



**DUDE:**  
**Dynamic Understanding of DNS Events**

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## Big Idea: Find a transformation of the data in which the answer is obvious.

We focus on two transformations:

- Data → bipartite graph: keeps all analyses **local**
- Data → dynamics: distinguish beaconing from non-beaconing activity

## Preparation

### Objectives

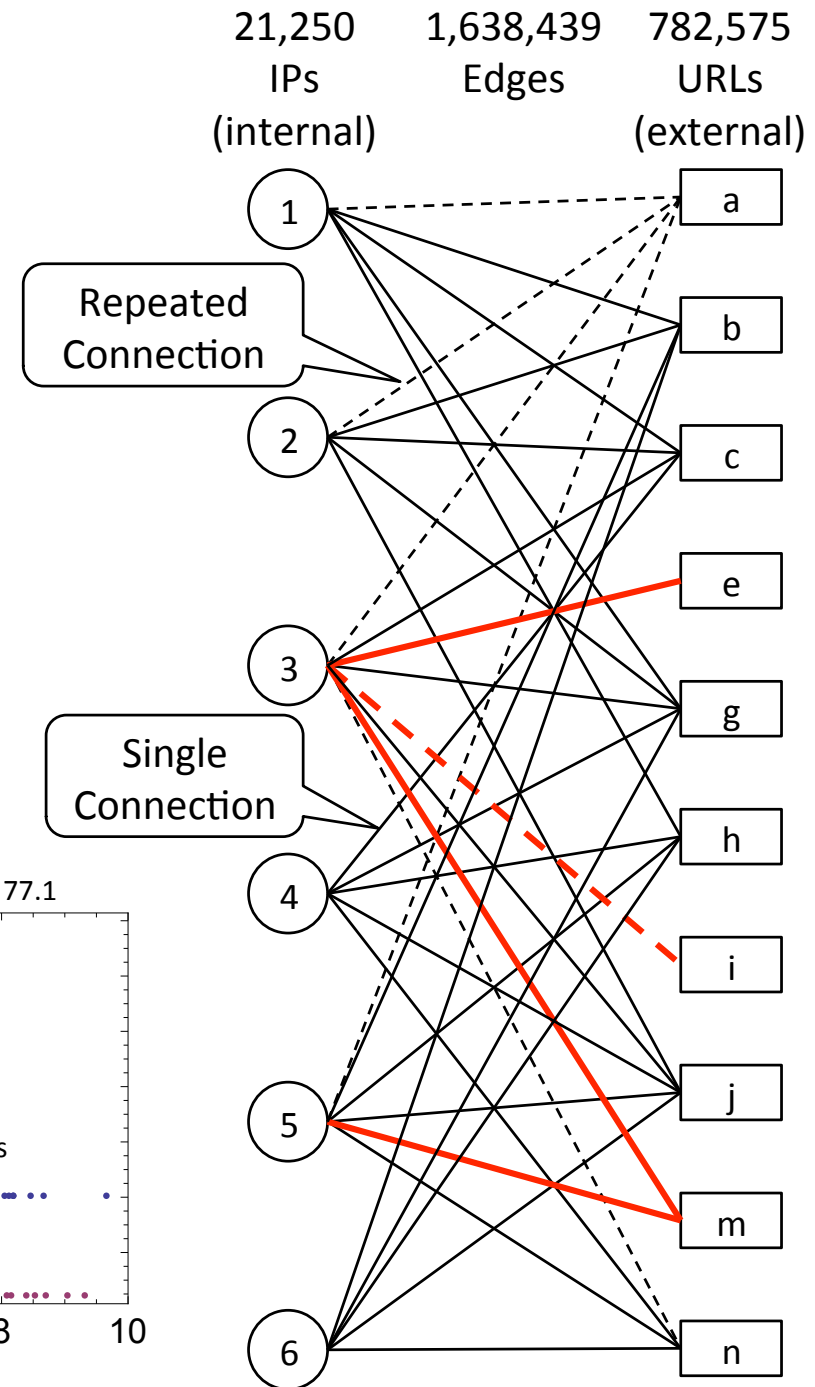
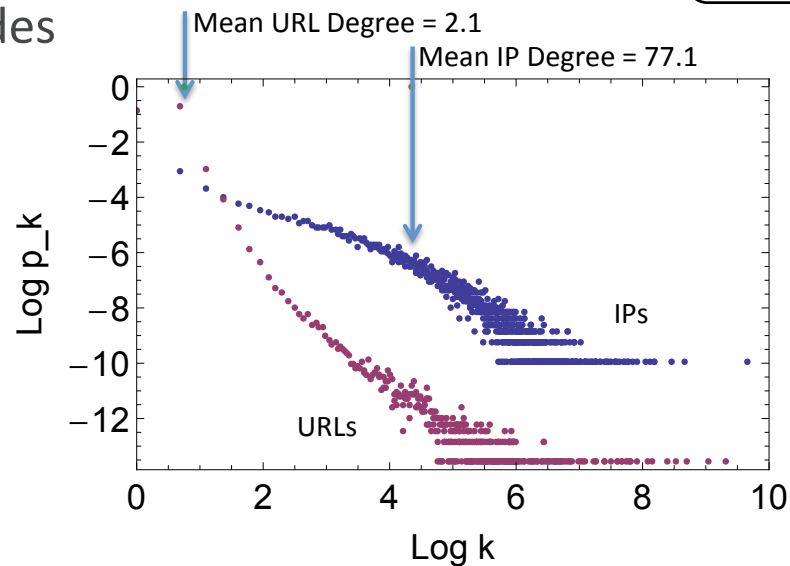
- Reduce data size
- Avoid artifacts

