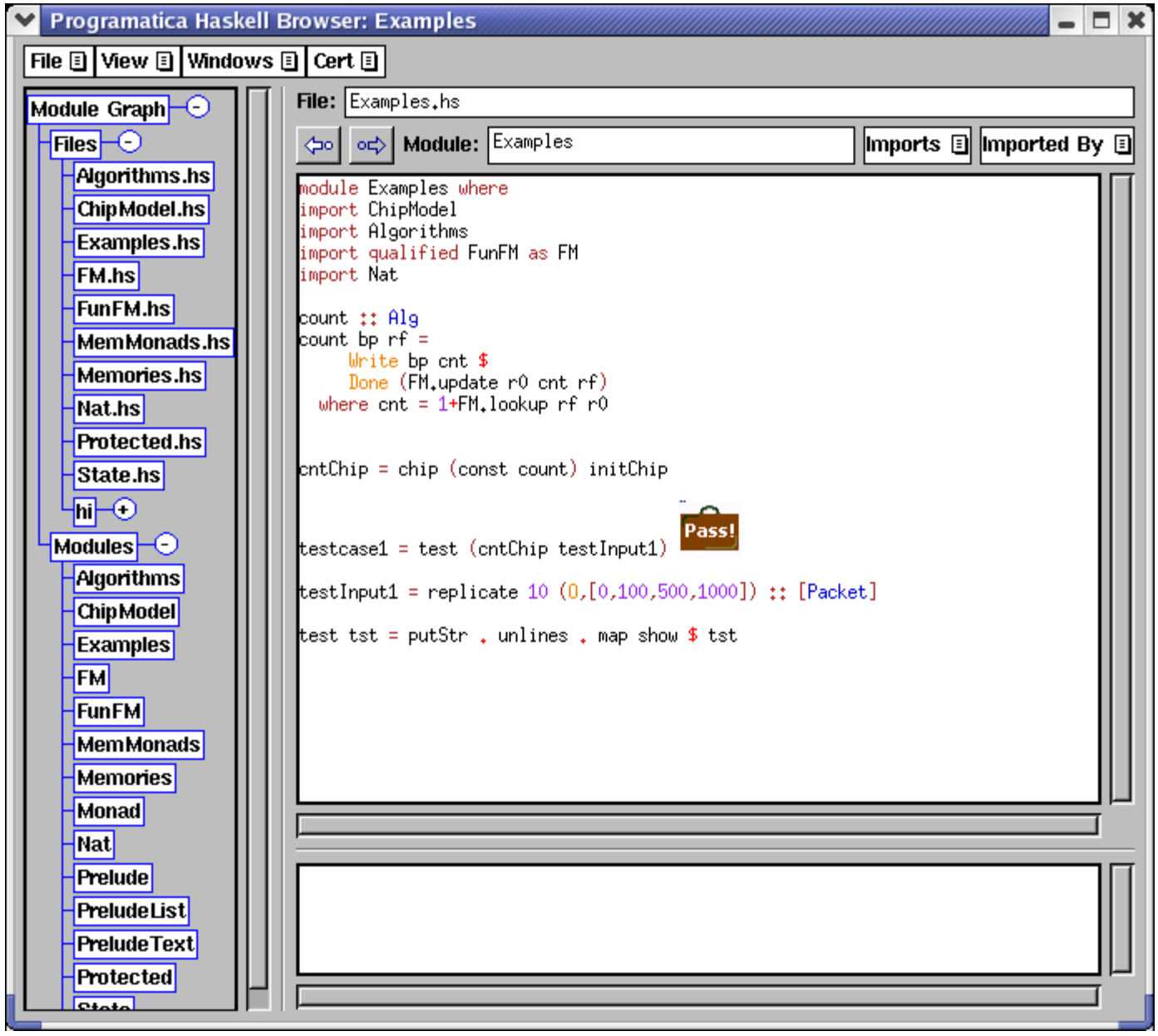



A program development environment

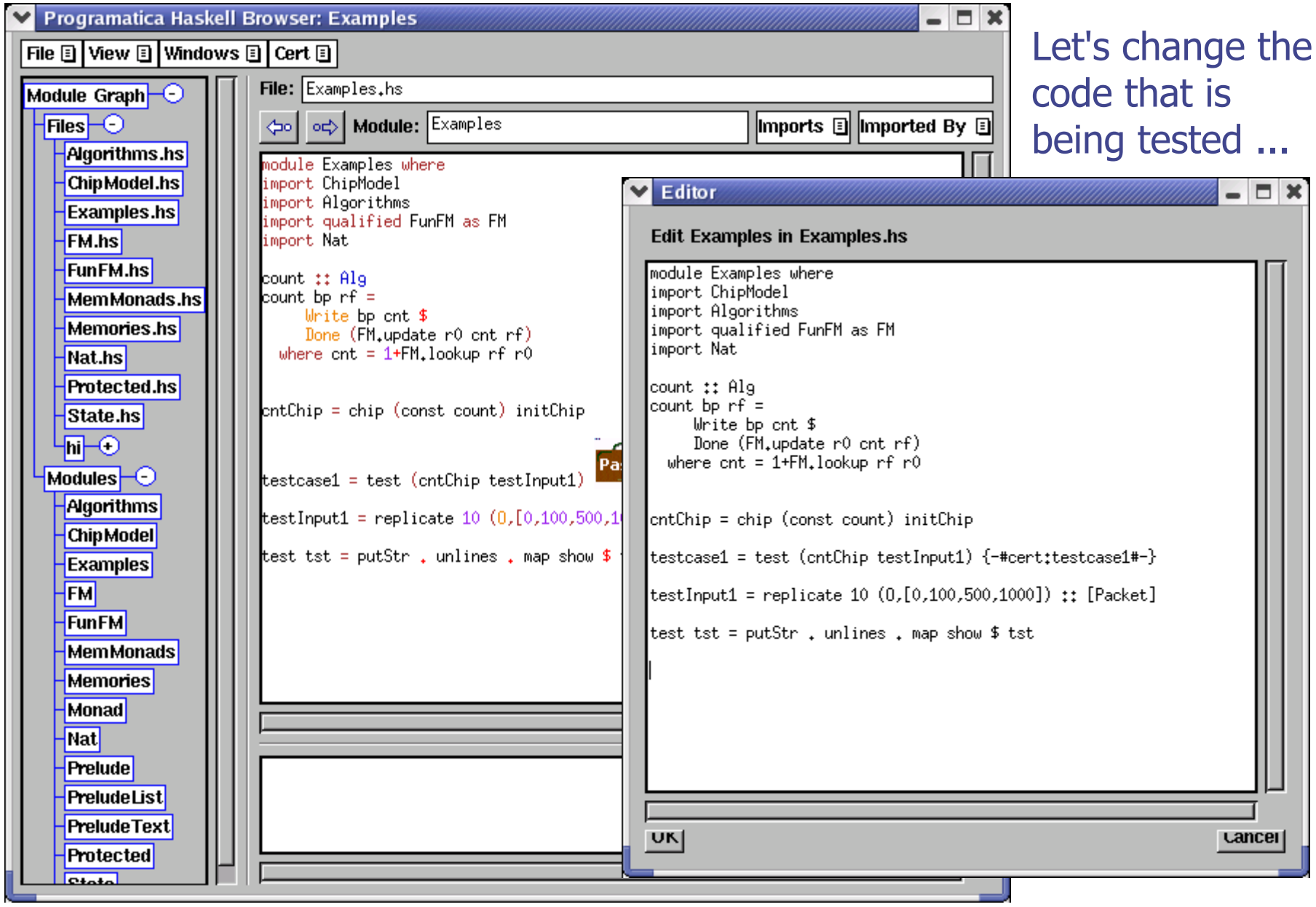
Syntax coloring and hyper linking

Embedded property definitions and assertions

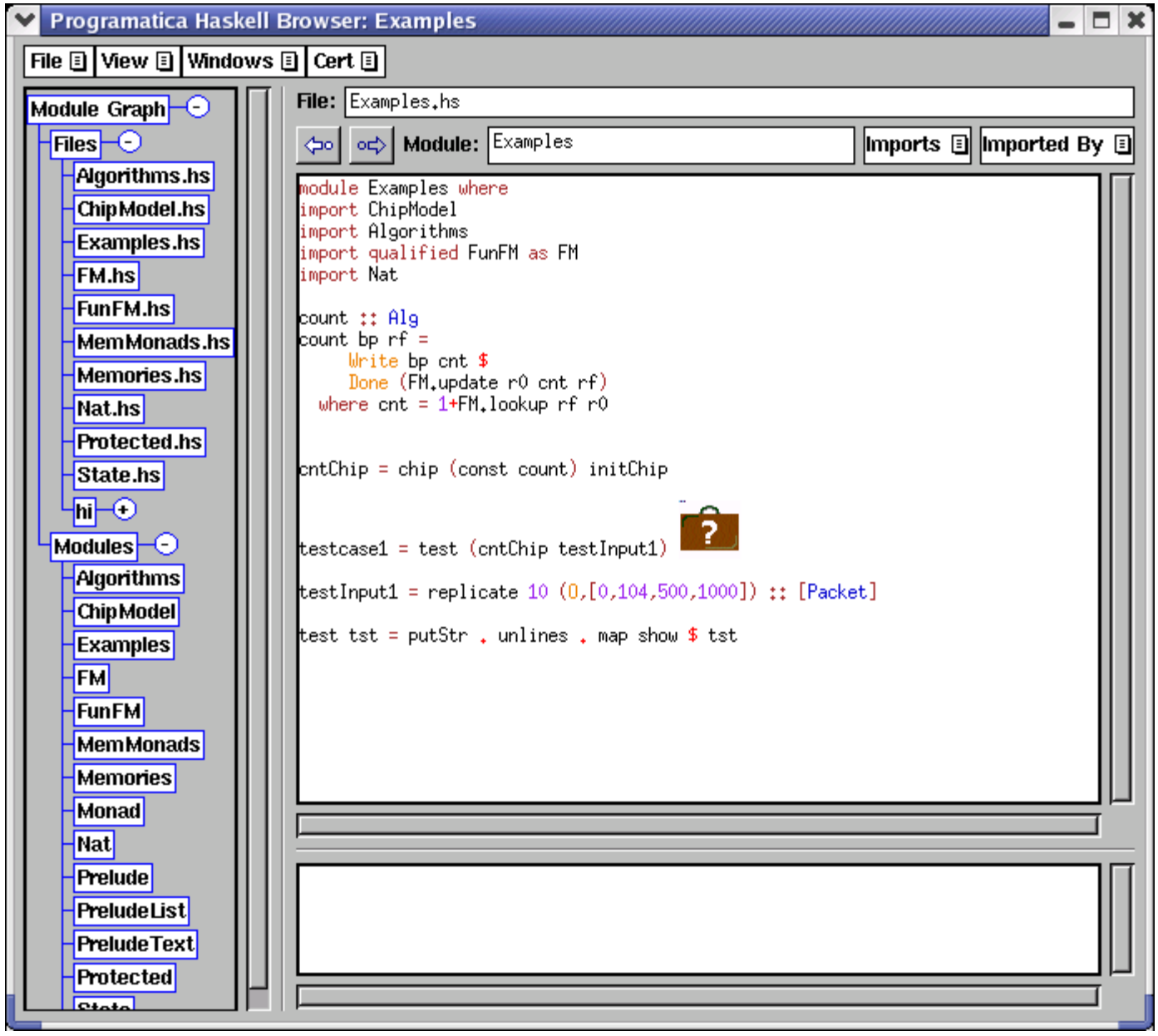
Embedded certificates




Here's a program that contains a simple test case certificate ...

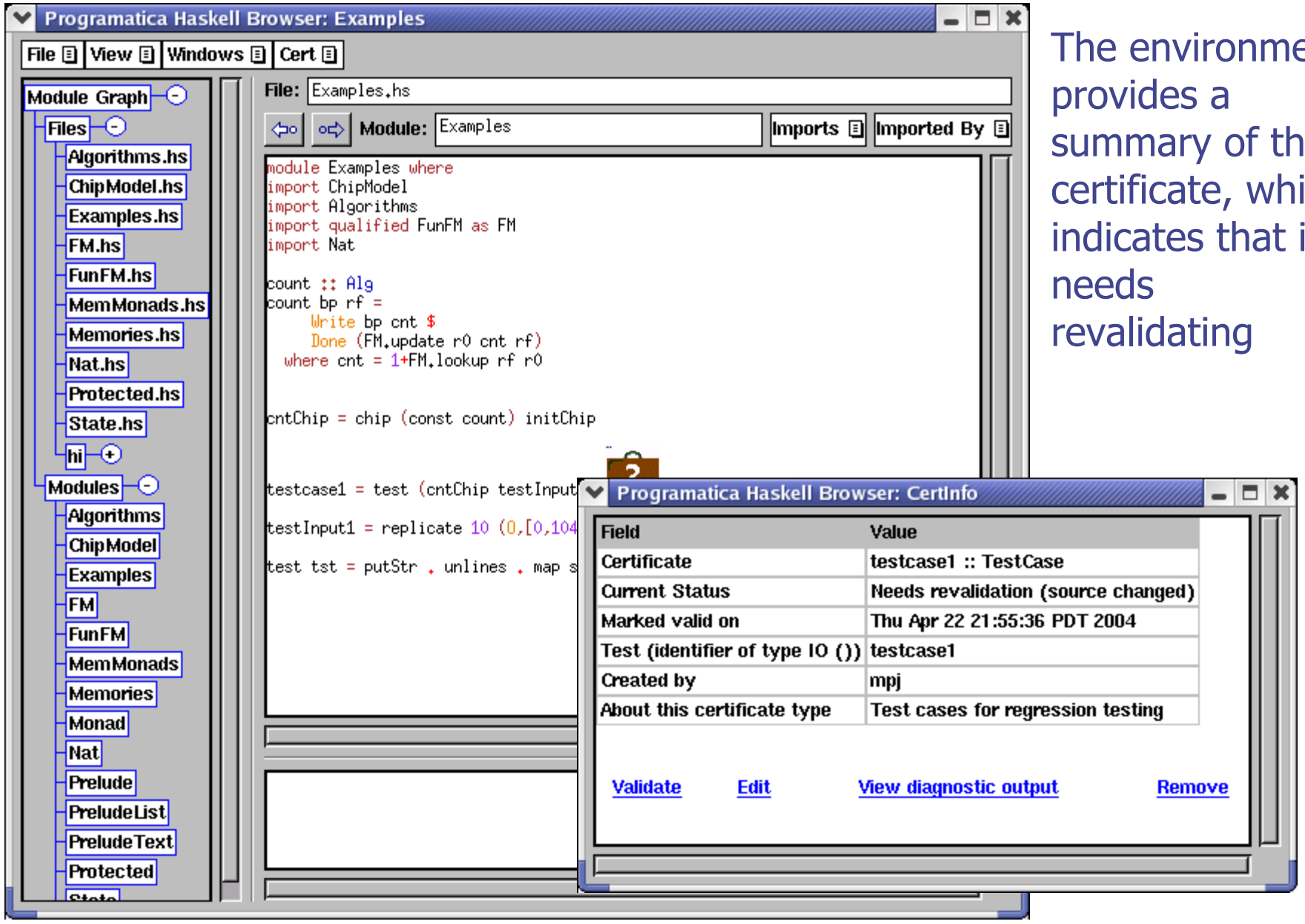



Let's change the code that is being tested ...

