

Structured Orchestration of Data and Computation

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A Big Vision: Software Challenge in the next two decades

- Design Methodology
 - Build it cheap
 - Build it reliable: Correctness, Fault-tolerance
 - Build it for evolution
- Security

Orc

- Orc addresses **Design**: as a component integration system.

Components:

- from many vendors
 - for many platforms
 - written in many languages
 - may run concurrently and in real-time
-
- Preliminary work on Security.

Evolution of Orc

- Web-service Integration
- Component Integration
- Structured Concurrent Programming

Web-service Integration: Internet Scripting

- Contact two airlines simultaneously for price quotes.
- Buy a ticket if the quote is at most \$300.
- Buy the cheapest ticket if both quotes are above \$300.
- Buy a ticket if the other airline does not give a timely quote.
- Notify client if neither airline provides a timely quote.

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Component Integration

- Combine **any** kind of component, not just web services
- Small components: add two numbers, print a file ...
- Large components: Linux, MSword, email server, file server ...
- Time-based components: for real-time computation
- Actuators, sensors, humans as components
- Fast and Slow components
- Short-lived and Long-lived components
- Written in any language for any platform

Concurrency

- Component integration: typically sequential using objects
- Concurrency is ubiquitous
- Magnitude higher in complexity than sequential programming
- No generally accepted method to tame complexity
- May affect security

Traditional approaches to handling Concurrency

- Adding concurrency to serial languages:
 - Threads with mutual exclusion using semaphore.
 - Transaction.
- Process Networks.

Structured Concurrent Programming

- **Structured Sequential Programming:** Dijkstra circa 1968
Component Integration in a sequential world.
- **Structured Concurrent Programming:**
Component Integration in a concurrent world.

Orc Basics

- **Site**: Basic service or component.
- Concurrency **combinators** for integrating sites.
- Theory includes nothing other than the combinators.

No notion of data type, thread, process, channel,
synchronization, parallelism . . .

New concepts are programmed using new sites.

Examples of Sites

- `+ - * && || = ...`
- `Println, Random, Prompt, Email ...`
- `Mutable Ref, Semaphore, Channel, ...`
- `Timer`
- **External Services:** Google Search, MySpace, CNN, ...
- **Any Java Class instance, Any Orc Program**
- **Factory sites; Sites that create sites:** `Semaphore, Channel ...`
- `Humans`
- ...

Structure of Orc Expression

- **Simple**: just a site call, $CNN(d)$
Publishes the value returned by the site.
- **Composition** of two Orc expressions:

do f and g in parallel	$f g$	Symmetric composition
for all x from f do g	$f > x > g$	Sequential composition
for some x from g do f	$f < x < g$	Pruning
if f halts without publishing do g	$f ; g$	Otherwise

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do f and g in parallel

$f | g$

Symmetric composition

for all x from f do g

$f > x > g$

Sequential composition

for some x from f do g

$f < x < g$

Pruning

if f halts without publishing do g

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Symmetric composition: $f \mid g$

- Evaluate f and g independently.
- Publish all values from both.
- No direct communication or interaction between f and g .
They can communicate only through sites.

Example: $CNN(d) \mid BBC(d)$

Calls both CNN and BBC simultaneously.

Publishes values returned by both sites. (0, 1 or 2 values)

Sequential composition: $f \succ x \succ g$

For all values published by f do g .

Publish only the values from g .

- $CNN(d) \succ x \succ Email(address, x)$
 - Call $CNN(d)$.
 - Bind result (if any) to x .
 - Call $Email(address, x)$.
 - Publish the value, if any, returned by $Email$.

- $(CNN(d) \mid BBC(d)) \succ x \succ Email(address, x)$
 - May call $Email$ twice.
 - Publishes up to two values from $Email$.

Notation: $f \gg g$ for $f \succ x \succ g$, if x is unused in g .

Schematic of Sequential composition

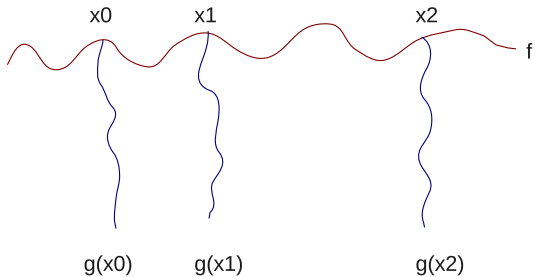


Figure: Schematic of $f \circ x \circ g$

Pruning: $f \text{ < } x \text{ < } g$

For some value published by g do f .

