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Verifiable Binary Lifting

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Galois, Inc
HCSS 2021



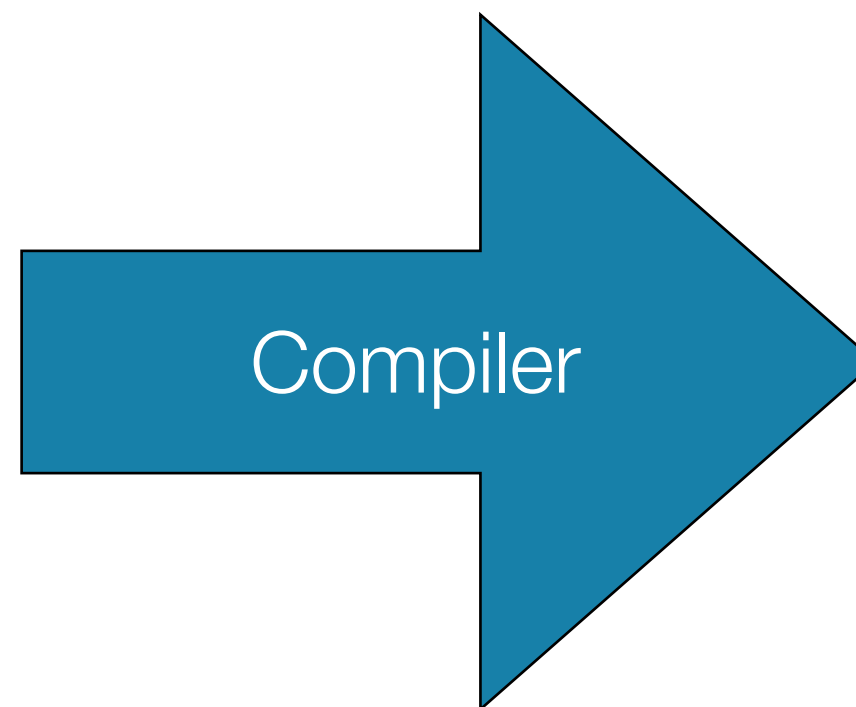
New Applications of Decompilers

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What is Decompilation?

- A **compiler** translates code written in a high-level language into a low level language for efficient execution.

```
uint64_t fib(uint64_t x) {
    if (x <= 1) {
        return x;
    } else {
        return fib(x-1)+fib(x-2);
    }
}
```



```
000000000201000 fib:
201000: 55          pushq %rbp
201001: 4889e5     movq %rsp, %rbp
201004: 4883ec20   subq $32, %rsp
201008: 48897df0   movq %rdi, -16(%rbp)
20100c: 48837df001 cmpq $1, -16(%rbp)
201011: 0f870d000000 ja 13 <fib+0x24>
201017: 488b45f0   movq -16(%rbp), %rax
20101b: 488945f8   movq %rax, -8(%rbp)
20101f: e934000000 jmp 52 <fib+0x58>
201024: 488b45f0   movq -16(%rbp), %rax
201028: 482d01000000 subq $1, %rax
20102e: 4889c7     movq %rax, %rdi
201031: e8caffff callq -54 <fib>
201036: 488b4df0   movq -16(%rbp), %rcx
20103a: 4881e902000000 subq $2, %rcx
201041: 4889cf     movq %rcx, %rdi
201044: 488945e8   movq %rax, -24(%rbp)
201048: e8b3ffff callq -77 <fib>
20104d: 488b4de8   movq -24(%rbp), %rcx
201051: 4801c1     addq %rax, %rcx
201054: 48894df8   movq %rcx, -8(%rbp)
201058: 488b45f8   movq -8(%rbp), %rax
20105c: 4883c420   addq $32, %rsp
201060: 5d        popq %rbp
201061: c3        retq
```

- A **decompiler** reverses steps in this translation

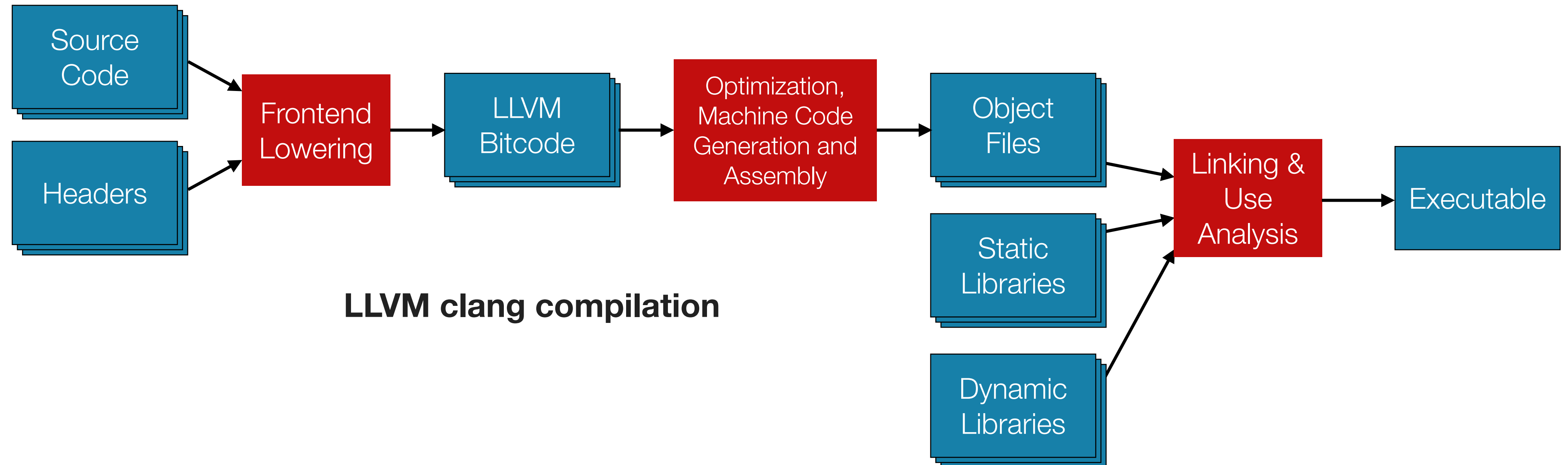
Who uses Decompilers?