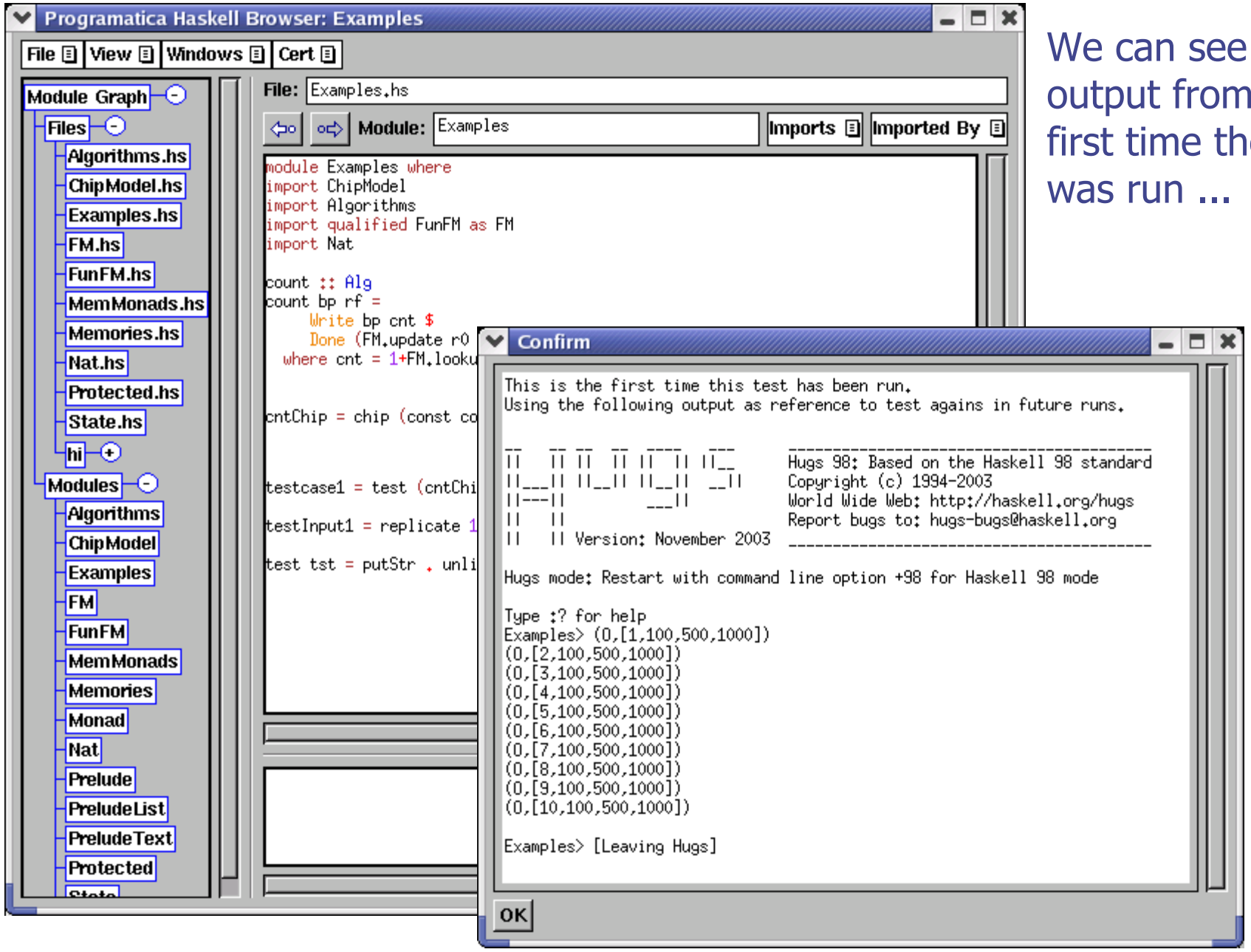



Programatica's dependency checking mechanisms detect that there have been changes in parts of the program that might affect the validity of the certificate.

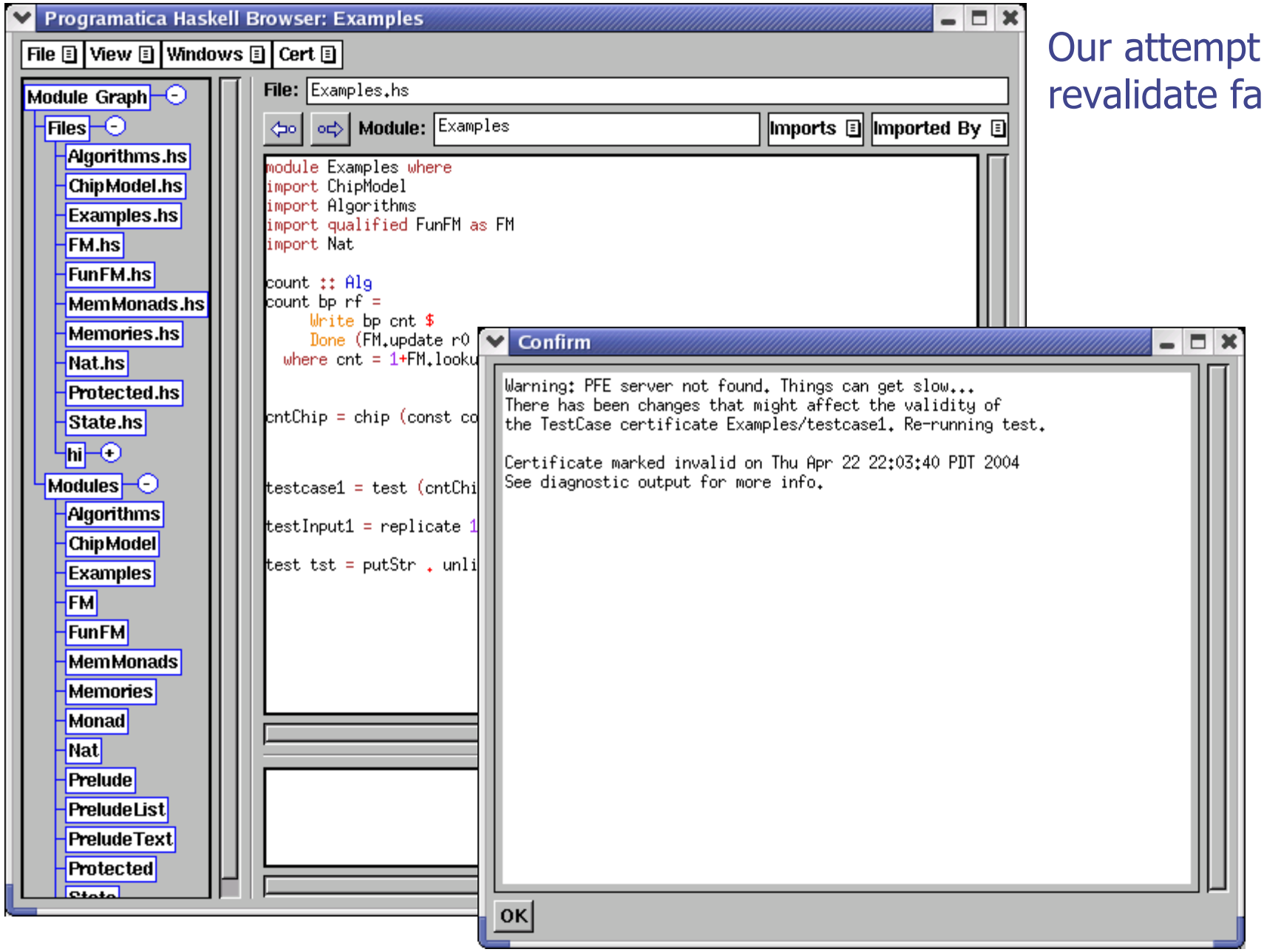
So it is marked with a "?" ...



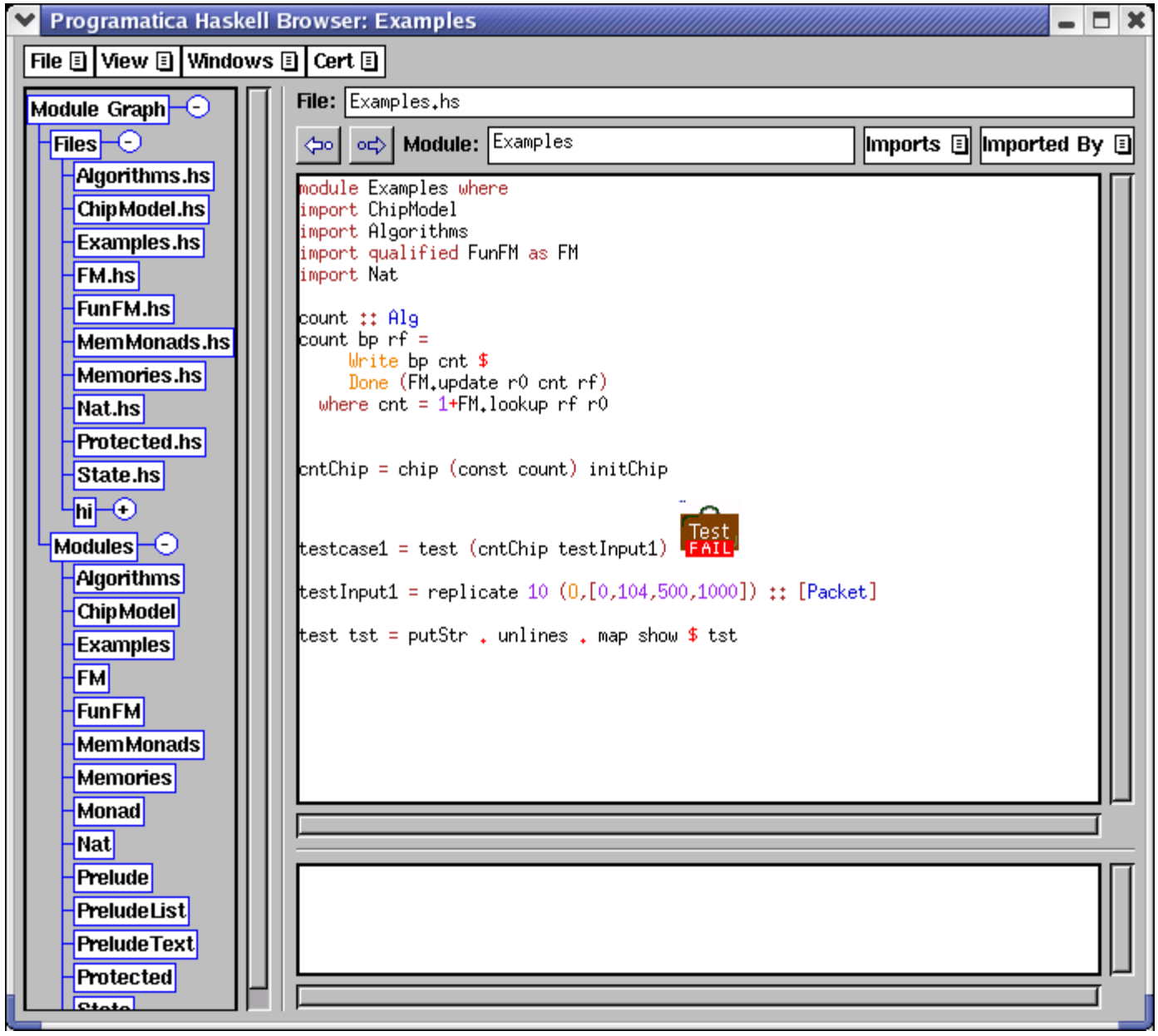

The environment provides a summary of the certificate, which indicates that it needs revalidating



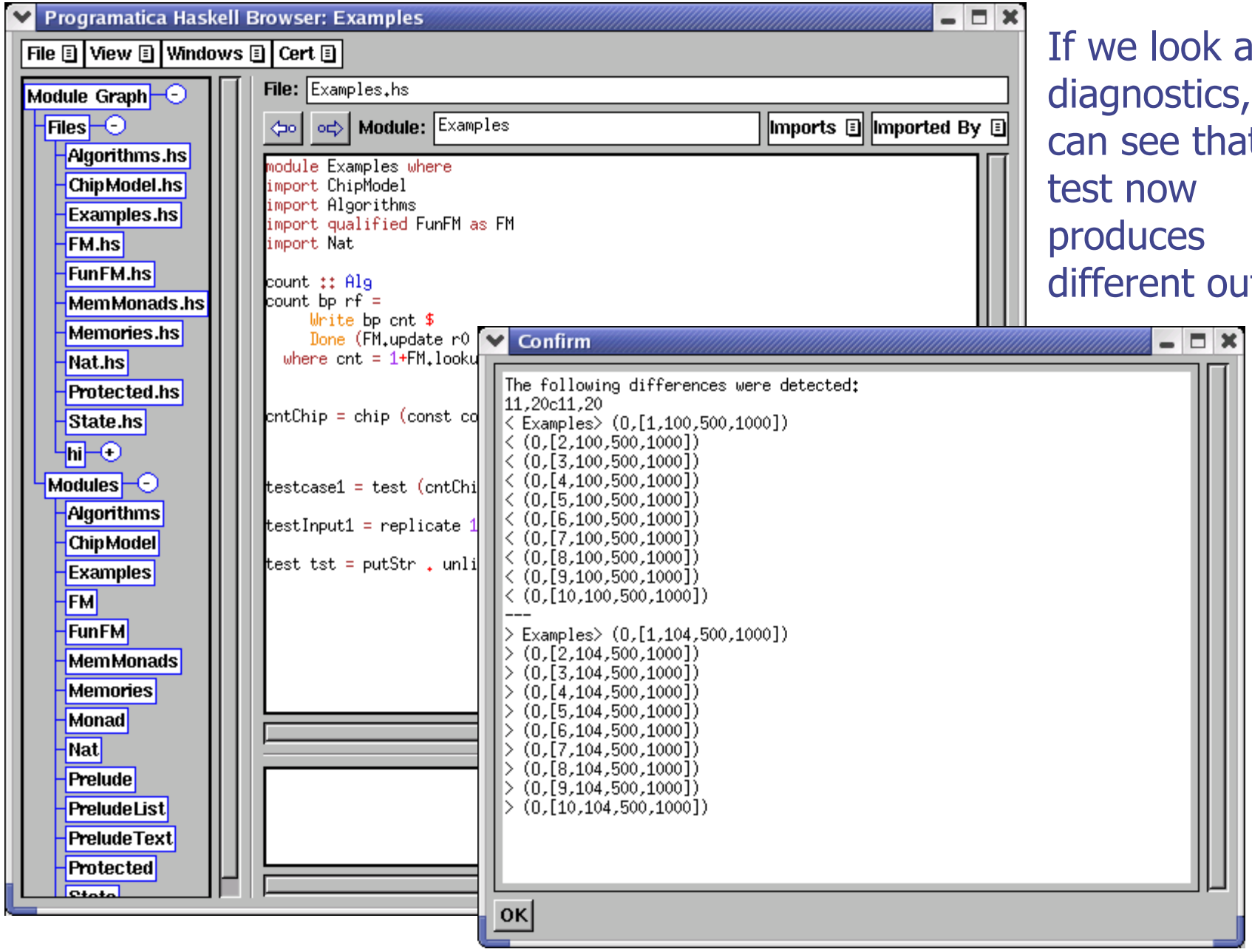

We can see the output from the first time the test was run ...



