Verified Software: the next step

Jayadev Misra

Department of Computer ScienceUniversity of Texas at Austin

Email: misra@cs.utexas.eduweb: http://www.cs.utexas.edu/users/psp

Acknowledgements

Inspired by: Sir Tony Hoare

Thanks to:

J. R. Abrial ETH, ZurichGerard HolzmannRustan LeinoJ MooreJohn RushbyN. Shankar

n NASA JPL, Pasadena Warren Hunt Univ. of Texas, Austin o Microsoft Research, Redmonds Univ. of Texas, Austin SRI International SRI International

Papers

Latest description, written jointly with Tony Hoare.

http://vstte.inf.ethz.ch/pdfs/vstte-hoare-misra.pdf

A faq sheet, jointly written with Tony Hoare.

http://wiki.se.inf.ethz.ch/vstte/index.php/Verified_Software:_Frequently_Asked_Questions

Growth in System Complexity

Mariner 6 (1969): 128 words of assembly code: approximately ³⁰ lines in ^C

Lunar Lander (2006): around 1M lines

- Software crisis coined in 1968, NATO Software Engineering Conference, in Garmish, Germany.
- Since then:
	- large applications are larger by about a factor of 2^6 (64 x) OS/360 was ⁵ Million Lines of Assembly (1 Million lines of C) Windows XP around 64 Million Lines of C/C++
.
	- <u>— hut computars ara mora powartul by a tactor c</u> - but computers are more powerful by a factor of: 2^{22} ($>$ 4 million)
	- **–** And we have new and hugely improved analysis tools.

Can we win?

On Science and Engineering

- ^A mature scientific discipline should set its own agenda and pursueideals of <mark>purity, generality</mark>, and <mark>accuracy</mark> far beyond current needs.
- Science explains why things work in full generality by means of calculation and experiment.
- An engineering discipline exploits scientific principles to the study of the specification, design, construction, and production of workingartifacts, and improvements to both process and design.

Typical Grand Challenges

Prove Fermat's last theoremPut ^a man on the moonCure cancer within ten yearsMap the Human GenomeMap the Human ProteomeFind the Higgs bosonFind Gravity wavesUnify the four forces of PhysicsHilbert's program for math foundations

 (accomplished) (accomplished) (failed in 1970s) (accomplished) (too difficult now) (in progress) (in progress) (in progress) (abandoned 1930s)

Typical Grand Challenges In Computing Science

Prove that P is not equal to NPThe Turing test The verifying compilerA championship chess programA GO program at professional standardMachine translation of English to Russian

 (outstanding) (abandoned in 1970s) (completed 1997) (too hard) (failed in 1960s)

A Typical Grand Challenge Project

It offers fundamental and radical advance In basic Science orEngineering.

- Is a fifteen-year project,
- With world-wide participation,
- **And clear evaluation of success or failure.**

A Grand Challenge Project needs

- Maturity of the state of the art,
- General support from the international scientific community,
- Long-term commitment from the teams who engage in it,
- Understanding from the funding agencies.

Criteria

- Fundamental: How does it work? Why does it work?
- **Historical: formulated long ago.**
- Astonishing: Currently beyond our reach.
- **Idealistic: does not duplicate commercially motivated evolution of** existing products.

A Grand Challenge is not ...

- ^A solution to all problems
- ^A science-fiction scenario
- ^A list of open questions
- A roadmap of strategic directions
- A call for proposals
- ^A specially funded programme of research
- ^A plan for ^a commercial product
- ^A promise of competitive advantage

Two Grand Challenge Problems in Software Engineering

- **•** Robustness
- Security

Underlying both is construction of "correct" software.

A Program Verifier

- **•** for routine use by computer scientists and practicing programmers,
- **•** goes well beyond debuggers and test engines,
- provides complete assurance.

A Measureable grand challenge

Million lines of verified code.

- A program that is used in practice.
- Source code ⁺ specifications ⁺ design documents ⁺ assertions
	- =¹ Million lines
- ^A machine checked proof that the code meets the specs.

But correctness is not the end

Software is only one component.

Larger system issues:

- Dependability
- **Correctness under evolution**
- Graceful degradation under failures, survivability ...

Workshops and Conferences

Partial funding by NITRD HCSS Member Agencies (NSA/NSF)

- ^A preliminary workshop at SRI Intl. in Washington DC in April 2004; attended by about 50 participants.
- ^A larger workshop (Feb 21–23, 2005) at SRI Intl. in Menlo Park.
- ^A working conference held in Zurich, Switzerland during the week of Oct. 10, 2005 (www.vstte.ethz.ch).
- ^A series of Miniworkshops just held at SRI International in Menlo Park.
- ^A conference scheduled at Dagstuhl, Germany for July 2006.