### Actions

- Round all times to nearest second
- Count each response to the same IP for the same URL only once, regardless of # of IPs returned
- Collapse DNS resolution chains: retain records only from IPs that never respond to a DNS query
- Whitelist URLs from Month 1

# The Graph

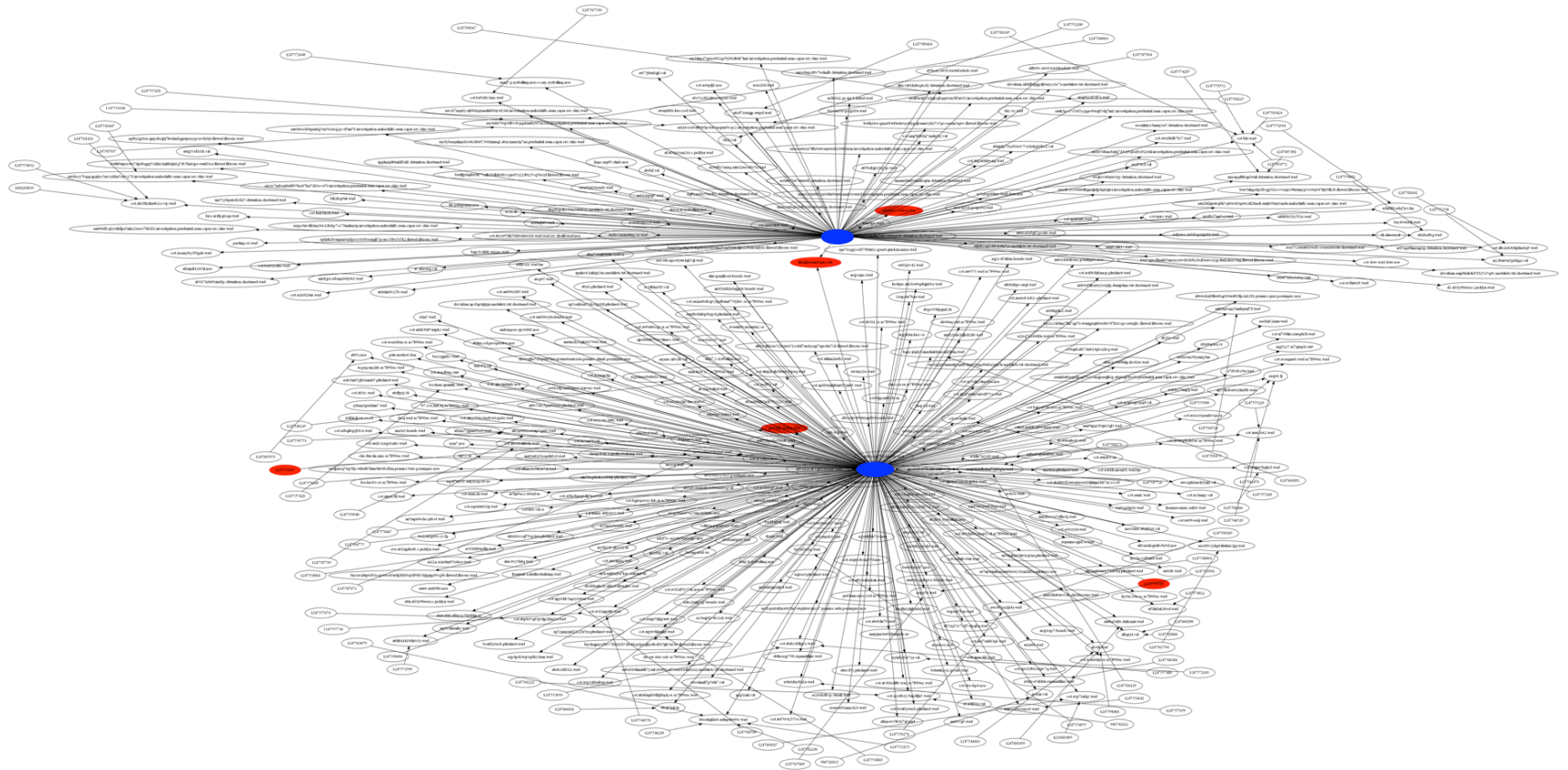
- **All relevant data is local** in the graph
    - Connection times (on edge)
    - Degree of URL
    - Propagation