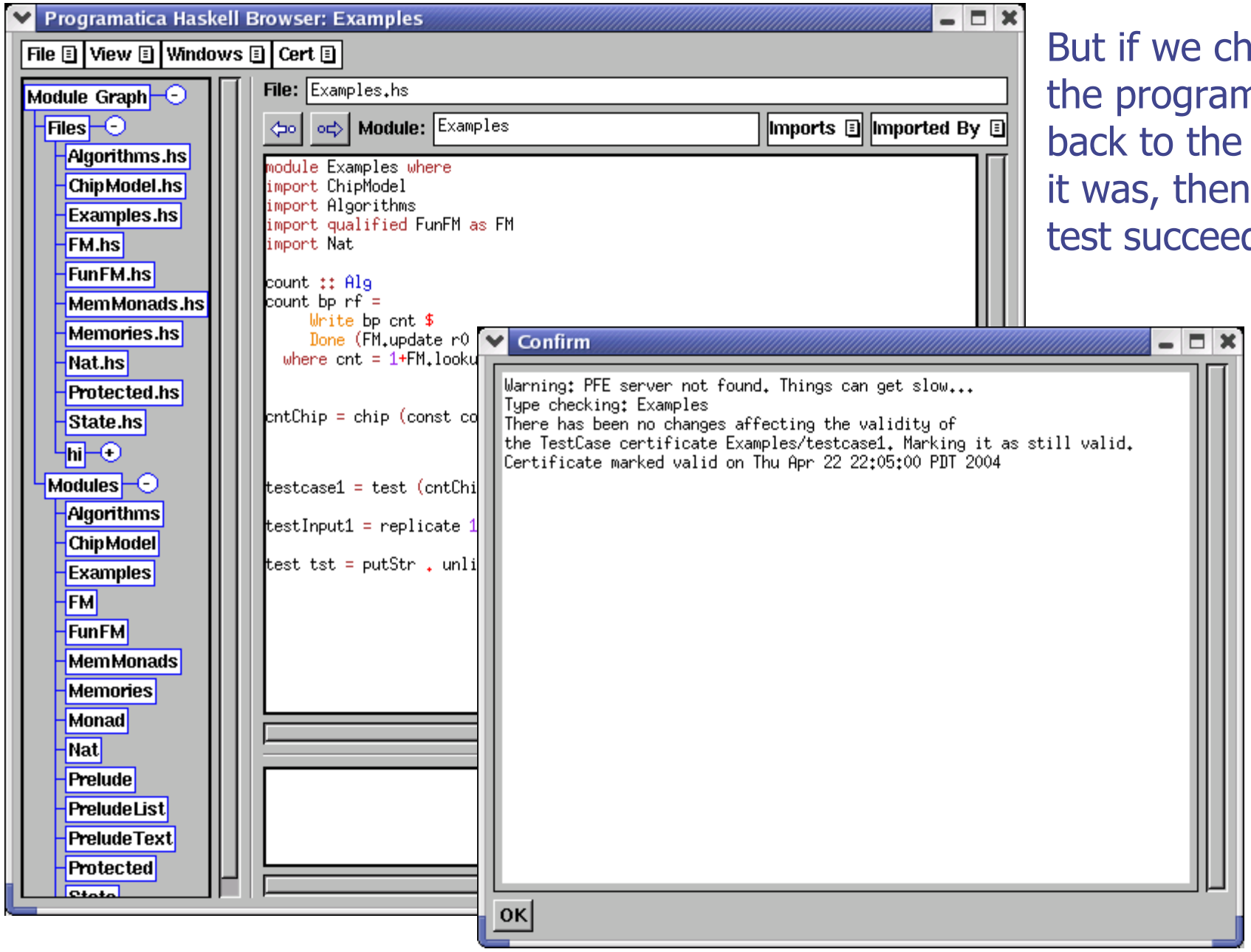

Our attempt to revalidate fails!



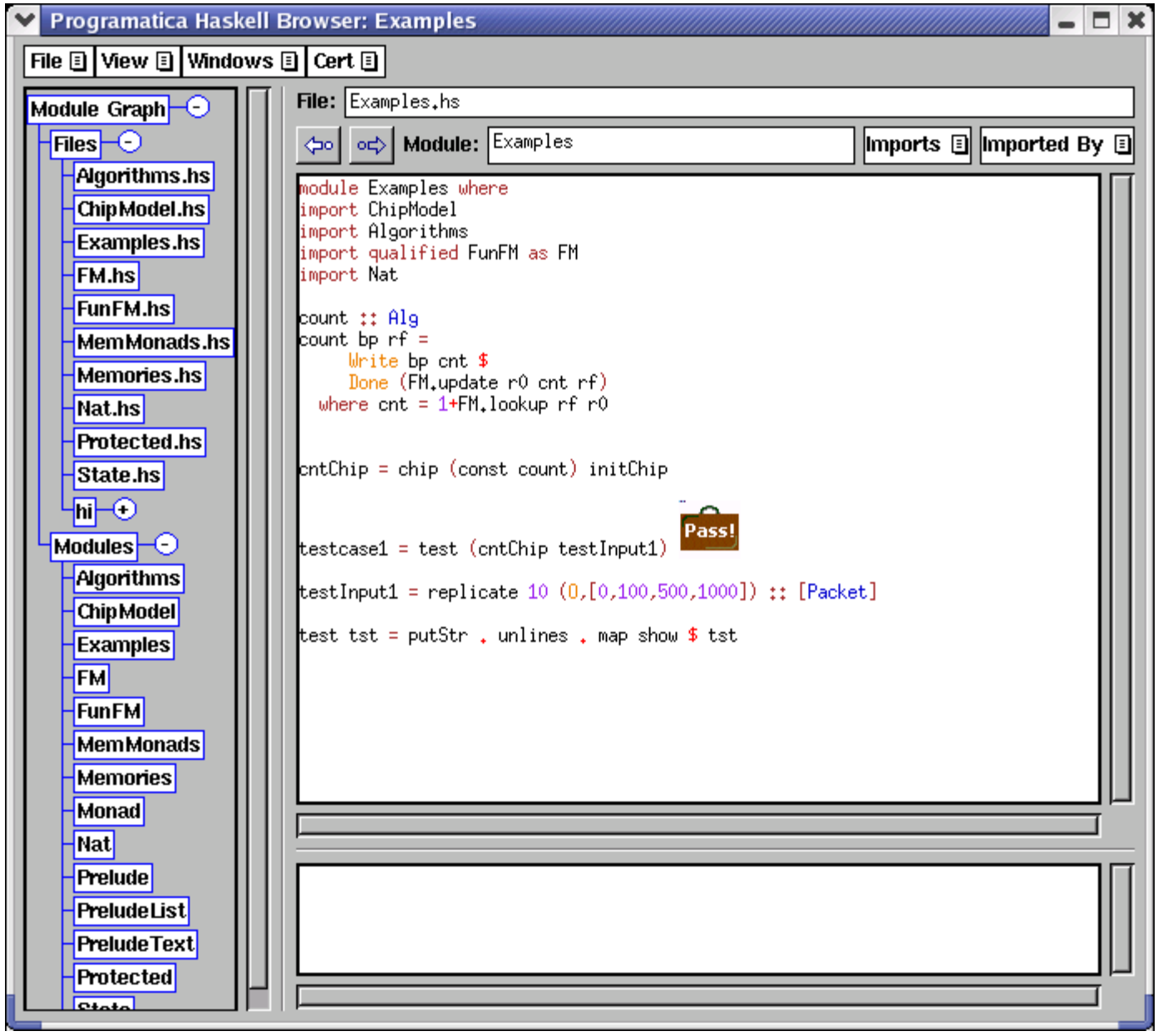

And the certificate icon changes again to reflect the problem ...



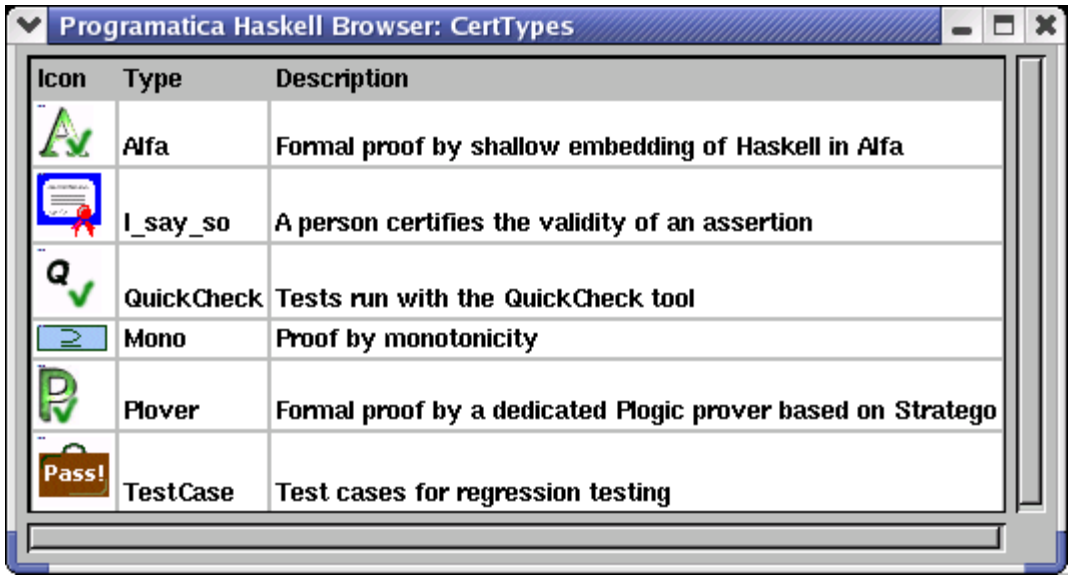

If we look at the diagnostics, we can see that the test now produces different output!




But if we change the program back to the way it was, then the test succeeds ...

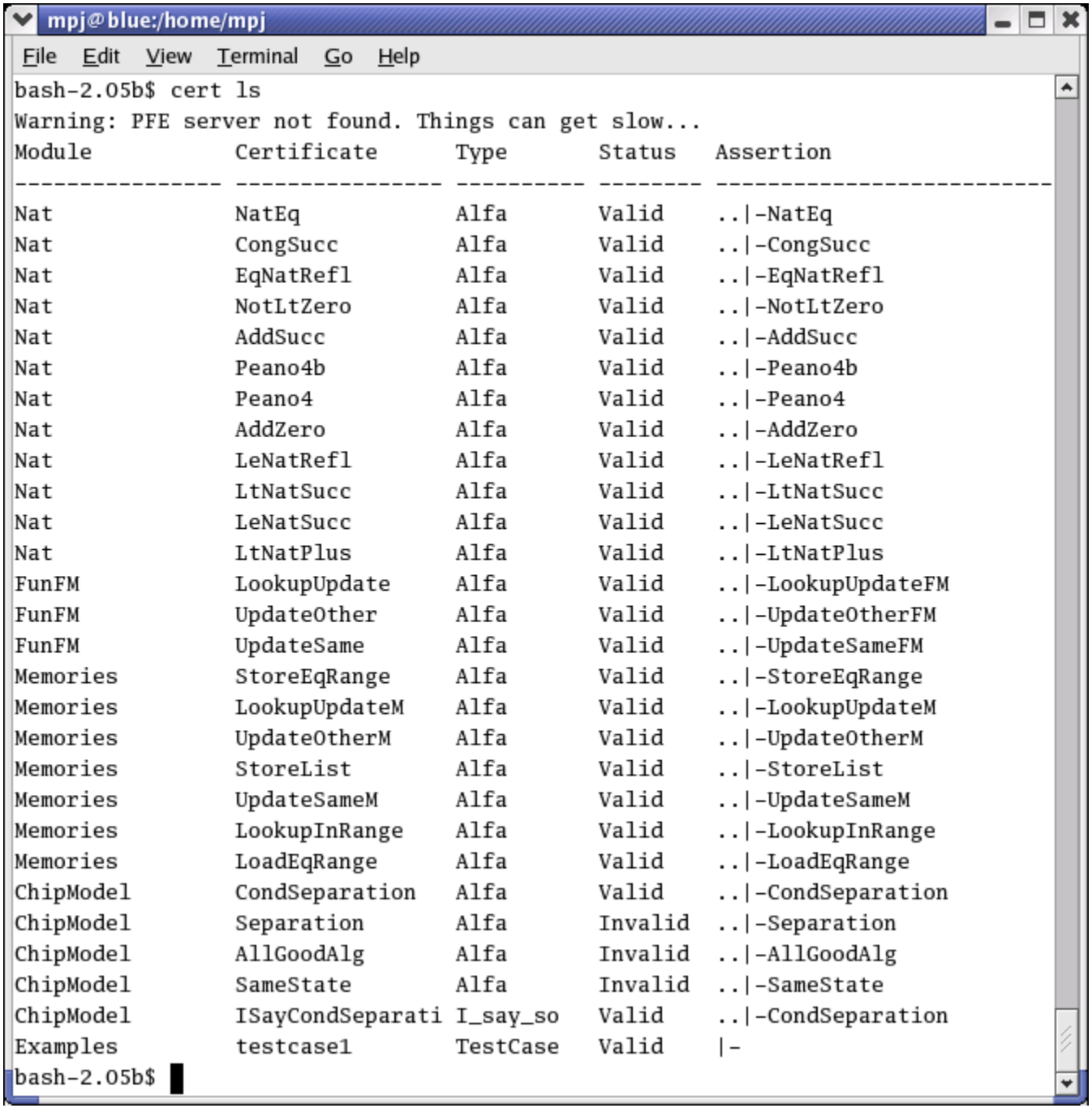



And the certificate is valid once again!




What we've seen here looks a lot like the kind of functionality provided by the unit/regression testing tools that are used in extreme programming

Programatica generalizes these ideas so that they can be used with other types of evidence too, including testing, informal assertions, and formal methods ...




... and Programatica also provides tools to help manage the corresponding collection of evidence throughout the project's lifetime

Ok. So how does this work?

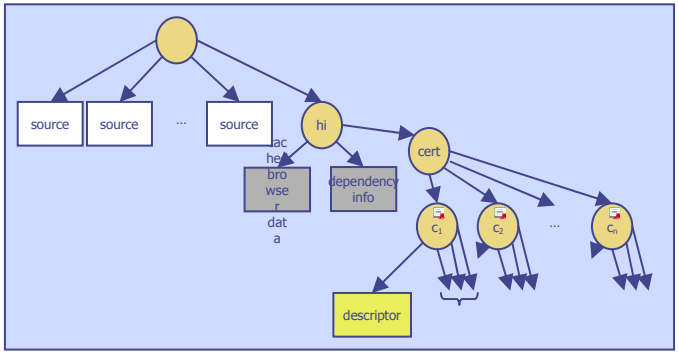
Back to the talk to explain ...