A Brief History of Verification

1950s: Turing, von Neuman: Hand proofs of program correctness.

1960-63: McCarthy's Mathematical Theory of Computation

1966/67: Floyd introduces assertional reasoning on flowcharts forproving partial and total correctness.

1969: Hoare introduces axiomatic semantics for programmingconstructs.

1969: King writes ^a dissertation on automatic program proving throughverification condition generation.

Formal Proofs in Industry: ACL2

- ACL2 is the industrial strength version of the Boyer-Moore system.
- Boyer, Moore, Kaufmann recently won the ACM Software award.
- Applied to ^a variety of problems ranging from pure math to industrial products.

Applications of ACL2

- \bullet • Verification that register-transfer level description of AMD Athlon TM processor's elementary floating point arithmetic circuitry implementsthe IEEE floating point standard.
- Similar work for components of the AMD-K5 processor, the IBM Power 4, and the AMD OpteronTM processor.
- Properties of microarchitectural model of ^a Motorola digital signal processor (DSP).
- Verification that microcode for the Rockwell Collins AAMP7implements ^a given security policy.

Applications of ACL2; contd.

- Verification that the JVM bytecode produced by the Sun compiler javac on certain simple Java classes implements the claimed functionality.
- Verification of the soundness and completeness of ^a Lispimplementation of ^a BDD package.
- Verification of the soundness of ^a Lisp program that checks the proofs produced by the Ivy theorem prover from Argonne National Labs; Ivy proofs may thus be generated by unverified code but confirmed to beproofs by ^a verified Lisp function.

Formal Proofs in Industry (Figures from the B effort)

 n lines of final code implies $\,n/3\,$ proofs

95% of proofs discharged automatically

<mark>5%</mark> of proofs discharged interactively

350 interactive proofs per man-month

A particular Example:

- 60,000 lines of final code ; 20,000 proofs ; 1,000 interactive proofs
- -³ man-months for 1,000 interactive proofs (1000/350)
- -Far less expensive than heavy testing

Line ¹⁴ Paris Metro, Roissy Shuttle

Table 1: Two case studies using Classical-B

Software Specification Document Size

Table 2: Size of input documents (in pages)

Proofs: Automatic and Interactive

Table 3: Figures on Proofs

Meteor Project: Using B

Table 4: Number of lemmas: Total 30,000

Proof metrics: Meteor

Table 5: Proof metrics: Meteor

Status Summary

We have travelled far and deep:

From toy problems to industrial strength software. From trivial properties to deep logical properties.

But we have miles to go before we sleep:

Verification should become routine, more like compiling. Verifier should handle programs of much larger size. It should give assurances about absence of certain kinds of errors.

^A concerted effort is more likely to foster faster progress.

Grand Challenge Project: The Deliverables

A comprehensive theory of programming that covers the features needed to build practical and reliable programs.

A coherent toolset that automates the theory and scales up to the analysis of large codes.

A collection of verified programs that replace existing unverified ones, and continue to evolve in ^a verified state.

Broad Consensus

- Tool development
- **•** Tool-set Integration
- **•** Experiments
- Foundational work

- **Model Checking**
- Software model checking
- **•** Decision Procedures
- \bullet Theorem provers
- Static/dynamic analysis
- Programming languages/semantics; Programming methodology
- **•** Applications
- Metrics/Benchmarks

Model Checking (MC)

Examples: SMV, COSPAN, VIS, SAL, CMC.

Strengths: hardware, control-intensive software (100-1000 state bits), protocols, interface checking. Automatic with counterexamples.

Issues: Predicate abstraction, counterexample-guided abstractionrefinement, test-case generation, invariant generation.

Challenges: Complex data types, pointers, finding good abstractions, generating complex invariants, parametricity, compositionality, andenvironment models.

Software Model Checking (SMC)

Examples: SPIN, Bandera, Java Pathfinder, Verisoft, Blast, MAGIC, Cadena, Zing.

Strengths: Systems with dynamic data structures and threads, small reachable set of states. SMC can be built by instrumenting the virtual machine.

Issues: State space explosion, hybrid representations, model extractionfrom software, environment models, real-time systems.

Challenges Checking functional properties, exploiting modularity, andachieving scale with respect to data and concurrency.

Decision Procedures (DP)

Examples: GRASP, Chaff, zchaff, Berkmin, Siege, Simplify, ICS, UCLID, SVC, CVC, CVCL, Mathsat, DPLL(T), TSAT, QEPCAD, Zap.

Strengths: Satisfiability over booleans, arithmetic, arrays, abstract datatypes, uninterpreted functions, and their combination.

