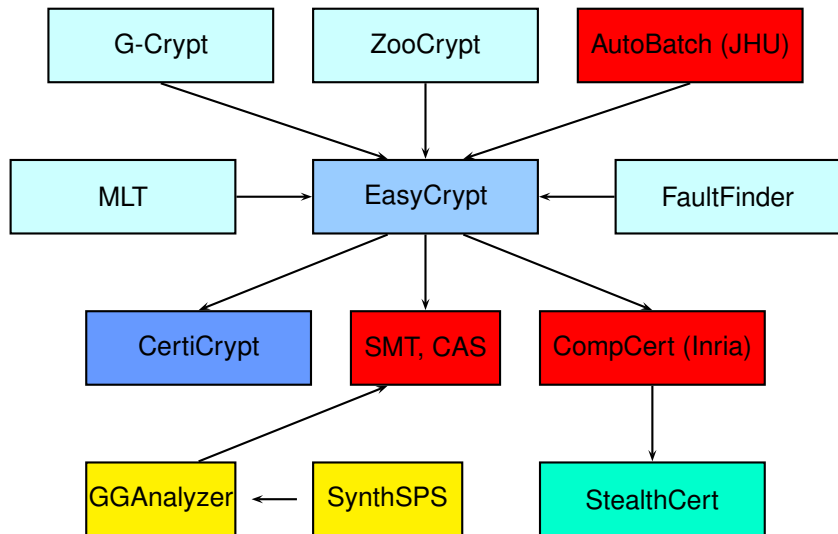


Reconciling
provable security and practical cryptography
A programming language perspective

Gilles Barthe
IMDEA Software Institute, Madrid, Spain

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Tools for high-integrity cryptography



A motivating example: PKCS

```
Decryption  $\mathcal{D}_{\text{PKCS-C}(sk)}(c)$  :  
if ( $c \in \text{MsgSpace}(sk)$ ) then  
{  $c_0 \leftarrow f_{sk}^{-1}(c)$ ;  
  ( $b_0, s, t$ )  $\leftarrow$  i2bs( $c_0$ );  
   $h \leftarrow \text{MGF}(s, hLen)$ ;  $i \leftarrow 0$ ;  
  while ( $i < hLen + 1$ )  
  {  $r[i] \leftarrow t[i] \oplus h[i]$ ;  $i \leftarrow i + 1$ ; }  
   $g \leftarrow \text{MGF}(r, dbLen)$ ;  $i \leftarrow 0$ ;  
  while ( $i < dbLen$ )  
  {  $p[i] \leftarrow s[i] \oplus g[i]$ ;  $i \leftarrow i + 1$ ; }  
   $l \leftarrow \text{payload\_length}(p)$ ;  
  if ( $b_0 = 0^8 \wedge [p]_l^{hLen} = 0..01 \wedge [p]_{hLen} = \text{LHash}$ )  
  then  
    {  $rc \leftarrow \text{Success}$ ;  
       $\text{memcpy}(res, 0, p, dbLen - l, l)$ ; }  
    else {  $rc \leftarrow \text{DecryptionError}$ ; } }  
  else {  $rc \leftarrow \text{CiphertextTooLong}$ ; }  
return  $rc$ ;
```

f-OAEP

Decryption $D_{\text{OAEP}(sk)}(c)$:

$(s, t) \leftarrow f_{sk}^{-1}(c)$;

$r \leftarrow t \oplus H(s)$;

if $([s \oplus G(r)]_{k_1} = 0^{k_1})$

 then $\{m \leftarrow [s \oplus G(r)]^k\}$;

 else $\{m \leftarrow \perp\}$;

return m

Encryption $\mathcal{E}_{\text{OAEP}(pk)}(c)$:

$r \xleftarrow{\$} \{0, 1\}^{k_0}$;

$s \leftarrow G(r) \oplus (m \parallel 0^{k_1})$;

$t \leftarrow H(s) \oplus r$;

$c \leftarrow f_{pk}(s \parallel t)$;

return c

Game INDCCA(\mathcal{A}) :

$(sk, pk) \leftarrow \mathcal{K}()$;

$(m_0, m_1) \leftarrow \mathcal{A}_1^{\mathcal{G}, \mathcal{H}, \mathcal{D}}(pk)$;

$b \xleftarrow{\$} \{0, 1\}$;

$c^* \leftarrow \mathcal{E}_{pk}(m_b)$;

$b' \leftarrow \mathcal{A}_2^{\mathcal{G}, \mathcal{H}, \mathcal{D}}(c^*)$;

return $(b' = b)$

Game sPDOW(\mathcal{I})