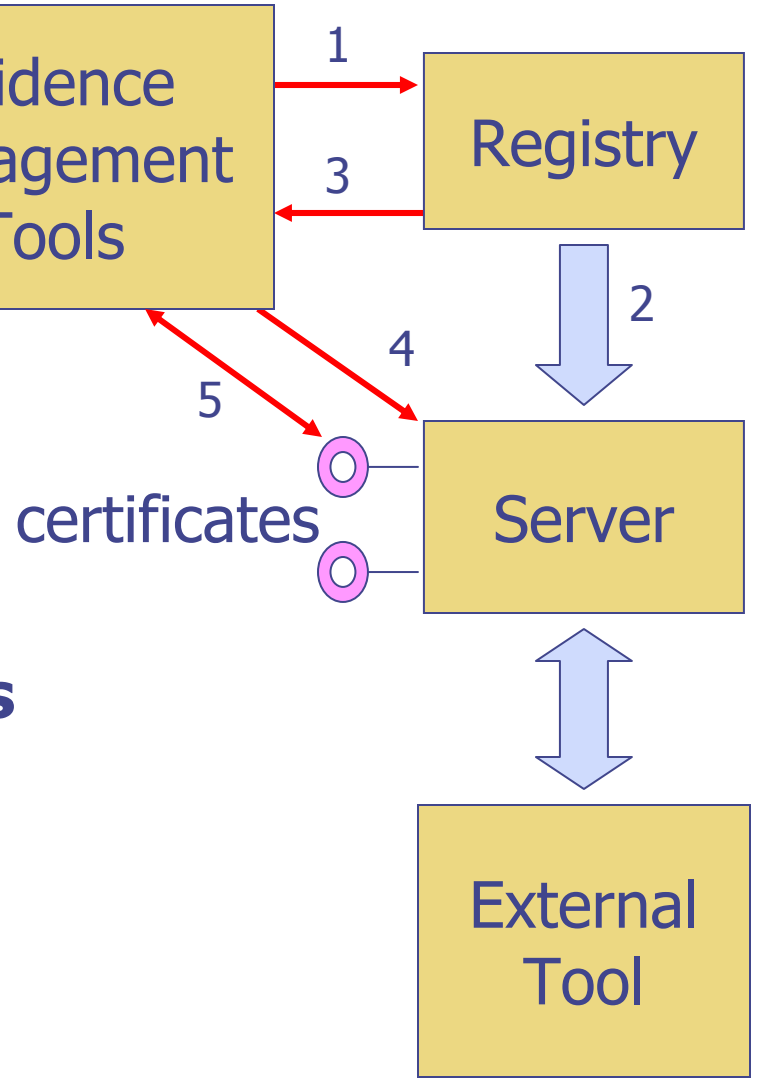
# Programatica Servers:

# Programatica Servers:

- A **server** is a Programatica plugin that knows how to interpret the data in a particular type of certificate
- Key to the extensible architecture described earlier
- Servers present a uniform API for evidence management that is independent of certificate type

# Servers and Certificates:



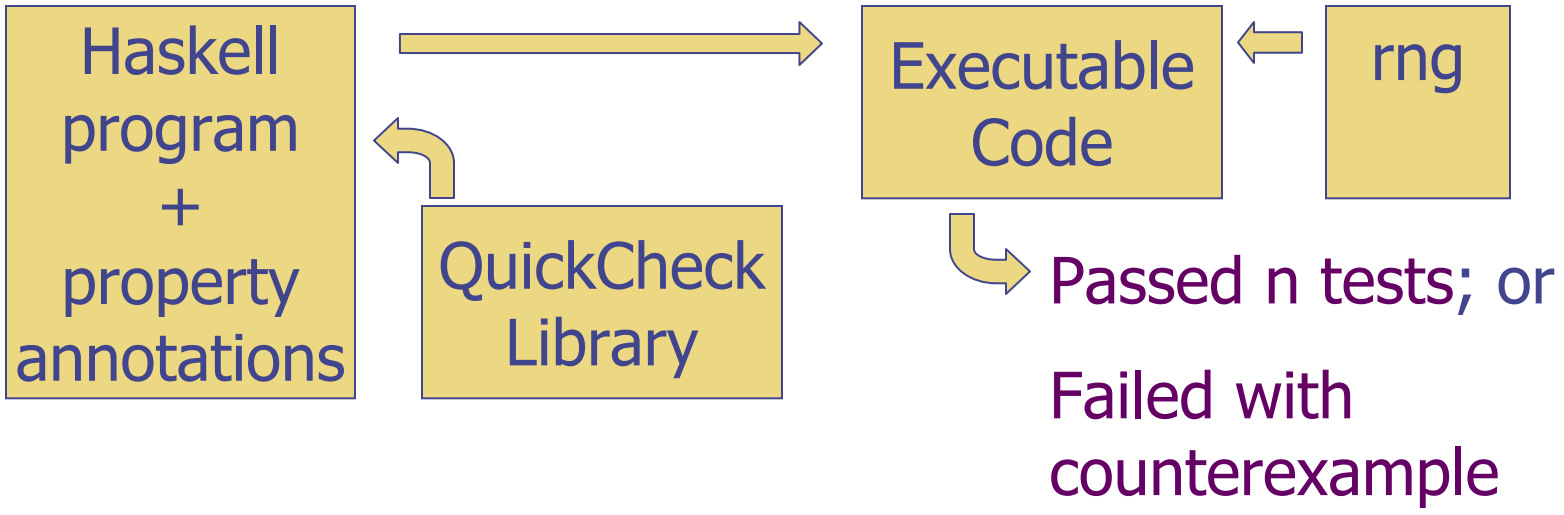




- Use of a **registry** enables a flexible, extensible system
- Use of **servers** and **certificates** permits a generic interface that automates/hides the translation between Programatica and any external tools

# Using QuickCheck:

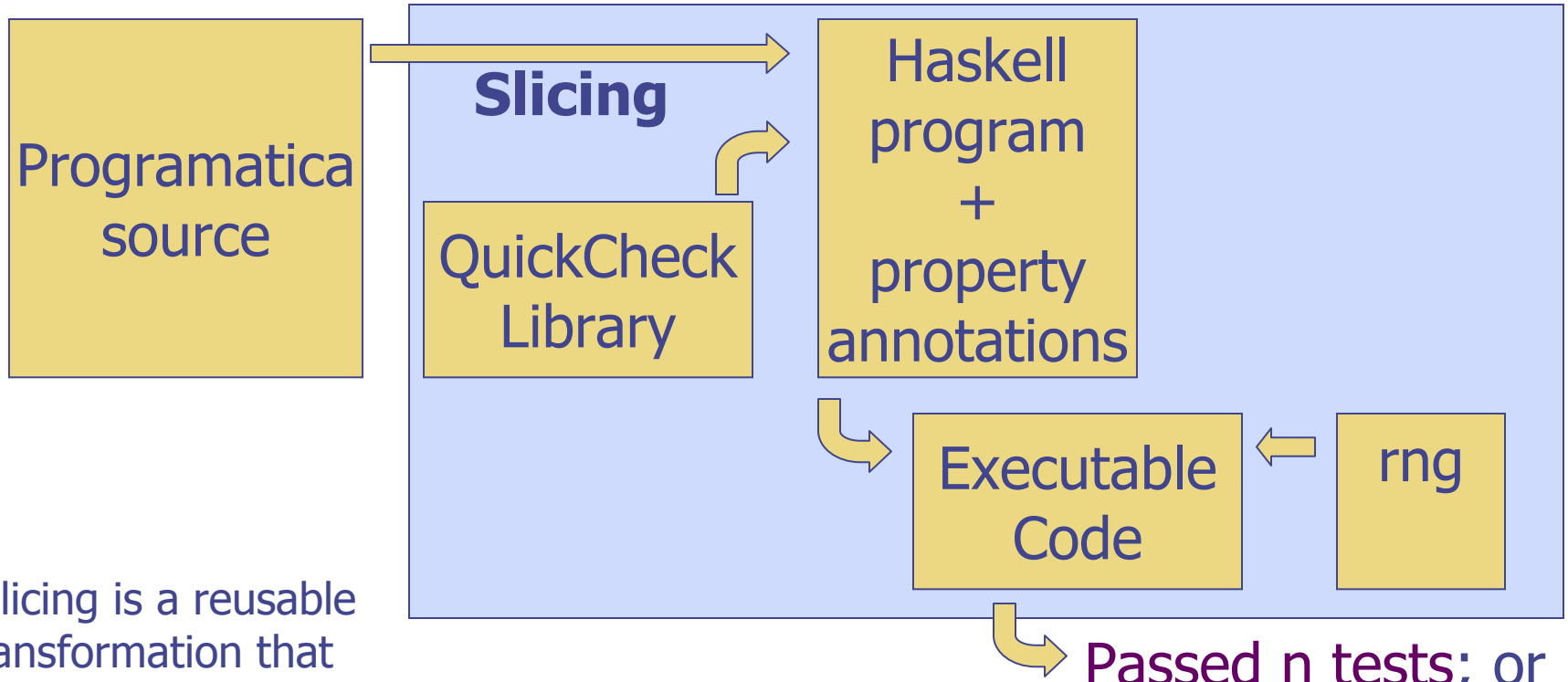
- QuickCheck is an independently developed random testing tool (Hughes and Claessen, Chalmers University, Sweden)

- Haskell developer's perspective:



# Using QuickCheck with pfe:

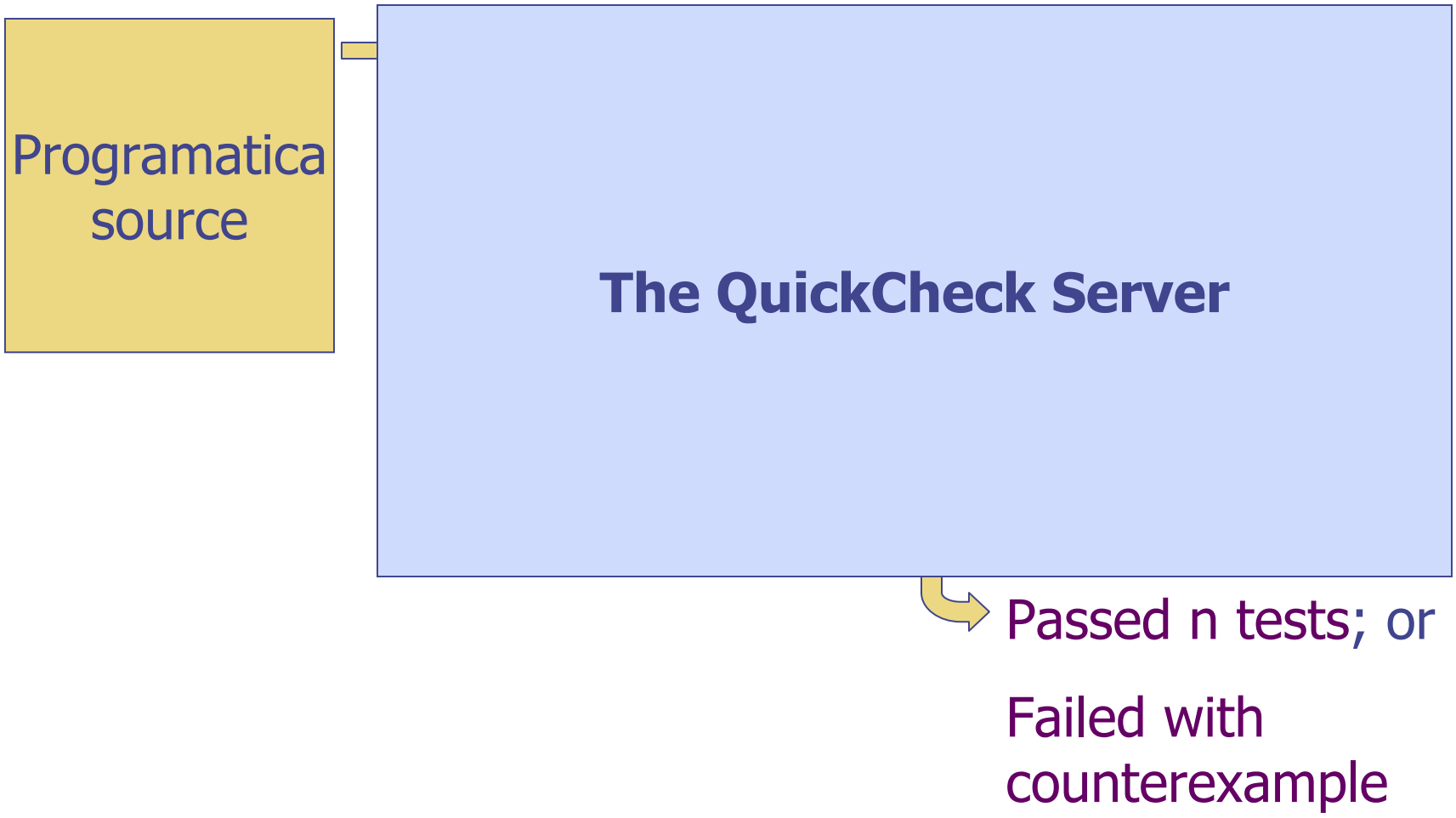
- Programatica implementer's perspective:




(Slicing is a reusable transformation that reduces the size of the code that is passed to QuickCheck, and eliminates spurious dependencies)

# Using QuickCheck with pfe:

- Programatica user's perspective:



# Integrating Multiple Servers:

- PFE currently includes servers for:
  - supported assertions ("I say so")
  - individual test cases
  - random testing (QuickCheck)
  - automated theorem proving (Plover)
  - interactive proof editing (Alfa)

- Others planned/in progress include:
  - Isabelle/HOL
  - Internal servers for certificate combination

# Dealing with Change:

- Our model, our specification, or both must be revised to complete the task in hand
- Whatever happens, some of the evidence we have collected may no longer be valid.
- Some evidence can be reconstructed automatically, but some will be quite expensive to reconstruct
- In software development, change is the norm, not the exception, so we need to handle change as efficiently as possible.