- Decompilers are traditionally used by reverse engineers trying to understand a program.
 - Decompile into a **language understandable by people**.
 - User works with the decompiler to translate code into idiomatic code.
- Without hints or existing source to target, it is generally impossible to recover the original source.
 - Information lost includes all the structure within function bodies such as original control flow structure and local variables.
 - Much more information is lost when compiling with **optimization**.
- More recent programs are aimed at using decompilers for **program transformation** and **repair**.

Decompilation for Program Transformation

- Researchers are increasingly looking at using decompilers to transform programs.
 - Patch code with vulnerabilities.
 - Extract functionality from legacy code for use in new applications.
 - Apply new compiler optimizations or insert security checks into legacy applications.
 - Port a program from one platform to another.
- These new applications place greater emphasis on **program correctness** and may have less emphasis on **programmer understanding**.

Compilation Toolchain

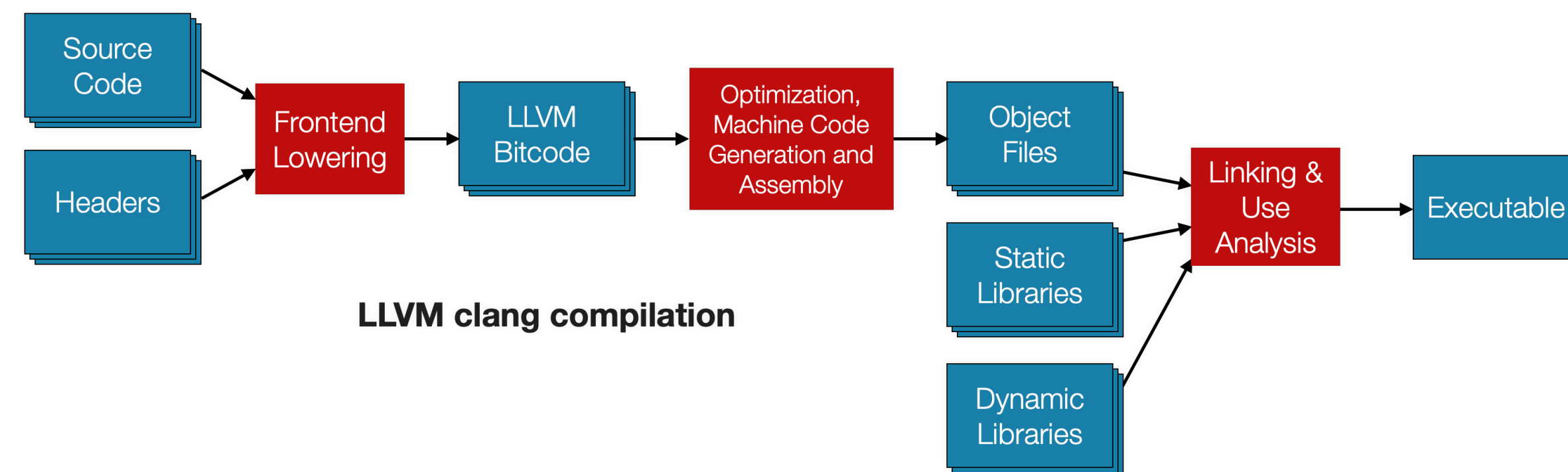


- **Decompilation** needs to reverse these steps.

Recompilation Observations

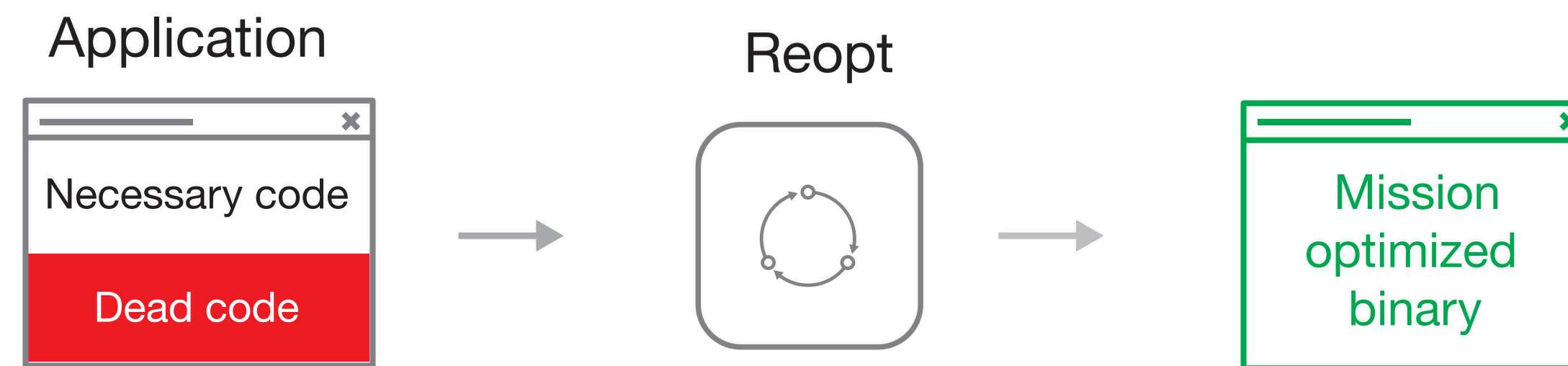
Recompilation use case differences.