$(sk, pk) \leftarrow \mathcal{K}()$;

$y_0 \xleftarrow{\$} \{0, 1\}^{n_0}$;

$y_1 \xleftarrow{\$} \{0, 1\}^{n_1}$;

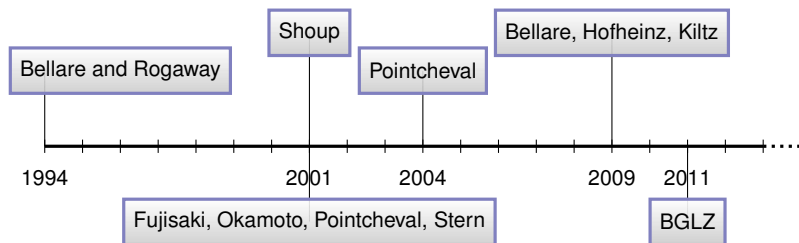
$y \leftarrow y_0 \parallel y_1$;

$x^* \leftarrow f_{pk}(y)$;

$Y' \leftarrow \mathcal{I}(x^*)$;

return $(y_0 \in Y')$

Provable security of f-OAEP



FOR ALL IND-CCA adversary \mathcal{A} against $(\mathcal{K}, \mathcal{E}_{\text{OAEP}}, \mathcal{D}_{\text{OAEP}})$,
THERE EXISTS a sPDOW adversary \mathcal{I} against (\mathcal{K}, f, f^{-1}) st

$$\left| \Pr_{\text{IND-CCA}(\mathcal{A})}[b' = b] - \frac{1}{2} \right| \leq \Pr_{\text{PDOW}(\mathcal{I})}[y_0 \in Y'] + \frac{3q_D q_G + q_D^2 + 4q_D + q_G}{2^{k_0}} + \frac{2q_D}{2^{k_1}}$$

and

$$t_{\mathcal{I}} \leq t_{\mathcal{A}} + q_D q_G q_H T_f$$

Approach: computer-aided cryptographic proofs

- ▶ adhere to cryptographic practice
 - ☞ same guarantees
 - ☞ same level of abstraction
 - ☞ same proof techniques
- ▶ leverage existing verification techniques and tools
 - ☞ program logics, VC generation, invariant generation
 - ☞ SMT solvers, theorem provers, proof assistants

(code-based game-playing) provable security

=

deductive relational verification
of parametrized probabilistic programs

EasyCrypt

Next generation program verification environment

- ▶ full-fledged proof assistant (inspired from SSREFLECT)
- ▶ backend to SMT solvers and CAS
- ▶ native embedding of rich probabilistic language
- ▶ probabilistic Relational Hoare Logic for game hopping
- ▶ probabilistic Hoare Logic for bounding probabilities
- ▶ libraries of proof techniques
- ▶ module system and theory mechanism
- ▶ (soon) automation from symbolic cryptography

Applications

Emblematic examples

- ▶ encryption, signatures, hash designs, zero knowledge protocols, garbled circuits, secure function evaluation, verifiable computation
- ▶ (computational) differential privacy, mechanism design

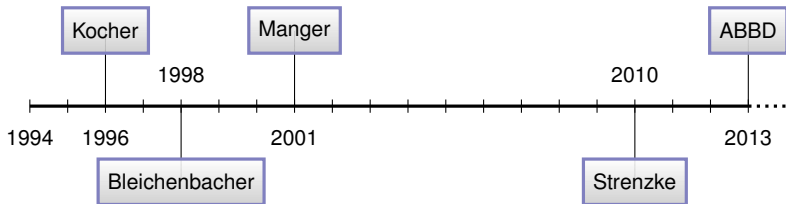
Magic of machine-checked proofs

- ▶ synthesis of encryption schemes
- ▶ key exchange under weaker assumptions

Ongoing examples

- ▶ SHA3
- ▶ Voting

Back to PKCS



An isolated case?

- ▶ *Omitting one fine-grained detail from a formal analysis can have a large effect on how that analysis applies in practice.* Degabriele, Paterson, and Watson, 2011
- ▶ *Real-world crypto is breakable; is in fact being broken; is one ongoing disaster area in security.* Bernstein, 2013

Provable security vs practical cryptography

- ▶ Proofs reason about algorithmic descriptions
- ▶ Standards constrain implementations
- ▶ Attackers target executable code and exploit side-channels

Existing solutions bring limited guarantees

- ▶ Leakage-resilient cryptography (mostly theoretical)
- ▶ Real-world cryptography (still in the comp. model)
- ▶ Constant-time implementations (pragmatic)
- ▶ Program transformations (pragmatic)