# Hashing to Detect Change:

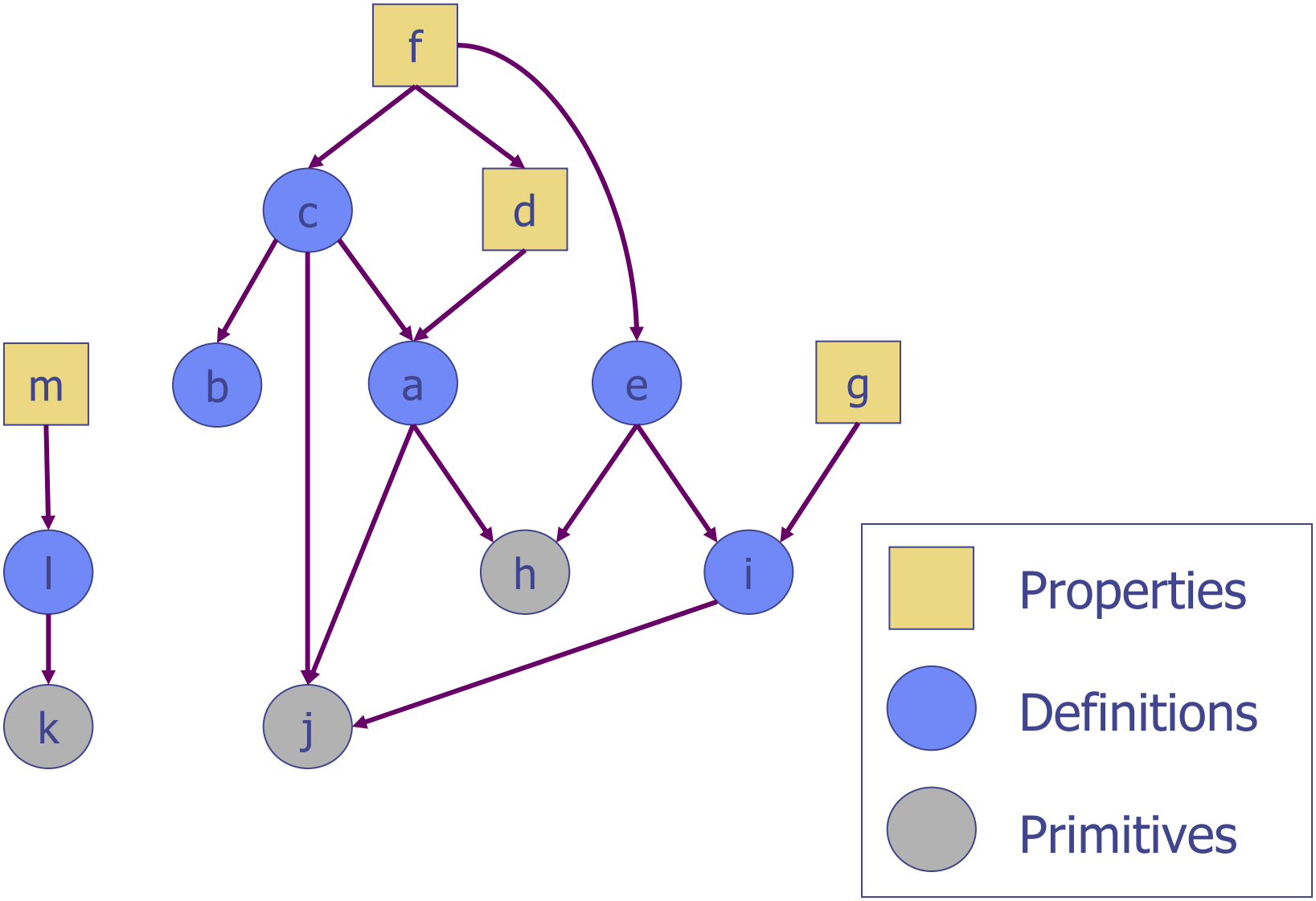
- When we parse a source file, we calculate a cryptographically robust hash over the abstract syntax of each definition

- These hashes are cached within each project:

```
0cc175b9c0f1b6a831c399e269772661
92eb5ffee6ae2fec3ad71c777531578f
81a5fe3d544359af13848e6192ece475
445a4ca24e10824e03ef42e2e1d755d9
987dd8f5f1293857dc7932c14c7f3d80
8b3ee2a3933b9c01878bcddc298ff9e2
bb53046df3ef7793ee7c37aec0d090d0
ad797e6f29cf558f7aeb8200563ecd3a
8959f36e873441e58dcc9222777b6d47
84de7ff93b201e8c5b4cf0e006dfe848
7a5acfc765e1875a49daffd8561ae025
```

- If we find a definition whose hash is not listed, then it must be new/modified.

# Using a Dependency Graph:



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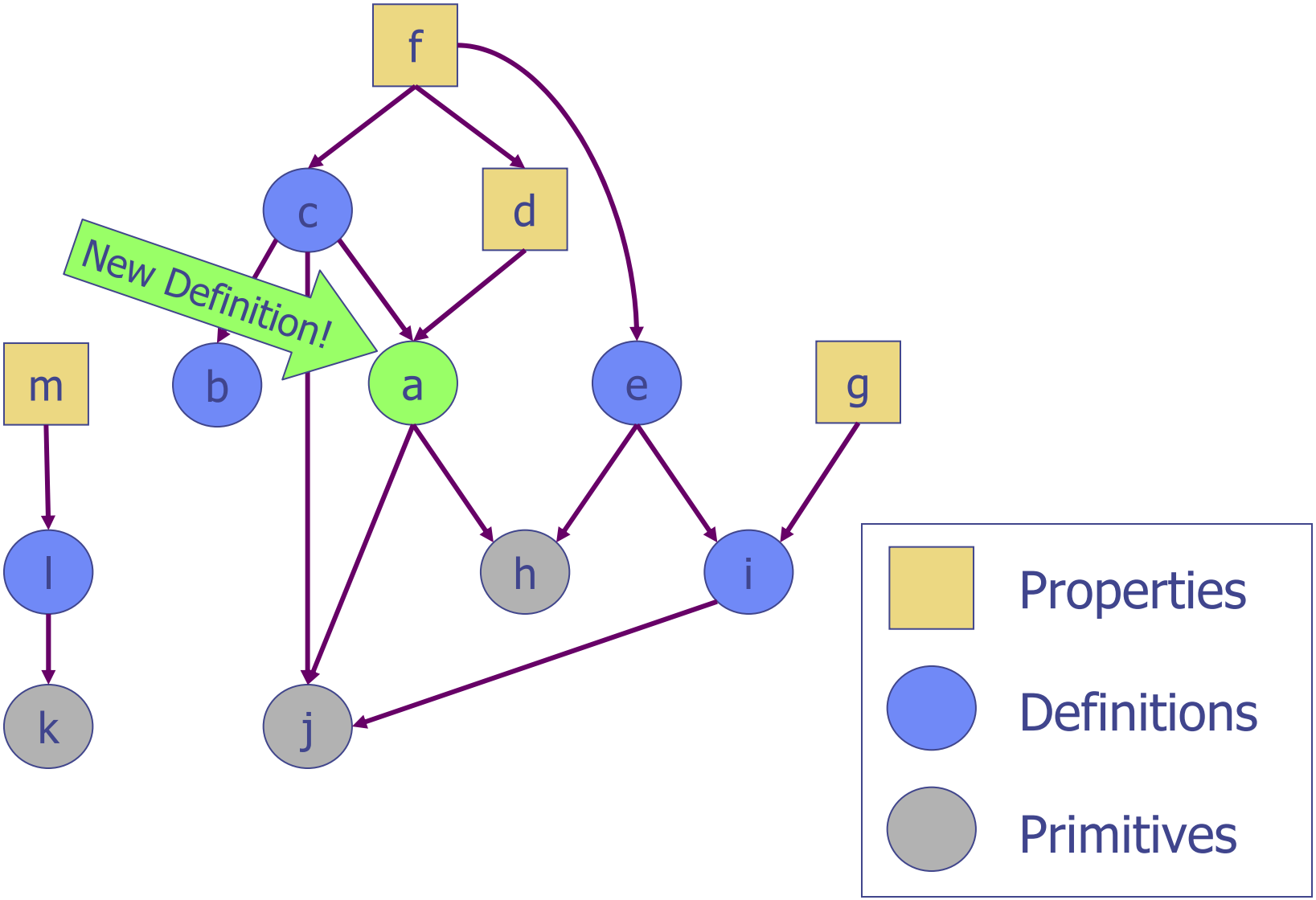

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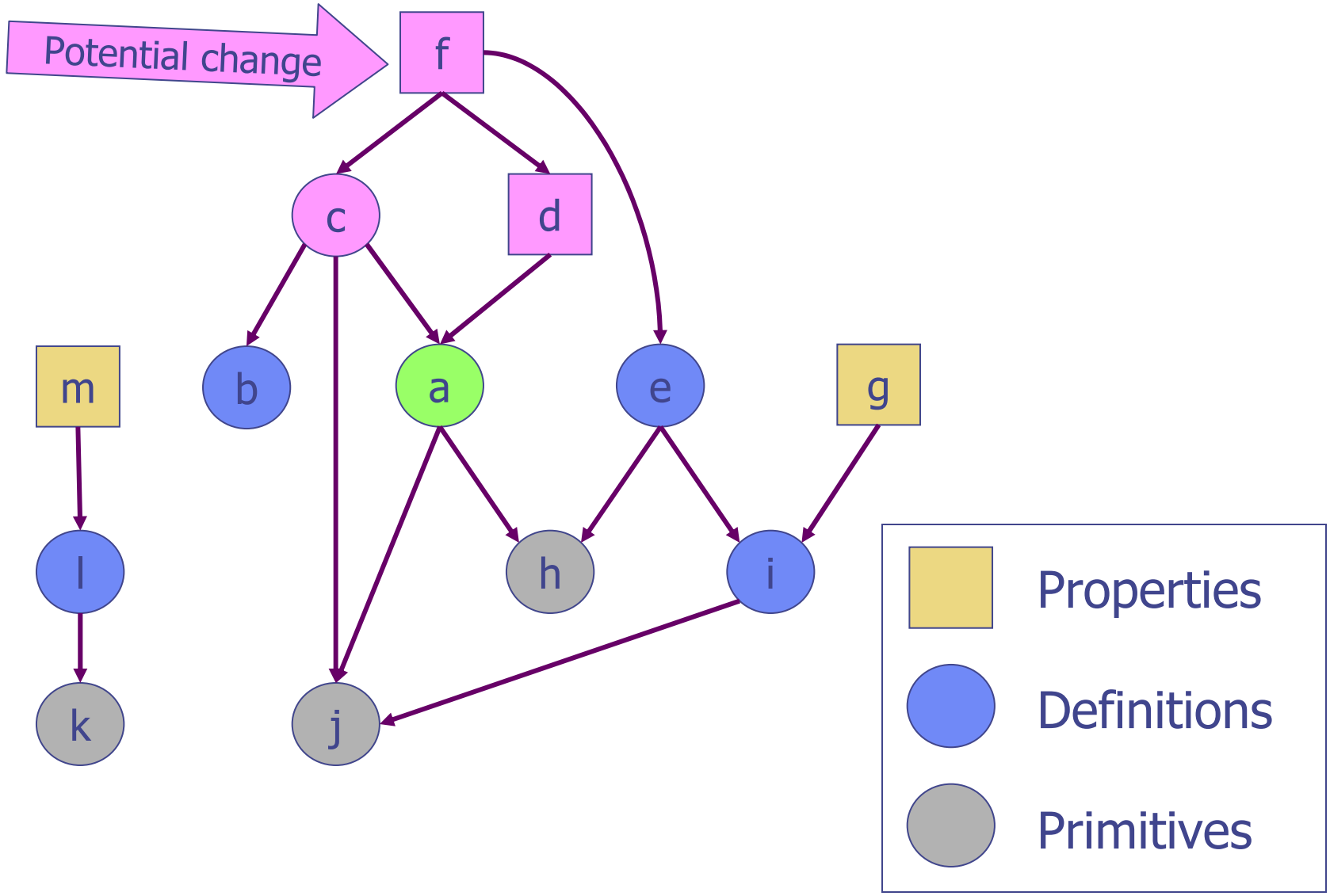


# Benefits of Hashing:

- Fine-grained dependency analysis reduces the cost of reconstructing evidence after the program has been modified
- By hashing over abstract syntax, we do not flag any changes if the source text is reformatted, if comments are changed, etc...

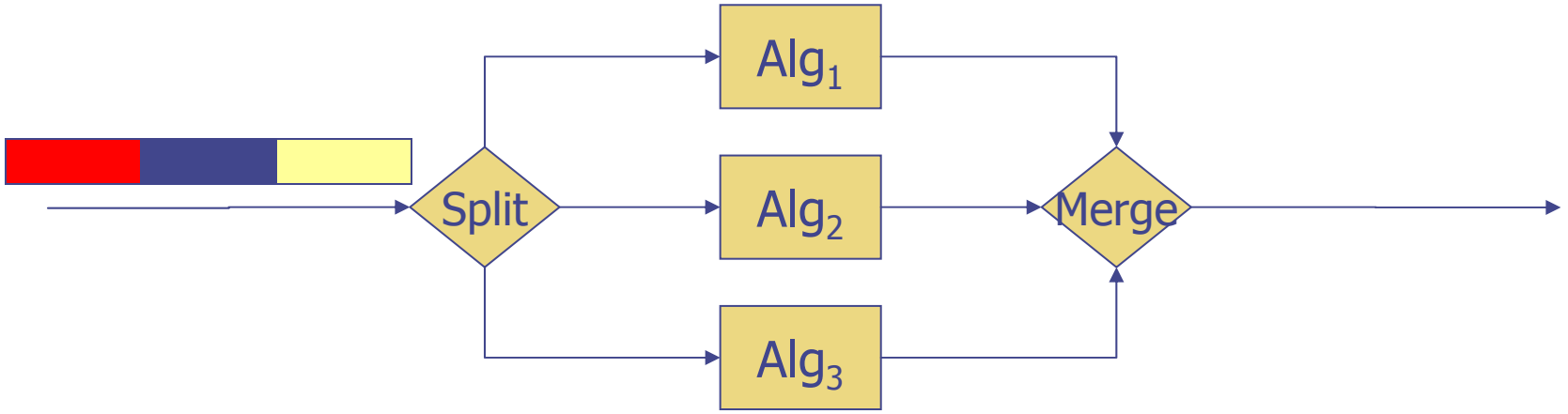
# Re-establishing Validity:

- How do we revalidate an invalid certificate?
- It depends on the type of certificate
- Typical process:
  - Gather relevant data using sequent, dependencies, and abstract syntax
  - Translate to form suitable for external tool
  - Save artifacts in certificate directory
  - Invoke external tool
  - Capture Potentially useful feedback
- This could be a lot more expensive ...
- ... but we hope it will be a lot less frequent

# Separation:

# Separation:

- Packets are labeled for different channels
- The behavior on one channel should not affect the behavior on any other channel