- Sufficient to lift to **compiler IR** or object file representation rather than source.
- **Assured** decompilation is much more important.



Program Recompilation

- My talk today is focused on **reopt**, a tool for optimization of compiled executables.



- This can be used for optimization, dead code elimination, and hardening legacy binaries.



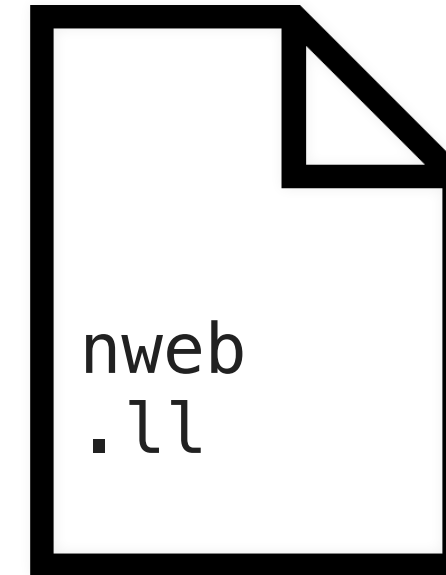
Three Step Process

Three Step Process

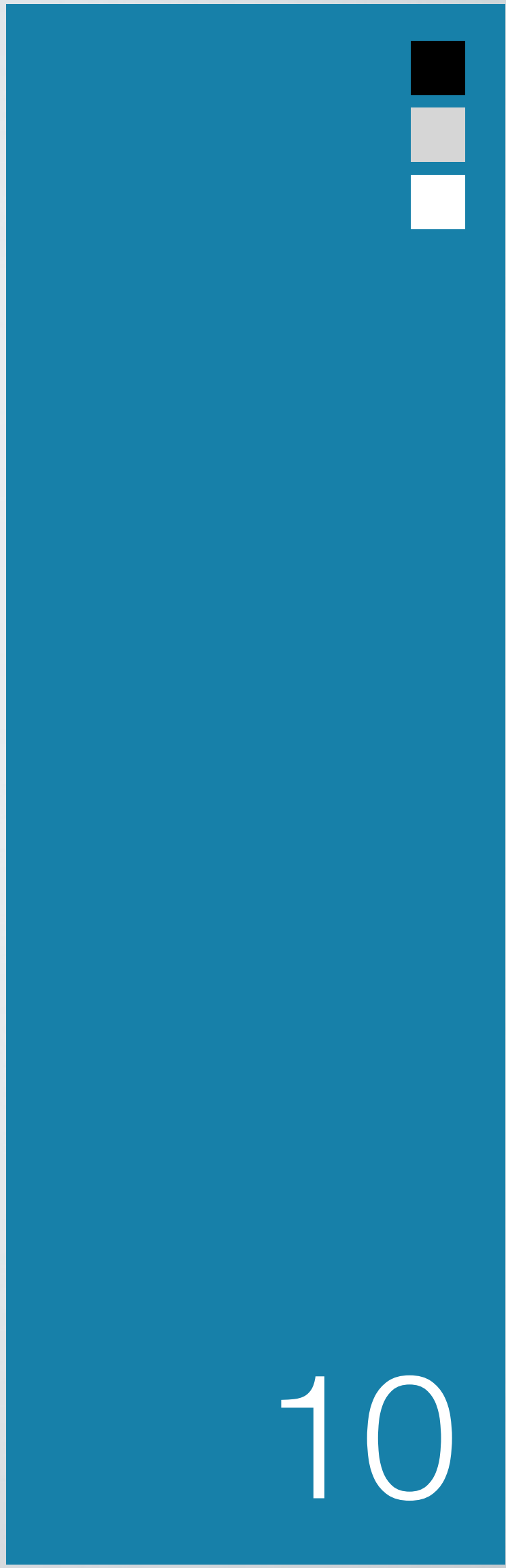
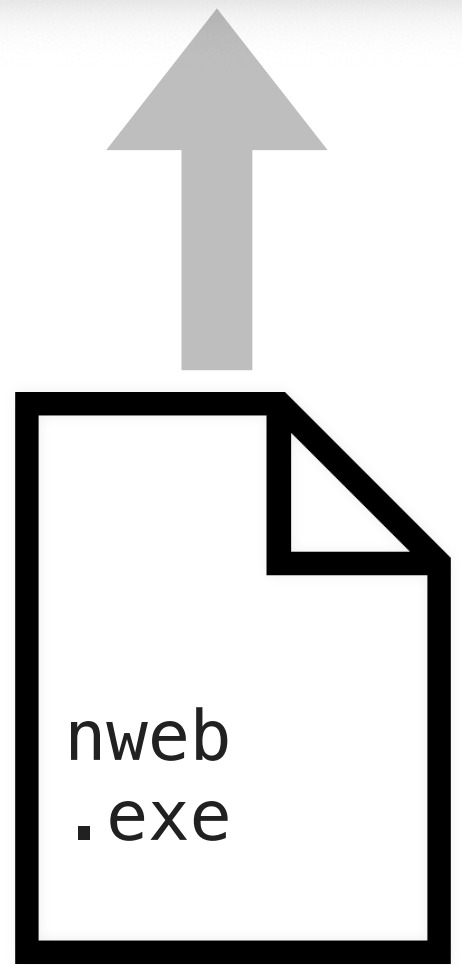
1. Decompilation
2. Optimized Compilation
3. Relinking

```
reopt — andrew@000385-andrew — ..os/VADD/reopt — zsh — 80x16
Last login: Fri Oct  2 13:01:43 on ttys001
→ reopt git:(master) ✘ cabal run reopt -- nweb23_static_freebsd
Up to date
Analyzing function: 0x400138 (_init)
Analyzing function: 0x400150 (_start)
Analyzing function: 0x4001f0 (__do_global_dtors_aux)
Analyzing function: 0x400240 (frame_dummy)
Analyzing function: 0x400290 (logger)
Analyzing function: 0x400480 (web)
Analyzing function: 0x400830 (main)
Analyzing function: 0x400c40 (__bswap16_var)
Analyzing function: 0x400c60 (__tls_get_addr)
Analyzing function: 0x400c70 (_init_tls)
Analyzing function: 0x400d80 (_rtld_allocate_tls)
Analyzing function: 0x400e60 (_rtld_free_tls)
Analyzing function: 0x400e90 (sleep)
```