  - **Scale by distributing** across CPUs
  - Agents on each processor
    - Implement different heuristics
    - Interact by annotating the graph
- Giant component has 800,472 nodes; 1500 smaller components total 3353 nodes



# Detecting Connections

Look for

- **IPs** adjacent to **rare URLs** (< 5 IPs)
- **Rare URLs** adjacent to suspect **IPs**



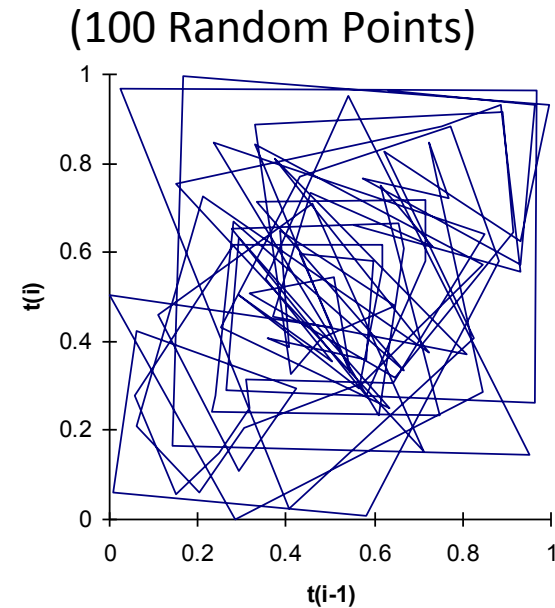
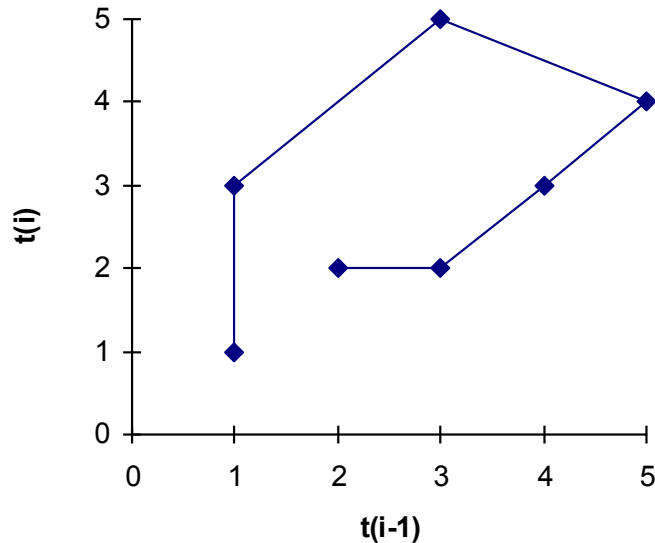
**Example (Day 12)**