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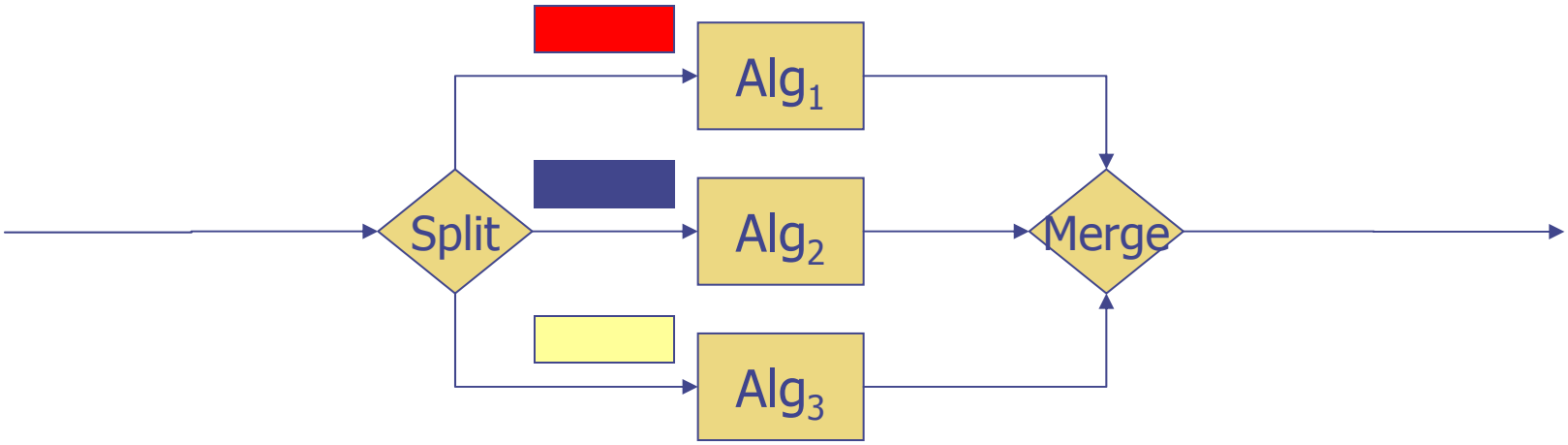

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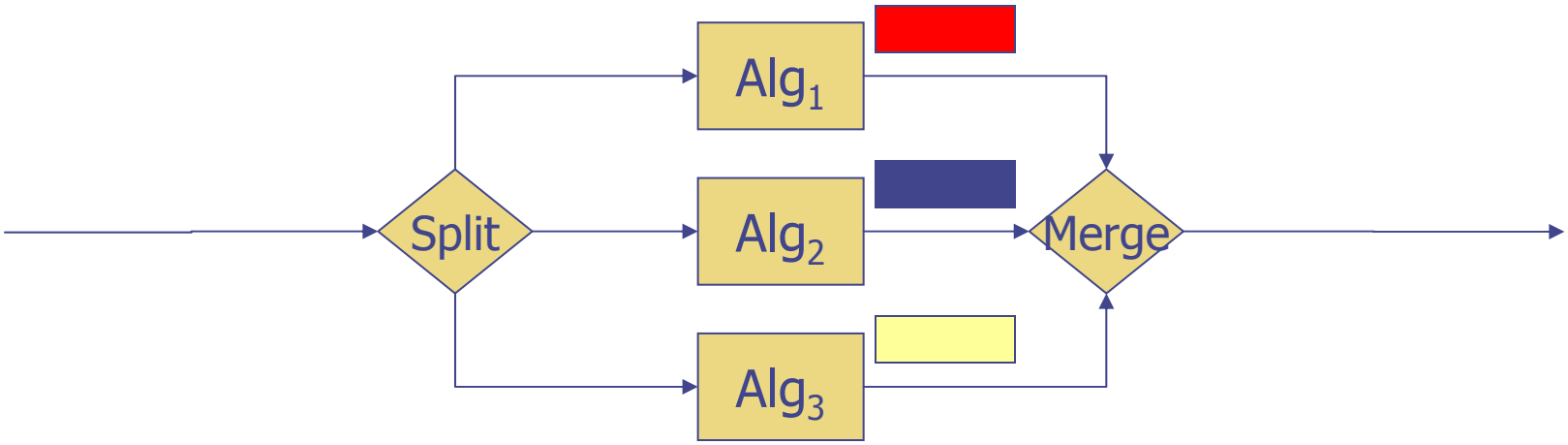

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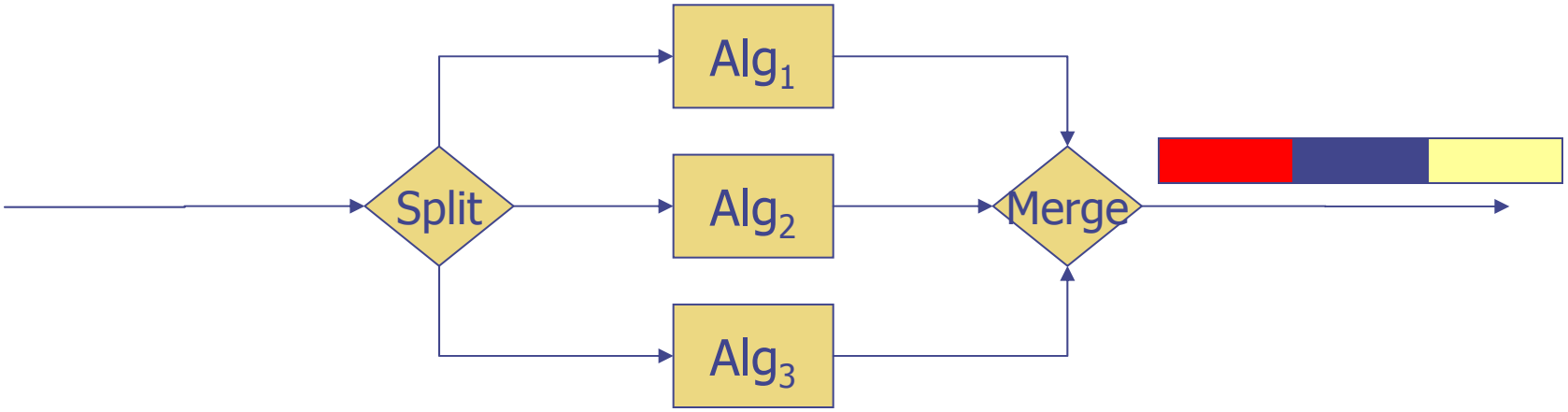

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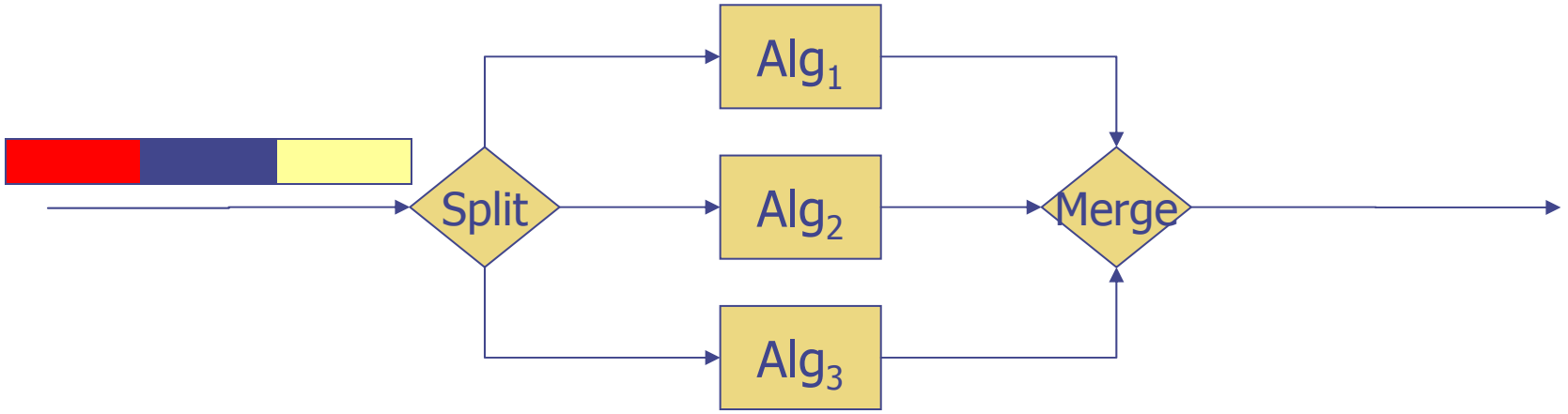


- If we filter out blue packets before they reach the chip ...

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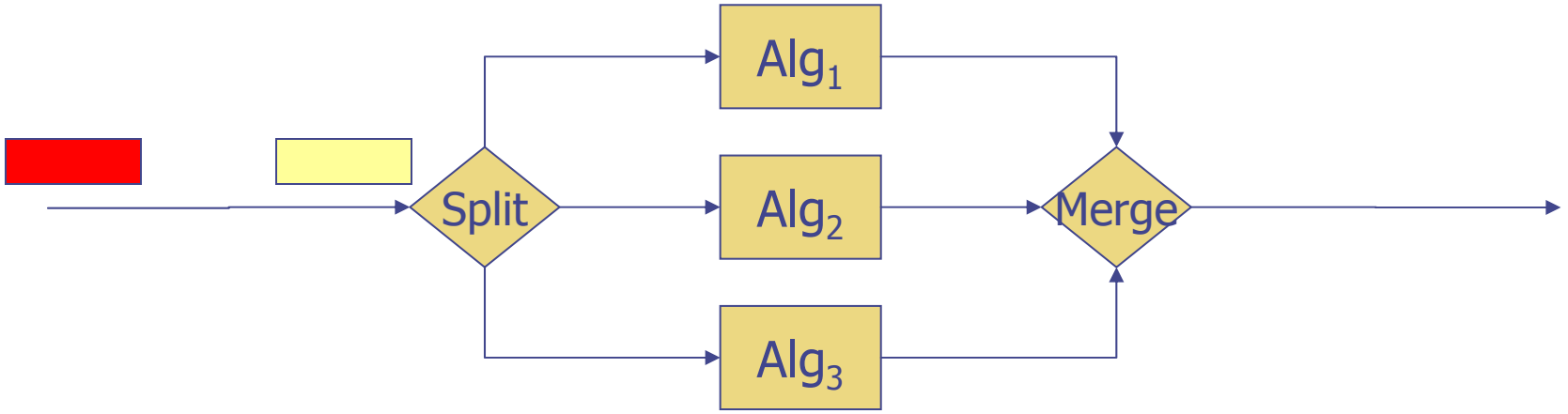


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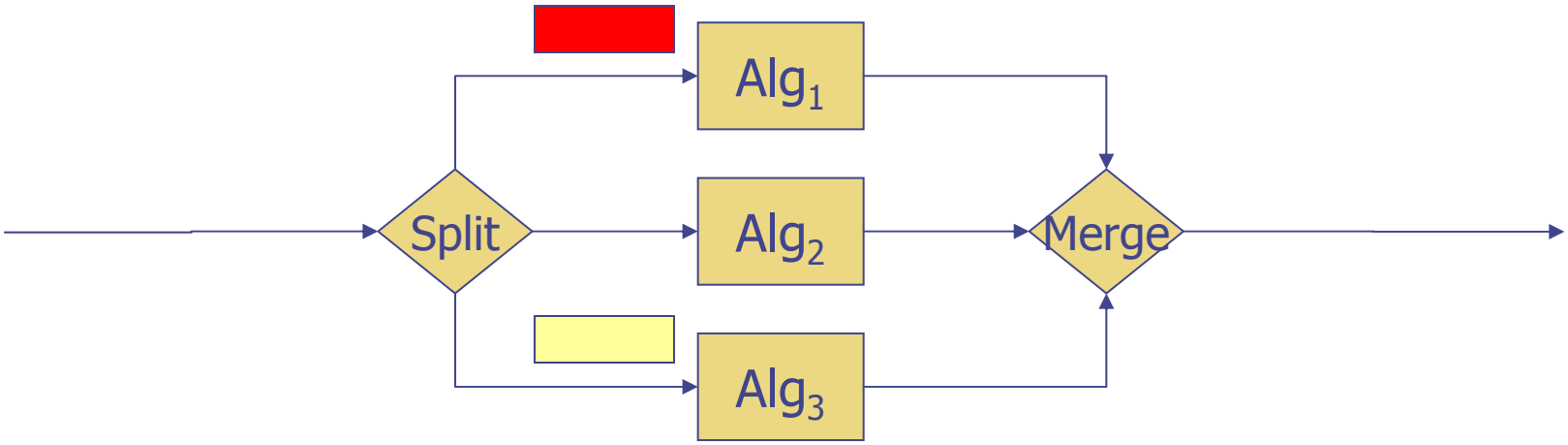


- ... the remaining packets should flow through as before and produce the same outputs ...

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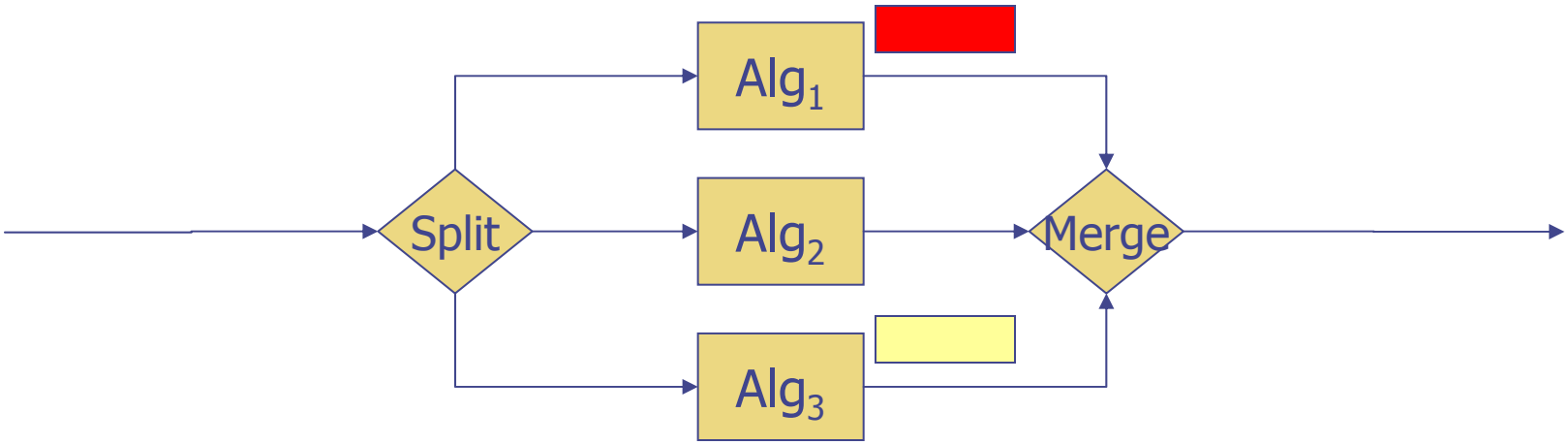