1. Decompile

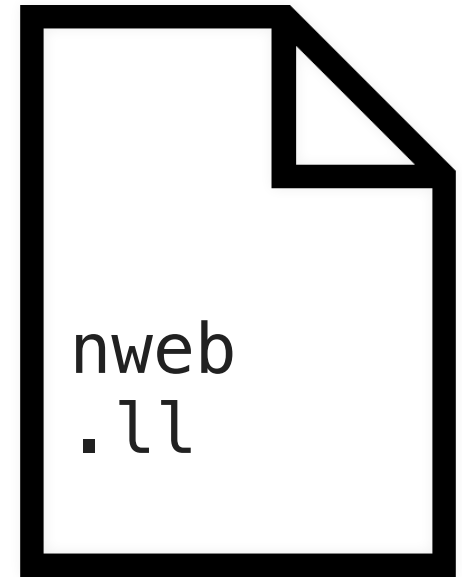


```
nweb.nll
1 declare C_14_11 @llvm.unsafe.with.overflow.i32@_163
2 declare C_14_12 @llvm.unsafe.with.overflow.i32@_163
3 declare C_14_13 @llvm.unsafe.with.overflow.i32@_163
4 declare C_14_14 @llvm.unsafe.with.overflow.i32@_163
5 declare C_14_15 @llvm.unsafe.with.overflow.i32@_163
6 declare C_14_16 @llvm.unsafe.with.overflow.i32@_163
7 declare C_14_17 @llvm.unsafe.with.overflow.i32@_163
8 declare C_14_18 @llvm.unsafe.with.overflow.i32@_163
9 declare C_14_19 @llvm.unsafe.with.overflow.i32@_163
10 declare C_14_20 @llvm.unsafe.with.overflow.i32@_163
11 declare C_14_21 @llvm.unsafe.with.overflow.i32@_163
12 declare C_14_22 @llvm.unsafe.with.overflow.i32@_163
13 declare C_14_23 @llvm.unsafe.with.overflow.i32@_163
14 declare C_14_24 @llvm.unsafe.with.overflow.i32@_163
15 declare C_14_25 @llvm.unsafe.with.overflow.i32@_163
16 declare C_14_26 @llvm.unsafe.with.overflow.i32@_163
17 declare C_14_27 @llvm.unsafe.with.overflow.i32@_163
18 declare C_14_28 @llvm.unsafe.with.overflow.i32@_163
19 declare C_14_29 @llvm.unsafe.with.overflow.i32@_163
20 declare C_14_30 @llvm.unsafe.with.overflow.i32@_163
21 declare @llvm.cthr.163@_163
22 declare @llvm.cthr.163@_163
23 declare @llvm.cthr.163@_163
24 declare @llvm.cthr.163@_163
25 declare @llvm.cthr.163@_163
26 declare @llvm.cthr.163@_163
27 declare @llvm.cthr.163@_163
28 declare @llvm.cthr.163@_163
29 declare @llvm.cthr.163@_163
30 declare @llvm.cthr.163@_163
31 declare @llvm.cthr.163@_163
32 declare @llvm.cthr.163@_163
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41 declare @llvm.cthr.163@_163
42 declare @llvm.cthr.163@_163
```