Issues: Improved APIs (online, resettable, proof/counterexample interpolant producing), QBF, lazy vs. eager combination, modularity, quantifiers, performance.

Challenges: API/performance tradeoff, quantifiers, nonlinear arithmetic, compiling new theories, computing joins, providing counterexamples, and explanations.

Theorem Proving (TP)

Examples: ACL/2, Coq, HOL, Isabelle, Maude, Nuprl, PVS, STeP.

Strengths: Mathematically rich theories, data-intensive systems, operational semantics, fault tolerance, security.

Issues: Performance, integration with DP/MC, feedback through proofs/counterexamples, deep and shallow embeddings, proof strategies.

Challenges: Reconciling automation and user guidance, libraries, invariant generation, lemma generation, user feedback, integration withMC and DP, and fast rewriting.

Static and Dynamic Analysis (SA/DA)

Examples: BANE, Ccured, Fluid, Polyspace, Temporal Rover, PREfix.

Strengths: Buffer overruns, overflows, memory leaks, and race conditions. Handles 1MLOC. SA is good for generic properties whereasDA is good for user annotations.

Issues: Combining different SAs, integrating SA and DA, bug finding.

Challenges: Efficient, precise, and modular analysis; path sensitivity; concurrency; reducing spurious "bugs".

Programming Languages/Semantics

Type systems: Move to undecidable type systems, types for security andinformation flow, linear typing, exceptions, concurrent interaction.

Heap/Pointers: Separation logic.

Correctness/Optimization: Undischarged assumptions yield runtimechecks with performance penalty.

Generic programming: Standard templates library (STL); exploit algebraic properties in efficient algorithms.

Programming in mathematics: Programming languages as syntacticsugar for mathematical concepts.

- \bullet Being developed at Microsoft Research at Redmonds byLeino, Schulte, et. al.
- ^A superset of C#, targeted for .NET platforms.
- The goal is to improve the quality of general purpose, industrial-strength software.

Features of Spec#

- Enhance type system to aid design and automatic checking.
- Method specifications using contracts (pre- and postconditions), as in Eiffel.
- **•** Three levels of checking:
	- Type checker: can check some aspects of dataflow.
	- **–**- Compiler emits run-time checks, which enforce contracts.
	- **–** $-$ Static program verifier.
- Guarantee soundness for ^a large portion of code.

- **Translates program to intermediate code.**
- **Infers loop invariants using abstract interpretation.**
- Generates verification conditions, to be checked by ^a theorem prover.
- Translates counterexamples as error messages of the source code.
- Enforces all contracts, and the entire programming methodology.

Programming Methodology

Examples: Alloy, B Method, I/O Automata, Spec#, Specware, UNITY, VDM, Z.

Strengths: Use models, specification to guide code development.

Issues: Interaction between structure and verification, domainformalization.

Challenges: Invariants, initialization, modularity, concurrency, maintaining model/code correspondence.

Programming Methodology: Lunar Rover

Simplified Hierarchical Redundancy

- Every critical module is given ^a simpler and more strongly verifiedbackup with reduced functionality.
- The prime module is designed for performance and functionality. Neither fully checked.
- The backup is designed for verifiability, fault containment, survivability and recovery from unanticipated software faults.
- \bullet Normal Operation: Prime Module. Under fault: Backup module.

Suggested Challenge Applications

Small (Algorithms, Architectures, Programs): Infusion pump, medical devices, embedded controllers

Medium (Libraries): Separation kernel, STL, MPI, file systems.

Large (Systems): Apache, Linux, SCADA (Supervisory Control And DataAcquisition)

Tool-set Integration

Goal:

- The user of a verifier knows no more than a programmer about the structure of ^a compiler.
- Unachievable goal, at present.

Approach:

- Provide a set of verification tools.
- Provide means to use multiple tools and transfer data among them.

- How can a user run a dialog with a bunch of tools?
- How can various tools use the same packages, Model checkers, SATsolvers, yet customize them for their specific needs?

Evidential Tool Bus of John Rushby

- **In the beginning there was just (interactive) theorem proving**
- Then there were VC generators, decision procedures, model checkers, abstract interpretation, predicate abstraction, fast SATsolvers, ...
- Now there are systems that use several of these (SDV, Blast,. . .)
- For ¹⁵ years from now, we need an architecture that allows us tomake opportunistic use of whatever is out there.

And to assemble customized tool chains easily.

• It should be robust to changes (in problems and tools), and deliver evidence.