# Time-Delay Plots

$x=t(i-1)$	$y=t(i)$
1	1
1	3
3	5
5	4
4	3
3	2
2	2

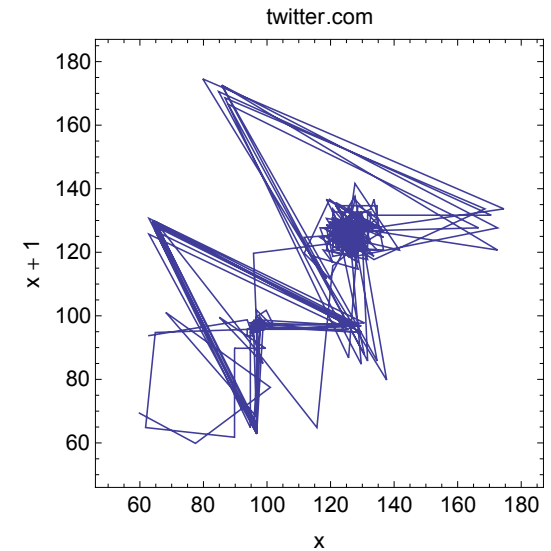
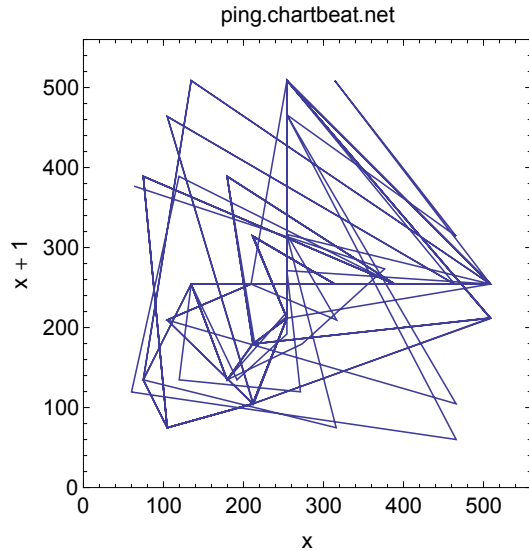
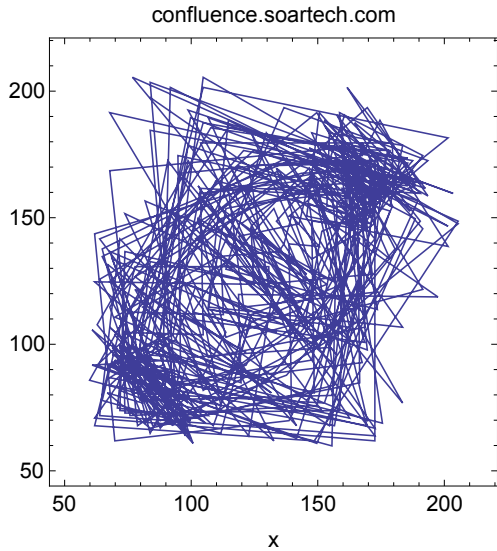
Takens' Theorem (1981): Such plots capture the complete topology of the system trajectory in the underlying (unknown) state space.