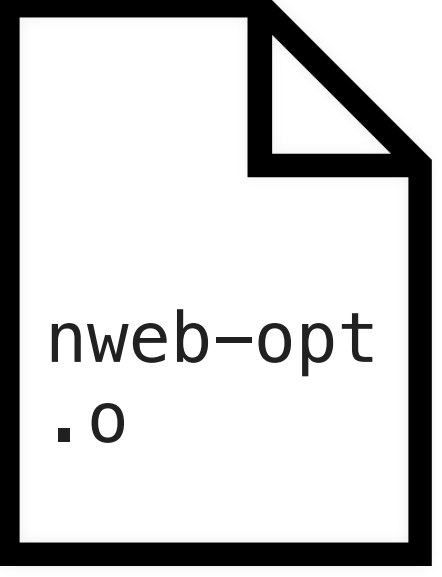

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1. Decompilation

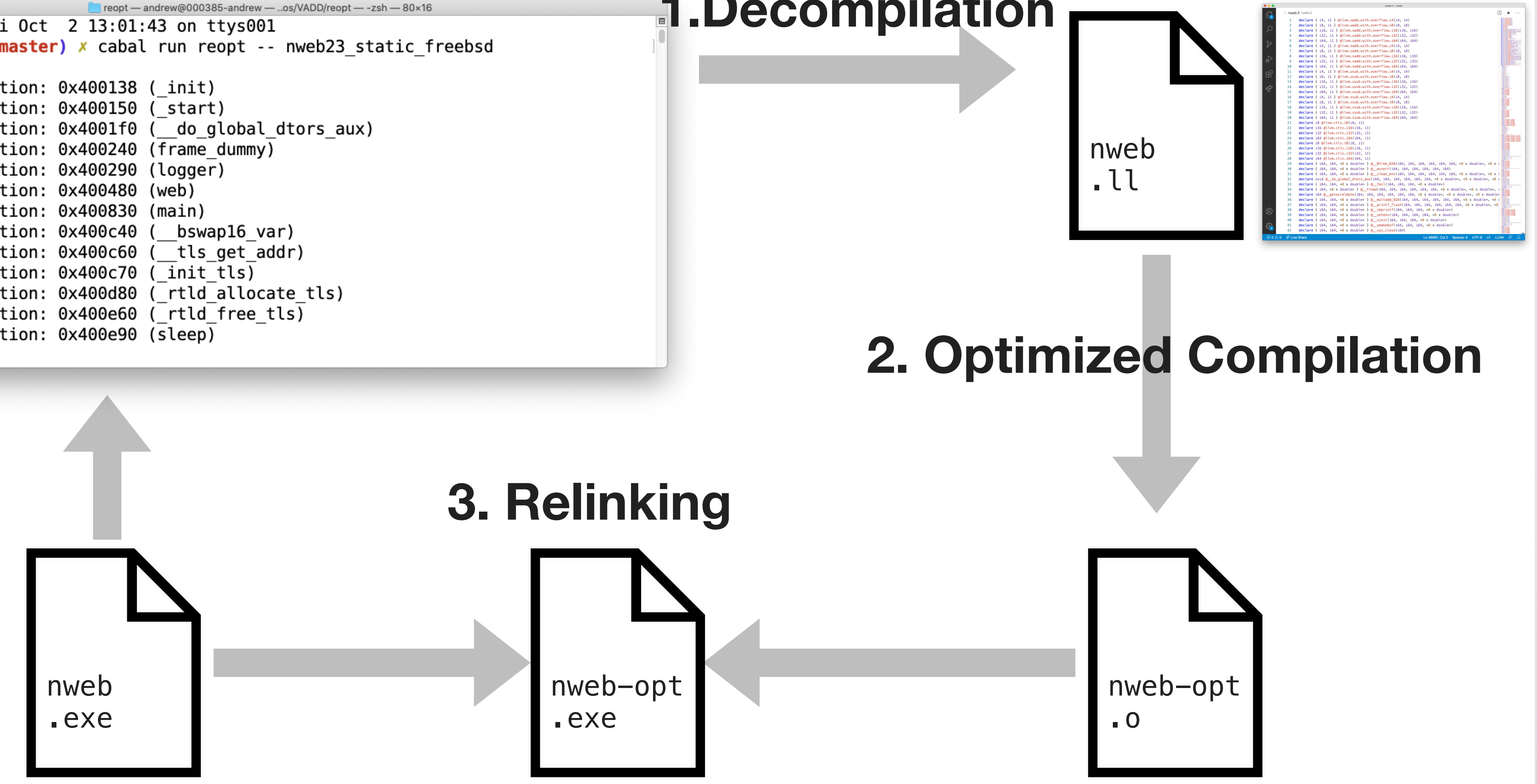
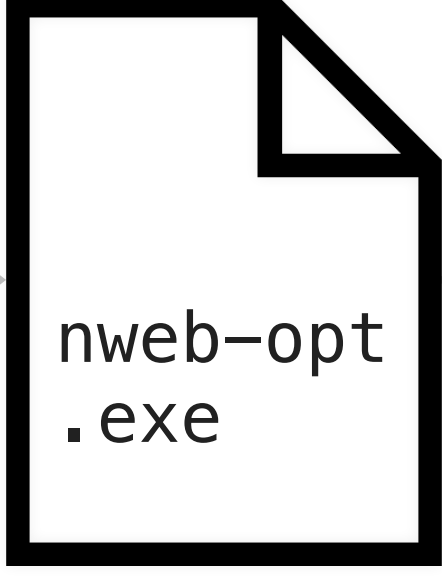
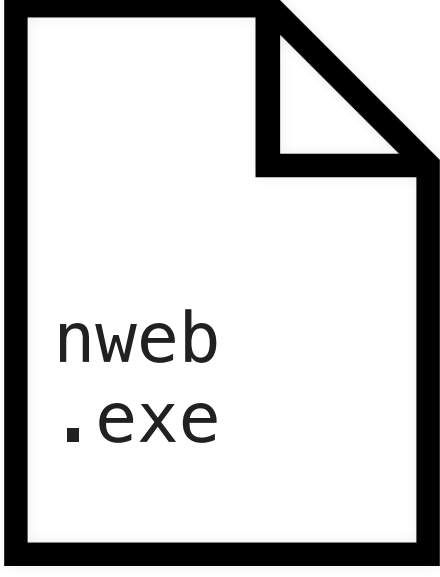


```
nweb.ll
1 declare @_ZStL16_GLOBAL__ZStL16...
2 declare @_ZStL16_GLOBAL__ZStL16...
3 declare @_ZStL16_GLOBAL__ZStL16...
4 declare @_ZStL16_GLOBAL__ZStL16...
5 declare @_ZStL16_GLOBAL__ZStL16...
6 declare @_ZStL16_GLOBAL__ZStL16...
7 declare @_ZStL16_GLOBAL__ZStL16...
8 declare @_ZStL16_GLOBAL__ZStL16...
9 declare @_ZStL16_GLOBAL__ZStL16...
10 declare @_ZStL16_GLOBAL__ZStL16...
11 declare @_ZStL16_GLOBAL__ZStL16...
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19 declare @_ZStL16_GLOBAL__ZStL16...
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23 declare @_ZStL16_GLOBAL__ZStL16...
24 declare @_ZStL16_GLOBAL__ZStL16...
25 declare @_ZStL16_GLOBAL__ZStL16...
26 declare @_ZStL16_GLOBAL__ZStL16...
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42 declare @_ZStL16_GLOBAL__ZStL16...
```