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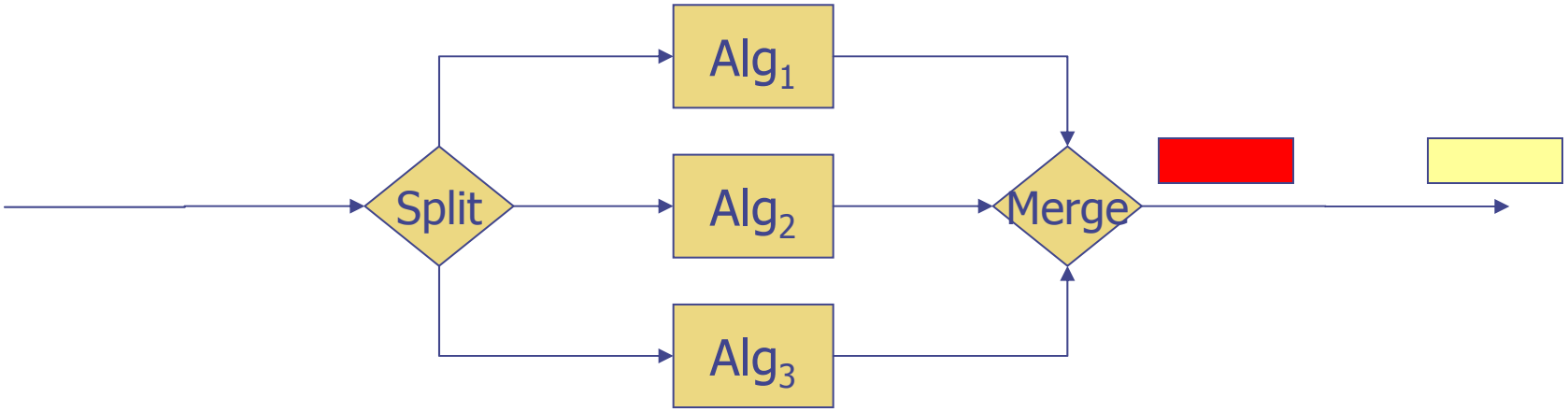


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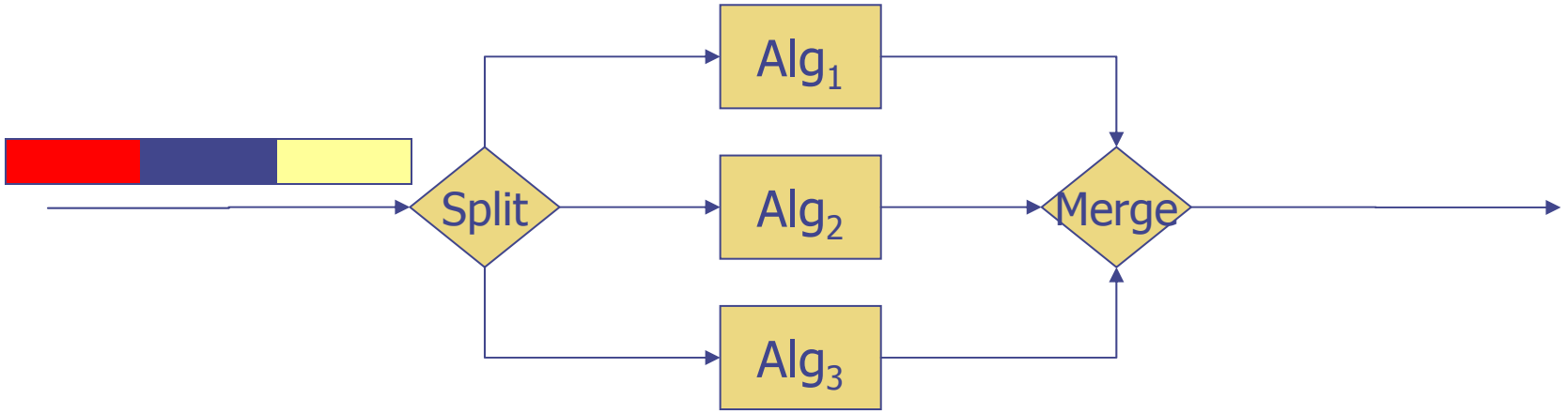


- Or we could let all of the packets through the chip ...

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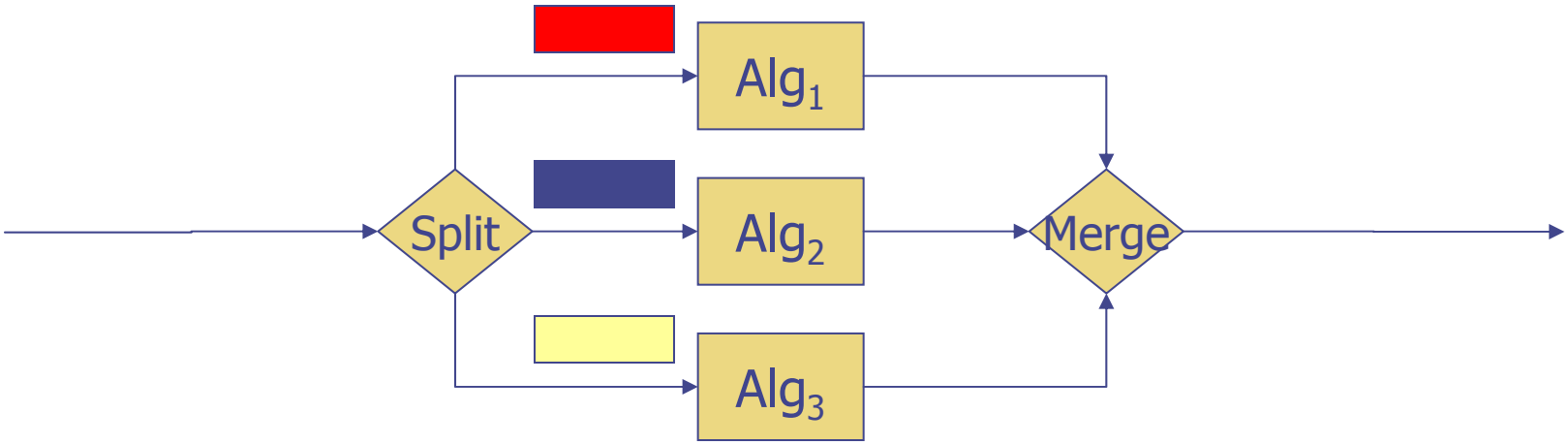

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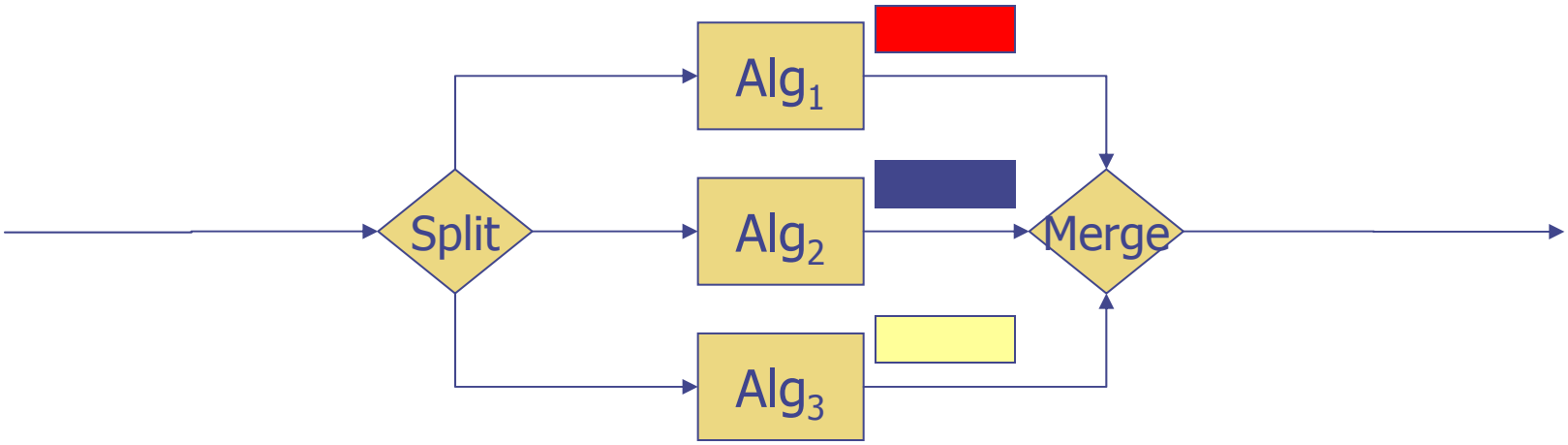

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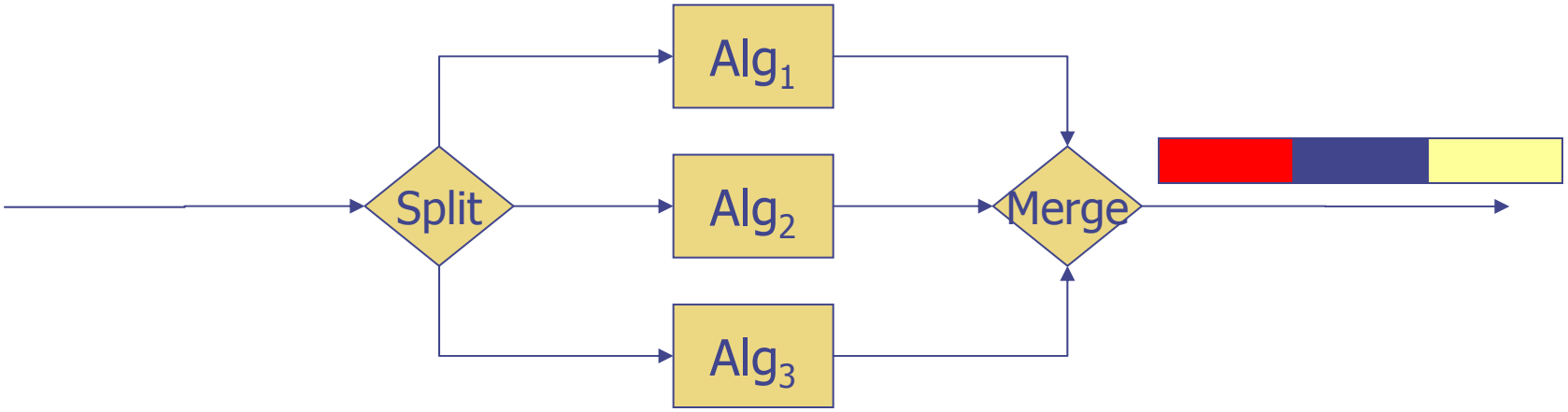


- ... and only then discard the blue packets ...

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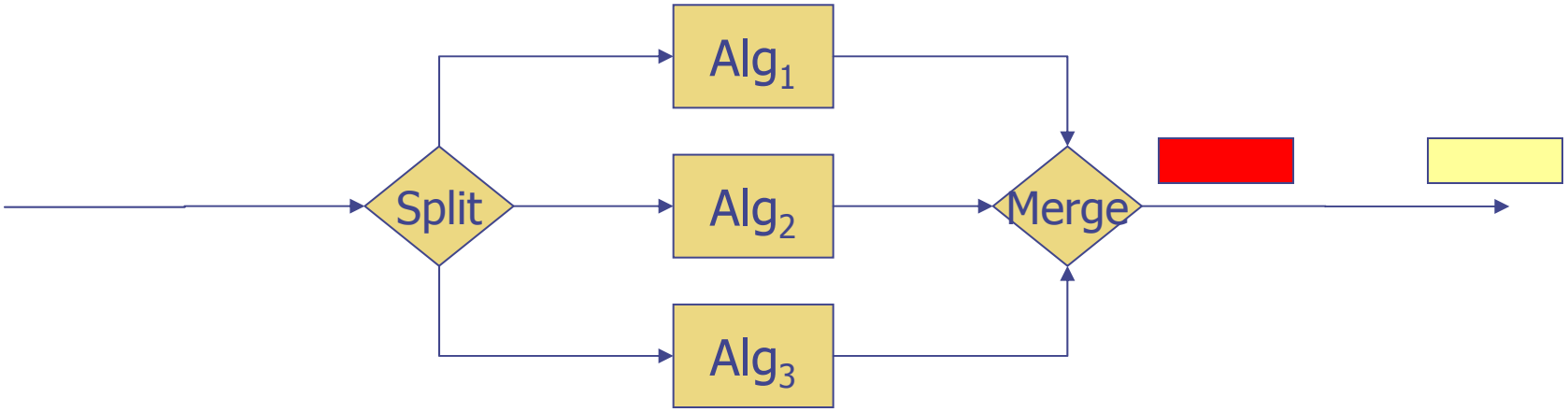
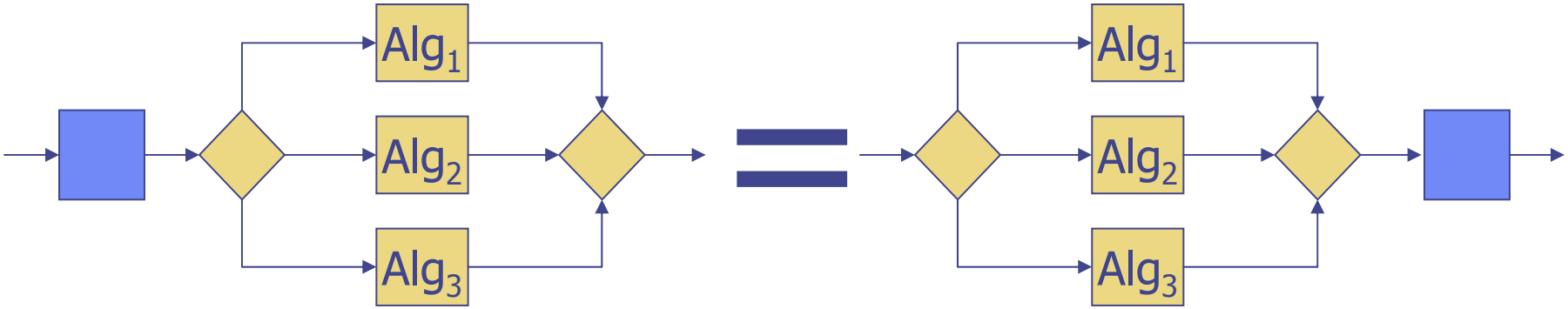



- The final result should be the same: yellow and red are independent of blue

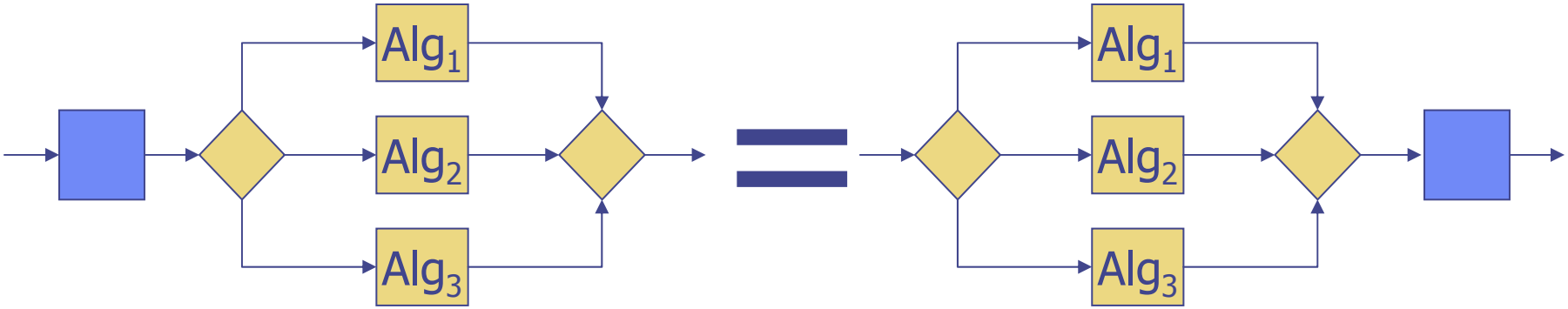
# The Separation Property:




This law guarantees that:

- Outputs do not depend on inputs to other channels.
- Channels do not generate spurious outputs.