Key hunch: "nature writes straight with crooked lines."  
Dynamics that emerge from legitimate software used by many interacting machines should be qualitatively more complex than beaconing from a trojan.

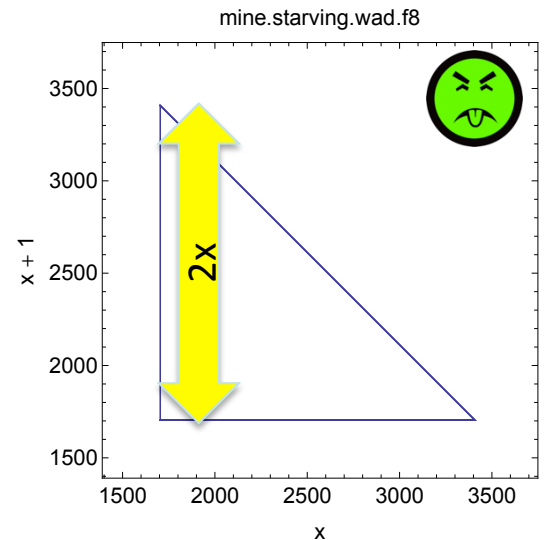
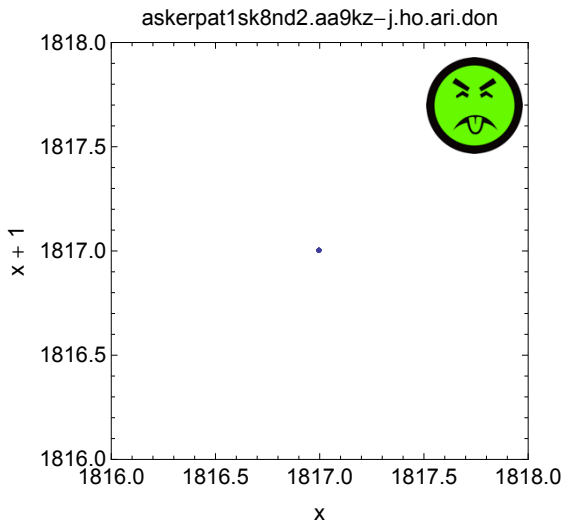
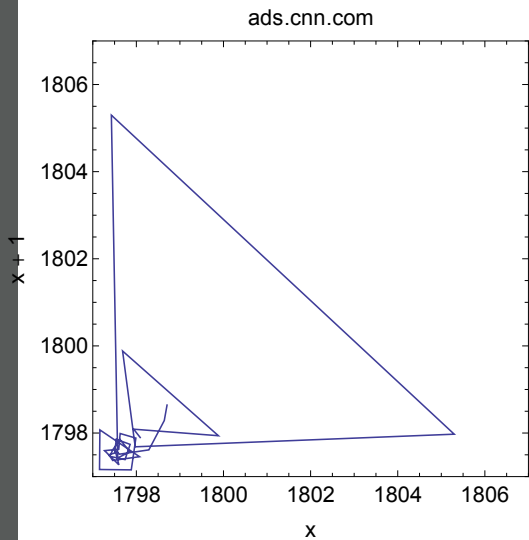


# Time-Delay Plots on Repetitive Edges

## Known, Benign Examples



## Regular Connections



Type A: perfectly regular

Type B: missed connection

## Detecting Regular Beaconing

On a link with 10 or more connections to a rare URL (< 5 IPs)