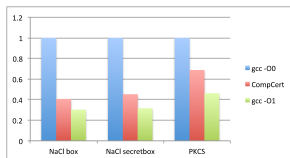
Our approach

- ▶ Separation of concerns: establish formal contracts between theoretical and practical cryptographers (and compiler and static analysis writers)
- ▶ Strong guarantees on executable code
- ▶ Amenable to tool support and machine-checked proofs

Provably secure implementations

Control-flow attacks

- ▶ Security proof on C code (EasyCrypt C-mode)
- ▶ Reductionist argument (requires semantic preservation)
 - ▶ **FOR ALL** adversary that breaks the x86 code,
 - ▶ **THERE EXISTS** an adversary that breaks the C code
- ▶ Adding leakage (requires leakage simulation)
 - ▶ Model leakage at C level
 - ▶ Model leakage at assembly level
- ▶ Application
 - ▶ PKCS in program counter model



Provably secure implementations

Cache attacks

- ▶ Use static analysis on x86 code to prove no leakage
- ▶ Reductionist argument
 - ▶ **FOR ALL** adversary that breaks the x86 code,
 - ▶ **IF** x86 code passes static analysis,
 - ▶ **THERE EXISTS** an adversary that breaks the C code
- ▶ Applications to constant-time cryptography
Salsa, SHA, TEA, AES, DES, RC4...
(some algorithms need stealth memory)
- ▶ Proof relative to an idealized model of virtualization

Provably secure implementations

DPA attacks

- ▶ Measuring power consumption allows to retrieve keys
- ▶ Masking uses secret sharing to protect against DPA
 - ☞ each input is divided into d shares
 - ☞ computation operates on shares
- ▶ Achieves **probabilistic non-interference (PNI)** wrt bounded sets of observations: the marginal distribution for any $t \leq d$ observations can be simulated from t shares of each input;
- ▶ PNI is easy to check for a fixed set of observations, but hard for **all** sets of observations is hard. Explosion as masking order d grows:
 - ☞ size of programs increases
 - ☞ number of observation sets explodes

Our Solution

Large observation sets

- ▶ given a set of intermediate values known to be safe, efficiently extend it as much as possible
- ▶ still exponential, but pretty good in practice

Strong non-interference

- ▶ ensures that $t - k$ intermediate values and k outputs can be simulated from $t - k$ shares of each input
- ▶ supports compositional principles
- ▶ improves efficiency of implementations

Implementation

- ▶ automated checker (returns valid or violating tuple)
- ▶ certifying compiler
- ▶ used to mask AES, Keccak, Simon, Speck at high orders
- ▶ generated code is reasonably fast, e.g.
7-order code is $\sim 100\times$ slower than unmasked code

Benchmarks

Reference	Target	# tuples	Result	Complexity	
				# sets	time (s)
First Order Masking					
CHES10	multiplication	13	secure ✓	7	ϵ
FSE13	Sbox	63	secure ✓	17	ϵ
FSE13	full AES	17,206	secure ✓	3,342	128
Second Order Masking					
RSA06	Sbox	1,188,111	secure ✓	4,104	1.649
CHES10	multiplication	435	secure ✓	92	0.001
CHES10	Sbox	7,140	1 st -order flaws	866	0.045
CHES10	key schedule	23,041,866	secure ✓	771,263	340,745
FSE13	AES 2 rounds	25,429,146	secure ✓	511,865	1,295
FSE13	AES 4 rounds	109,571,806	secure ✓	2,317,593	40,169
Third Order Masking					
CHES10	multiplication	24,804	secure ✓	1,410	0.033
FSE13	Sbox	4,499,950	secure ✓	33,075	3.894
FSE13	Sbox	4,499,950	secure ✓	39,613	5.036
Fourth Order Masking					
RSA06	Sbox	4,874,429,560	3 rd -order flaws	35,895,437	22,119
CHES10	multiplication	2,024,785	secure ✓	33,322	1.138
FSE13	Sbox	2,277,036,685	secure ✓	3,343,587	879
Fifth Order Masking					
CHES10	multiplication	216,071,394	secure ✓	856,147	45

Conclusion

Formal methods provide solid and practical foundations for (reconciling) provable security and practical crypto

Our tools allow to

- ▶ formally prove security of cryptographic constructions
- ▶ generate correct, secure, and optimized code, which can resist implementation-level adversaries

Further directions

- ▶ embedded domain-specific logics
- ▶ verified standards and cryptographic systems
- ▶ automated discovery of fault attacks
- ▶ verification of privacy-preserving computations

`http://www.easycrypt.info`