- Evaluate f and g in parallel.
 - Site calls that need x are suspended.
Consider $(M() \mid N(x)) \text{ < } x \text{ < } g$
- When g returns a (first) value:
 - Bind the value to x .
 - Kill g .
 - Resume suspended calls.
- Values published by f are the values of $(f \text{ < } x \text{ < } g)$.

Example of Pruning

$Email(address, x) \text{ } \langle x \rangle (CNN(d) \mid BBC(d))$

Binds x to the first value from $CNN(d) \mid BBC(d)$.
Sends at most one email.

Otherwise: $f ; g$

Do f . If f halts without publishing then do g .

- An expression halts if
 - its execution can take no more steps, and
 - all called sites have either responded, or will never respond.
- A site call may respond with a value, indicate that it will never respond (**helpful**), or do neither.
- All library sites in Orc are helpful.

Orc program

- Orc program has
 - a **goal** expression,
 - a set of definitions.
- The goal expression is executed. Its execution
 - calls **sites**,
 - publishes **values**.

Some Fundamental Sites

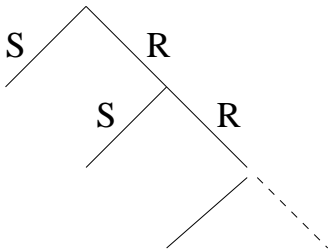
- $Ift(b)$, $Iff(b)$: boolean b ,
Returns a **signal** if b is true/false; remains **silent** otherwise.
Site is helpful: indicates when it will never respond.
- $Rwait(t)$: integer t , $t \geq 0$, returns a signal t time units later.
- **stop** : never responds. Same as $Ift(false)$ or $Iff(true)$.
- **signal** : returns a signal immediately.
Same as $Ift(true)$ or $Iff(false)$.

Example of a Definition: Metronome

Publish a signal every unit.

```
def Metronome() = signal | ( Rwait(1) >> Metronome() )
```

The code defines a function `Metronome()` that returns a signal. The signal is defined as a choice between two branches: a signal (labeled *S*) and a process that waits for 1 unit (`Rwait(1)`) and then recursively calls `Metronome()` (labeled *R*).



Publish an unending string of Random digits

Metronome() \gg *Random(10)*

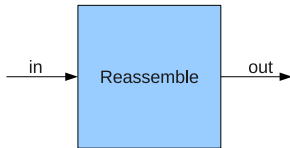
Power of Orc

- Solve all known synchronization, communication problems
- Code objects, active objects
- Solve all known forms of real-time and periodic computations
- Solve a limited kind transactions
- and, all combinations of the above

Orc Language vs. Orc Calculus

- **Data Types:** Number, Boolean, String, with Java operators
- **Conditional Expression:** *if E then F else G*
- **Data structures:** Tuple, List, Record
- **Pattern Matching; Clausal Definition**
- **Function Closure**
- **Comingling functional and Orc expressions**
- **Class for active objects**

Packet Reassembly Using Sequence Numbers



```
val ch = Table(s, lambda(_) = Channel())
```

```
def read() = in.get() >(n, v)> ch(n%s).put(v) >> read()
```

```
def write(i) = ch(i).get() >v> out.put(v) >> write((i + 1)%s)
```

```
{- The ongoing computation -}
```

```
read() | write(0)
```

```
{- With Multiple Readers -} read() | read() | write(0)
```

Some Typical Applications

- **Map-Reduce** using a server farm
- **Thread management** in an operating system
- **Mashups** (Internet Scripting)
- **Reactive Programming**: device controller
- **Extended 911**:
 - Using humans as components
 - Components join and leave
 - Real-time response

Some Very Large Applications

- Logistics
- Real time automotive software
- Large-scale hierarchical simulation
- Managing Olympic Games
- Smart City

Typical Computing Domains

- Software Integration within an organization
- Workflow
- Mediated Computing
- Perpetual Computing
- Rapid Prototyping

Current Status

- Strong Theoretical Basis
- An elegant programming language
 - as good as functional on functional problems
 - can work with mutable store, real-time dependent components
 - concurrency
 - hierarchical, modular, recursive
- Robust Implementation
 - Run program through a Web browser or locally
 - Web site: orc.csres.utexas.edu
 - Several papers, Ph.D. thesis
- Several Chapters of a book

Concurrent orchestration in Haskell

John Launchbury and Trevor Elliott

Proceedings of the third ACM Haskell symposium on Haskell

Large Scale Deployment

- Industrial strength Implementation
- Distributed Implementation
- Partnering