Integration of Heterogeneous Components

Modern formal methods tools do more than verification

They also do refutation (bug finding)

And test-case generation

And controller synthesis

And construction of abstractions,

And generation of invariants, and \dots

Observe that these tools can return objects other than verificationoutcomes

Counterexamples, test cases, abstractions, invariants

A Tool Bus

Construct these customized combinations and integrations easily andrapidly.

The integrations are coarse-grained (hundreds, not millions of interactions per analysis), so they do not need to share state

So we could take the outputs of one tool, massage it suitably and pass it to another and so on

A combination of XML descriptions, translations, and ^a scriptinglanguage could probably do it

Suitably engineered, we could call it a <mark>tool bus</mark>

Tool Bus Judgments

The tools on the bus evaluate and construct predicates over expressionsin the logic—we call these <mark>judgments</mark>

Parser: ^A is the AST for string S

Prettyprinter: S is the concrete syntax for ^A

Typechecker: ^A is ^a well-typed formula

Finiteness checker: ^A is ^a formula over finite types

Abstractor to PL: ^A is ^a propositional abstraction for ^B

Predicate abstractor: ^A is an abstraction for formula ^B wrt. predicates ϕ

- **GDP:** ^A is satisfiable
- **GDP:** C is ^a context (state) representing input G
- **SMT:** ρ is a satisfying assignment for A

Tool Bus Queries

Bus exploits tools' capabilities for delivering queries to them.

Query: well-typed?(A)

Response: PVS-typechecker(. . .) —- well-typed?(A)

The response includes the exact invocation of the tool concerned

Queries can include variables

 $\bm{\mathsf{Query:}}\,$ predicate-abstraction?(a, B, $\,\,\phi$)

Response:SAL-abstractor(...) — predicate-abstraction?(A, B, ϕ)

The tool invocation constructs the witness, and returns its <mark>handle</mark> A

An Evidential Tool Bus

Each tool should deliver <mark>evidence</mark> for its judgments

- Could be proof objects (independently checkable trail of basic deductions)
- Could be reputation ("Proved by PVS")
- **Could be diversity ("using both ICS and CVC-Lite")**
- **Could be declaration by user**
	- **–**– "Because I say so"
	- **–**- "By operational experience"
	- **–**— "By testing"

And the tool bus assembles these (on demand)

And the inferences of its own scripts and operations

To deliver evidence for overall analysis that can be considered in ^a safetyor assurance case—hence <mark>evidential</mark> tool bus

Themes/Debates

Normative vs. Descriptive Approaches: Design new languages that arebetter suited for verification.

Analytic vs. Synthetic: Generate correct code from high-level specifications instead of verifying low-level code.

Church vs. Curry: Should programmer provide annotations or shouldthey be infered automatically?

Bug finding vs. Verification: Commercial tools are going to focus onbug-finding.

Shallow vs. deep properties: Deep properties need user guidance, which is a *good thing*.

Themes/Debates (continued)

Carrot vs. Stick: Is product liability needed to drive industry practicetoward verification?

"Winner take all" vs. "Let ^a million flowers bloom": Should we haveverification challenges with prize money?

Tool suite vs. verifying compiler: Need ^a precise goal.

Specification vs. Verification Grand Challenge: Need referencespecifications and implementations to kick-start verification.

Convergence

- Build ^a unified verifying compiler based on ^a formal tool bus for integrating different analysis/synthesis tools.
- Transformational approach: analyze models, compose models, generate optimized code, integrate existing code, support finely tunedstatic and dynamic analyses.
- Formal tool bus manages semantic flow between different formalisms, languages, and tools to map models, assertions, counterexamples, and representations.
- Support interactive and automated development of verified software with seamless use of analysis tools. Integrate with existing modelingformalisms.

Divergence

What's wrong with business as usual?

Is there enough mutual understanding to embark on ^a grand challenge?

Are we overly ambitious in our goals?

Is software much too diverse so that we should focus on specificapplication areas that are most amenable to automation?

Will an unhealthy focus on benchmarks divert attention for the "real"problems?

Why not let market forces dictate the development of verificationtechnology?

A Tentative 15-Year Roadmap

[Years 1-5: Specification grand challenge.] Development of Metrics/Benchmarks. Formal Tool Bus. Big theorems about small programs, small theorems about big programs.

[Years 6-10: Integration grand challenge.] Use FTB to support tool integration. Medium examples. Verified libraries.

[Years 11-15: Application grand challenge.] Deliver comprehensive, integrated tool suite with ^a range of verified large-scale applications.

From Tony Hoare

- The five-year goal is mainly to show that there are no show-stoppers. It will answer two questions:
	- 1. can the community work together on tools and their application?
	- 2. And do there exist verified programs that people might actuallywant to use?
- \bullet • In the rest of the project, we can begin the laborious process of turning the existential quantifier into ^a universal one.