2. Optimized Compilation

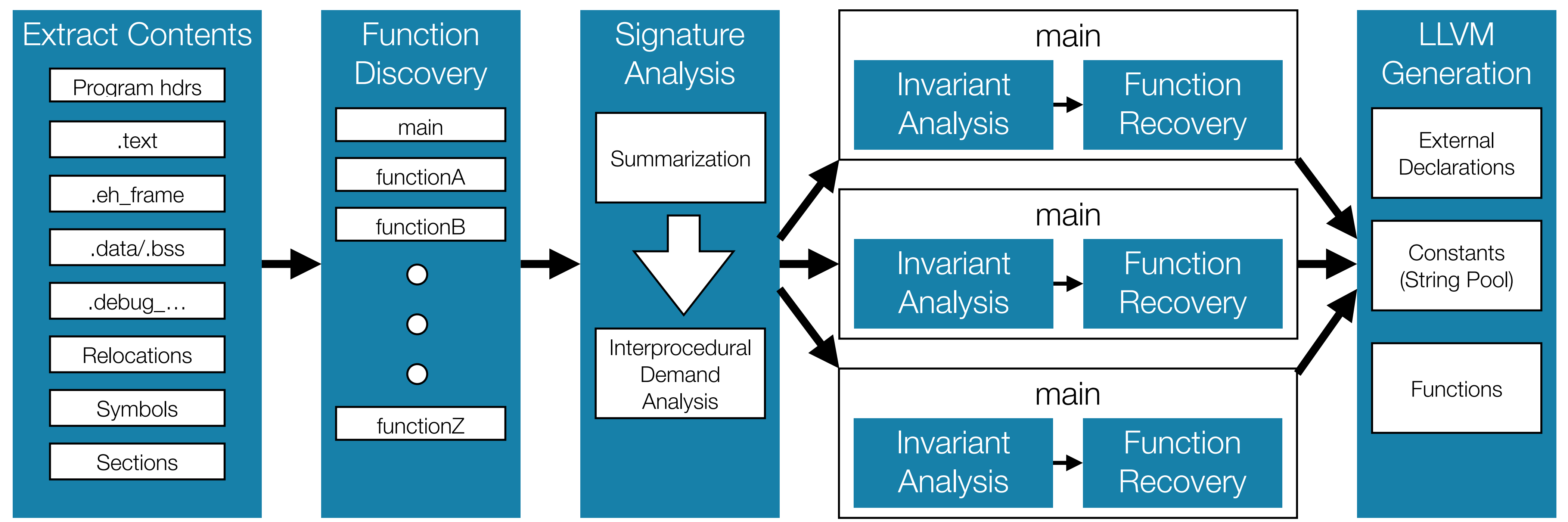


3. Relinking



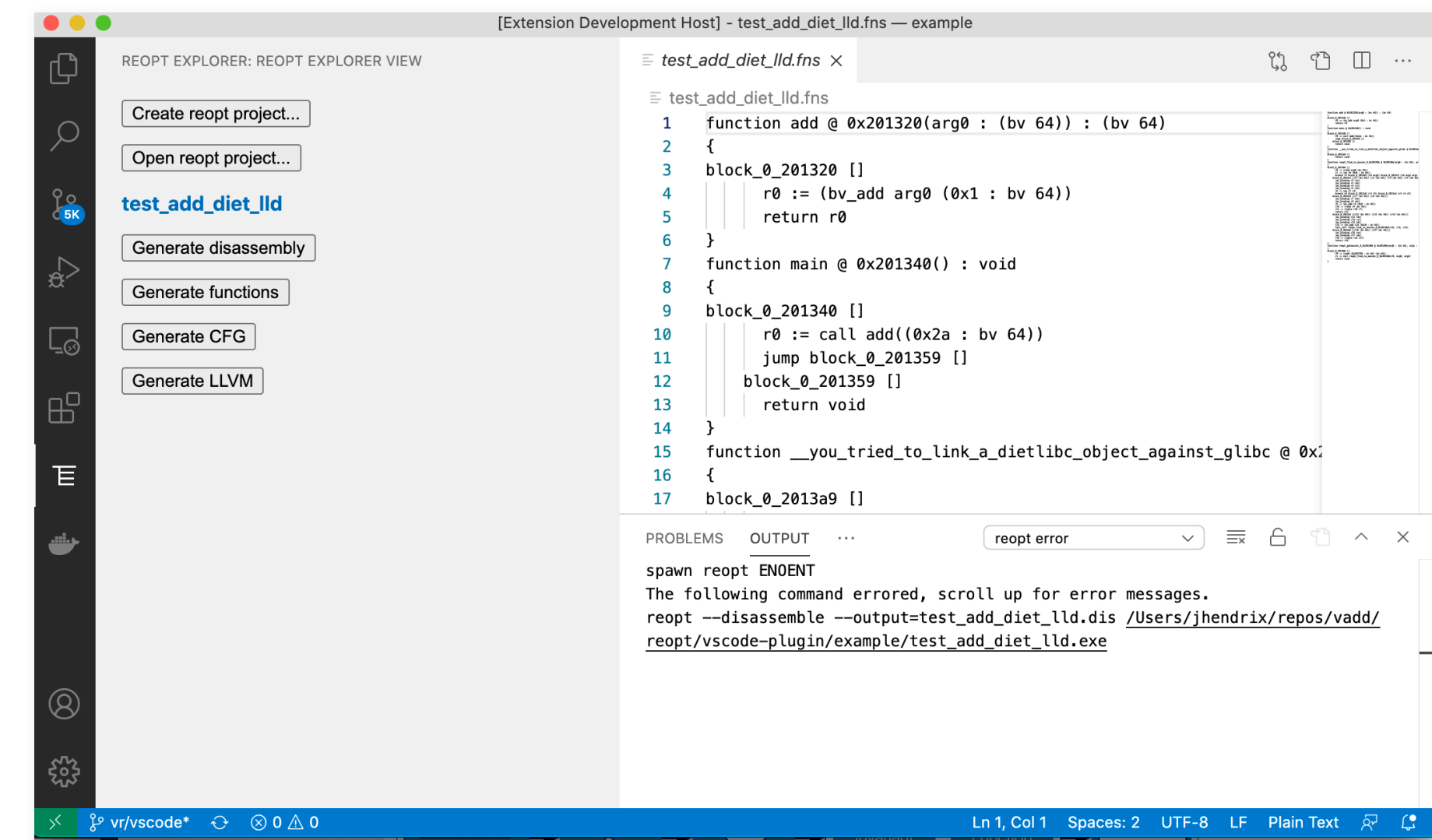
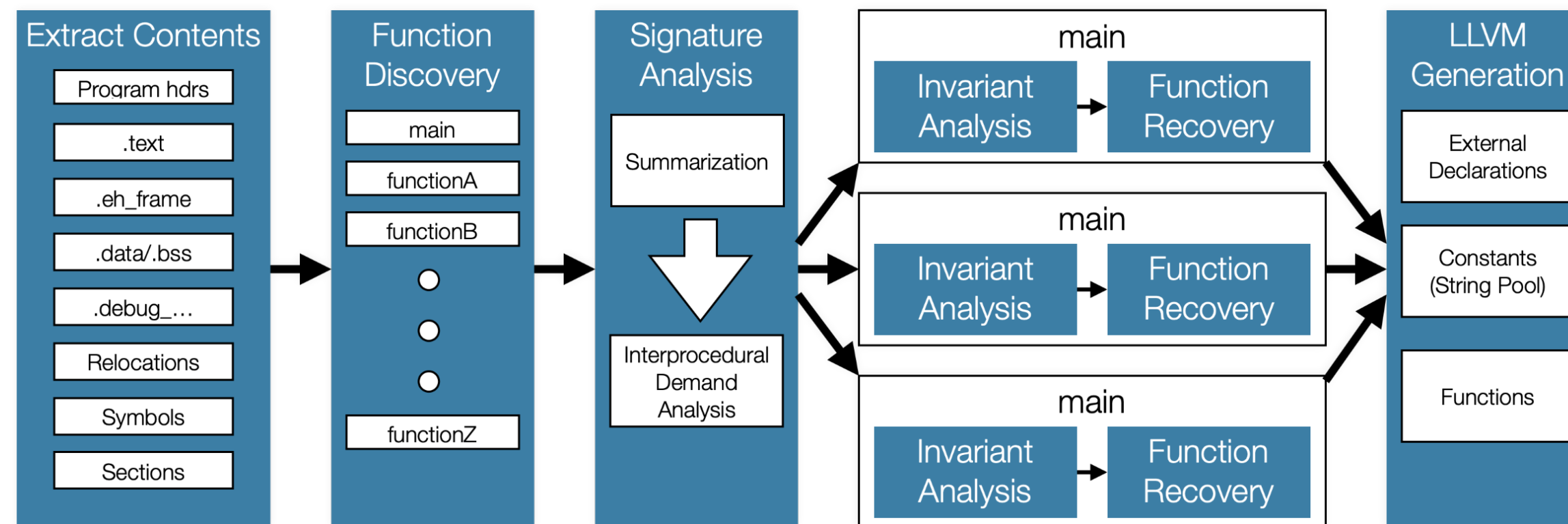


Decompilation Pipeline



Compositionality

- Can export intermediate results at each stage of pipeline.
- Import user information such as additional entry points and function arguments.





Verification

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Verification Properties

Recompilation Soundness

- Every observable execution in the LLVM should be possible in the machine code program.

$$t \in \text{traces}(P_{\text{LLVM}}) \Rightarrow \exists t' \in \text{traces}(P_{\text{MC}}), t \equiv t'$$

Verification Soundness

- If a property is true of the raised program, then it should be true of the machine code program.



Observational Equivalence

- Our current notion of equivalence is based on event traces.
- Required events include:
 - Writes to non-stack addresses.
 - Other operations that may raise signals (e.g., divide-by-zero).
 - System calls
- Internally, we make additional equivalence checks for compositional purposes.