- Compute successive differences  $x_i$  between connection times
- Subtract their mean
- Compute score:

$$J' = 1 - \min_{\alpha} \frac{2}{N\alpha} \sum_{i=1}^N x_i \text{ smod } \alpha$$

where

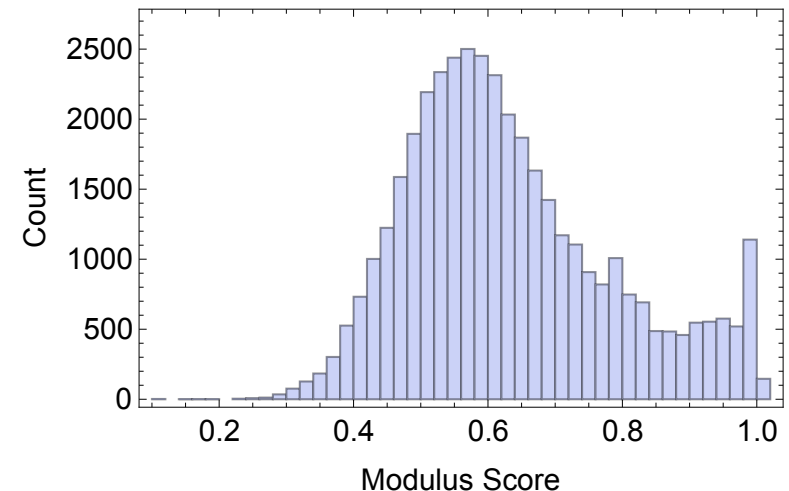
$$a \text{ smod } b \equiv \text{Min}(a \text{ mod } b, b - a \text{ mod } b)$$

(Minimization over  $\alpha$  can be focused around median of the series of differences)

- Select high scores (in our tallies, 1)

This score allows for

- Noise (small excursions around nominal period)
- Skipping (small integer multiples of the nominal period)





# Performance

			Documented Attacks?							
			Yes				No			
			IP	Prede- cessors	Beacons	Suc- cessors	IP	Prede- cessors	Beacons	Suc- cessors
DUDE	Hit	Without Hints	15	10	11	2	19	1155 <sup>1</sup>	33	536 <sup>2</sup>
		With Hints	14	10			0	0		
	Miss		4	25			?			
Total			33	58			?			

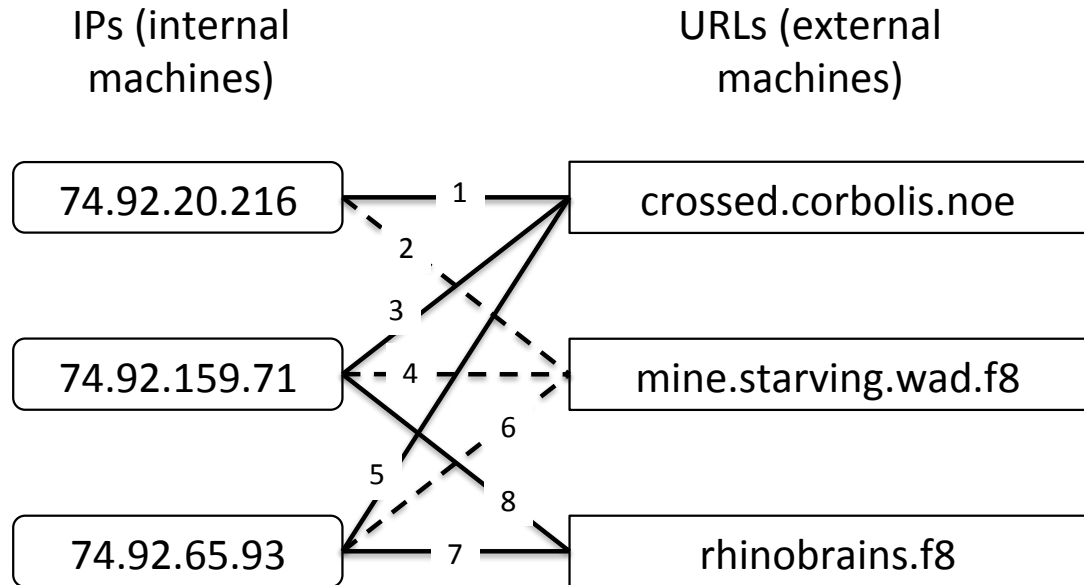
<sup>1</sup> These are associated with only 14 beacon links. # of predecessors/link = **{588, 278, 222, 26, 21, 5, 2, 2, 2, 2, 2, 2, 1}**