# The Separation Property:




```
assert Separation =
 All algs :: Algs.
  All select :: (ChannelId → Bool).
    { filter (select . fst) . chip algs }
          ===
    { chip algs . filter (select . fst) }
```

# Validation and Combination:

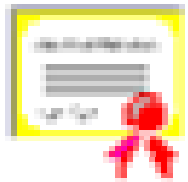
We want to validate and combine evidence from different sources:

- Certificates carry **sequents** "Assume ⊢ Conclude" that act as an interface/contract between Programatica and any external tools.
- Servers for external tools are used to test **validity** (i.e., to check that a certificate's sequent is consistent with its evidence)
- Built-in servers use sequents of existing certificates to guide the construction of new, composite certificates.

# Combining Evidence:

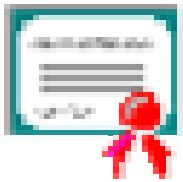
**GoodAlg, CondSeparation ⊢ Separation**

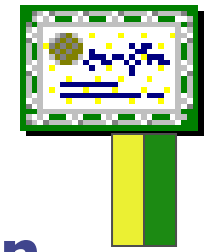
**⊢ CondSeparation**



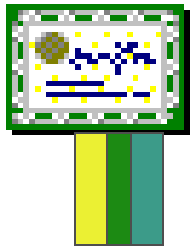
**GoodAlg ⊢ Separation**

**⊢ GoodAlg**

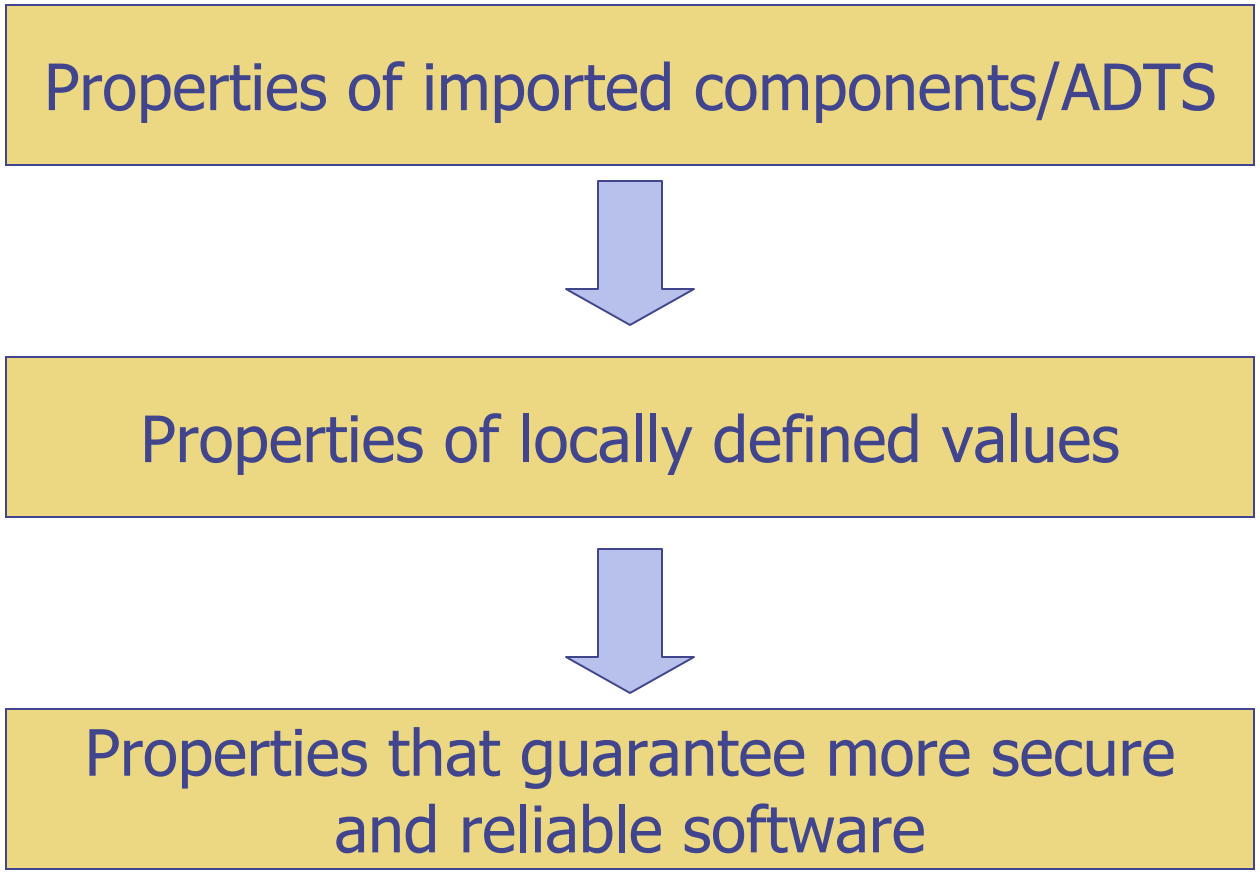




**⊢ Separation**

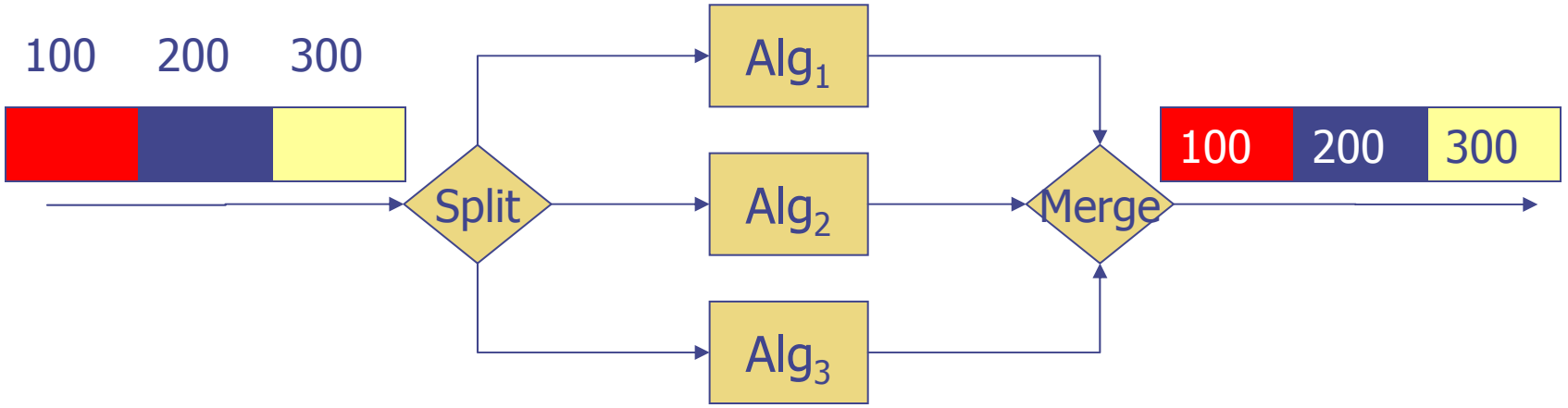


# Property propagation:



# Separation Fails:

- Packets are written into shared memory
- Absolute addresses of packets are passed to lower engine algorithms ...




- ... what if an algorithm writes the absolute address into its output?

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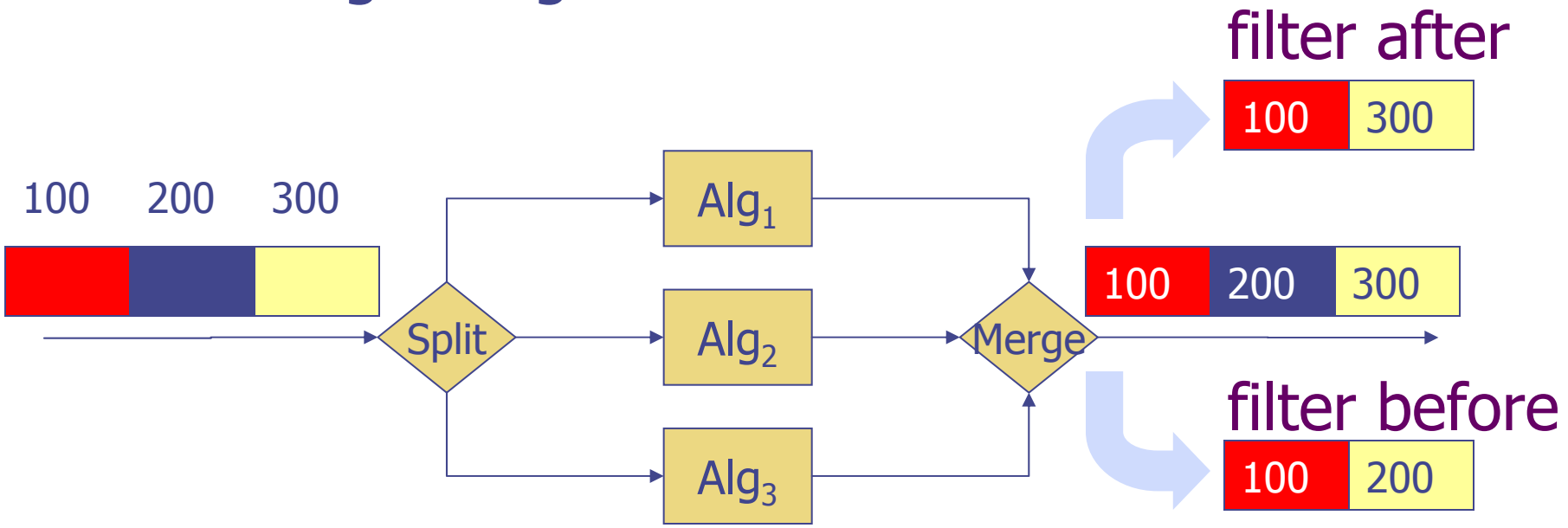



- ... what if an algorithm writes the absolute address into its output?

# Separation Restored!

This is a violation of the separation property!

Our analysis leads us to raise several questions:

- Is it a bug in the code or the specification?
- Is it a security problem (a covert channel)?
- How can it be fixed?
  - Fixing packet start addressing
  - Relative addressing
  - Fixed address
  - ...

The method provides important feedback for the designer/developer to discuss and then address ...

# Why Haskell?

# Why Haskell?

- **Purity**: the result of a function, depends only on the argument value (i.e., no hidden dependencies)
- **Polymorphic Types**: powerful and expressive; parametricity provides "theorems for free":

```
map :: ∀a.∀b. (a → b) → ([a] → [b])
```

because this works for any types …

we can **safely** apply this function…

… to the values in this list

…without exposing those values (or ourselves)

- **Formal semantics**: a foundation for meaningful assurance guarantees

# Why Haskell? The Big Win:

**Monads**

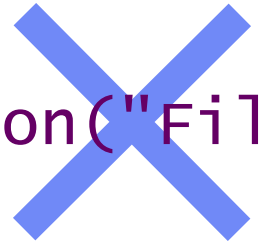
Modular, scalable encapsulation and reasoning about effects

# What are Effects?

- Standard examples: State, I/O, Exceptions, ...
- Why are they a concern?
  - Interactions between effects can lead to unexpected behavior, nasty bugs, and compromised security
- How do programmers tackle these challenges? How do programming languages help them?
  - some specific examples
  - generalized by monads

# Exceptions in Java:

```
void method(int x) {
    ...
    throw Exception("File not found");
    ...
}
```



- a method must declare any exceptions that it throws

# Exceptions in Java:

```
void method(int x) throws Exception {
    ...
    throw Exception("File not found");
    ...
}
```

- the platform (compiler, verifier, VM) ensures that programmers follow this particular discipline.

# Hidden State in Java:

```
class SecureProcess {
    private byte[] key;
    ...
}
```

- modifiers control access to portions of state
- the platform enforces these restriction

# Exposing Hidden State in Java:

```
class SecureProcess {
    private byte[] pubkey;
    ...
    public byte[] getPubkey() {
      return pubkey;
    }
}
```

provides both read **and** write access!

- ... but a careless programmer might open the gates
- and nothing in the platform will prevent this ...

# Abstract Datatypes (ADTs):

```
interface Stack {
    void push(int value);
    int  pop();
    ...
}
```

- interface constrains allowed operations
- compiler enforces correct use
- reuse + managed cost of certification

- In these examples:
  - the platform checks/guarantees some properties
  - others are assured only by careful, insightful programming
- Summary:
  - ad-hoc mechanisms
  - patchy coverage
  - limited extensibility
  - ultimate reliance on disciplined programming

# Monads: ADTs for computations

- monads provide a uniform and general way to encapsulate and control the scope of effects
- the type system tracks & enforces correct usage
- the platform guarantees safety
- a general & extensible framework:
  - handles state, exceptions, I/O, concurrency, ...
  - new, user definable monads
  - modular construction and separation using monad transformers

# "Mostly Types, a Little Theorem Proving"

- The chip model (and separation proof) abstracts away from specifics of any instruction set
  - Algorithms described at a high-level in terms of their use of memory
- Specific instruction sets can be modeled on top of this framework
  - Separation follows "for free" by type checking

# "Mostly Types, a Little Theorem Proving"

- Example: We have built a simple instruction set model in 146 lines of Haskell code that allows us to write packet processing algorithms like the following:

```
sumPacket  = loadI 0 r1    -- read size value into r1
           $ loadC 1 r0    -- set pointer to start of data
           $ loadC 0 r2    -- initialize running total
           $ jmp loop
loop       = jzero r1 done
           $ load r0 r3    -- read value from packet
           $ add r3 r2 r2  -- add to running total
           $ incr r0       -- move to next packet location
           $ decr r1
           $ jmp loop
done       = storeI r2 0   -- save result at start of packet
           $ ret
```

# Separating Separation

Based on our experience with Osker:

- Separation can be achieved for complex APIs
  - Mostly through types
- Separation can be separated from the API
  - Assurance of separation independent from the API
- Separation can be encapsulated using monads and monad transformers

# Alternatives to Haskell?

- Purity, polymorphic type system, and support for monads play critical roles in our current use of Programatica
  - "Mostly types, a little theorem proving"
  - "Separating separation"

- They are not necessarily unique to Haskell

# Alternatives to Haskell?

- The Programatica certificate abstraction and our architecture for evidence management seem to be language independent
  - More precisely, languages and logics can be seen as parameters.
  - Our current implementation does not yet reflect this.
- Programatica for Domain-Specific languages?
- Programatica for general purpose languages?

# Multiple Logics:

# Key points:

- Building on powerful rapid prototyping platform that has been used for problems of engineering significance
- Logic directly connected to programming language
- Certificate management:
  - tracks dependencies and validity
  - integrates evidence from many external sources
- Formal methods and high-assurance within the context/chaos of standard software development processes

For more information:

http://www.cse.ogi.edu/pacsoft/projects/programatica/