Verification Approaches

1. Build a **verified decompiler** using interactive theorem proving.



Verification Approaches

1. Build a **verified compiler** using interactive proof.

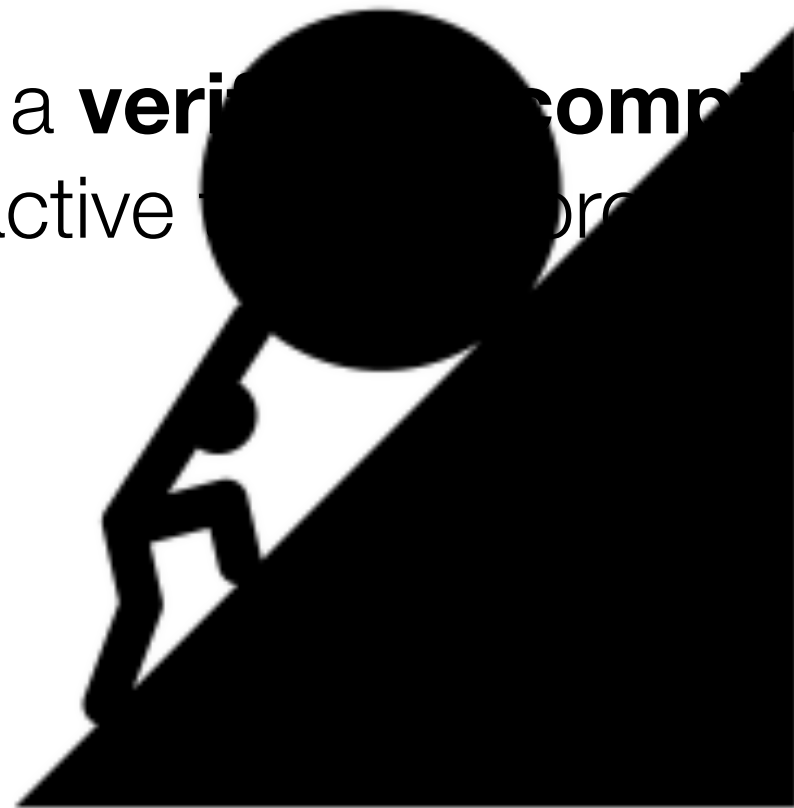


- Decompilation is an open-ended problem.
- Very complex to implement, and needs continued improvement.



Verification Approaches

1. Build a **verified decompiler** using interactive program analysis.



- Decompilation is an open-ended problem.
- Very complex to implement, and needs continued improvement.

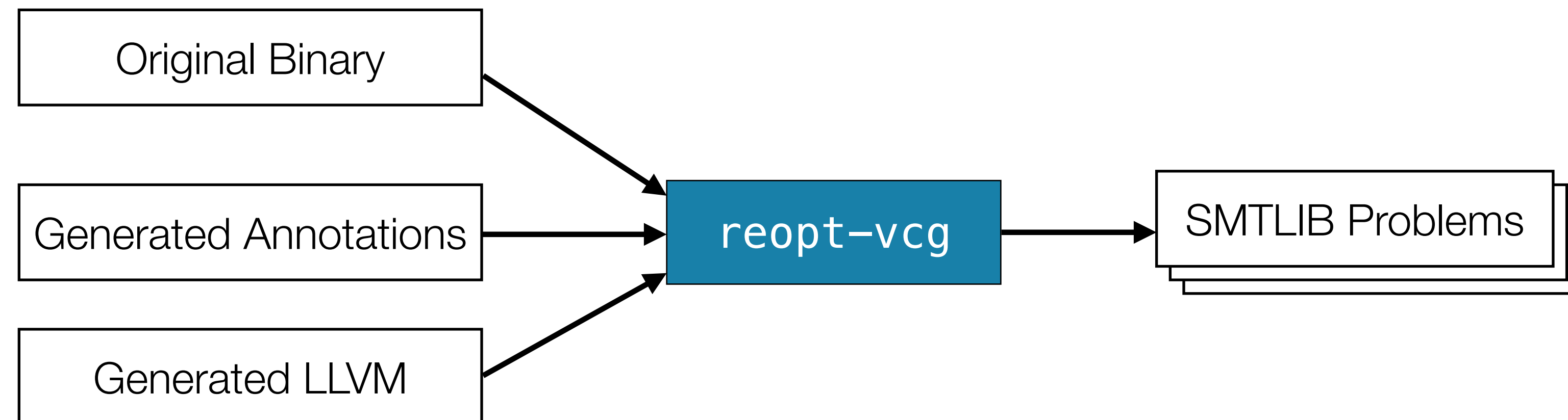
2. Use an automated checker to check the programs are equivalent.

- Program equivalence is ordinarily decidable...
- However, the decompiler output is structurally similar to input binary.
- We have developed a **compositional approach** that checks equivalence of **basic blocks** using SMT solving.



Verification Approach

- We have implemented a verifier based on translation validation.



Correctness claim: If all SMTLIB SAT problems are unsat, then the generated LLVM refines the original binary



Satisfiability Modulo Theories (SMT)

- SMT-based theorem provers can automatically prove theorems involving specific decidable mathematical theories.
- SMT solvers allow decision procedures for different theories to work together.
 - reopt-vcg uses bitvectors, arrays, and uninterpreted functions.



Compositional Proofs

- The key to making automation tractable is to decompose the overall equivalence of programs into many smaller proofs.
- Instead of asking:

Is LLVM Program P equivalent to machine code program Q?
- We instead ask solvers to answer many questions of the form:

Is this effect in a LLVM basic block B equivalent to this effect in the machine code?
- For a compositional strategy, we need
 - All the assumptions needed to make the statement true.
 - Check that the assumptions hold when jumping from one block to another.



Compositional Proofs

- Reopt-VCG's compositional strategy enforces
 - Functions respect the ABI (how arguments are passed, callee-saved registers, etc)
 - The size of each stack frame is bounded to at most a page and all stack accesses are in bounds.
 - Needed to avoid accessing heap memory via stack pointers.
 - Callee saved information is in fact properly saved and not modified during execution of the program.



Getting Reopt

- reopt and reopt-vcg are publicly available under open source libraries.

`https://github.com/GaloisInc/reopt`

- You can try it out online through Gitpod, download a Docker image, or use prebuilt binaries.



Thank You