<sup>2</sup> These are associated with only 9 beaconing links. # of successors/links = **{262, 218, 44, 5, 2, 2, 1, 1, 1}**.

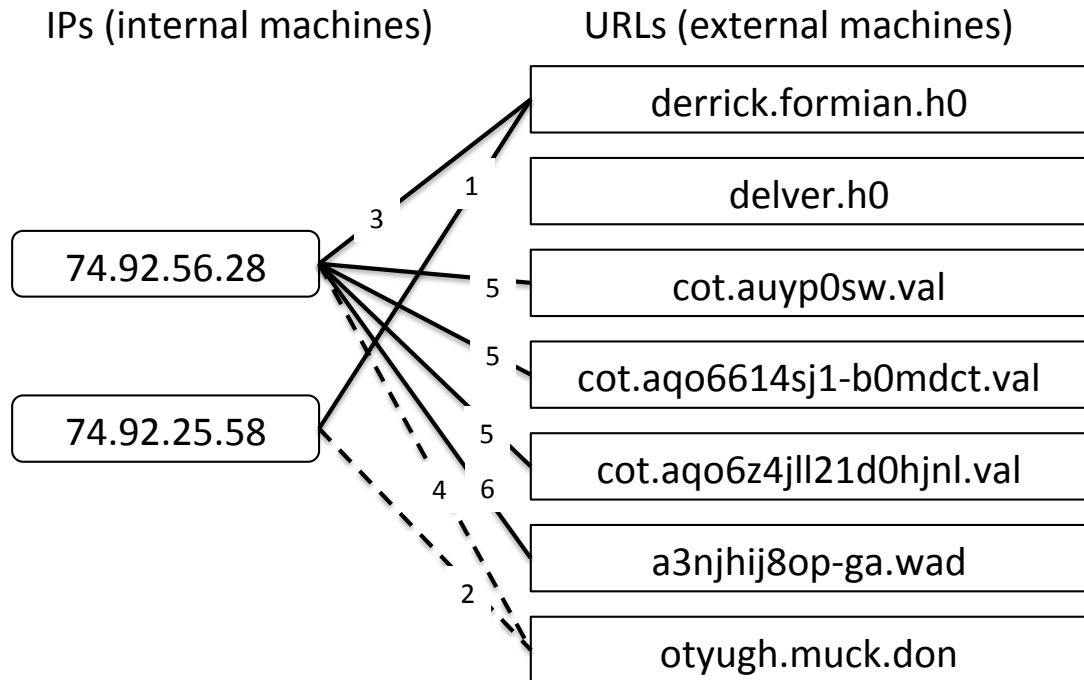
A single IP address is responsible for all of the bolded predecessors and successors.

# Examples

## Example (Day 11)



## Example (Day 22)



## Next Steps

- Implement distributed processing of graph, to demonstrate scalability
- Multi-URL beaconing (at each beacon time, randomly selecting a different URL; requires looking for periodicity across multiple URLs linked to a single IP, which requires managing time as a first-class topology)
- Work on attacks that target DNS itself (e.g., cache poisoning, hijacking, DDoS amplification, ...)
- Take into account time of day information
- Develop interactive diagnostics from the two detectors we currently have. E.g., use the beaconing detector to nominate suspect IPs, then use the shared URL detector to find other suspect rare URLs.

# Questions and Discussion

